

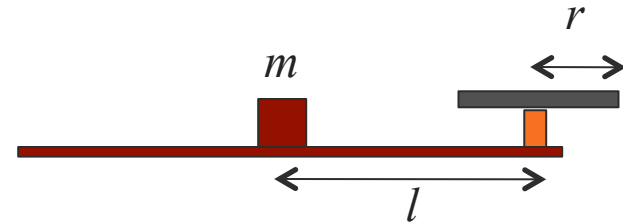
Goals

- Basic mechanics
- Control
- Design considerations
- Agility
- Component selection
- **Effects of size**

Agility with Scaling

● mass, inertia

$$m \sim l^3, I \sim l^5$$



since $r \sim l$

● thrust

$$F \sim \pi r^2 \times (\omega r)^2$$

rotor
angular
speed

$$F \sim l^2 v^2$$

$$a \sim \frac{F}{m} \sim l^3$$

● moment

$$M \sim Fl$$

$$M \sim l^3 v^2$$

$$\alpha \sim \frac{M}{I} \sim l^5$$

maximum
accelerations

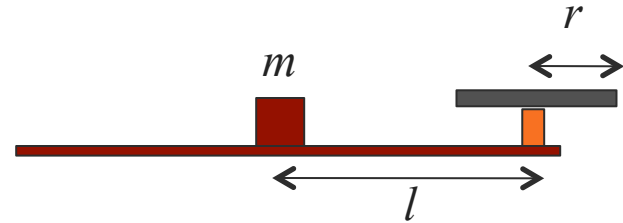
$$a \sim \frac{v^2}{l}$$

$$\alpha \sim \frac{v^2}{l^2}$$

Agility with Scaling

● mass, inertia

$$m \sim l^3, I \sim l^5$$



since $r \sim l$

● thrust

$$F \sim r^2 v^2$$

blade tip
speed

$$F \sim l^2 v^2$$

$$a \sim \frac{F}{m} \sim l^3$$

● moment

$$M \sim Fl$$

$$M \sim l^3 v^2$$

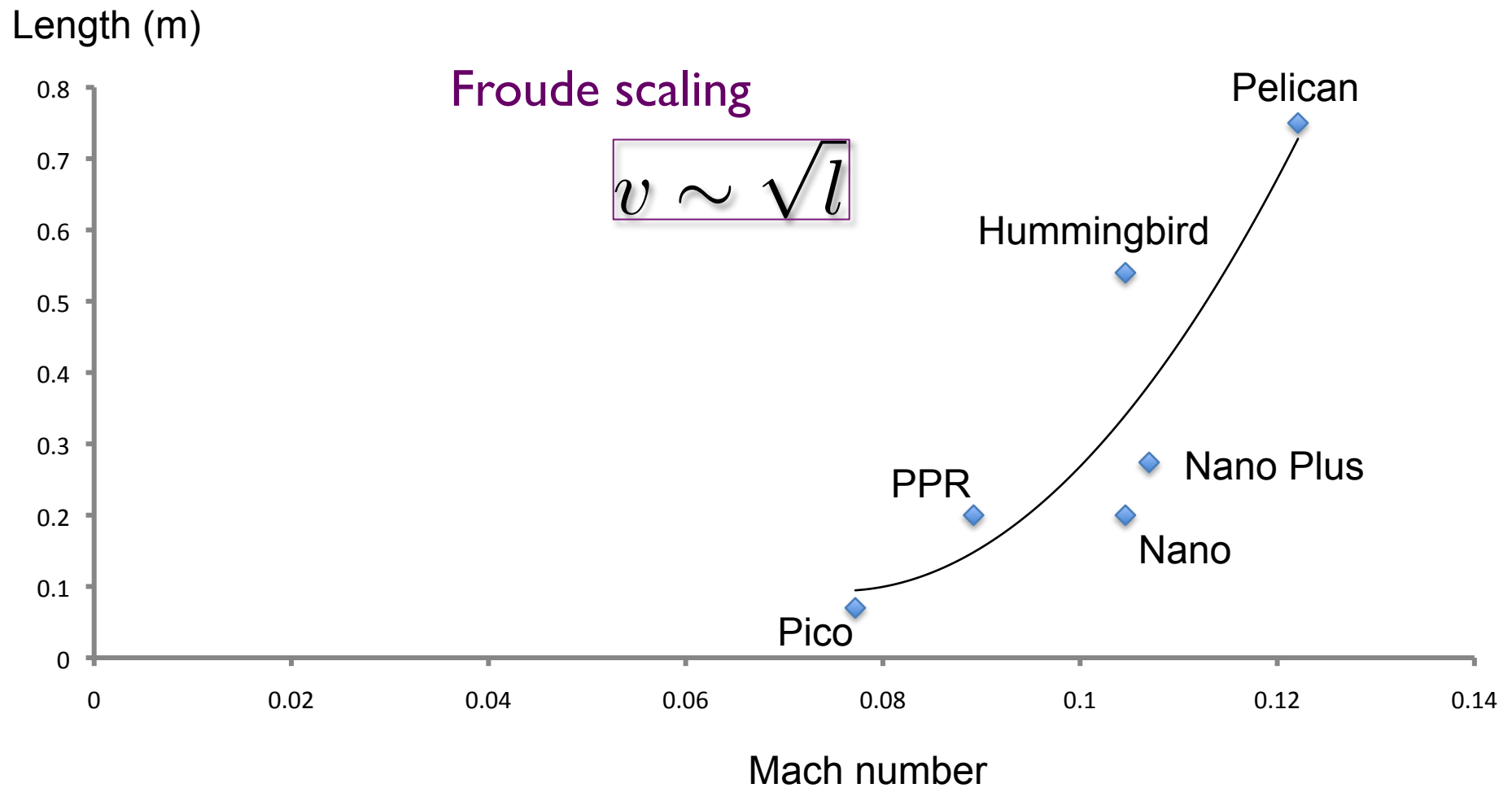
$$\alpha \sim \frac{M}{I} \sim l^5$$

maximum
accelerations

$$a \sim \frac{v^2}{l}$$

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Scaling Experiments

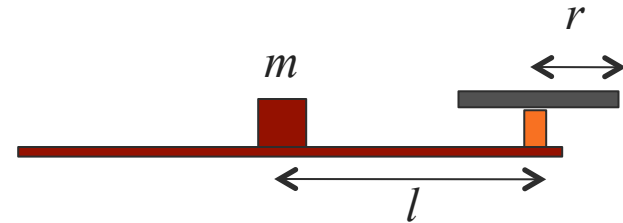


Agility with Scaling

- Froude scaling

$$v \sim \sqrt{l}$$

$$F \sim l^3$$



$$a \sim 1, \quad \alpha \sim \frac{1}{l}$$

- Mach scaling

$$v \sim 1$$

$$F \sim l^2$$

$$a \sim \frac{1}{l}, \quad \alpha \sim \frac{1}{l^2}$$