

# CS51, FINAL PROJECT

April 28, 2020

## Report on the extensions of the MiniML interpreter

### (1) Changes to the Interpreter

For the final project, I decided to modify the parser to allow for syntactic sugar and add extra operations for integer values. I specifically modified the parser to allow let-bound functions to be defined in the form "let f x y = x + y in f 1 3" and for unbound functions to take multiple arguments, for example "fun x y -> x + y." In addition, I added the greater than, greater than or equal, less than or equal, quotient, and mod functions to the syntax of the language.

### (2) Adding syntactic sugar

In implementing the syntactic sugar, I modified the parser in miniml parser.mly. In this file, I created two new grammar structures called "sugfun" and "suglet", which would allow functions and let expressions to take in more variables before the arrow (->) or equal (=) signs, respectively. For this to happen, I had to modify the fun inputs so that after the variable, notated as ID, a sugfun expression would come. The sugfun expression can simply be the arrow (->) to what the function evaluates, or another ID followed by another sugfun expression which could now be the arrow (->) to what the function evaluates. This allows the parser to parse a function with any number of variables. Similarly the let and let rec expressions behave in the same way. The parser allows for a suglet expression after the variable (ID). The suglet grammar structure allows for more ID's or an equal sign (=) to indicate to the parser that it should now include what comes after the equal sign in the second part of the data type. In this way, the interpreter parses a function such as "fun x y -> x + y" as "let fun x -> fun y -> x + y" and a let "f x = x + 1 in f 1" as "let f = fun x -> x + 1 in f 1." For the interpreter to work as expected, I had to create a separate grammar structure because after the let or let rec should come a number of variables (ID's) followed by an equal sign and not an arrow (->). If I had implemented it as a single grammar structure, the parser would allow me to interpret expressions like "let f x -> x + 1 in f 3" or "fun x y = x + y," which should instead raise an error.

```

| LET ID suglet IN exp      { Let($2, $3, $5) }
| LET REC ID suglet IN exp  { Letrec($3, $4, $6) }
| FUNCTION ID sugfun       { Fun($2, $3) }
| RAISE                     { Raise }
| OPEN exp CLOSE           { $2 }

sugfun: ID sugfun           { Fun($1, $2) }
      | DOT exp             { $2 }

suglet: ID suglet           { Fun($1, $2) }
      | EQUALS exp          { $2 }
;

```

Figure 1. Code that allows for syntactic sugar in the parsing method.

```

Last login: Tue Apr 28 01:44:48 on ttys004

The default interactive shell is now zsh.
To update your account to use zsh, please run `chsh -s /bin/zsh`.
For more details, please visit https://support.apple.com/kb/HT208050.
[(base) Martins-MacBook-Pro-2:project-mreyes2000 martinreyes$ ocamlbuild miniml.byte
Finished, 17 targets (17 cached) in 00:00:00.
[(base) Martins-MacBook-Pro-2:project-mreyes2000 martinreyes$ ./miniml.byte
Entering ./miniml.byte...
<== fun x y z -> x + y + z;;
--> Fun(x, Fun(y, Fun(z, Binop(Plus, Binop(Plus, Var(x), Var(y)), Var(z)))))
s=> [function x -> [function y -> [function z -> [[x + y] + z]]]]
d=> [function x -> [function y -> [function z -> [[x + y] + z]]]] where []
<== let sum x y = x + y in sum 5 6;;
--> Let(sum, Fun(x, Fun(y, Binop(Plus, Var(x), Var(y)))), App(App(Var(sum), Num(
5)), Num(6)))
s=> 11
dx> evaluation error: Variable x not found in environment
<== let rec fact n = if n <= 1 then 1 else n * fact (n - 1) in fact 5;;
--> Letrec(fact, Fun(n, Conditional(Binop(LessEqual, Var(n), Num(1)), Num(1), Bi
nop(Times, Var(n), App(Var(fact), Binop(Minus, Var(n), Num(1))))), App(Var(fact
), Num(5)))
s=> 120
d=> 120
<== █

```

Figure 2. The interpreter parsing and evaluating three different types of usages of the syntactic sugar.

### (3) Adding more integer operations

In addition to adding syntactic sugar to my interpreter, I also decided to add more binary operations for integers, such as more inequalities and the division and modulus operations. To do this, I had to modify the lexical analyzer in `miniml lex.mll`, where I defined new symbols such as "`<=`" (less than or equal), "`>=`" (greater than or equal), "`>`" (greater than), "`/`" (integer division), and "`%`" (modulus) and assigned them to their tokens. Then, I modified the parser in `miniml parser.mlym` where I defined the tokens and gave them an algebraic order. Finally, I had to define these operators as new types in `expr.mli` and implement them in both `expr.ml` and `evaluation.ml` in most of the functions. Luckily, the functions are coded so that one can easily define and implement more types in the functions.

```

Last login: Tue Apr 28 01:44:54 on ttys005

The default interactive shell is now zsh.
To update your account to use zsh, please run `chsh -s /bin/zsh`.
For more details, please visit https://support.apple.com/kb/HT208050.
[(base) Martins-MacBook-Pro-2:project-mreyes2000 martinreyes$ ocamlbuild tests.byte
te
Finished, 11 targets (11 cached) in 00:00:00.
[(base) Martins-MacBook-Pro-2:project-mreyes2000 martinreyes$ ./miniml.byte
Entering ./miniml.byte...
<== let x = 5 in x > 1;;
--> Let(x, Num(5), Binop(GreaterThan, Var(x), Num(1)))
s=> true
d=> true
<== 5 % 2;;
--> Binop(Mod, Num(5), Num(2))
s=> 1
d=> 1
<== 2 % 5;;
--> Binop(Mod, Num(2), Num(5))
s=> 2
d=> 2
<== 4 >= 4;;
--> Binop(GreaterEqual, Num(4), Num(4))
s=> true
d=> true
<== 4 > 4;;
--> Binop(GreaterThan, Num(4), Num(4))
s=> false
d=> false
<== 4 <= 4;;
--> Binop(LessEqual, Num(4), Num(4))
s=> true
d=> true
<== █

```

Figure 3. The interpreter parsing and evaluating the newly implemented binary operations.