

First Last
myemail@gmail.com • mywebsite.com • github.com/mygithub

SKILLS

Languages: Python, C++ SQL, R, JavaScript, Java

Other: sklearn, TensorFlow, SQLite, React, Django, QT, PyQt, JUnit, OpenGL, Linux/Unix, HTML, CSS, Markdown,

EDUCATION

Bachelor of Science B.S., Data Science / Statistics

Top 30/50 School

GPA: 3.75

Expected Graduation Date: June 2022

PROJECTS

Live OCR Japanese to English

November 2020-Present

- Designed an OCR system with TensorFlow and UI with PyQt5 where users can translate JP-EN
- Experimented with [list models here] to get 99% accuracy on any Japanese character
- Verb technologies numpy, pandas, Google colab, jupyter

Voxel Engine

November 2020-Present

- Reconstructed a Minecraft-like engine in C++ modern OpenGL (using CMake and MinGW)
- Developed an OpenGL graphics pipeline from scratch
- Compiled in OpenGL's core profile with the glfw3, glad, glm libraries
- Implemented linear algebra for camera spaces and perspective projections
- Engineered meshing/culling algorithms to improve performance

Started and Maintaining a Website

October 2020-Present

- Focused on creating a functioning Django backend to host articles and project information
- 「Metric Here」
- Assembled with debian server, apache2, SQL, https

Anki addon:

September 2020-October 2020

- Built an extension using Python for the popular flashcard app Anki.
- Incorporated enhanced sorting of cards to make review more efficient for the user
- Created database functionality by accessing user DB through SQLite
- Redesigned the UI through PyQt5

Fraction Calculator

October 2019-December 2019

- Programmed a complete fraction calculator in Java SE 8
- Developed an algorithm for handling multiple terms
- Incorporated with JUnit testing for all cases

EXTRACURRICULARS

Club 1:

- Developing a React application with a small team of four

Club 2:

- Implementing various machine learning models using various libraries
- Working on a small team to develop a machine learning application