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/* This program calculates the winning baseball team
 * Baseball:
 * Based on input of 2 baseball team names and 3 baseball players per team (6 total)
 * Statistics:
 *     First Baseman can score 10 runs exclusive
 *     Second Baseman can score 15 runs exclusive
 *     Third Baseman can score 20 runs exclusive
 * The runs scored by each player are totaled up into the full score
 * Soccer:
 * Based on input of 2 soccer teams and 3 soccer players per team
 * Statistics:
 *     Striker can score 3 goals exclusive
 *     Left Winger can score 5 goals exclusive
 *     Right Winger can score 7 goals exclusive
 * The goals of each player are totaled up into the full score
 */

import java.util.Scanner; // Imports the Scanner module
import java.util.Random; // Imports random number generation

public class finalProject
{
    public static void main(String[] args)
    {
        // Tells the client about the program
        System.out.print("This program outputs fantasy baseball and soccer
statistics.\n");
        System.out.print("The score of a team is calculated based on the scores of the
three inputted players.\n");
        System.out.print("The scores of the three players are totaled up to create the
overall team score.\n");
        System.out.print("The team with the highest total score wins the
simulation.\n\n");

        //Opens Scanner to collect client input
        Scanner scanString = new Scanner(System.in);
        Scanner scanInt = new Scanner(System.in);

        // defines the formatted select screen
        String selectScreen =
            "Which sport would you like to evaluate?\n" +
            " 1. Baseball\n" +
            " 2. Soccer\n" +
            "=> ";

        // Collects user input regarding selection of sport
        System.out.print(selectScreen);
        int sportSelection = scanInt.nextInt();

        //Initialize sport specific variables
        String sport;
        String position1;

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String position2;
String position3;
String scoreUnit;

// Conditional to set sport specific variables
if(sportSelection == 1)
{
    sport = "baseball";
    position1 = "first baseman";
    position2 = "second baseman";
    position3 = "third baseman";
    scoreUnit = "run";
}
else
{
    sport = "soccer";
    position1 = "striker";
    position2 = "left winger";
    position3 = "right winger";
    scoreUnit = "goal";
}

// Collects user input for teamA
System.out.printf("What is the name of your %s team?\n=> ", sport);
String teamA = scanString.nextLine();
System.out.printf("What is the name of the %s?\n=> ", position1);
String playerA1 = scanString.nextLine();
System.out.printf("What is the name of the %s?\n=> ", position2);
String playerA2 = scanString.nextLine();
System.out.printf("What is the name of the %s?\n=> ", position3);
String playerA3 = scanString.nextLine();

// Creates random number generator
Random generator = new Random();

// Declares score variables for team A
int playerA1Score;
int playerA2Score;
int playerA3Score;
int teamAScore;

// Conditional to determine player score
if(sport == "baseball")
{
    playerA1Score = generator.nextInt(10);
    playerA2Score = generator.nextInt(15);
    playerA3Score = generator.nextInt(20);
}
else
{
    playerA1Score = generator.nextInt(3);
    playerA2Score = generator.nextInt(5);
}

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        playerA3Score = generator.nextInt(7);
    }
    teamAScore = playerA1Score + playerA2Score + playerA3Score;

    // Prints team statistics to standard output
    System.out.printf("\nStatistics for the %s:\n", teamA);
    System.out.printf("%s (%s): %s %ss\n", playerA1, position1, playerA1Score,
scoreUnit);
    System.out.printf("%s (%s): %s %ss\n", playerA2, position2, playerA2Score,
scoreUnit);
    System.out.printf("%s (%s): %s %ss\n", playerA3, position3, playerA3Score,
scoreUnit);
    System.out.printf("The %s have %s %ss in total.\n\n", teamA, teamAScore,
scoreUnit);

    // Collects user input for teamB
    System.out.printf("What team would you like to compare to the %s?\n=> ",
teamA);
    String teamB = scanString.nextLine();
    System.out.printf("What is the name of the %s?\n=> ", position1);
    String playerB1 = scanString.nextLine();
    System.out.printf("What is the name of the %s?\n=> ", position2);
    String playerB2 = scanString.nextLine();
    System.out.printf("What is the name of the %s?\n=> ", position3);
    String playerB3 = scanString.nextLine();

    // Closes scanners to prevent resource leak
    scanString.close();
    scanInt.close();

    /// Declares score variables for team B
    int playerB1Score;
    int playerB2Score;
    int playerB3Score;
    int teamBScore;

    // Conditional to determine player score
    if(sport == "baseball")
    {
        playerB1Score = generator.nextInt(10);
        playerB2Score = generator.nextInt(15);
        playerB3Score = generator.nextInt(20);
    }
    else
    {
        playerB1Score = generator.nextInt(3);
        playerB2Score = generator.nextInt(5);
        playerB3Score = generator.nextInt(7);
    }
    teamBScore = playerB1Score + playerB2Score + playerB3Score;

    // Prints team statistics to standard output

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        System.out.printf("\nStatistics for the %s:\n", teamB);
        System.out.printf("%s (%s): %s %ss\n", playerB1, position1, playerB1Score,
scoreUnit);
        System.out.printf("%s (%s): %s %ss\n", playerB2, position2, playerB2Score,
scoreUnit);
        System.out.printf("%s (%s): %s %ss\n", playerB3, position3, playerB3Score,
scoreUnit);
        System.out.printf("The %s have %s %ss in total.\n\n", teamB, teamBScore,
scoreUnit);

// Defines the graphics as variables
String teamAGraphic =
    "    ---\n" +
    "    =====\n" +
    "    | X X |\n" +
    "    | / |\n" +
    "    | (---)|\n" +
    "    | ----|\n" +
    " ---|      |---\n" +
    "    -----";

String teamBGraphic =
    "    ()\n" +
    "    ((( )))\n" +
    "    ()\n" +
    "    | |\n" +
    " ---| |\n" +
    "    | |----\n" +
    "====| |\n" +
    "    | |";

String neutralGraphic =
    "o:;:loc::c:...\n" +
    "xo:x0000o:;:'\n" +
    ";;d0KK000Kx:::\n" +
    "' d0XX000Kxc:::\n" +
    ". c0000000o:;:\n" +
    "...c000000;:;\n" +
    " .;l0000o...;\n" +
    ".:000xko:;:;\n" +
    "l000000lc:''\n";

// Conditional to decide who won the contest
int scoreWonDifference; // Variable shows how much the winning team won by
if(teamAScore > teamBScore) // Scenario in which teamA wins
{
    scoreWonDifference = teamAScore - teamBScore;
    System.out.printf("The %s won by %s %ss!\n\n", teamA, scoreWonDifference,
scoreUnit);
    System.out.print(teamAGraphic);
}
else if(teamAScore == teamBScore) // Scenario in which there is a tie

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    {
        System.out.print("I have no strong feelings one way or the other.\n\n");
        System.out.print(neutralGraphic);
    }
    else // Scenario in which teamB wins
    {
        scoreWonDifference = teamBScore - teamAScore;
        System.out.printf("The %s won by %s %ss!\n\n", teamB, scoreWonDifference,
scoreUnit);
        System.out.print(teamBGraphic);
    }
}
}
```