



MARK HAVENS

Computer Scientist/Engineer

June 7, 2025

2806 W. Walnut Hill Ln.
Irving, TX 75038, USA

+1 972 704 9767

mrhavens

<https://markhavens.us/>

mark.havens@mavs.uta.edu

US Citizenship

Social Networks —



[LinkedIn Profile](#)



[Github Project Page](#)



[Twitter Feed](#)



[Facebook Page](#)



[YouTube Channel](#)

Academic Overview —



Current Positions

Since 2020	CTO Ongoing development of SaaS control panel platform for general business automation and control.	Start-up
Since 2020	Technical Writer Writing long-form technical tutorials and articles on trending issues in containerization technology and DevOps.	Start-up
Since 2019	Embedded Systems Designer Developing prototype for wireless network enabled electronic business card.	Start-up
Since 2019	Principal & Virtual CTO A consultancy that also offers professional managed services specializing in DevOps centered engineering research, implementation, tool development, and executive management.	Start-up
Since 2019	Principal A Software as a Service (SaaS) company focused on developing AI-based APIs for web developers, graphics artists, game developers, illustrators, and virtually anyone else looking for low cost, original artwork and photography.	Start-up
Since 2010	Principal Founder & Leadership Advisor Began what has become one of the largest and most successful makerspaces in the world. Served as founding director, de facto president, secretary and treasurer during the first year of operation. Recruited most of the founding members. Wrote the bylaws. Created most of the initial policy. Mentored most of the elected executive leadership after the first year.	Dallas Makerspace

Education

Graduate

Since 2016	Ph.D. Computer Science Ongoing affective computing research focused on using data science and machine learning to computationally guess what other people are thinking and feeling by processing images of their faces and body language.	UT Arlington
2009 – 2013	M.S. Management–Information Systems Security Received a supplementary Graduate Certificate in Project Management.	Colorado Technical University

Undergraduate

2002 – 2005	B.S. Computer Science Final project involved source detection of IP packets across NAT devices to allow improved reporting accuracy of intrusion detection systems.	UT Rio Grande Valley
1994 – 1998	A.A.S. Computer Science Technology Courses included: MSDOS, UNIX, Advanced Basic, C, Advanced COBOL, Dbase, Assembler, HTML, Local Area Networking, Computer Maintenance, Program Maintenance & Conversion, and Project Design & Development.	Texas State Technical College in Harlingen

MARK HAVENS

Computer Scientist/Engineer

About Me

I am a life-long innovator, entrepreneur, management consultant, and tech writer who has been classically trained as an academic research scientist. Awarded a Ph.D. fellowship in 2016, my research is focused on using data science and machine learning to decode the hidden emotions of the human face. Since 1995, I have founded a number of small tech startups—one of which has grown into a million dollar company. Today, I help other tech startups that intersect within my fields of interest. I especially love working with people who have not quite gotten things off the ground yet. In addition to management consulting, I conduct paid technical research in DevOps, Information Security, Machine Learning, IoT, and emerging industry trends.

Leadership



Past Experience

Entrepreneurship & Leadership

2020	Community Leader Created a 500+ member online community for coordinating PPE production. Efforts included logistical coordination of equipment, work-space, volunteers, and distribution during the onset of pandemic.	Online Group
2015 – 2016	Principal A managed services provider for creating and maintaining content management systems for small companies.	Start-up
2011 – 2016	Principal A SaaS company focused on Amazon Marketplace intelligent repricing automation. Created crude machine learning algorithms that was sold as a service to Amazon vendors in order to automate the repricing of their Amazon inventory.	Start-up
2008 – 2012	Principal A reboot of an earlier company that used reverse engineering, bots, and machine learning to mine MMO game assets for distribution to internet retailers.	Start-up
2004 – 2006	Principal First iteration of a new venture that pioneered the independent monetization of virtual economies in popular online games. Managed system that supported tracking system of online assets. Developed and maintained scripts to automate system functions and common administrative tasks. Responded to incidents to avoid system outages and restored availability in order to meet operation level objectives. Conducted performance tuning, implemented security, and conducted account administration. Designed, configured, and tested all network routers, switches, and firewall configurations.	Start-up
1995 – 1998	Partner Competitive provider of business to business technical services that leveraged relationships with business leaders and key members of the economic development community of Brownsville, Texas. Implemented and maintained Solaris, HP-UX, Linux, Windows, and Novell NetWare systems for businesses throughout region. Forged strategic relationships that contributed to company's viability. Secured partnerships with several ISP start-up companies that led to an avalanche of new service contracts; a second office was later opened to accommodate new business. Spearheaded initial migration contract with the Brownsville Economic Development Council, which produced future revenues from city and corporate members. Leveraged relationships in the medical community that led to a large service contract with Columbia Valley Regional Medical Center, which contributed to future contracts with health care companies throughout region that tripled service revenues within a year.	Start-up
1995 – 1996	CTO Provided initial service calls, troubleshooting and software installations to a vast array of customers during start-up phase. Hired and trained technical staff. Maintained phone-bank, leased lines, and servers.	South Texas Internet
2016 – 2019	Data Scientist & Engineer Primary research focused on prototyping models for detecting facial affects and developing methods for creating viable computer generated training data using Generative Adversarial Networks.	UT Arlington
2018	REU Site Research Mentor Mentored undergraduate research assistants in my affective computing research. Devised research objectives to build an assistive emotion recognition technology for people with autism and blindness. Supervised work. Funded by the NSF.	UT Arlington
2018	Research Associate Summer appointment.	UT Arlington

MARK HAVENS

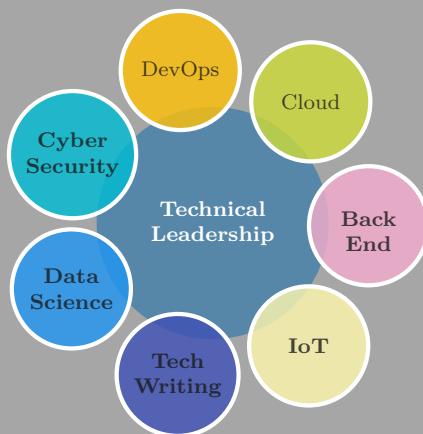
Computer Scientist/Engineer

Communication —

	Verbal	● ● ● ● ●
	Non-Verbal	● ● ● ● ●
	Visual	● ● ● ● ●
	Written	● ● ● ● ●
	Active Listening	● ● ● ● ●
	Clarity	● ● ● ● ●
	Confidence	● ● ● ● ●
	Interviewing	● ● ● ● ●
	Negotiation	● ● ● ● ●
	Personal Branding	● ● ● ● ●
	Persuasion	● ● ● ● ●
	Presentation Skills	● ● ● ● ●
	Public Speaking	● ● ● ● ●
	Storytelling	● ● ● ● ●
	Diplomacy	● ● ● ● ●
	Empathy	● ● ● ● ●
	Friendliness	● ● ● ● ●
	Humor	● ● ● ● ●
	Networking	● ● ● ● ●
	Patience	● ● ● ● ●
	Pos. Reinforcement	● ● ● ● ●
	Sensitivity	● ● ● ● ●
	Tolerance	● ● ● ● ●

Industry Overview —

I have pivoted with ongoing trends and have engaged in many exciting projects. I have found a niche in executive level technical consulting. This is complemented by paid technical writing work that showcases the depth and breadth of my knowledge and background. Some of the various industry descriptions to the right are not provided in detail do to non-disclosure agreements.



2018	Researcher Traveled to Rome, New York for a research internship at U.S. Air Force Research Laboratory.	U.S. Air Force
2017	Research Associate Summer appointment.	UT Arlington
2016	Space Grant Research Team Leader Mentored, organized, and supervised undergraduates while designing a prototype of a wireless mesh network for the International Space Station. Sponsored by NASA.	UT Arlington
2004	Lab Assistant Spring semester; assisted network security research.	UT Rio Grand Valley
2003	Lab Assistant Fall semester; assisted network security research.	UT Rio Grand Valley
2003	Lab Assistant Spring semester; assisted computing education research.	UT Rio Grand Valley
2002	Lab Assistant Fall semester; assisted computing education research.	UT Rio Grand Valley
Writing		
2020	Technical Copywriter Created technical and marketing web copy for cloud automated documentation platform.	Hyperglance
Teaching		
2020	Internet of Things (IoT) Conducted introduction courses on Raspberry Pi and ESP32 platforms.	Dallas Makerspace
2019	Cloud Engineering Provided intermediate courses on how to build virtual machines in the cloud using Google Cloud Platform.	Dallas Makerspace
2018	CSE 3310 - Fundamentals of Software Engineering TA appointment; fall semester.	UT Arlington
2018	CSE 3310 - Fundamentals of Software Engineering TA appointment; spring semester.	UT Arlington
2017	CSE 2312 Computer Organization and Assembly Language Programming TA appointment; fall semester.	UT Arlington
2017	CSE 2312 Computer Organization and Assembly Language Programming TA appointment; spring semester.	UT Arlington
2017	CSE 4317 Computer System Design Project II TA appointment; spring semester.	UT Arlington
2017	CSE 4317 Computer System Design Project II TA appointment; spring semester.	UT Arlington
2016	CSE 2312 Computer Organization and Assembly Language Programming TA appointment; fall semester.	UT Arlington
2016	Video Production Taught introductory courses on Open Broadcaster Software (OBS) for students to learn how to increase production value of self published videos and streaming online.	Dallas Makerspace
2015 – 2016	Amazon Product Distribution & Pricing Models Introductory courses on distribution strategies using Amazon FBA.	Dallas Makerspace
2015	Candle Making Beginner courses in introductory candle making and recycling used candles.	Dallas Makerspace
1996 – 1998	Introduction to UNIX Conducted introductory courses UNIX.	Hands on Computer Training Center

MARK HAVENS

Computer Scientist/Engineer

Programming

 Bash	● ● ● ● ●
 C	● ● ● ● ●
 Tex/LaTeX	● ● ● ● ●
 Awk	● ● ● ● ●
 Python	● ● ● ● ●
 C++	● ● ● ● ●
 HTML	● ● ● ● ●
 Sed	● ● ● ● ●
 Lisp	● ● ● ● ●
 Javascript	● ● ● ● ●
 Java	● ● ● ● ●
 SQL	● ● ● ● ●
 Perl	● ● ● ● ●
 PHP	● ● ● ● ●
 Assembly	● ● ● ● ●
 Pascal	● ● ● ● ●
 Ruby	● ● ● ● ●
 Tcl/Tk	● ● ● ● ●
 COBOL	● ● ● ● ●
 MATLAB	● ● ● ● ●
 PROLOG	● ● ● ● ●
 FORTRAN	● ● ● ● ●
 C#	● ● ● ● ●
 CSS	● ● ● ● ●
 Go	● ● ● ● ●
 R	● ● ● ● ●
 Scala	● ● ● ● ●
 Rust	● ● ● ● ●

Tools

 Linux	● ● ● ● ●
 RegEx	● ● ● ● ●
 Git	● ● ● ● ●
 Matlab	● ● ● ● ●
 Visio	● ● ● ● ●
 Lucidchart	● ● ● ● ●
 SSH	● ● ● ● ●
 Vi	● ● ● ● ●
 GitHub	● ● ● ● ●
 Google Cloud	● ● ● ● ●
 Amazon AWS	● ● ● ● ●
 Microsoft Azure	● ● ● ● ●
 Excel	● ● ● ● ●
 PowerPoint	● ● ● ● ●

1996 – 1998	C++ Programming Conducted introductory courses C++.	Hands on Computer Training Center
DevOps Engineering		
2020	DevOps Engineer Provided as-needed emergency support for Docker container builds.	Start-up
2019	DevOps Engineer Created a custom Docker container for automation roll-out of unreleased version of OpenMaint.	Start-up
2019	Software Test Engineer Provided usability testing and analysis for Kubernetes automation tool.	Start-up
2006 – 2010	Lead DevOps Engineer Operated in combined roles for multiple internal software development teams and research groups, including Systems Administrator, Build Manager, Technical Architect, and Project Manager. Provided expert advisory to directors, managers, technical architects, software architects, and developers, and made recommendations for correcting design, development, and systems issues.	Verizon
Systems Engineering		
2019	Systems Security Engineer Provided security consulting to on-site technical system administrative and security engineering air force staff.	US Air Force
2019	Cloud Engineer Conducted enterprise level migration of retail web portal.	Start-up
2019	Systems Engineer Resolved ongoing back-end issues with primary PHP portal and automated mail responding tool.	Bristol Group
2010 – 2012	Senior Technical Solutions Architect Part of a technical leadership team that made hundreds of millions of dollars' worth of infrastructure design and management decisions. Developed first nationwide back-end cloud infrastructure blueprints that allowed customers to pay their bill from their iPhone. Provided expert advisory to peers and senior leadership; made recommendations for changes in policy, design standards, and technical direction of the company.	AT&T
2000 – 2001	UNIX Engineer Member of a specialized business development team that analyzed and implemented IT operation procedures. Planned and implemented various long-term systems infrastructure and security projects. Wrote monitoring scripts. Took initiative to write a suite of administrative tools in Perl that allowed the team to finish an access control project over a year ahead of schedule. Devised algorithm for a script that lead to the success of large NIS merger project.	Sprint
1999	Database Engineer Collaborated with Microsoft's top specialists while acquiring a wealth of industry knowledge. Solved database security, connectivity and SQL problems for web developers; regularly wrote code to work around product limitations. First to discover a security vulnerability with server extensions that forced many web developers to use alternate database connection methods when dealing with sensitive data.	Microsoft
1998 – 1999	Technical Project Engineer Advanced to become a member of a top level enterprise projects team focused on information security, Y2K, migrations, and large-scale deployments; coordinated with senior staff and reported to top management. Rapidly promoted after leading a successful two-week operation system migration, succeeding existing IT team after the second month of service. Envisioned and deployed one of the first multi-platform web-based network monitoring systems. Deployed many emerging multi platform web-enabled technologies.	First Horizon Home Loan

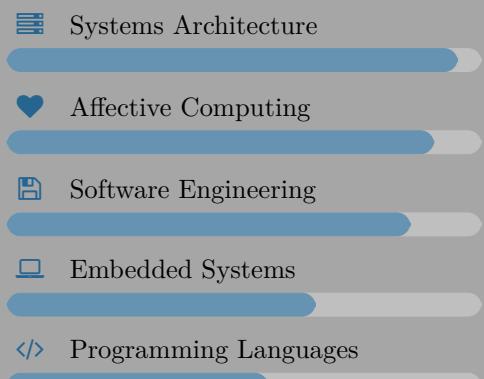
MARK HAVENS

Computer Scientist/Engineer

Problem-Solving —

	Analysis	● ● ● ● ● ●
	Artistic Sense	● ● ● ● ● ●
	Brainstorming	● ● ● ● ● ●
	Design	● ● ● ● ● ●
	Design Sense	● ● ● ● ● ●
	Divergent Thinking	● ● ● ● ● ●
	Experimenting	● ● ● ● ● ●
	Imagination	● ● ● ● ● ●
	Innovation	● ● ● ● ● ●
	Insight	● ● ● ● ● ●
	Inspiration	● ● ● ● ● ●
	Lateral Thinking	● ● ● ● ● ●
	Logical Reasoning	● ● ● ● ● ●
	Mind Mapping	● ● ● ● ● ● ●
	Observation	● ● ● ● ● ● ●
	Persistence	● ● ● ● ● ● ●
	Questioning	● ● ● ● ● ● ●
	Reframing	● ● ● ● ● ● ●

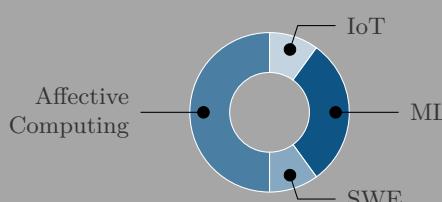
Subject Knowledge —



Active Research —

Academic

All ongoing academic research intersects with facial affects within the Affective Computing domain. Most work is focused on using data science and machine learning to computationally guess what other people are thinking and feeling just by processing images of their faces and body language.



Information Technology

1997 – 1998	IT Service Technician Foremost Technology Provided subcontract services including cable runs, software installations, network configurations, troubleshooting, and consulting.
1996 – 1998	IT Service Technician Whispering Palms Nursing Center Implemented an Ethernet 10baseT network consisting of 13 new and preexisting systems running Windows for Workgroups 3.11 and Windows 95 operating under Windows NT 4.0. Migrated existing DOS accounting and management software to Windows NT. Installed, programmed and maintained a computerized time clock that automated the payroll process of over 150 employees. Provided upgrades and troubleshooting to all systems. Provided technical support to staff.
1995 – 1996	IT Service Technician Columbia Valley Regional Medical Center Installed new computer systems in Administrative and Personal departments and upgraded existing systems to support Windows 95 operating under Novell 3.12. Provided hardware and software support to staff members. Assisted in the migration from Tokin Ring and Arcnet bus topology to Ethernet 10baseT.
1995	Information Systems Support Specialist Texas Attorney General Supported existing Ethernet networks and diagnosed cabling and routing problems. Provided hardware and software support for NetWare 3.12 client systems. Vital part of an information services team responsible for a state wide hardware upgrade for all local and branch office computer systems.
1994 – 1995	Systems Administrator Price Village Medical Center Supported existing ARCnet network and implemented Ethernet on all new systems. Implemented and supported new branch office network running Netware 3.12. Supported existing Netware 2.2 network and all workstations.
1992	Computer Technician Walk's Office Technology Built and tested over 400+ DOS workstations. Assisted in the network infrastructure buildup of 400+ workstation Novell network for Olmito School System.
1989 – 1994	IT Freelancer Independent Provided as-needed technical support to the local business community. Conducted hardware upgrades, system builds, solved hardware and software problems, and resolved networking issues.

Research

Unpublished Papers

Complete	A Survey of Big Data for Utilizing Automatic Micro Expression Recognition Techniques in Affective Computing Applications: Data Taxonomy, Datasets, and Data Blending for Applying FACS Dimensionality Reduction Protocols <i>Havens, Mark</i>
----------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Complete	A Survey of Micro Expression Recognition Techniques for Affective Computing Applications <i>Havens, Mark</i>
----------	------------------------------------------------------------------------------------------------------------------------

Ongoing Research

In Preparation	Generating Photorealistic Micro Expression Image Data with FACS Features Using Conditional Generative Adversarial Networks <i>Havens, Mark</i>
In Preparation	Towards Reclassification of Automatic Facial Expression Recognition Data <i>Havens, Mark</i>

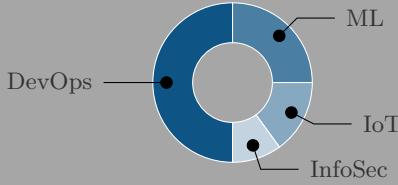
MARK HAVENS

Computer Scientist/Engineer

Active Research —

Industry

Ongoing industry research often depends on paid commissioned publications which are not published to academic journals. Other research can not be disclosed due to non-disclosure agreements. Most research is typically focused on DevOps and prevailing trends.



- In Preparation **Empirically Predicting Generalized Individual Human Behavior with Automatic Facial Expression Recognition and Convolutional Neural Networks**
Havens, Mark
- In Preparation **Distributed Multi-Camera Wireless Sensor Network Identity Tracking for Automating the Modeling of Human Affects**
Havens, Mark
- In Preparation **Algorithmic Determination of Social Influence for Multi-Camera Wireless Sensor Networks**
Havens, Mark

Commissioned Publications

- 2020 Reverse Engineer Docker Images into Dockerfiles
- 2020 Trapping Hackers with Containerized Deception
- 2020 Raspberry Pi Cluster Emulation With Docker Compose

Awards & Honors

- 2018 REU Research Grant: Assistive Technologies for People with Disabilities NSF
- 2016 Scholarship Award: Prototype of a Space WiFi Mobile, Disruption-Tolerant, Ad-Hoc Mesh Network NASA
- 2016 GAANN Fellowship Award DOE

Extra-Curricular Activities

- Volunteerism Makerspaces, Nonprofit Start-ups, Community Leadership, Organizational Development
- The Arts Singing, Digital Music Production, Digital Art, Writing (Science Fiction & Horror), Video Production, Cooking, Baking, Brewing, Winemaking, Candle Making
- Technology Electronics, Embedded Systems, Virtual Reality, Digital Trends, Vintage Computing, Vintage Gaming, Minecraft