

OpenShift Container Platform 4.15

Windows Container Support for OpenShift

Red Hat OpenShift for Windows Containers Guide

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Abstract

Red Hat OpenShift for Windows Containers provides built-in support for running Microsoft Windows Server containers on OpenShift Container Platform. This guide provides all the details.

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CHAPTER 1. RED HAT OPENSHIFT SUPPORT FOR WINDOWS CONTAINERS OVERVIEW

Red Hat OpenShift support for Windows Containers is a feature providing the ability to run Windows compute nodes in an OpenShift Container Platform cluster. This is possible by using the Red Hat Windows Machine Config Operator (WMCO) to install and manage Windows nodes. With a Red Hat subscription, you can get support for running Windows workloads in OpenShift Container Platform. Windows instances deployed by the WMCO are configured with the containerd container runtime. For more information, see the release notes.

You can add Windows nodes either by creating a compute machine set or by specifying existing Bring-Your-Own-Host (BYOH) Window instances through a configuration map.



NOTE

Compute machine sets are not supported for bare metal or provider agnostic clusters.

For workloads including both Linux and Windows, OpenShift Container Platform allows you to deploy Windows workloads running on Windows Server containers while also providing traditional Linux workloads hosted on Red Hat Enterprise Linux CoreOS (RHCOS) or Red Hat Enterprise Linux (RHEL). For more information, see getting started with Windows container workloads.

You need the WMCO to run Windows workloads in your cluster. The WMCO orchestrates the process of deploying and managing Windows workloads on a cluster. For more information, see how to enable Windows container workloads.

You can create a Windows **MachineSet** object to create infrastructure Windows machine sets and related machines so that you can move supported Windows workloads to the new Windows machines. You can create a Windows **MachineSet** object on multiple platforms.

You can schedule Windows workloads to Windows compute nodes.

You can perform Windows Machine Config Operator upgrades to ensure that your Windows nodes have the latest updates.

You can remove a Windows node by deleting a specific machine.

You can use Bring-Your-Own-Host (BYOH) Windows instances to repurpose Windows Server VMs and bring them to OpenShift Container Platform. BYOH Windows instances benefit users who are looking to mitigate major disruptions in the event that a Windows server goes offline. You can use BYOH Windows instances as nodes on OpenShift Container Platform 4.8 and later versions.

You can disable Windows container workloads by performing the following:

- Uninstalling the Windows Machine Config Operator
- Deleting the Windows Machine Config Operator namespace

CHAPTER 2. RED HAT OPENSHIFT SUPPORT FOR WINDOWS CONTAINERS RELEASE NOTES

2.1. ABOUT RED HAT OPENSHIFT SUPPORT FOR WINDOWS CONTAINERS

Windows Container Support for Red Hat OpenShift enables running Windows compute nodes in an OpenShift Container Platform cluster. Running Windows workloads is possible by using the Red Hat Windows Machine Config Operator (WMCO) to install and manage Windows nodes. With Windows nodes available, you can run Windows container workloads in OpenShift Container Platform.

The release notes for Red Hat OpenShift for Windows Containers tracks the development of the WMCO, which provides all Windows container workload capabilities in OpenShift Container Platform.

2.2. GETTING SUPPORT

Windows Container Support for Red Hat OpenShift is provided and available as an optional, installable component. Windows Container Support for Red Hat OpenShift is not part of the OpenShift Container Platform subscription. It requires an additional Red Hat subscription and is supported according to the Scope of coverage and Service level agreements.

You must have this separate subscription to receive support for Windows Container Support for Red Hat OpenShift. Without this additional Red Hat subscription, deploying Windows container workloads in production clusters is not supported. You can request support through the Red Hat Customer Portal.

For more information, see the Red Hat OpenShift Container Platform Life Cycle Policy document for Red Hat OpenShift support for Windows Containers .

If you do not have this additional Red Hat subscription, you can use the Community Windows Machine Config Operator, a distribution that lacks official support.

2.3. WMCO NUMBERING

Starting with this release, y-stream releases of the WMCO will be in step with OpenShift Container Platform, with only z-stream releases between OpenShift Container Platform releases. The WMCO numbering reflects the associated OpenShift Container Platform version in the y-stream position. For example, the current release of WMCO is associated with OpenShift Container Platform version 4.15. Thus, the numbering is WMCO 10.15.z.

2.4. RELEASE NOTES FOR RED HAT WINDOWS MACHINE CONFIG OPERATOR 10.15.1

This release of the WMCO provides new features and bug fixes for running Windows compute nodes in an OpenShift Container Platform cluster. The components of the WMCO 10.15.1 were released in RHBA-2024:1191.

Due to an internal issue, the planned WMCO 10.15.0 could not be released. Multiple bug and security fixes, described below, were included in WMCO 10.15.0. These fixes are included in WMCO 10.15.1. For specific details about these bug and security fixes, see the RHSA-2024:0954 errata.

2.4.1. New features and improvements

2.4.1.1. CPU and memory usage metrics are now available

CPU and memory usage metrics for Windows pods are now available in Prometheus. The metrics are shown in the OpenShift Container Platform web console on the **Metrics** tab for each Windows pod and can be queried by users.

2.4.1.2. Operator SDK upgrade

The WMCO now uses the Operator SDK version 1.32.0.

2.4.1.3. Kubernetes upgrade

The WMCO now uses Kubernetes 1.28.

2.4.2. Bug fixes

- Previously, there was a flaw in the handling of multiplexed streams in the HTTP/2 protocol, which is utilized by the WMCO. A client could repeatedly make a request for a new multiplex stream and then immediately send an RST_STREAM frame to cancel those requests. This activity created additional work for the server by setting up and dismantling streams, but avoided any server-side limitations on the maximum number of active streams per connection. As a result, a denial of service occurred due to server resource consumption. This issue has been fixed. (BZ-2243296)
- Previously, there was a flaw in Kubernetes, where a user who can create pods and persistent
 volumes on Windows nodes was able to escalate to admin privileges on those nodes.
 Kubernetes clusters were only affected if they were using an in-tree storage plugin for Windows
 nodes. This issue has been fixed. (BZ-2247163)
- Previously, there was a flaw in the SSH channel integrity. By manipulating sequence numbers
 during the handshake, an attacker could remove the initial messages on the secure channel
 without causing a MAC failure. For example, an attacker could disable the ping extension and
 thus disable the new countermeasure in OpenSSH 9.5 against keystroke timing attacks. This
 issue has been fixed. (BZ-2254210)
- Previously, the routes from a Windows Bring-Your-Own-Host (BYOH) VM to the metadata endpoint were being added as non-persistent routes, so the routes were removed when a VM was removed (deconfigured) or re-configured. This would cause the node to fail if configured again, as the metadata endpoint was unreachable. With this fix, the WMCO runs the AWS EC2 launch v2 service after removal or re-configuration. As a result, the routes are restored so that the VM can be configured into a node, as expected. (OCPBUGS-15988)
- Previously, the WMCO did not properly wait for Windows virtual machines (VMs) to finish rebooting. This led to occasional timing issues where the WMCO would attempt to interact with a node that was in the middle of a reboot, causing WMCO to log an error and restart node configuration. Now, the WMCO waits for the instance to completely reboot. (OCPBUGS-17217)
- Previously, the WMCO configuration was missing the DeleteEmptyDirData: true field, which is required for draining nodes that have emptyDir volumes attached. As a consequence, customers that had nodes with emptyDir volumes would see the following error in the logs: cannot delete Pods with local storage. With this fix, the DeleteEmptyDirData: true field was added to the node drain helper struct in the WMCO. As a result, customers are able to drain nodes with emptyDir volumes attached. (OCPBUGS-27300)
- Previously, because of a lack of synchronization between Windows machine set nodes and BYOH instances, during an update the machine set nodes and the BYOH instances could

update simultaneously. This could impact running workloads. This fix introduces a locking mechanism so that machine set nodes and BYOH instances update individually. (OCPBUGS-8996)

- Previously, because of a missing secret, the WMCO could not configure proper credentials for the WICD on Nutanix clusters. As a consequence, the WMCO could not create Windows nodes. With this fix, the WMCO creates long-lived credentials for the WICD service account. As a result, the WMCO is able to configure a Windows node on Nutanix clusters. (OCPBUGS-25350)
- Previously, because of bad logic in the networking configuration script, the WICD was
 incorrectly reading carriage returns in the CNI configuration file as changes, and identified the
 file as modified. This caused the CNI configuration to be unnecessarily reloaded, potentially
 resulting in container restarts and brief network outages. With this fix, the WICD now reloads the
 CNI configuration only when the CNI configuration is actually modified. (OCPBUGS-25756)

2.5. WINDOWS MACHINE CONFIG OPERATOR PREREQUISITES

The following information details the supported platform versions, Windows Server versions, and networking configurations for the Windows Machine Config Operator. See the vSphere documentation for any information that is relevant to only that platform.

2.5.1. WMCO 10.y supported platforms and Windows Server versions

The following table lists the Windows Server versions that are supported by WMCO 10.y, based on the applicable platform. Windows Server versions not listed are not supported and attempting to use them will cause errors. To prevent these errors, use only an appropriate version for your platform.

Platform	Supported Windows Server version
Amazon Web Services (AWS)	 Windows Server 2022, OS Build 20348.681 or later Windows Server 2019, version 1809
Microsoft Azure	 Windows Server 2022, OS Build 20348.681 or later Windows Server 2019, version 1809
VMware vSphere	Windows Server 2022, OS Build 20348.681 or later
Google Cloud Platform (GCP)	Windows Server 2022, OS Build 20348.681 or later
Nutanix	Windows Server 2022, OS Build 20348.681 or later
Bare metal or provider agnostic	 Windows Server 2022, OS Build 20348.681 or later Windows Server 2019, version 1809

2.5.2. Supported networking

Hybrid networking with OVN-Kubernetes is the only supported networking configuration. See the additional resources below for more information on this functionality. The following tables outline the type of networking configuration and Windows Server versions to use based on your platform. You must specify the network configuration when you install the cluster.



NOTE

The WMCO does not support OVN-Kubernetes without hybrid networking or OpenShift SDN.

Table 2.1. Platform networking support

Platform	Supported networking
Amazon Web Services (AWS)	Hybrid networking with OVN-Kubernetes
Microsoft Azure	Hybrid networking with OVN-Kubernetes
VMware vSphere	Hybrid networking with OVN-Kubernetes with a custom VXLAN port
Google Cloud Platform (GCP)	Hybrid networking with OVN-Kubernetes
Nutanix	Hybrid networking with OVN-Kubernetes
Bare metal or provider agnostic	Hybrid networking with OVN-Kubernetes

Table 2.2. Hybrid OVN-Kubernetes Windows Server support

Hybrid networking with OVN-Kubernetes	Supported Windows Server version
Default VXLAN port	 Windows Server 2022, OS Build 20348.681 or later Windows Server 2019, version 1809
Custom VXLAN port	Windows Server 2022, OS Build 20348.681 or later

2.6. KNOWN LIMITATIONS

Note the following limitations when working with Windows nodes managed by the WMCO (Windows nodes):

- The following OpenShift Container Platform features are not supported on Windows nodes:
 - Image builds

- OpenShift Pipelines
- OpenShift Service Mesh
- OpenShift monitoring of user-defined projects
- OpenShift Serverless
- Horizontal Pod Autoscaling
- Vertical Pod Autoscaling
- The following Red Hat features are not supported on Windows nodes:
 - Red Hat cost management
 - Red Hat OpenShift Local
- Windows nodes do not support pulling container images from private registries. You can use images from public registries or pre-pull the images.
- Windows nodes do not support workloads created by using deployment configs. You can use a deployment or other method to deploy workloads.
- Windows nodes are not supported in clusters that are in a disconnected environment.
- Red Hat OpenShift support for Windows Containers does not support adding Windows nodes to a cluster through a trunk port. The only supported networking configuration for adding Windows nodes is through an access port that carries traffic for the VLAN.
- Kubernetes has identified the following node feature limitations :
 - Huge pages are not supported for Windows containers.
 - Privileged containers are not supported for Windows containers.
- Kubernetes has identified several API compatibility issues.

CHAPTER 3. UNDERSTANDING WINDOWS CONTAINER WORKLOADS

Red Hat OpenShift support for Windows Containers provides built-in support for running Microsoft Windows Server containers on OpenShift Container Platform. For those that administer heterogeneous environments with a mix of Linux and Windows workloads, OpenShift Container Platform allows you to deploy Windows workloads running on Windows Server containers while also providing traditional Linux workloads hosted on Red Hat Enterprise Linux CoreOS (RHCOS) or Red Hat Enterprise Linux (RHEL).



NOTE

Multi-tenancy for clusters that have Windows nodes is not supported. Hostile multi-tenant usage introduces security concerns in all Kubernetes environments. Additional security features like pod security policies, or more fine-grained role-based access control (RBAC) for nodes, make exploits more difficult. However, if you choose to run hostile multi-tenant workloads, a hypervisor is the only security option you should use. The security domain for Kubernetes encompasses the entire cluster, not an individual node. For these types of hostile multi-tenant workloads, you should use physically isolated clusters.

Windows Server Containers provide resource isolation using a shared kernel but are not intended to be used in hostile multitenancy scenarios. Scenarios that involve hostile multitenancy should use Hyper-V Isolated Containers to strongly isolate tenants.

3.1. WINDOWS MACHINE CONFIG OPERATOR PREREQUISITES

The following information details the supported platform versions, Windows Server versions, and networking configurations for the Windows Machine Config Operator. See the vSphere documentation for any information that is relevant to only that platform.

3.1.1. WMCO 10.y supported platforms and Windows Server versions

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Google Cloud Platform (GCP)	Windows Server 2022, OS Build 20348.681 or later

Platform	Supported Windows Server version
Nutanix	Windows Server 2022, OS Build 20348.681 or later
Bare metal or provider agnostic	 Windows Server 2022, OS Build 20348.681 or later Windows Server 2019, version 1809

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Hybrid networking with OVN-Kubernetes is the only supported networking configuration. See the additional resources below for more information on this functionality. The following tables outline the type of networking configuration and Windows Server versions to use based on your platform. You must specify the network configuration when you install the cluster.



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Bare metal or provider agnostic	Hybrid networking with OVN-Kubernetes

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Hybrid networking with OVN-Kubernetes	Supported Windows Server version
Default VXLAN port	 Windows Server 2022, OS Build 20348.681 or later Windows Server 2019, version 1809

Hybrid networking with OVN-Kubernetes	Supported Windows Server version
Custom VXLAN port	Windows Server 2022, OS Build 20348.681 or later

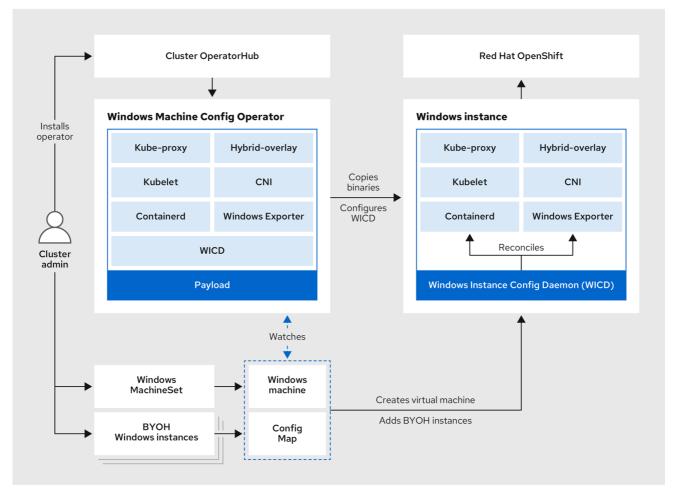
Additional resources

• See Configuring hybrid networking with OVN-Kubernetes

3.2. WINDOWS WORKLOAD MANAGEMENT

To run Windows workloads in your cluster, you must first install the Windows Machine Config Operator (WMCO). The WMCO is a Linux-based Operator that runs on Linux-based control plane and compute nodes. The WMCO orchestrates the process of deploying and managing Windows workloads on a cluster.

Figure 3.1. WMCO design

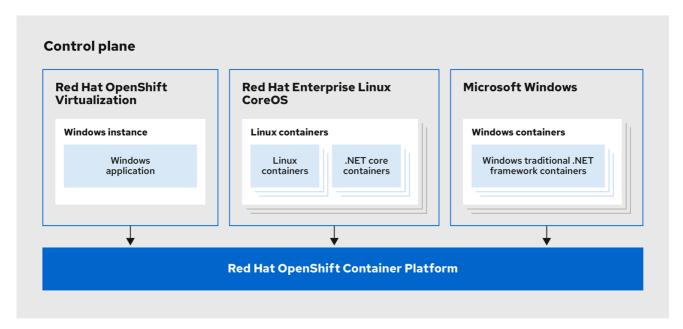


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Before deploying Windows workloads, you must create a Windows compute node and have it join the cluster. The Windows node hosts the Windows workloads in a cluster, and can run alongside other Linux-based compute nodes. You can create a Windows compute node by creating a Windows compute machine set to host Windows Server compute machines. You must apply a Windows-specific label to the compute machine set that specifies a Windows OS image.

The WMCO watches for machines with the Windows label. After a Windows compute machine set is detected and its respective machines are provisioned, the WMCO configures the underlying Windows virtual machine (VM) so that it can join the cluster as a compute node.

Figure 3.2. Mixed Windows and Linux workloads



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The WMCO expects a predetermined secret in its namespace containing a private key that is used to interact with the Windows instance. WMCO checks for this secret during boot up time and creates a user data secret which you must reference in the Windows **MachineSet** object that you created. Then the WMCO populates the user data secret with a public key that corresponds to the private key. With this data in place, the cluster can connect to the Windows VM using an SSH connection.

After the cluster establishes a connection with the Windows VM, you can manage the Windows node using similar practices as you would a Linux-based node.



NOTE

The OpenShift Container Platform web console provides most of the same monitoring capabilities for Windows nodes that are available for Linux nodes. However, the ability to monitor workload graphs for pods running on Windows nodes is not available at this time.

Scheduling Windows workloads to a Windows node can be done with typical pod scheduling practices like taints, tolerations, and node selectors; alternatively, you can differentiate your Windows workloads from Linux workloads and other Windows-versioned workloads by using a **RuntimeClass** object.

3.3. WINDOWS NODE SERVICES

The following Windows-specific services are installed on each Windows node:

Service	Description
kubelet	Registers the Windows node and manages its status.

Service	Description
Container Network Interface (CNI) plugins	Exposes networking for Windows nodes.
Windows Instance Config Daemon (WICD)	Maintains the state of all services running on the Windows instance to ensure the instance functions as a worker node.
Windows Exporter	Exports Prometheus metrics from Windows nodes
Kubernetes Cloud Controller Manager (CCM)	Interacts with the underlying Azure cloud platform.
hybrid-overlay	Creates the OpenShift Container Platform Host Network Service (HNS).
kube-proxy	Maintains network rules on nodes allowing outside communication.
containerd container runtime	Manages the complete container lifecycle.
CSI Proxy	Enables CSI drivers to perform storage operations on the node, which allows containerized CSI drivers to run on Windows nodes.

3.4. KNOWN LIMITATIONS

Note the following limitations when working with Windows nodes managed by the WMCO (Windows nodes):

- The following OpenShift Container Platform features are not supported on Windows nodes:
 - Image builds
 - OpenShift Pipelines
 - OpenShift Service Mesh
 - OpenShift monitoring of user-defined projects
 - OpenShift Serverless
 - Horizontal Pod Autoscaling
 - Vertical Pod Autoscaling
- The following Red Hat features are not supported on Windows nodes:
 - Red Hat cost management
 - Red Hat OpenShift Local
- Windows nodes do not support pulling container images from private registries. You can use images from public registries or pre-pull the images.

- Windows nodes do not support workloads created by using deployment configs. You can use a deployment or other method to deploy workloads.
- Windows nodes are not supported in clusters that are in a disconnected environment.
- Red Hat OpenShift support for Windows Containers does not support adding Windows nodes to a cluster through a trunk port. The only supported networking configuration for adding Windows nodes is through an access port that carries traffic for the VLAN.
- Kubernetes has identified the following node feature limitations :
 - Huge pages are not supported for Windows containers.
 - Privileged containers are not supported for Windows containers.
- Kubernetes has identified several API compatibility issues.

CHAPTER 4. ENABLING WINDOWS CONTAINER WORKLOADS

Before adding Windows workloads to your cluster, you must install the Windows Machine Config Operator (WMCO), which is available in the OpenShift Container Platform OperatorHub. The WMCO orchestrates the process of deploying and managing Windows workloads on a cluster.



NOTE

Dual NIC is not supported on WMCO-managed Windows instances.

Prerequisites

- You have access to an OpenShift Container Platform cluster using an account with clusteradmin permissions.
- You have installed the OpenShift CLI (oc).
- You have installed your cluster using installer-provisioned infrastructure, or using user-provisioned infrastructure with the **platform: none** field set in your **install-config.yaml** file.
- You have configured hybrid networking with OVN-Kubernetes for your cluster. This must be completed during the installation of your cluster. For more information, see Configuring hybrid networking.
- You are running an OpenShift Container Platform cluster version 4.6.8 or later.



NOTE

Windows instances deployed by the WMCO are configured with the container cuntime. Because WMCO installs and manages the runtime, it is recommanded that you do not manually install containerd on nodes.

Additional resources

• For the comprehensive prerequisites for the Windows Machine Config Operator, see Understanding Windows container workloads.

4.1. INSTALLING THE WINDOWS MACHINE CONFIG OPERATOR

You can install the Windows Machine Config Operator using either the web console or OpenShift CLI (oc).

4.1.1. Installing the Windows Machine Config Operator using the web console

You can use the OpenShift Container Platform web console to install the Windows Machine Config Operator (WMCO).



NOTE

Dual NIC is not supported on WMCO-managed Windows instances.

Procedure

- 1. From the **Administrator** perspective in the OpenShift Container Platform web console, navigate to the **Operators** → **OperatorHub** page.
- 2. Use the **Filter by keyword** box to search for **Windows Machine Config Operator** in the catalog. Click the **Windows Machine Config Operator** tile.
- 3. Review the information about the Operator and click Install.
- 4. On the **Install Operator** page:
 - a. Select the **stable** channel as the **Update Channel**. The **stable** channel enables the latest stable release of the WMCO to be installed.
 - b. The **Installation Mode** is preconfigured because the WMCO must be available in a single namespace only.
 - c. Choose the **Installed Namespace** for the WMCO. The default Operator recommended namespace is **openshift-windows-machine-config-operator**.
 - d. Click the **Enable Operator recommended cluster monitoring on the Namespace** checkbox to enable cluster monitoring for the WMCO.
 - e. Select an Approval Strategy.
 - The **Automatic** strategy allows Operator Lifecycle Manager (OLM) to automatically update the Operator when a new version is available.
 - The **Manual** strategy requires a user with appropriate credentials to approve the Operator update.
- 1. Click **Install**. The WMCO is now listed on the **Installed Operators** page.



NOTE

The WMCO is installed automatically into the namespace you defined, like **openshift-windows-machine-config-operator**.

2. Verify that the Status shows Succeeded to confirm successful installation of the WMCO.

4.1.2. Installing the Windows Machine Config Operator using the CLI

You can use the OpenShift CLI (oc) to install the Windows Machine Config Operator (WMCO).



NOTE

Dual NIC is not supported on WMCO-managed Windows instances.

Procedure

- 1. Create a namespace for the WMCO.
 - a. Create a Namespace object YAML file for the WMCO. For example, wmco-namespace.yaml:

apiVersion: v1 kind: Namespace

metadata:

name: openshift-windows-machine-config-operator 1

labels:

openshift.io/cluster-monitoring: "true" (2)

- It is recommended to deploy the WMCO in the **openshift-windows-machine-configoperator** namespace.
- 2 This label is required for enabling cluster monitoring for the WMCO.
- b. Create the namespace:

\$ oc create -f <file-name>.yaml

For example:

\$ oc create -f wmco-namespace.yaml

- 2. Create the Operator group for the WMCO.
 - a. Create an **OperatorGroup** object YAML file. For example, **wmco-og.yaml**:

apiVersion: operators.coreos.com/v1

kind: OperatorGroup

metadata:

name: windows-machine-config-operator

namespace: openshift-windows-machine-config-operator

spec:

targetNamespaces:

- openshift-windows-machine-config-operator
- b. Create the Operator group:

\$ oc create -f <file-name>.yaml

For example:

\$ oc create -f wmco-og.yaml

- 3. Subscribe the namespace to the WMCO.
 - a. Create a **Subscription** object YAML file. For example, **wmco-sub.yaml**:

apiVersion: operators.coreos.com/v1alpha1

kind: Subscription

metadata:

name: windows-machine-config-operator

namespace: openshift-windows-machine-config-operator

spec:

channel: "stable" 1

maimer. Stable

installPlanApproval: "Automatic" (2)

name: "windows-machine-config-operator"

source: "redhat-operators" 3

sourceNamespace: "openshift-marketplace" 4

- Specify **stable** as the channel.
- Set an approval strategy. You can set **Automatic** or **Manual**.
- Specify the **redhat-operators** catalog source, which contains the **windows-machine-config-operator** package manifests. If your OpenShift Container Platform is installed on a restricted network, also known as a disconnected cluster, specify the name of the **CatalogSource** object you created when you configured the Operator LifeCycle Manager (OLM).
- Namespace of the catalog source. Use **openshift-marketplace** for the default OperatorHub catalog sources.
- b. Create the subscription:

\$ oc create -f <file-name>.yaml

For example:

\$ oc create -f wmco-sub.yaml

The WMCO is now installed to the **openshift-windows-machine-config-operator**.

4. Verify the WMCO installation:

\$ oc get csv -n openshift-windows-machine-config-operator

Example output

NAME DISPLAY VERSION REPLACES PHASE windows-machine-config-operator.2.0.0 Windows Machine Config Operator 2.0.0 Succeeded

4.2. CONFIGURING A SECRET FOR THE WINDOWS MACHINE CONFIG OPERATOR

To run the Windows Machine Config Operator (WMCO), you must create a secret in the WMCO namespace containing a private key. This is required to allow the WMCO to communicate with the Windows virtual machine (VM).

Prerequisites

- You installed the Windows Machine Config Operator (WMCO) using Operator Lifecycle Manager (OLM).
- You created a PEM-encoded file containing an RSA key.

Procedure

• Define the secret required to access the Windows VMs:

\$ oc create secret generic cloud-private-key --from-file=private-key.pem=\${HOME}/.ssh/<key> \
 -n openshift-windows-machine-config-operator 1

You must create the private key in the WMCO namespace, like **openshift-windows-machine-config-operator**.

It is recommended to use a different private key than the one used when installing the cluster.

4.3. ADDITIONAL RESOURCES

- Generating a key pair for cluster node SSH access
- Adding Operators to a cluster.

CHAPTER 5. CREATING WINDOWS MACHINE SETS

5.1. CREATING A WINDOWS MACHINE SET ON AWS

You can create a Windows **MachineSet** object to serve a specific purpose in your OpenShift Container Platform cluster on Amazon Web Services (AWS). For example, you might create infrastructure Windows machine sets and related machines so that you can move supporting Windows workloads to the new Windows machines.

Prerequisites

- You installed the Windows Machine Config Operator (WMCO) using Operator Lifecycle Manager (OLM).
- You are using a supported Windows Server as the operating system image.
 Use one of the following aws commands, as appropriate for your Windows Server release, to query valid AMI images:

Example Windows Server 2022 command

\$ aws ec2 describe-images --region <aws_region_name> --filters
"Name=name,Values=Windows_Server-2022*English*Core*Base*" "Name=ispublic,Values=true" --query "reverse(sort_by(Images, &CreationDate))[*].{name: Name, id: ImageId}" --output table

Example Windows Server 2019 command

\$ aws ec2 describe-images --region <aws_region_name> --filters
"Name=name, Values=Windows_Server-2019*English*Core*Base*" "Name=ispublic, Values=true" --query "reverse(sort_by(Images, &CreationDate))[*].{name: Name, id:
ImageId}" --output table

where:

<aws_region_name>

Specifies the name of your AWS region.

5.1.1. Machine API overview

The Machine API is a combination of primary resources that are based on the upstream Cluster API project and custom OpenShift Container Platform resources.

For OpenShift Container Platform 4.15 clusters, the Machine API performs all node host provisioning management actions after the cluster installation finishes. Because of this system, OpenShift Container Platform 4.15 offers an elastic, dynamic provisioning method on top of public or private cloud infrastructure.

The two primary resources are:

Machines

A fundamental unit that describes the host for a node. A machine has a **providerSpec** specification, which describes the types of compute nodes that are offered for different cloud platforms. For example, a machine type for a compute node might define a specific machine type and required

metadata.

Machine sets

MachineSet resources are groups of compute machines. Compute machine sets are to compute machines as replica sets are to pods. If you need more compute machines or must scale them down, you change the **replicas** field on the **MachineSet** resource to meet your compute need.



WARNING

Control plane machines cannot be managed by compute machine sets.

Control plane machine sets provide management capabilities for supported control plane machines that are similar to what compute machine sets provide for compute machines.

For more information, see "Managing control plane machines".

The following custom resources add more capabilities to your cluster:

Machine autoscaler

The **MachineAutoscaler** resource automatically scales compute machines in a cloud. You can set the minimum and maximum scaling boundaries for nodes in a specified compute machine set, and the machine autoscaler maintains that range of nodes.

The MachineAutoscaler object takes effect after a ClusterAutoscaler object exists. Both ClusterAutoscaler and MachineAutoscaler resources are made available by the ClusterAutoscalerOperator object.

Cluster autoscaler

This resource is based on the upstream cluster autoscaler project. In the OpenShift Container Platform implementation, it is integrated with the Machine API by extending the compute machine set API. You can use the cluster autoscaler to manage your cluster in the following ways:

- Set cluster-wide scaling limits for resources such as cores, nodes, memory, and GPU
- Set the priority so that the cluster prioritizes pods and new nodes are not brought online for less important pods
- Set the scaling policy so that you can scale up nodes but not scale them down

Machine health check

The **MachineHealthCheck** resource detects when a machine is unhealthy, deletes it, and, on supported platforms, makes a new machine.

In OpenShift Container Platform version 3.11, you could not roll out a multi-zone architecture easily because the cluster did not manage machine provisioning. Beginning with OpenShift Container Platform version 4.1, this process is easier. Each compute machine set is scoped to a single zone, so the installation program sends out compute machine sets across availability zones on your behalf. And then because your compute is dynamic, and in the face of a zone failure, you always have a zone for when you

must rebalance your machines. In global Azure regions that do not have multiple availability zones, you can use availability sets to ensure high availability. The autoscaler provides best-effort balancing over the life of a cluster.

5.1.2. Sample YAML for a Windows MachineSet object on AWS

This sample YAML defines a Windows **MachineSet** object running on Amazon Web Services (AWS) that the Windows Machine Config Operator (WMCO) can react upon.

```
apiVersion: machine.openshift.io/v1beta1
kind: MachineSet
metadata:
 labels:
  machine.openshift.io/cluster-api-cluster: <infrastructure_id> 1
 name: <infrastructure id>-windows-worker-<zone> 2
 namespace: openshift-machine-api
spec:
 replicas: 1
 selector:
  matchLabels:
   machine.openshift.io/cluster-api-cluster: <infrastructure_id> 3
   machine.openshift.io/cluster-api-machineset: <infrastructure id>-windows-worker-<zone> 4
 template:
  metadata:
   labels:
     machine.openshift.io/cluster-api-cluster: <infrastructure id> 5
     machine.openshift.io/cluster-api-machine-role: worker
     machine.openshift.io/cluster-api-machine-type: worker
     machine.openshift.io/cluster-api-machineset: <infrastructure id>-windows-worker-<zone> 6
     machine.openshift.io/os-id: Windows 7
  spec:
   metadata:
     labels:
      node-role.kubernetes.io/worker: "" 8
   providerSpec:
     value:
      ami:
       id: <windows_container_ami> 9
      apiVersion: awsproviderconfig.openshift.io/v1beta1
      blockDevices:
       - ebs:
         iops: 0
         volumeSize: 120
         volumeType: gp2
      credentialsSecret:
       name: aws-cloud-credentials
      deviceIndex: 0
      iamInstanceProfile:
       id: <infrastructure id>-worker-profile 10
      instanceType: m5a.large
      kind: AWSMachineProviderConfig
      placement:
       availabilityZone: <zone> 111
       region: <region> 12
```

securityGroups: - filters: - name: tag:Name values: - <infrastructure_id>-worker-sg 13 subnet: filters: - name: tag:Name values: - <infrastructure id>-private-<zone> 14 tags: name: kubernetes.io/cluster/<infrastructure_id> 15 value: owned userDataSecret: name: windows-user-data 16 namespace: openshift-machine-api

1 3 5 10 13 14 15 Specify the infrastructure ID that is based on the cluster ID that you set when you provisioned the cluster. You can obtain the infrastructure ID by running the following command:

\$ oc get -o jsonpath='{.status.infrastructureName}{"\n"}' infrastructure cluster

- 246 Specify the infrastructure ID, worker label, and zone.
- Configure the compute machine set as a Windows machine.
- Configure the Windows node as a compute machine.
- Specify the AMI ID of a supported Windows image with a container runtime installed.
- Specify the AWS zone, like us-east-1a.
- Specify the AWS region, like **us-east-1**.
- Created by the WMCO when it is configuring the first Windows machine. After that, the **windows-user-data** is available for all subsequent compute machine sets to consume.

5.1.3. Creating a compute machine set

In addition to the compute machine sets created by the installation program, you can create your own to dynamically manage the machine compute resources for specific workloads of your choice.

Prerequisites

- Deploy an OpenShift Container Platform cluster.
- Install the OpenShift CLI (oc).
- Log in to **oc** as a user with **cluster-admin** permission.

Procedure

- Create a new YAML file that contains the compute machine set custom resource (CR) sample and is named <file_name>.yaml.
 - Ensure that you set the **<clusterID>** and **<role>** parameter values.
- 2. Optional: If you are not sure which value to set for a specific field, you can check an existing compute machine set from your cluster.
 - a. To list the compute machine sets in your cluster, run the following command:

\$ oc get machinesets -n openshift-machine-api

Example output

NAME	DESIRED) (CURRENT	RE	ADY	AVAILABLE	AGE
agl030519-vplxk-worker-u	ıs-east-1a	1	1	1	1	55m	
agl030519-vplxk-worker-u	ıs-east-1b	1	1	1	1	55m	
agl030519-vplxk-worker-u	ıs-east-1c	1	1	1	1	55m	
agl030519-vplxk-worker-u	ıs-east-1d	0	0			55m	
agl030519-vplxk-worker-u	ıs-east-1e	0	0			55m	
agl030519-vplxk-worker-u	ıs-east-1f	0	0			55m	

b. To view values of a specific compute machine set custom resource (CR), run the following command:

```
$ oc get machineset <machineset_name> \
    -n openshift-machine-api -o yaml
```

Example output

```
apiVersion: machine.openshift.io/v1beta1
kind: MachineSet
metadata:
 labels:
  machine.openshift.io/cluster-api-cluster: <infrastructure_id> 1
 name: <infrastructure_id>-<role> 2
 namespace: openshift-machine-api
spec:
 replicas: 1
 selector:
  matchLabels:
   machine.openshift.io/cluster-api-cluster: <infrastructure id>
   machine.openshift.io/cluster-api-machineset: <infrastructure_id>-<role>
 template:
  metadata:
   labels:
    machine.openshift.io/cluster-api-cluster: <infrastructure id>
    machine.openshift.io/cluster-api-machine-role: <role>
    machine.openshift.io/cluster-api-machine-type: <role>
    machine.openshift.io/cluster-api-machineset: <infrastructure_id>-<role>
   providerSpec: 3
```

1 The cluster infrastructure ID.

2

A default node label.



NOTE

For clusters that have user-provisioned infrastructure, a compute machine set can only create **worker** and **infra** type machines.

- The values in the **roviderSpec>** section of the compute machine set CR are platform-specific. For more information about **roviderSpec>** parameters in the CR, see the sample compute machine set CR configuration for your provider.
- 3. Create a **MachineSet** CR by running the following command:

\$ oc create -f <file_name>.yaml

Verification

- View the list of compute machine sets by running the following command:
 - \$ oc get machineset -n openshift-machine-api

Example output

NAME	DESIRE	D CU	RREN	IT R	EADY	AVAILABLE	AGE
agl030519-vplxk-windows-v	vorker-us-e	ast-1a	1	1	1	1 11m	
agl030519-vplxk-worker-us-	east-1a	1	1	1	1	55m	
agl030519-vplxk-worker-us-	east-1b	1	1	1	1	55m	
agl030519-vplxk-worker-us-	east-1c	1	1	1	1	55m	
agl030519-vplxk-worker-us-	east-1d	0	0			55m	
agl030519-vplxk-worker-us-	east-1e	0	0			55m	
agl030519-vplxk-worker-us-	east-1f	0	0			55m	

When the new compute machine set is available, the **DESIRED** and **CURRENT** values match. If the compute machine set is not available, wait a few minutes and run the command again.

5.1.4. Additional resources

Overview of machine management

5.2. CREATING A WINDOWS MACHINE SET ON AZURE

You can create a Windows **MachineSet** object to serve a specific purpose in your OpenShift Container Platform cluster on Microsoft Azure. For example, you might create infrastructure Windows machine sets and related machines so that you can move supporting Windows workloads to the new Windows machines.

Prerequisites

- You installed the Windows Machine Config Operator (WMCO) using Operator Lifecycle Manager (OLM).
- You are using a supported Windows Server as the operating system image.

5.2.1. Machine API overview

The Machine API is a combination of primary resources that are based on the upstream Cluster API project and custom OpenShift Container Platform resources.

For OpenShift Container Platform 4.15 clusters, the Machine API performs all node host provisioning management actions after the cluster installation finishes. Because of this system, OpenShift Container Platform 4.15 offers an elastic, dynamic provisioning method on top of public or private cloud infrastructure.

The two primary resources are:

Machines

A fundamental unit that describes the host for a node. A machine has a **providerSpec** specification, which describes the types of compute nodes that are offered for different cloud platforms. For example, a machine type for a compute node might define a specific machine type and required metadata.

Machine sets

MachineSet resources are groups of compute machines. Compute machine sets are to compute machines as replica sets are to pods. If you need more compute machines or must scale them down, you change the **replicas** field on the **MachineSet** resource to meet your compute need.



WARNING

Control plane machines cannot be managed by compute machine sets.

Control plane machine sets provide management capabilities for supported control plane machines that are similar to what compute machine sets provide for compute machines.

For more information, see "Managing control plane machines".

The following custom resources add more capabilities to your cluster:

Machine autoscaler

The **MachineAutoscaler** resource automatically scales compute machines in a cloud. You can set the minimum and maximum scaling boundaries for nodes in a specified compute machine set, and the machine autoscaler maintains that range of nodes.

The MachineAutoscaler object takes effect after a ClusterAutoscaler object exists. Both ClusterAutoscaler and MachineAutoscaler resources are made available by the ClusterAutoscalerOperator object.

Cluster autoscaler

This resource is based on the upstream cluster autoscaler project. In the OpenShift Container Platform implementation, it is integrated with the Machine API by extending the compute machine set API. You can use the cluster autoscaler to manage your cluster in the following ways:

Set cluster-wide scaling limits for resources such as cores, nodes, memory, and GPU

- Set the priority so that the cluster prioritizes pods and new nodes are not brought online for less important pods
- Set the scaling policy so that you can scale up nodes but not scale them down

Machine health check

The **MachineHealthCheck** resource detects when a machine is unhealthy, deletes it, and, on supported platforms, makes a new machine.

In OpenShift Container Platform version 3.11, you could not roll out a multi-zone architecture easily because the cluster did not manage machine provisioning. Beginning with OpenShift Container Platform version 4.1, this process is easier. Each compute machine set is scoped to a single zone, so the installation program sends out compute machine sets across availability zones on your behalf. And then because your compute is dynamic, and in the face of a zone failure, you always have a zone for when you must rebalance your machines. In global Azure regions that do not have multiple availability zones, you can use availability sets to ensure high availability. The autoscaler provides best-effort balancing over the life of a cluster.

5.2.2. Sample YAML for a Windows MachineSet object on Azure

This sample YAML defines a Windows **MachineSet** object running on Microsoft Azure that the Windows Machine Config Operator (WMCO) can react upon.

```
apiVersion: machine.openshift.io/v1beta1
kind: MachineSet
metadata:
 labels:
  machine.openshift.io/cluster-api-cluster: <infrastructure_id> 1
 name: <windows_machine_set_name> 2
 namespace: openshift-machine-api
spec:
 replicas: 1
 selector:
  matchLabels:
   machine.openshift.io/cluster-api-cluster: <infrastructure id> 3
   machine.openshift.io/cluster-api-machineset: <windows_machine_set_name> 4
 template:
  metadata:
   labels:
    machine.openshift.io/cluster-api-cluster: <infrastructure_id> 5
    machine.openshift.io/cluster-api-machine-role: worker
    machine.openshift.io/cluster-api-machine-type: worker
    machine.openshift.io/cluster-api-machineset: <windows_machine_set_name> 6
    machine.openshift.io/os-id: Windows 7
  spec:
   metadata:
    labels:
      node-role.kubernetes.io/worker: "" (8)
   providerSpec:
    value:
      apiVersion: azureproviderconfig.openshift.io/v1beta1
      credentialsSecret:
       name: azure-cloud-credentials
       namespace: openshift-machine-api
```

image: 9 offer: WindowsServer publisher: MicrosoftWindowsServer resourceID: "" sku: 2019-Datacenter-with-Containers version: latest kind: AzureMachineProviderSpec location: <location> 10 managedIdentity: <infrastructure_id>-identity 11 networkResourceGroup: <infrastructure_id>-rg 12 osDisk: diskSizeGB: 128 managedDisk: storageAccountType: Premium LRS osType: Windows publicIP: false resourceGroup: <infrastructure id>-rg 13 subnet: <infrastructure id>-worker-subnet userDataSecret: name: windows-user-data 14 namespace: openshift-machine-api vmSize: Standard_D2s_v3 vnet: <infrastructure_id>-vnet 15 zone: "<zone>" 16

1 3 5 11 12 13 15 Specify the infrastructure ID that is based on the cluster ID that you set when you provisioned the cluster. You can obtain the infrastructure ID by running the following command:

\$ oc get -o jsonpath='{.status.infrastructureName}{"\n"}' infrastructure cluster

- 2 4 6 Specify the Windows compute machine set name. Windows machine names on Azure cannot be more than 15 characters long. Therefore, the compute machine set name cannot be more than 9 characters long, due to the way machine names are generated from it.
- 7 Configure the compute machine set as a Windows machine.
- 8 Configure the Windows node as a compute machine.
- Specify a **WindowsServer** image offering that defines the **2019-Datacenter-with-Containers** SKU.
- Specify the Azure region, like **centralus**.
- Created by the WMCO when it is configuring the first Windows machine. After that, the **windows-user-data** is available for all subsequent compute machine sets to consume.
- Specify the zone within your region to place machines on. Be sure that your region supports the zone that you specify.

5.2.3. Creating a compute machine set

In addition to the compute machine sets created by the installation program, you can create your own to dynamically manage the machine compute resources for specific workloads of your choice.

Prerequisites

- Deploy an OpenShift Container Platform cluster.
- Install the OpenShift CLI (oc).
- Log in to **oc** as a user with **cluster-admin** permission.

Procedure

- 1. Create a new YAML file that contains the compute machine set custom resource (CR) sample and is named **<file_name>.yaml**.
 - Ensure that you set the **<clusterID>** and **<role>** parameter values.
- 2. Optional: If you are not sure which value to set for a specific field, you can check an existing compute machine set from your cluster.
 - a. To list the compute machine sets in your cluster, run the following command:
 - \$ oc get machinesets -n openshift-machine-api

Example output

NAME	DESIRED)	CURRENT	RE	ADY	AVAILABLE	AGE
agl030519-vplxk-worker-u	s-east-1a	1	1	1	1	55m	
agl030519-vplxk-worker-u	s-east-1b	1	1	1	1	55m	
agl030519-vplxk-worker-u	s-east-1c	1	1	1	1	55m	
agl030519-vplxk-worker-u	s-east-1d	0	0			55m	
agl030519-vplxk-worker-u	s-east-1e	0	0			55m	
agl030519-vplxk-worker-u	s-east-1f	0	0			55m	

b. To view values of a specific compute machine set custom resource (CR), run the following command:

```
$ oc get machineset < machineset_name> \
    -n openshift-machine-api -o yaml
```

Example output

```
apiVersion: machine.openshift.io/v1beta1
kind: MachineSet
metadata:
labels:
    machine.openshift.io/cluster-api-cluster: <infrastructure_id> 1
    name: <infrastructure_id>-<role> 2
    namespace: openshift-machine-api
spec:
    replicas: 1
    selector:
    matchLabels:
    machine.openshift.io/cluster-api-cluster: <infrastructure_id>
    machine.openshift.io/cluster-api-machineset: <infrastructure_id>-<role>
template:
    metadata:
```

```
labels:
    machine.openshift.io/cluster-api-cluster: <infrastructure_id>
    machine.openshift.io/cluster-api-machine-role: <role>
    machine.openshift.io/cluster-api-machine-type: <role>
    machine.openshift.io/cluster-api-machineset: <infrastructure_id>-<role>
spec:
    providerSpec: 3
    ...
```

- 1 The cluster infrastructure ID.
- A default node label.



NOTE

For clusters that have user-provisioned infrastructure, a compute machine set can only create **worker** and **infra** type machines.

- The values in the **roviderSpec>** section of the compute machine set CR are platform-specific. For more information about **providerSpec>** parameters in the CR, see the sample compute machine set CR configuration for your provider.
- 3. Create a **MachineSet** CR by running the following command:

\$ oc create -f <file_name>.yaml

Verification

• View the list of compute machine sets by running the following command:

\$ oc get machineset -n openshift-machine-api

Example output

	DECIDED					A	
NAME	DESIRED	CUF	KKENI	ΚĿ	ADY	AVAILABLE	AGE
agl030519-vplxk-windows-wor	rker-us-eas	t-1a 1	1		1	1 11m	
agl030519-vplxk-worker-us-ea	ast-1a	1	1	1	1	55m	
agl030519-vplxk-worker-us-ea	ast-1b	1	1	1	1	55m	
agl030519-vplxk-worker-us-ea	ast-1c	1	1	1	1	55m	
agl030519-vplxk-worker-us-ea	ast-1d	0	0			55m	
agl030519-vplxk-worker-us-ea	ast-1e	0	0			55m	
agl030519-vplxk-worker-us-ea	ast-1f	0	0			55m	

When the new compute machine set is available, the **DESIRED** and **CURRENT** values match. If the compute machine set is not available, wait a few minutes and run the command again.

5.2.4. Additional resources

Overview of machine management

5.3. CREATING A WINDOWS MACHINE SET ON GCP

You can create a Windows **MachineSet** object to serve a specific purpose in your OpenShift Container Platform cluster on Google Cloud Platform (GCP). For example, you might create infrastructure Windows machine sets and related machines so that you can move supporting Windows workloads to the new Windows machines.

Prerequisites

- You installed the Windows Machine Config Operator (WMCO) using Operator Lifecycle Manager (OLM).
- You are using a supported Windows Server as the operating system image.

5.3.1. Machine API overview

The Machine API is a combination of primary resources that are based on the upstream Cluster API project and custom OpenShift Container Platform resources.

For OpenShift Container Platform 4.15 clusters, the Machine API performs all node host provisioning management actions after the cluster installation finishes. Because of this system, OpenShift Container Platform 4.15 offers an elastic, dynamic provisioning method on top of public or private cloud infrastructure.

The two primary resources are:

Machines

A fundamental unit that describes the host for a node. A machine has a **providerSpec** specification, which describes the types of compute nodes that are offered for different cloud platforms. For example, a machine type for a compute node might define a specific machine type and required metadata.

Machine sets

MachineSet resources are groups of compute machines. Compute machine sets are to compute machines as replica sets are to pods. If you need more compute machines or must scale them down, you change the **replicas** field on the **MachineSet** resource to meet your compute need.



WARNING

Control plane machines cannot be managed by compute machine sets.

Control plane machine sets provide management capabilities for supported control plane machines that are similar to what compute machine sets provide for compute machines.

For more information, see "Managing control plane machines".

The following custom resources add more capabilities to your cluster:

Machine autoscaler

The **MachineAutoscaler** resource automatically scales compute machines in a cloud. You can set the minimum and maximum scaling boundaries for nodes in a specified compute machine set, and the machine autoscaler maintains that range of nodes.

The MachineAutoscaler object takes effect after a ClusterAutoscaler object exists. Both ClusterAutoscaler and MachineAutoscaler resources are made available by the ClusterAutoscalerOperator object.

Cluster autoscaler

This resource is based on the upstream cluster autoscaler project. In the OpenShift Container Platform implementation, it is integrated with the Machine API by extending the compute machine set API. You can use the cluster autoscaler to manage your cluster in the following ways:

- Set cluster-wide scaling limits for resources such as cores, nodes, memory, and GPU
- Set the priority so that the cluster prioritizes pods and new nodes are not brought online for less important pods
- Set the scaling policy so that you can scale up nodes but not scale them down

Machine health check

The **MachineHealthCheck** resource detects when a machine is unhealthy, deletes it, and, on supported platforms, makes a new machine.

In OpenShift Container Platform version 3.11, you could not roll out a multi-zone architecture easily because the cluster did not manage machine provisioning. Beginning with OpenShift Container Platform version 4.1, this process is easier. Each compute machine set is scoped to a single zone, so the installation program sends out compute machine sets across availability zones on your behalf. And then because your compute is dynamic, and in the face of a zone failure, you always have a zone for when you must rebalance your machines. In global Azure regions that do not have multiple availability zones, you can use availability sets to ensure high availability. The autoscaler provides best-effort balancing over the life of a cluster.

5.3.2. Sample YAML for a Windows MachineSet object on GCP

This sample YAML file defines a Windows **MachineSet** object running on Google Cloud Platform (GCP) that the Windows Machine Config Operator (WMCO) can use.

```
apiVersion: machine.openshift.io/v1beta1
kind: MachineSet
metadata:
 labels:
  machine.openshift.io/cluster-api-cluster: <infrastructure_id> 1
 name: <infrastructure_id>-windows-worker-<zone_suffix> 2
 namespace: openshift-machine-api
spec:
 replicas: 1
 selector:
  matchLabels:
   machine.openshift.io/cluster-api-cluster: <infrastructure_id> 3
   machine.openshift.io/cluster-api-machineset: <infrastructure id>-windows-worker-<zone suffix>
4
 template:
  metadata:
   labels:
```

```
machine.openshift.io/cluster-api-cluster: <infrastructure_id> 5
       machine.openshift.io/cluster-api-machine-role: worker
       machine.openshift.io/cluster-api-machine-type: worker
       machine.openshift.io/cluster-api-machineset: <infrastructure id>-windows-worker-<zone suffix>
  6
       machine.openshift.io/os-id: Windows 7
     spec:
      metadata:
       labels:
        node-role.kubernetes.io/worker: "" 8
      providerSpec:
       value:
        apiVersion: machine.openshift.io/v1beta1
        canIPForward: false
        credentialsSecret:
         name: gcp-cloud-credentials
        deletionProtection: false
        disks:
        - autoDelete: true
         boot: true
         image: <windows_server_image> 9
         sizeGb: 128
         type: pd-ssd
        kind: GCPMachineProviderSpec
        machineType: n1-standard-4
        networkInterfaces:
        network: <infrastructure_id>-network 10
         subnetwork: <infrastructure id>-worker-subnet
        projectID: ct_id> 11
        region: <region> 12
        serviceAccounts:
        - email: <infrastructure_id>-w@<project_id>.iam.gserviceaccount.com
         - https://www.googleapis.com/auth/cloud-platform
        - <infrastructure id>-worker
        userDataSecret:
         name: windows-user-data 13
        zone: <zone> 14
103 5 10 Specify the infrastructure ID that is based on the cluster ID that you set when you
```

- provisioned the cluster. You can obtain the infrastructure ID by running the following command:
 - \$ oc get -o jsonpath='{.status.infrastructureName}{"\n"}' infrastructure cluster
- 246 Specify the infrastructure ID, worker label, and zone suffix (such as **a**).
- Configure the machine set as a Windows machine.
- Configure the Windows node as a compute machine.
- Specify the full path to an image of a supported version of Windows Server.

- Specify the GCP project that this cluster was created in.
- Specify the GCP region, such as **us-central1**.
- Created by the WMCO when it configures the first Windows machine. After that, the **windows-user-data** is available for all subsequent machine sets to consume.
- Specify the zone within the chosen region, such as us-central1-a.

5.3.3. Creating a compute machine set

In addition to the compute machine sets created by the installation program, you can create your own to dynamically manage the machine compute resources for specific workloads of your choice.

Prerequisites

- Deploy an OpenShift Container Platform cluster.
- Install the OpenShift CLI (oc).
- Log in to **oc** as a user with **cluster-admin** permission.

Procedure

- Create a new YAML file that contains the compute machine set custom resource (CR) sample and is named <file_name>.yaml.
 - Ensure that you set the **<clusterID>** and **<role>** parameter values.
- 2. Optional: If you are not sure which value to set for a specific field, you can check an existing compute machine set from your cluster.
 - a. To list the compute machine sets in your cluster, run the following command:
 - \$ oc get machinesets -n openshift-machine-api

Example output

NAME	DESIRED	(CURRENT	RE	ADY	AVAILABLE	AGE
agl030519-vplxk-worker-u	s-east-1a	1	1	1	1	55m	
agl030519-vplxk-worker-u	s-east-1b	1	1	1	1	55m	
agl030519-vplxk-worker-u	s-east-1c	1	1	1	1	55m	
agl030519-vplxk-worker-u	s-east-1d	0	0			55m	
agl030519-vplxk-worker-u	s-east-1e	0	0			55m	
agl030519-vplxk-worker-u	s-east-1f	0	0			55m	

b. To view values of a specific compute machine set custom resource (CR), run the following command:

\$ oc get machineset <machineset_name> \
 -n openshift-machine-api -o yaml

Example output

```
apiVersion: machine.openshift.io/v1beta1
kind: MachineSet
metadata:
 labels:
  machine.openshift.io/cluster-api-cluster: <infrastructure id> 1
 name: <infrastructure_id>-<role> 2
 namespace: openshift-machine-api
spec:
 replicas: 1
 selector:
  matchLabels:
   machine.openshift.io/cluster-api-cluster: <infrastructure id>
   machine.openshift.io/cluster-api-machineset: <infrastructure id>-<role>
 template:
  metadata:
   labels:
    machine.openshift.io/cluster-api-cluster: <infrastructure id>
    machine.openshift.io/cluster-api-machine-role: <role>
    machine.openshift.io/cluster-api-machine-type: <role>
    machine.openshift.io/cluster-api-machineset: <infrastructure_id>-<role>
  spec:
   providerSpec: 3
```

- The cluster infrastructure ID.
- A default node label.



NOTE

For clusters that have user-provisioned infrastructure, a compute machine set can only create **worker** and **infra** type machines.

- The values in the **roviderSpec>** section of the compute machine set CR are platform-specific. For more information about **providerSpec>** parameters in the CR, see the sample compute machine set CR configuration for your provider.
- 3. Create a **MachineSet** CR by running the following command:

\$ oc create -f <file_name>.yaml

Verification

• View the list of compute machine sets by running the following command:

\$ oc get machineset -n openshift-machine-api

Example output

NAME DESIRED CURRENT READY AVAILABLE AGE agl030519-vplxk-infra-us-east-1a 1 1 1 1 11m agl030519-vplxk-worker-us-east-1a 1 1 1 55m

agl030519-vplxk-worker-us-east-1b	1	1	1	1	55m
agl030519-vplxk-worker-us-east-1c	1	1	1	1	55m
agl030519-vplxk-worker-us-east-1d	0	0			55m
agl030519-vplxk-worker-us-east-1e	0	0			55m
agl030519-vplxk-worker-us-east-1f	0	0			55m

When the new compute machine set is available, the **DESIRED** and **CURRENT** values match. If the compute machine set is not available, wait a few minutes and run the command again.

5.3.4. Additional resources

Overview of machine management

5.4. CREATING A WINDOWS MACHINESET OBJECT ON NUTANIX

You can create a Windows **MachineSet** object to serve a specific purpose in your OpenShift Container Platform cluster on Nutanix. For example, you might create infrastructure Windows machine sets and related machines so that you can move supporting Windows workloads to the new Windows machines.

Prerequisites

- You installed the Windows Machine Config Operator (WMCO) using Operator Lifecycle Manager (OLM).
- You are using a supported Windows Server as the operating system image.

5.4.1. Machine API overview

The Machine API is a combination of primary resources that are based on the upstream Cluster API project and custom OpenShift Container Platform resources.

For OpenShift Container Platform 4.15 clusters, the Machine API performs all node host provisioning management actions after the cluster installation finishes. Because of this system, OpenShift Container Platform 4.15 offers an elastic, dynamic provisioning method on top of public or private cloud infrastructure.

The two primary resources are:

Machines

A fundamental unit that describes the host for a node. A machine has a **providerSpec** specification, which describes the types of compute nodes that are offered for different cloud platforms. For example, a machine type for a compute node might define a specific machine type and required metadata.

Machine sets

MachineSet resources are groups of compute machines. Compute machine sets are to compute machines as replica sets are to pods. If you need more compute machines or must scale them down, you change the **replicas** field on the **MachineSet** resource to meet your compute need.



WARNING

Control plane machines cannot be managed by compute machine sets.

Control plane machine sets provide management capabilities for supported control plane machines that are similar to what compute machine sets provide for compute machines.

For more information, see "Managing control plane machines".

The following custom resources add more capabilities to your cluster:

Machine autoscaler

The **MachineAutoscaler** resource automatically scales compute machines in a cloud. You can set the minimum and maximum scaling boundaries for nodes in a specified compute machine set, and the machine autoscaler maintains that range of nodes.

The MachineAutoscaler object takes effect after a ClusterAutoscaler object exists. Both ClusterAutoscaler and MachineAutoscaler resources are made available by the ClusterAutoscalerOperator object.

Cluster autoscaler

This resource is based on the upstream cluster autoscaler project. In the OpenShift Container Platform implementation, it is integrated with the Machine API by extending the compute machine set API. You can use the cluster autoscaler to manage your cluster in the following ways:

- Set cluster-wide scaling limits for resources such as cores, nodes, memory, and GPU
- Set the priority so that the cluster prioritizes pods and new nodes are not brought online for less important pods
- Set the scaling policy so that you can scale up nodes but not scale them down

Machine health check

The **MachineHealthCheck** resource detects when a machine is unhealthy, deletes it, and, on supported platforms, makes a new machine.

In OpenShift Container Platform version 3.11, you could not roll out a multi-zone architecture easily because the cluster did not manage machine provisioning. Beginning with OpenShift Container Platform version 4.1, this process is easier. Each compute machine set is scoped to a single zone, so the installation program sends out compute machine sets across availability zones on your behalf. And then because your compute is dynamic, and in the face of a zone failure, you always have a zone for when you must rebalance your machines. In global Azure regions that do not have multiple availability zones, you can use availability sets to ensure high availability. The autoscaler provides best-effort balancing over the life of a cluster.

5.4.2. Sample YAML for a Windows MachineSet object on Nutanix

This sample YAML defines a Windows **MachineSet** object running on Nutanix that the Windows Machine Config Operator (WMCO) can react upon.

```
apiVersion: machine.openshift.io/v1beta1
kind: MachineSet
metadata:
 labels:
  machine.openshift.io/cluster-api-cluster: <infrastructure id> 1
 name: <infrastructure_id>-windows-worker-<zone> 2
 namespace: openshift-machine-api
spec:
 replicas: 1
 selector:
  matchLabels:
   machine.openshift.io/cluster-api-cluster: <infrastructure id> 3
   machine.openshift.io/cluster-api-machineset: <infrastructure id>-windows-worker-<zone> 4
 template:
  metadata:
   labels:
    machine.openshift.io/cluster-api-cluster: <infrastructure id> 5
    machine.openshift.io/cluster-api-machine-role: worker
    machine.openshift.io/cluster-api-machine-type: worker
    machine.openshift.io/cluster-api-machineset: <infrastructure_id>-windows-worker-<zone> 6
    machine.openshift.io/os-id: Windows 7
  spec:
   metadata:
    labels:
      node-role.kubernetes.io/worker: "" 8
   providerSpec:
    value:
      apiVersion: machine.openshift.io/v1
      bootType: "" 9
      categories: null
      cluster: 10
       type: uuid
       uuid: <cluster uuid>
      credentialsSecret:
       name: nutanix-credentials (11)
      image: 12
       name: <image id>
       type: name
      kind: NutanixMachineProviderConfig 13
      memorySize: 16Gi 14
      project:
       type: ""
      subnets: 15
      - type: uuid
       uuid: <subnet_uuid>
      systemDiskSize: 120Gi 16
      userDataSecret:
       name: windows-user-data 17
      vcpuSockets: 4 18
      vcpusPerSocket: 1 19
```

Specify the infrastructure ID that is based on the cluster ID that you set when you provisioned the cluster. You can obtain the infrastructure ID by running the following command:

- \$ oc get -o jsonpath='{.status.infrastructureName}{"\n"}' infrastructure cluster
- 246 Specify the infrastructure ID, worker label, and zone.
- Configure the compute machine set as a Windows machine.
- 8 Configure the Windows node as a compute machine.
- Specifies the boot type that the compute machines use. For more information about boot types, see Understanding UEFI, Secure Boot, and TPM in the Virtualized Environment . Valid values are Legacy, SecureBoot, or UEFI. The default is Legacy.



NOTE

You must use the **Legacy** boot type in OpenShift Container Platform 4.15.

- Specifies a Nutanix Prism Element cluster configuration. In this example, the cluster type is **uuid**, so there is a **uuid** stanza.
- Specifies the secret name for the cluster. Do not change this value.
- Specifies the image to use. Use an image from an existing default compute machine set for the cluster.
- Specifies the cloud provider platform type. Do not change this value.
- Specifies the amount of memory for the cluster in Gi.
- Specifies a subnet configuration. In this example, the subnet type is **uuid**, so there is a **uuid** stanza.
- Specifies the size of the system disk in Gi.
- Specifies the name of the secret in the user data YAML file that is in the **openshift-machine-api** namespace. Use the value that installation program populates in the default compute machine set.
- 18 Specifies the number of vCPU sockets.
- 9 Specifies the number of vCPUs per socket.

5.4.3. Creating a compute machine set

In addition to the compute machine sets created by the installation program, you can create your own to dynamically manage the machine compute resources for specific workloads of your choice.

Prerequisites

- Deploy an OpenShift Container Platform cluster.
- Install the OpenShift CLI (oc).
- Log in to **oc** as a user with **cluster-admin** permission.

Procedure

- 1. Create a new YAML file that contains the compute machine set custom resource (CR) sample and is named **<file_name>.yaml**.
 - Ensure that you set the **<clusterID>** and **<role>** parameter values.
- 2. Optional: If you are not sure which value to set for a specific field, you can check an existing compute machine set from your cluster.
 - a. To list the compute machine sets in your cluster, run the following command:

\$ oc get machinesets -n openshift-machine-api

Example output

NAME	DESIRED		URRENT	RE	ADY	AVAILABLE	AGE
agl030519-vplxk-worker-u	ıs-east-1a	1	1	1	1	55m	
agl030519-vplxk-worker-u	ıs-east-1b	1	1	1	1	55m	
agl030519-vplxk-worker-u	ıs-east-1c	1	1	1	1	55m	
agl030519-vplxk-worker-u	ıs-east-1d	0	0			55m	
agl030519-vplxk-worker-u	ıs-east-1e	0	0			55m	
agl030519-vplxk-worker-u	ıs-east-1f	0	0			55m	

b. To view values of a specific compute machine set custom resource (CR), run the following command:

```
$ oc get machineset < machineset_name> \
    -n openshift-machine-api -o yaml
```

Example output

```
apiVersion: machine.openshift.io/v1beta1
kind: MachineSet
metadata:
 labels:
  machine.openshift.io/cluster-api-cluster: <infrastructure_id> 1
 name: <infrastructure id>-<role> 2
 namespace: openshift-machine-api
spec:
 replicas: 1
 selector:
  matchLabels:
   machine.openshift.io/cluster-api-cluster: <infrastructure id>
   machine.openshift.io/cluster-api-machineset: <infrastructure_id>-<role>
 template:
  metadata:
   labels:
    machine.openshift.io/cluster-api-cluster: <infrastructure_id>
    machine.openshift.io/cluster-api-machine-role: <role>
    machine.openshift.io/cluster-api-machine-type: <role>
    machine.openshift.io/cluster-api-machineset: <infrastructure id>-<role>
   providerSpec: 3
```

1 The cluster infrastructure ID.

2

A default node label.



NOTE

For clusters that have user-provisioned infrastructure, a compute machine set can only create **worker** and **infra** type machines.

- The values in the **roviderSpec>** section of the compute machine set CR are platform-specific. For more information about **roviderSpec>** parameters in the CR, see the sample compute machine set CR configuration for your provider.
- 3. Create a **MachineSet** CR by running the following command:

\$ oc create -f <file_name>.yaml

Verification

- View the list of compute machine sets by running the following command:
 - \$ oc get machineset -n openshift-machine-api

Example output

NAME	DESIRE) (CURREN'	Т	REA	DY	AVAILABLE	AGE
agl030519-vplxk-infra-us-	east-1a	1	1	1	1		11m	
agl030519-vplxk-worker-u	ıs-east-1a	1	1	-	1	1	55m	
agl030519-vplxk-worker-u	ıs-east-1b	1	1	-	1	1	55m	
agl030519-vplxk-worker-u	ıs-east-1c	1	1	1	1	1	55m	
agl030519-vplxk-worker-u	ıs-east-1d	0	0				55m	
agl030519-vplxk-worker-u	ıs-east-1e	0	0				55m	
agl030519-vplxk-worker-u	ıs-east-1f	0	0				55m	

When the new compute machine set is available, the **DESIRED** and **CURRENT** values match. If the compute machine set is not available, wait a few minutes and run the command again.

5.4.4. Additional resources

• Overview of machine management.

5.5. CREATING A WINDOWS MACHINE SET ON VSPHERE

You can create a Windows **MachineSet** object to serve a specific purpose in your OpenShift Container Platform cluster on VMware vSphere. For example, you might create infrastructure Windows machine sets and related machines so that you can move supporting Windows workloads to the new Windows machines.

Prerequisites

- You installed the Windows Machine Config Operator (WMCO) using Operator Lifecycle Manager (OLM).
- You are using a supported Windows Server as the operating system image.

5.5.1. Machine API overview

The Machine API is a combination of primary resources that are based on the upstream Cluster API project and custom OpenShift Container Platform resources.

For OpenShift Container Platform 4.15 clusters, the Machine API performs all node host provisioning management actions after the cluster installation finishes. Because of this system, OpenShift Container Platform 4.15 offers an elastic, dynamic provisioning method on top of public or private cloud infrastructure.

The two primary resources are:

Machines

A fundamental unit that describes the host for a node. A machine has a **providerSpec** specification, which describes the types of compute nodes that are offered for different cloud platforms. For example, a machine type for a compute node might define a specific machine type and required metadata.

Machine sets

MachineSet resources are groups of compute machines. Compute machine sets are to compute machines as replica sets are to pods. If you need more compute machines or must scale them down, you change the **replicas** field on the **MachineSet** resource to meet your compute need.



WARNING

Control plane machines cannot be managed by compute machine sets.

Control plane machine sets provide management capabilities for supported control plane machines that are similar to what compute machine sets provide for compute machines.

For more information, see "Managing control plane machines".

The following custom resources add more capabilities to your cluster:

Machine autoscaler

The **MachineAutoscaler** resource automatically scales compute machines in a cloud. You can set the minimum and maximum scaling boundaries for nodes in a specified compute machine set, and the machine autoscaler maintains that range of nodes.

The MachineAutoscaler object takes effect after a ClusterAutoscaler object exists. Both ClusterAutoscaler and MachineAutoscaler resources are made available by the ClusterAutoscalerOperator object.

Cluster autoscaler

This resource is based on the upstream cluster autoscaler project. In the OpenShift Container Platform implementation, it is integrated with the Machine API by extending the compute machine set API. You can use the cluster autoscaler to manage your cluster in the following ways:

Set cluster-wide scaling limits for resources such as cores, nodes, memory, and GPU

- Set the priority so that the cluster prioritizes pods and new nodes are not brought online for less important pods
- Set the scaling policy so that you can scale up nodes but not scale them down

Machine health check

The **MachineHealthCheck** resource detects when a machine is unhealthy, deletes it, and, on supported platforms, makes a new machine.

In OpenShift Container Platform version 3.11, you could not roll out a multi-zone architecture easily because the cluster did not manage machine provisioning. Beginning with OpenShift Container Platform version 4.1, this process is easier. Each compute machine set is scoped to a single zone, so the installation program sends out compute machine sets across availability zones on your behalf. And then because your compute is dynamic, and in the face of a zone failure, you always have a zone for when you must rebalance your machines. In global Azure regions that do not have multiple availability zones, you can use availability sets to ensure high availability. The autoscaler provides best-effort balancing over the life of a cluster.

5.5.2. Preparing your vSphere environment for Windows container workloads

You must prepare your vSphere environment for Windows container workloads by creating the vSphere Windows VM golden image and enabling communication with the internal API server for the WMCO.

5.5.2.1. Creating the vSphere Windows VM golden image

Create a vSphere Windows virtual machine (VM) golden image.

Prerequisites

 You have created a private/public key pair, which is used to configure key-based authentication in the OpenSSH server. The private key must also be configured in the Windows Machine Config Operator (WMCO) namespace. This is required to allow the WMCO to communicate with the Windows VM. See the "Configuring a secret for the Windows Machine Config Operator" section for more details.



NOTE

You must use Microsoft PowerShell commands in several cases when creating your Windows VM. PowerShell commands in this guide are distinguished by the **PS C:\>** prefix.

Procedure

- Select a compatible Windows Server version. Currently, the Windows Machine Config Operator (WMCO) stable version supports Windows Server 2022 Long-Term Servicing Channel with the OS-level container networking patch KB5012637.
- 2. Create a new VM in the vSphere client using the VM golden image with a compatible Windows Server version. For more information about compatible versions, see the "Windows Machine Config Operator prerequisites" section of the "Red Hat OpenShift support for Windows Containers release notes."



IMPORTANT

The virtual hardware version for your VM must meet the infrastructure requirements for OpenShift Container Platform. For more information, see the "VMware vSphere infrastructure requirements" section in the OpenShift Container Platform documentation. Also, you can refer to VMware's documentation on virtual machine hardware versions.

- 3. Install and configure VMware Tools version 11.0.6 or greater on the Windows VM. See the VMware Tools documentation for more information.
- 4. After installing VMware Tools on the Windows VM, verify the following:
 - a. The **C:\ProgramData\VMware\VMware Tools\tools.conf** file exists with the following entry:
 - exclude-nics=

If the **tools.conf** file does not exist, create it with the **exclude-nics** option uncommented and set as an empty value.

This entry ensures the cloned vNIC generated on the Windows VM by the hybrid-overlay is not ignored.

- b. The Windows VM has a valid IP address in vCenter:
 - C:\> ipconfig
- c. The VMTools Windows service is running:
 - PS C:\> Get-Service -Name VMTools | Select Status, StartType
- 5. Install and configure the OpenSSH Server on the Windows VM. See Microsoft's documentation on installing OpenSSH for more details.
- 6. Set up SSH access for an administrative user. See Microsoft's documentation on the Administrative user to do this.



IMPORTANT

The public key used in the instructions must correspond to the private key you create later in the WMCO namespace that holds your secret. See the "Configuring a secret for the Windows Machine Config Operator" section for more details.

7. You must create a new firewall rule in the Windows VM that allows incoming connections for container logs. Run the following PowerShell command to create the firewall rule on TCP port 10250:

PS C:\> New-NetFirewallRule -DisplayName "ContainerLogsPort" -LocalPort 10250 - Enabled True -Direction Inbound -Protocol TCP -Action Allow -EdgeTraversalPolicy Allow

8. Clone the Windows VM so it is a reusable image. Follow the VMware documentation on how to clone an existing virtual machine for more details.

9. In the cloned Windows VM, run the Windows Sysprep tool:

C:\> C:\Windows\System32\Sysprep\sysprep.exe /generalize /oobe /shutdown /unattend: <path_to_unattend.xml> 1



Specify the path to your **unattend.xml** file.



NOTE

There is a limit on how many times you can run the **sysprep** command on a Windows image. Consult Microsoft's documentation for more information.

An example **unattend.xml** is provided, which maintains all the changes needed for the WMCO. You must modify this example; it cannot be used directly.

Example 5.1. Example unattend.xml

```
<?xml version="1.0" encoding="UTF-8"?>
<unattend xmlns="urn:schemas-microsoft-com:unattend">
    <settings pass="specialize">
       <component xmlns:wcm="http://schemas.microsoft.com/WMIConfig/2002/State"</p>
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" name="Microsoft-Windows-
International-Core" processorArchitecture="amd64"
publicKeyToken="31bf3856ad364e35" language="neutral" versionScope="nonSxS">
           <InputLocale>0409:00000409</inputLocale>
          <SystemLocale>en-US</SystemLocale>
          <UILanguage>en-US</UILanguage>
          <UILanguageFallback>en-US</UILanguageFallback>
           <use><UserLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale></userLocale><
       </component>
       <component xmlns:wcm="http://schemas.microsoft.com/WMIConfig/2002/State"</p>
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" name="Microsoft-Windows-
Security-SPP-UX" processorArchitecture="amd64" publicKeyToken="31bf3856ad364e35"
language="neutral" versionScope="nonSxS">
           <SkipAutoActivation>true</SkipAutoActivation>
       </component>
       <component xmlns:wcm="http://schemas.microsoft.com/WMIConfig/2002/State"</p>
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" name="Microsoft-Windows-
SQMApi" processorArchitecture="amd64" publicKeyToken="31bf3856ad364e35"
language="neutral" versionScope="nonSxS">
           <CEIPEnabled>0</CEIPEnabled>
       </component>
       <component xmlns:wcm="http://schemas.microsoft.com/WMIConfig/2002/State"</p>
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" name="Microsoft-Windows-
Shell-Setup" processorArchitecture="amd64" publicKeyToken="31bf3856ad364e35"
language="neutral" versionScope="nonSxS">
           <ComputerName>winhost</ComputerName> 1
       </component>
    </settings>
    <settings pass="oobeSystem">
       <component xmlns:wcm="http://schemas.microsoft.com/WMIConfig/2002/State"</p>
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" name="Microsoft-Windows-
```

Shell-Setup" processorArchitecture="amd64" publicKeyToken="31bf3856ad364e35"

```
language="neutral" versionScope="nonSxS">
    <AutoLogon>
      <Enabled>false</Enabled> 2
    </AutoLogon>
    <OOBE>
      <HideEULAPage>true</HideEULAPage>
      <HideLocalAccountScreen>true</HideLocalAccountScreen>
      <HideOEMRegistrationScreen>true</HideOEMRegistrationScreen>
      <HideOnlineAccountScreens>true</HideOnlineAccountScreens>
      <HideWirelessSetupInOOBE>true</HideWirelessSetupInOOBE>
      <NetworkLocation>Work</NetworkLocation>
      <ProtectYourPC>1</ProtectYourPC>
      <SkipMachineOOBE>true</SkipMachineOOBE>
      <SkipUserOOBE>true</SkipUserOOBE>
     </OOBE>
    <RegisteredOrganization>Organization</RegisteredOrganization>
     <RegisteredOwner>Owner</RegisteredOwner>
     <DisableAutoDaylightTimeSet>false</DisableAutoDaylightTimeSet>
    <TimeZone>Eastern Standard Time</TimeZone>
    <UserAccounts>
      <AdministratorPassword>
        <Value>MyPassword</Value>
        <PlainText>true</PlainText>
      </AdministratorPassword>
    </UserAccounts>
   </component>
 </settings>
</unattend>
```

- Specify the **ComputerName**, which must follow the Kubernetes' names specification. These specifications also apply to Guest OS customization performed on the resulting template while creating new VMs.
- Disable the automatic logon to avoid the security issue of leaving an open terminal with Administrator privileges at boot. This is the default value and must not be changed.
- Replace the **MyPassword** placeholder with the password for the Administrator account. This prevents the built-in Administrator account from having a blank password by default. Follow Microsoft's best practices for choosing a password.

After the Sysprep tool has completed, the Windows VM will power off. You must not use or power on this VM anymore.

10. Convert the Windows VM to a template in vCenter.

5.5.2.1.1. Additional resources

- Configuring a secret for the Windows Machine Config Operator
- VMware vSphere infrastructure requirements

5.5.2.2. Enabling communication with the internal API server for the WMCO on vSphere

The Windows Machine Config Operator (WMCO) downloads the Ignition config files from the internal API server endpoint. You must enable communication with the internal API server so that your Windows virtual machine (VM) can download the Ignition config files, and the kubelet on the configured VM can only communicate with the internal API server.

Prerequisites

• You have installed a cluster on vSphere.

Procedure

Add a new DNS entry for api-int.<cluster_name>.<base_domain> that points to the external API server URL api.<cluster_name>.<base_domain>. This can be a CNAME or an additional A record.



NOTE

The external API endpoint was already created as part of the initial cluster installation on vSphere.

5.5.3. Sample YAML for a Windows MachineSet object on vSphere

This sample YAML defines a Windows **MachineSet** object running on VMware vSphere that the Windows Machine Config Operator (WMCO) can react upon.

```
apiVersion: machine.openshift.io/v1beta1
kind: MachineSet
metadata:
 labels:
  machine.openshift.io/cluster-api-cluster: <infrastructure id> 1
 name: <windows_machine_set_name> 2
 namespace: openshift-machine-api
spec:
 replicas: 1
 selector:
  matchLabels:
   machine.openshift.io/cluster-api-cluster: <infrastructure id> 3
   machine.openshift.io/cluster-api-machineset: <windows_machine_set_name> 4
 template:
  metadata:
   labels:
    machine.openshift.io/cluster-api-cluster: <infrastructure_id> 5
    machine.openshift.io/cluster-api-machine-role: worker
    machine.openshift.io/cluster-api-machine-type: worker
    machine.openshift.io/cluster-api-machineset: <windows_machine_set_name> 6
    machine.openshift.io/os-id: Windows 7
  spec:
   metadata:
    labels:
      node-role.kubernetes.io/worker: "" (8)
   providerSpec:
    value:
      apiVersion: vsphereprovider.openshift.io/v1beta1
      credentialsSecret:
```

name: vsphere-cloud-credentials

diskGiB: 128 9

kind: VSphereMachineProviderSpec

memoryMiB: 16384

network: devices:

- networkName: "<vm_network_name>" 10

numCPUs: 4

numCoresPerSocket: 1

snapshot: ""

template: <windows_vm_template_name> 11

userDataSecret:

name: windows-user-data 12

workspace:

datacenter: <vcenter_datacenter_name> 13

datastore: <vcenter_datastore_name> 14

folder: <vcenter_vm_folder_path> 15

resourcePool: <vsphere_resource_pool> 16

server: <vcenter_server_ip> 17

13 5 Specify the infrastructure ID that is based on the cluster ID that you set when you provisioned the cluster. You can obtain the infrastructure ID by running the following command:

\$ oc get -o jsonpath='{.status.infrastructureName}{"\n"}' infrastructure cluster

2 4 6 Specify the Windows compute machine set name. The compute machine set name cannot be more than 9 characters long, due to the way machine names are generated in vSphere.

- 7 Configure the compute machine set as a Windows machine.
- Configure the Windows node as a compute machine.
- Specify the size of the vSphere Virtual Machine Disk (VMDK).



NOTE

This parameter does not set the size of the Windows partition. You can resize the Windows partition by using the **unattend.xml** file or by creating the vSphere Windows virtual machine (VM) golden image with the required disk size.

- Specify the vSphere VM network to deploy the compute machine set to. This VM network must be where other Linux compute machines reside in the cluster.
- Specify the full path of the Windows vSphere VM template to use, such as **golden-images/windows-server-template**. The name must be unique.



IMPORTANT

Do not specify the original VM template. The VM template must remain off and must be cloned for new Windows machines. Starting the VM template configures the VM template as a VM on the platform, which prevents it from being used as a template that compute machine sets can apply configurations to.

- The **windows-user-data** is created by the WMCO when the first Windows machine is configured. After that, the **windows-user-data** is available for all subsequent compute machine sets to
- Specify the vCenter Datacenter to deploy the compute machine set on.
- Specify the vCenter Datastore to deploy the compute machine set on.
- Specify the path to the vSphere VM folder in vCenter, such as /dc1/vm/user-inst-5ddjd.
- Optional: Specify the vSphere resource pool for your Windows VMs.
- Specify the vCenter server IP or fully qualified domain name.

5.5.4. Creating a compute machine set

In addition to the compute machine sets created by the installation program, you can create your own to dynamically manage the machine compute resources for specific workloads of your choice.

Prerequisites

- Deploy an OpenShift Container Platform cluster.
- Install the OpenShift CLI (oc).
- Log in to **oc** as a user with **cluster-admin** permission.

Procedure

- Create a new YAML file that contains the compute machine set custom resource (CR) sample and is named <file_name>.yaml.
 - Ensure that you set the **<clusterID>** and **<role>** parameter values.
- 2. Optional: If you are not sure which value to set for a specific field, you can check an existing compute machine set from your cluster.
 - a. To list the compute machine sets in your cluster, run the following command:
 - \$ oc get machinesets -n openshift-machine-api

Example output

NAME	DESIRED)	CURRENT	RE/	ADY	AVAILABLE	AGE
agl030519-vplxk-worker-u	s-east-1a	1	1	1	1	55m	
agl030519-vplxk-worker-u	s-east-1b	1	1	1	1	55m	
agl030519-vplxk-worker-u	s-east-1c	1	1	1	1	55m	
agl030519-vplxk-worker-u	s-east-1d	0	0			55m	
agl030519-vplxk-worker-u	s-east-1e	0	0			55m	
agl030519-vplxk-worker-u	s-east-1f	0	0			55m	

b. To view values of a specific compute machine set custom resource (CR), run the following command:

Example output

```
apiVersion: machine.openshift.io/v1beta1
kind: MachineSet
metadata:
 labels:
  machine.openshift.io/cluster-api-cluster: <infrastructure_id> 1
 name: <infrastructure id>-<role> 2
 namespace: openshift-machine-api
spec:
 replicas: 1
 selector:
  matchLabels:
   machine.openshift.io/cluster-api-cluster: <infrastructure id>
   machine.openshift.io/cluster-api-machineset: <infrastructure id>-<role>
 template:
  metadata:
   labels:
    machine.openshift.io/cluster-api-cluster: <infrastructure_id>
    machine.openshift.io/cluster-api-machine-role: <role>
    machine.openshift.io/cluster-api-machine-type: <role>
    machine.openshift.io/cluster-api-machineset: <infrastructure_id>-<role>
   providerSpec: 3
```

- The cluster infrastructure ID.
- A default node label.



NOTE

For clusters that have user-provisioned infrastructure, a compute machine set can only create **worker** and **infra** type machines.

- The values in the **roviderSpec>** section of the compute machine set CR are platform-specific. For more information about **providerSpec>** parameters in the CR, see the sample compute machine set CR configuration for your provider.
- 3. Create a **MachineSet** CR by running the following command:

\$ oc create -f <file_name>.yaml

Verification

- View the list of compute machine sets by running the following command:
 - \$ oc get machineset -n openshift-machine-api

Example output

NAME

DESIRED CURRENT READY AVAILABLE AGE

agl030519-vplxk-windows-worker-us-e	1	1	1 11m		
agl030519-vplxk-worker-us-east-1a	1	1	1	1	55m
agl030519-vplxk-worker-us-east-1b	1	1	1	1	55m
agl030519-vplxk-worker-us-east-1c	1	1	1	1	55m
agl030519-vplxk-worker-us-east-1d	0	0			55m
agl030519-vplxk-worker-us-east-1e	0	0			55m
agl030519-vplxk-worker-us-east-1f	0	0			55m

When the new compute machine set is available, the **DESIRED** and **CURRENT** values match. If the compute machine set is not available, wait a few minutes and run the command again.

5.5.5. Additional resources

• Overview of machine management

CHAPTER 6. SCHEDULING WINDOWS CONTAINER WORKLOADS

You can schedule Windows workloads to Windows compute nodes.

Prerequisites

- You installed the Windows Machine Config Operator (WMCO) using Operator Lifecycle Manager (OLM).
- You are using a Windows container as the OS image.
- You have created a Windows compute machine set.

6.1. WINDOWS POD PLACEMENT

Before deploying your Windows workloads to the cluster, you must configure your Windows node scheduling so pods are assigned correctly. Since you have a machine hosting your Windows node, it is managed the same as a Linux-based node. Likewise, scheduling a Windows pod to the appropriate Windows node is completed similarly, using mechanisms like taints, tolerations, and node selectors.

With multiple operating systems, and the ability to run multiple Windows OS variants in the same cluster, you must map your Windows pods to a base Windows OS variant by using a **RuntimeClass** object. For example, if you have multiple Windows nodes running on different Windows Server container versions, the cluster could schedule your Windows pods to an incompatible Windows OS variant. You must have **RuntimeClass** objects configured for each Windows OS variant on your cluster. Using a **RuntimeClass** object is also recommended if you have only one Windows OS variant available in your cluster.

For more information, see Microsoft's documentation on Host and container version compatibility.

Also, it is recommended that you set the **spec.os.name.windows** parameter in your workload pods. The Windows Machine Config Operator (WMCO) uses this field to authoritatively identify the pod operating system for validation and is used to enforce Windows-specific pod security context constraints (SCCs). Currently, this parameter has no effect on pod scheduling. For more information about this parameter, see the Kubernetes Pods documentation.



IMPORTANT

The container base image must be the same Windows OS version and build number that is running on the node where the conainer is to be scheduled.

Also, if you upgrade the Windows nodes from one version to another, for example going from 20H2 to 2022, you must upgrade your container base image to match the new version. For more information, see Windows container version compatibility.

Additional resources

- Controlling pod placement using the scheduler
- Controlling pod placement using node taints
- Placing pods on specific nodes using node selectors

6.2. CREATING A RUNTIMECLASS OBJECT TO ENCAPSULATE SCHEDULING MECHANISMS

Using a **RuntimeClass** object simplifies the use of scheduling mechanisms like taints and tolerations; you deploy a runtime class that encapsulates your taints and tolerations and then apply it to your pods to schedule them to the appropriate node. Creating a runtime class is also necessary in clusters that support multiple operating system variants.

Procedure

1. Create a RuntimeClass object YAML file. For example, runtime-class.yaml:

apiVersion: node.k8s.io/v1 kind: RuntimeClass

metadata:

name: <runtime_class_name> 1
handler: 'runhcs-wcow-process'

scheduling:

nodeSelector: 2

kubernetes.io/os: 'windows' kubernetes.io/arch: 'amd64'

node.kubernetes.io/windows-build: '10.0.17763'

tolerations: 3

- effect: NoSchedule

key: os

operator: Equal value: "Windows"

- Specify the **RuntimeClass** object name, which is defined in the pods you want to be managed by this runtime class.
- Specify labels that must be present on nodes that support this runtime class. Pods using this runtime class can only be scheduled to a node matched by this selector. The node selector of the runtime class is merged with the existing node selector of the pod. Any conflicts prevent the pod from being scheduled to the node.
- 3 Specify tolerations to append to pods, excluding duplicates, running with this runtime class during admission. This combines the set of nodes tolerated by the pod and the runtime class.
- 2. Create the **RuntimeClass** object:

\$ oc create -f <file-name>.yaml

For example:

\$ oc create -f runtime-class.yaml

3. Apply the **RuntimeClass** object to your pod to ensure it is scheduled to the appropriate operating system variant:

apiVersion: v1 kind: Pod

```
metadata:
name: my-windows-pod
spec:
runtimeClassName: <runtime_class_name> 1
...
```

1

Specify the runtime class to manage the scheduling of your pod.

6.3. SAMPLE WINDOWS CONTAINER WORKLOAD DEPLOYMENT

You can deploy Windows container workloads to your cluster once you have a Windows compute node available.



NOTE

This sample deployment is provided for reference only.

Example Service object

```
apiVersion: v1
kind: Service
metadata:
name: win-webserver
labels:
app: win-webserver
spec:
ports:
# the port that this service should serve on
- port: 80
targetPort: 80
selector:
app: win-webserver
type: LoadBalancer
```

Example Deployment object

```
apiVersion: apps/v1
kind: Deployment
metadata:
labels:
  app: win-webserver
 name: win-webserver
spec:
 selector:
  matchLabels:
   app: win-webserver
 replicas: 1
 template:
  metadata:
   labels:
    app: win-webserver
   name: win-webserver
```

spec: tolerations: - key: "os" value: "Windows" Effect: "NoSchedule" containers: - name: windowswebserver image: mcr.microsoft.com/windows/servercore:ltsc2019 imagePullPolicy: IfNotPresent command: - powershell.exe - -command - \$listener = New-Object System.Net.HttpListener; \$listener.Prefixes.Add('http://*:80/'); \$listener.Start();Write-Host('Listening at http://*:80/'); while (\$listener.IsListening) { \$context = \$listener.GetContext(); \$response = \$context.Response; \$content='<html><body><H1>Red Hat OpenShift + Windows Container Workloads</H1></body></html>'; \$buffer = [System.Text.Encoding]::UTF8.GetBytes(\$content); \$response.ContentLength64 = \$buffer.Length; \$response.OutputStream.Write(\$buffer, 0, \$buffer.Length); \$response.Close(); }; securityContext: runAsNonRoot: false windowsOptions: runAsUserName: "ContainerAdministrator" nodeSelector: kubernetes.io/os: windows name: windows



NOTE

When using the **mcr.microsoft.com/powershell:<tag>** container image, you must define the command as **pwsh.exe**. If you are using the

mcr.microsoft.com/windows/servercore:<tag> container image, you must define the command as powershell.exe. For more information, see Microsoft's documentation.

6.4. SCALING A COMPUTE MACHINE SET MANUALLY

To add or remove an instance of a machine in a compute machine set, you can manually scale the compute machine set.

This guidance is relevant to fully automated, installer-provisioned infrastructure installations. Customized, user-provisioned infrastructure installations do not have compute machine sets.

Prerequisites

- Install an OpenShift Container Platform cluster and the oc command line.
- Log in to **oc** as a user with **cluster-admin** permission.

Procedure

1. View the compute machine sets that are in the cluster by running the following command:

\$ oc get machinesets -n openshift-machine-api

The compute machine sets are listed in the form of <clusterid>-worker-<aws-region-az>.

2. View the compute machines that are in the cluster by running the following command:

\$ oc get machine -n openshift-machine-api

3. Set the annotation on the compute machine that you want to delete by running the following command:

\$ oc annotate machine/<machine_name> -n openshift-machine-api machine.openshift.io/delete-machine="true"

4. Scale the compute machine set by running one of the following commands:

\$ oc scale --replicas=2 machineset <machineset> -n openshift-machine-api

Or:

\$ oc edit machineset <machineset> -n openshift-machine-api

TIP

You can alternatively apply the following YAML to scale the compute machine set:

apiVersion: machine.openshift.io/v1beta1

kind: MachineSet

metadata:

name: <machineset>

namespace: openshift-machine-api

spec:

replicas: 2

You can scale the compute machine set up or down. It takes several minutes for the new machines to be available.



IMPORTANT

By default, the machine controller tries to drain the node that is backed by the machine until it succeeds. In some situations, such as with a misconfigured pod disruption budget, the drain operation might not be able to succeed. If the drain operation fails, the machine controller cannot proceed removing the machine.

You can skip draining the node by annotating **machine.openshift.io/exclude-node-draining** in a specific machine.

Verification

• Verify the deletion of the intended machine by running the following command:

\$ oc get machines

CHAPTER 7. WINDOWS NODE UPGRADES

You can ensure your Windows nodes have the latest updates by upgrading the Windows Machine Config Operator (WMCO).

7.1. WINDOWS MACHINE CONFIG OPERATOR UPGRADES

When a new version of the Windows Machine Config Operator (WMCO) is released that is compatible with the current cluster version, the Operator is upgraded based on the upgrade channel and subscription approval strategy it was installed with when using the Operator Lifecycle Manager (OLM). The WMCO upgrade results in the Kubernetes components in the Windows machine being upgraded.



NOTE

If you are upgrading to a new version of the WMCO and want to use cluster monitoring, you must have the **openshift.io/cluster-monitoring=true** label present in the WMCO namespace. If you add the label to a pre-existing WMCO namespace, and there are already Windows nodes configured, restart the WMCO pod to allow monitoring graphs to display.

For a non-disruptive upgrade, the WMCO terminates the Windows machines configured by the previous version of the WMCO and recreates them using the current version. This is done by deleting the **Machine** object, which results in the drain and deletion of the Windows node. To facilitate an upgrade, the WMCO adds a version annotation to all the configured nodes. During an upgrade, a mismatch in version annotation results in the deletion and recreation of a Windows machine. To have minimal service disruptions during an upgrade, the WMCO only updates one Windows machine at a time.

After the update, it is recommended that you set the **spec.os.name.windows** parameter in your workload pods. The WMCO uses this field to authoritatively identify the pod operating system for validation and is used to enforce Windows-specific pod security context constraints (SCCs).



IMPORTANT

The WMCO is only responsible for updating Kubernetes components, not for Windows operating system updates. You provide the Windows image when creating the VMs; therefore, you are responsible for providing an updated image. You can provide an updated Windows image by changing the image configuration in the **MachineSet** spec.

For more information on Operator upgrades using the Operator Lifecycle Manager (OLM), see Updating installed Operators.

CHAPTER 8. USING BRING-YOUR-OWN-HOST (BYOH) WINDOWS INSTANCES AS NODES

Bring-Your-Own-Host (BYOH) allows for users to repurpose Windows Server VMs and bring them to OpenShift Container Platform. BYOH Windows instances benefit users looking to mitigate major disruptions in the event that a Windows server goes offline.

8.1. CONFIGURING A BYOH WINDOWS INSTANCE

Creating a BYOH Windows instance requires creating a config map in the Windows Machine Config Operator (WMCO) namespace.

Prerequisites

Any Windows instances that are to be attached to the cluster as a node must fulfill the following requirements:

- The instance must be on the same network as the Linux worker nodes in the cluster.
- Port 22 must be open and running an SSH server.
- The default shell for the SSH server must be the Windows Command shell, or **cmd.exe**.
- Port 10250 must be open for log collection.
- An administrator user is present with the private key used in the secret set as an authorized SSH key.
- If you are creating a BYOH Windows instance for an installer-provisioned infrastructure (IPI)
 AWS cluster, you must add a tag to the AWS instance that matches the
 spec.template.spec.value.tag value in the compute machine set for your worker nodes. For
 example, kubernetes.io/cluster/<cluster_id>: owned or kubernetes.io/cluster/<cluster_id>:
 shared.
- If you are creating a BYOH Windows instance on vSphere, communication with the internal API server must be enabled.
- The hostname of the instance must follow the RFC 1123 DNS label requirements, which include the following standards:
 - Contains only lowercase alphanumeric characters or '-'.
 - Starts with an alphanumeric character.
 - Ends with an alphanumeric character.



NOTE

Windows instances deployed by the WMCO are configured with the container container runtime. Because the WMCO installs and manages the runtime, it is recommended that you not manually install containerd on nodes.

Procedure

1. Create a ConfigMap named **windows-instances** in the WMCO namespace that describes the Windows instances to be added.



NOTE

Format each entry in the config map's data section by using the address as the key while formatting the value as **username=**<username>.

Example config map

kind: ConfigMap apiVersion: v1 metadata:

name: windows-instances

namespace: openshift-windows-machine-config-operator

data:

10.1.42.1: |- 1

username=Administrator 2
instance.example.com: |username=core

- The address that the WMCO uses to reach the instance over SSH, either a DNS name or an IPv4 address. A DNS PTR record must exist for this address. It is recommended that you use a DNS name with your BYOH instance if your organization uses DHCP to assign IP addresses. If not, you need to update the **windows-instances** ConfigMap whenever the instance is assigned a new IP address.
- The name of the administrator user created in the prerequisites.

8.2. REMOVING BYOH WINDOWS INSTANCES

You can remove BYOH instances attached to the cluster by deleting the instance's entry in the config map. Deleting an instance reverts that instance back to its state prior to adding to the cluster. Any logs and container runtime artifacts are not added to these instances.

For an instance to be cleanly removed, it must be accessible with the current private key provided to WMCO. For example, to remove the **10.1.42.1** instance from the previous example, the config map would be changed to the following:

kind: ConfigMap apiVersion: v1 metadata:

name: windows-instances

namespace: openshift-windows-machine-config-operator

data:

instance.example.com: |-

username=core

Deleting **windows-instances** is viewed as a request to deconstruct all Windows instances added as nodes.

CHAPTER 9. REMOVING WINDOWS NODES

You can remove a Windows node by deleting its host Windows machine.

9.1. DELETING A SPECIFIC MACHINE

You can delete a specific machine.



IMPORTANT

Do not delete a control plane machine unless your cluster uses a control plane machine set.

Prerequisites

- Install an OpenShift Container Platform cluster.
- Install the OpenShift CLI (oc).
- Log in to **oc** as a user with **cluster-admin** permission.

Procedure

- 1. View the machines that are in the cluster by running the following command:
 - \$ oc get machine -n openshift-machine-api

The command output contains a list of machines in the **<clusterid>-<role>-<cloud_region>** format.

- 2. Identify the machine that you want to delete.
- 3. Delete the machine by running the following command:
 - \$ oc delete machine <machine> -n openshift-machine-api



IMPORTANT

By default, the machine controller tries to drain the node that is backed by the machine until it succeeds. In some situations, such as with a misconfigured pod disruption budget, the drain operation might not be able to succeed. If the drain operation fails, the machine controller cannot proceed removing the machine.

You can skip draining the node by annotating **machine.openshift.io/exclude-node-draining** in a specific machine.

If the machine that you delete belongs to a machine set, a new machine is immediately created to satisfy the specified number of replicas.

CHAPTER 10. DISABLING WINDOWS CONTAINER WORKLOADS

You can disable the capability to run Windows container workloads by uninstalling the Windows Machine Config Operator (WMCO) and deleting the namespace that was added by default when you installed the WMCO.

10.1. UNINSTALLING THE WINDOWS MACHINE CONFIG OPERATOR

You can uninstall the Windows Machine Config Operator (WMCO) from your cluster.

Prerequisites

• Delete the Windows **Machine** objects hosting your Windows workloads.

Procedure

- From the Operators → OperatorHub page, use the Filter by keyword box to search for Red Hat Windows Machine Config Operator.
- 2. Click the **Red Hat Windows Machine Config Operator** tile. The Operator tile indicates it is installed.
- 3. In the Windows Machine Config Operator descriptor page, click Uninstall.

10.2. DELETING THE WINDOWS MACHINE CONFIG OPERATOR NAMESPACE

You can delete the namespace that was generated for the Windows Machine Config Operator (WMCO) by default.

Prerequisites

• The WMCO is removed from your cluster.

Procedure

- Remove all Windows workloads that were created in the openshift-windows-machine-configoperator namespace:
 - \$ oc delete --all pods --namespace=openshift-windows-machine-config-operator
- 2. Verify that all pods in the **openshift-windows-machine-config-operator** namespace are deleted or are reporting a terminating state:
 - \$ oc get pods --namespace openshift-windows-machine-config-operator
- 3. Delete the **openshift-windows-machine-config-operator** namespace:
 - \$ oc delete namespace openshift-windows-machine-config-operator

Additional resources

- Deleting Operators from a cluster
- Removing Windows nodes