

# Background

```
body {background-color: rgb(0, 0, 0);}
```



simplewordgame@1.0.0

```
1 // Import the express module
2 const express = require('express');
3 // Import the path module
4 const path = require('path');
5 // Import the http module
6 const http = require('http');
7 // Import the fs module
8 const fs = require('fs');
9 // Import the socket.io module
10 const socketio = require('socket.io');
11 // Create an express app
12 const app = express();
13 // Set the view engine to ejs
14 app.set('view engine', 'ejs');
15 // Set the static files directory
16 app.use(express.static(path.resolve(__dirname, 'public')));
17 // Create a new http server
18 const server = http.createServer(app);
19 // Create a new socket.io server
20 const io = socketio(server);
21 // Listen on port 7777
22 server.listen(7777, () => {
23   console.log('Server is running on port 7777');
24 });
```

```
npm start (node)
at Module._compile (module.js:569:30)
at Object.Module._extensions..js (module.js:580:10)
at Module.load (module.js:503:32)
at tryModuleLoad (module.js:466:12)
at Function.Module._load (module.js:458:3)
npm ERR! ELIFECYCLE
npm ERR! simplewordgame@1.0.0 start: `node index.js`
npm ERR! Exit status 1
npm ERR!
npm ERR! Failed at the simplewordgame@1.0.0 start script.
npm ERR! This is probably not a problem with npm. There is likely additional log
output above.
npm ERR! A complete log of this run can be found in:
npm ERR! /Users/Sleekvick/.npm/_logs/2018-06-26T13_12_05_391Z-debug.log
wordgame git:(master) npm install --save socket.io
added 36 packages in 30.497s
wordgame git:(master) npm start
simplewordgame@1.0.0 start /Users/Sleekvick/Desktop/wordgame
node index.js
server now listening at port 7777
```

Restart Visual Studio Code to apply the latest update.

Update Now

Later

Ln 23, Col 1 Spaces: 2 UTF-8