

Properties of Functions

Function

A *function* is a relation that assigns each element in a set of inputs X , called the *domain*, to exactly one element in a set of outputs Y , called the *codomain* (or *range*).

$$f : X \rightarrow Y$$

Function

$$f : X \rightarrow Y$$

One-to-one (injective): for all a, b in X , if $f(a) = f(b)$, then $a = b$

No two inputs from the domain will map to the same output in the codomain.

Onto (surjective): for all y in Y , there is an x in X such that $f(x) = y$

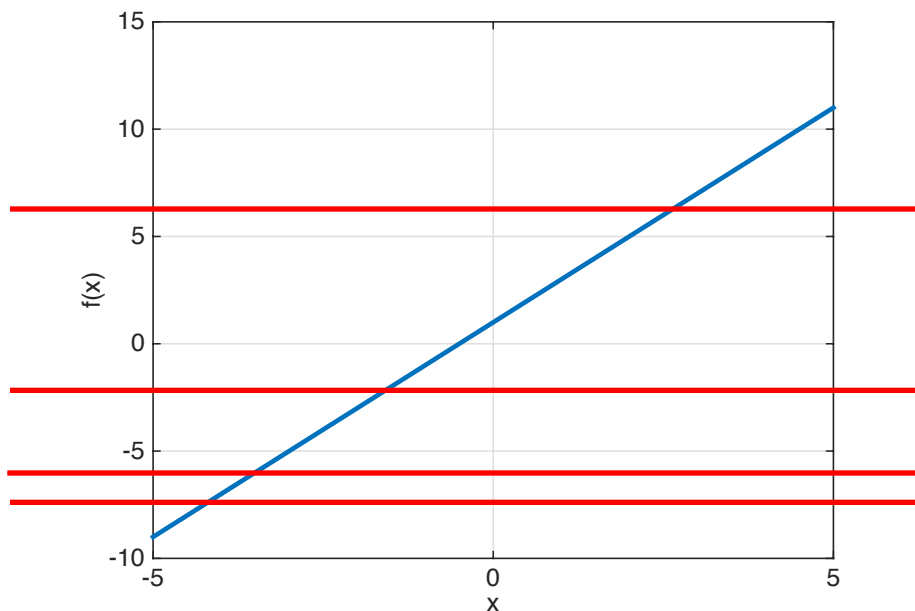
Every output in the codomain has an input in the domain that maps to it.

Example I: One-to-one Functions

Consider:

$$f : \mathbb{R} \rightarrow \mathbb{R} \quad \text{such that} \quad f(x) = 2x + 1$$

This function **is** one-to-one.

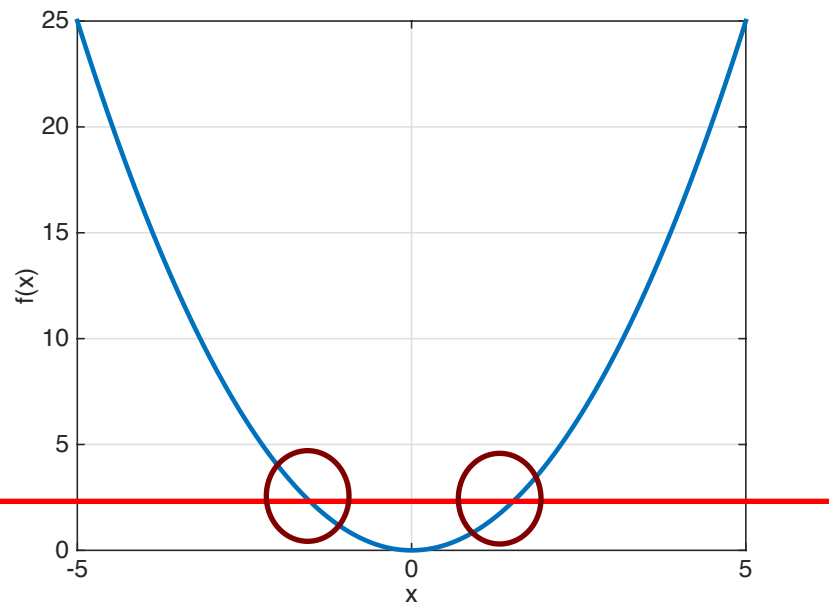


Example 2: One-to-one Functions

Consider:

$$f : \mathbb{R} \rightarrow \mathbb{R} \quad \text{such that} \quad f(x) = x^2$$

This function **is not** one-to-one.



$$f(1) = 1$$

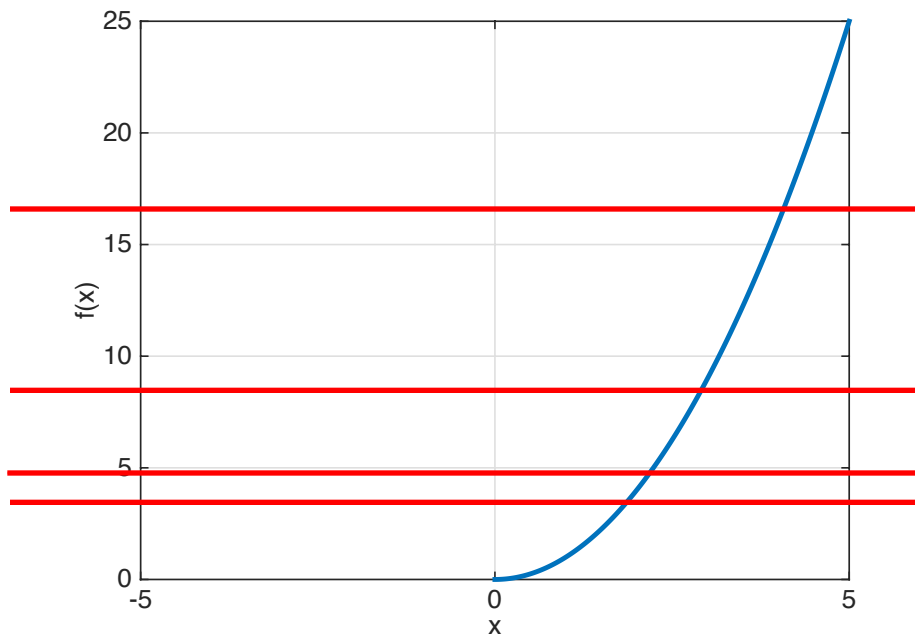
$$f(-1) = f(1) = f(\overline{\overline{x}}) = f(-x)$$

Example 2: One-to-one Functions

Consider:

$$f : [0, \infty) \rightarrow \mathbb{R} \text{ such that } f(x) = x^2$$

This function **is** one-to-one.



We have removed the “redundant” values of x from the domain.

Example 3: Onto Functions

Consider:

$$f : \mathbb{R} \rightarrow \mathbb{R} \quad \text{such that} \quad f(x) = e^x$$

This function **is not** onto.

For any $y \leq 0$, there is no x such that $e^x = y$.

Example 3: Onto Functions

Consider:

$$f : \mathbb{R} \rightarrow (0, \infty) \text{ such that } f(x) = e^x$$

This function **is** onto.

The specified codomain no longer includes the values $y \leq 0$.