

3-D Rotation Representations

Euler Angles (Z-Y-Z Euler Angles)

$$R = \text{Rot}(z, \alpha) \text{Rot}(y, \beta) \text{Rot}(z, \gamma).$$

[Fixed/Rotating?]

Roll-Pitch-Yaw Angles (Z-Y-X Euler Angles)

$$R = \text{Rot}(z, \alpha) \text{Rot}(y, \beta) \text{Rot}(x, \gamma).$$

[Fixed/Rotating?]

Axis-Angle Representation

$$R = \text{Rot}(k, \theta),$$

$$k = [k_x \ k_y \ k_z]^T, \quad \|k\| = 1.$$

Euler Parameters Representation

$$\epsilon = [\epsilon_1 \ \epsilon_2 \ \epsilon_3 \ \epsilon_4]^T, \quad \|\epsilon\| = 1$$

$$\left(\sin \frac{\theta}{2}\right) k = [\epsilon_1 \ \epsilon_2 \ \epsilon_3]^T \sin \frac{\theta}{2}, \quad \cos \frac{\theta}{2} = \epsilon_4.$$

Direct Representation

\Rightarrow Inverse Solution

Euler Angles (Z-Y-Z)

$$R = \text{Rot}(z, \alpha) \text{Rot}(y, \beta) \text{Rot}(z, \gamma)$$

$$= \begin{bmatrix} c\alpha & -s\alpha & 0 \\ s\alpha & c\alpha & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c\beta & 0 & s\beta \\ 0 & 1 & 0 \\ -s\beta & 0 & c\beta \end{bmatrix} \begin{bmatrix} c\gamma & -s\gamma & 0 \\ s\gamma & c\gamma & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} c\alpha c\beta c\gamma - s\alpha s\gamma & -c\alpha c\beta s\gamma - s\alpha c\gamma & c\alpha s\beta \\ s\alpha c\beta c\gamma + c\alpha s\gamma & -s\alpha c\beta s\gamma + c\alpha c\gamma & s\alpha s\beta \\ -s\beta c\gamma & s\beta s\gamma & c\beta \end{bmatrix}$$

Inverse problem: Given R ;
find α, β, γ .

$$\beta = \tan^{-1} \frac{\sqrt{r_{31}^2 + r_{32}^2}}{r_{33}}$$

$$\alpha = \tan^{-1} \frac{r_{23}/s\beta}{r_{13}/s\beta}$$

$$\gamma = \tan^{-1} \frac{r_{32}/s\beta}{\pm r_{31}/s\beta}$$

[Two possible solutions]

* For accuracy

* For $\beta \neq 0, \beta \neq \pi$

* Use Atan2 function

Degeneracy: $\beta = 0$ or π

Roll-Pitch-Yaw Angles (Z-Y-X)⁹³

$$R = \text{Rot}(z, \alpha) \text{Rot}(y, \beta) \text{Rot}(x, \gamma)$$

$$= \begin{bmatrix} c\alpha c\beta & c\alpha s\beta s\gamma - s\alpha c\gamma & c\alpha s\beta c\gamma + s\alpha s\gamma \\ s\alpha c\beta & s\alpha s\beta s\gamma + c\alpha c\gamma & s\alpha s\beta c\gamma - c\alpha s\gamma \\ -s\beta & c\beta s\gamma & c\beta c\gamma \end{bmatrix}$$

Inverse Solution:

$$\beta = \text{atan2}(\pm r_{31}, \sqrt{r_{11}^2 + r_{21}^2})$$

$$\alpha = \text{atan2}(r_{21}/c\beta, r_{11}/c\beta)$$

$$\gamma = \text{atan2}(r_{32}/c\beta, r_{33}/c\beta)$$

Degeneracy: $\beta = \pm \pi/2$

A special advantage:

Vector $\begin{bmatrix} \gamma \\ \beta \\ \alpha \end{bmatrix}$,

though meaningless for
rotation representation,

upon differentiation will give

$$\begin{bmatrix} \dot{\gamma} \\ \dot{\beta} \\ \dot{\alpha} \end{bmatrix} = \begin{bmatrix} \omega_x \\ \omega_y \\ \omega_z \end{bmatrix} = \omega \text{ (Angular Velocity)}$$

Axis-Angle Representation

$$R = R_{\text{align}} \text{Rot}(z, \theta) R_{\text{restore}}$$

$$= \begin{bmatrix} n_x & o_x & k_x \\ n_y & o_y & k_y \\ n_z & o_z & k_z \end{bmatrix} \begin{bmatrix} c\theta & -s\theta & 0 \\ s\theta & c\theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} n_x & n_y & n_z \\ o_x & o_y & o_z \\ k_x & k_y & k_z \end{bmatrix}$$

$$= \begin{bmatrix} k_x^2 v\theta + c\theta & k_x k_y v\theta - k_z s\theta & k_x k_z v\theta + k_y s\theta \\ k_x k_y v\theta + k_z s\theta & k_y^2 v\theta + c\theta & k_y k_z v\theta - k_x s\theta \\ k_x k_z v\theta - k_y s\theta & k_y k_z v\theta + k_x s\theta & k_z^2 v\theta + c\theta \end{bmatrix}$$

Inverse Solution:

$$\theta = \cos^{-1} \left(\frac{r_{11} + r_{22} + r_{33} - 1}{2} \right)$$

$$k = \begin{bmatrix} k_x \\ k_y \\ k_z \end{bmatrix} = \frac{1}{2 \sin \theta} \begin{bmatrix} r_{32} - r_{23} \\ r_{13} - r_{31} \\ r_{21} - r_{12} \end{bmatrix}$$



Euler Parameters

$$\left(\sin \frac{\theta}{2} \right) k = \begin{bmatrix} \epsilon_1 \\ \epsilon_2 \\ \epsilon_3 \end{bmatrix} = \frac{1}{4 \cos \frac{\theta}{2}} \begin{bmatrix} r_{32} - r_{23} \\ r_{13} - r_{31} \\ r_{21} - r_{12} \end{bmatrix}$$

$$\cos \frac{\theta}{2} = \epsilon_4$$

$$R = \begin{bmatrix} 1 - 2\epsilon_2^2 - 2\epsilon_3^2 & 2(\epsilon_1\epsilon_2 - \epsilon_3\epsilon_4) & 2(\epsilon_1\epsilon_3 + \epsilon_2\epsilon_4) \\ 2(\epsilon_1\epsilon_2 + \epsilon_3\epsilon_4) & 1 - 2\epsilon_1^2 - 2\epsilon_3^2 & 2(\epsilon_2\epsilon_3 - \epsilon_1\epsilon_4) \\ 2(\epsilon_1\epsilon_3 - \epsilon_2\epsilon_4) & 2(\epsilon_3\epsilon_3 + \epsilon_1\epsilon_4) & 1 - 2\epsilon_1^2 - 2\epsilon_2^2 \end{bmatrix}$$

Roll-Pitch-Yaw Angles (Z-Y-X)

$$\begin{aligned}
 R &= \text{Rot}(z, \alpha) \text{Rot}(y, \beta) \text{Rot}(x, \gamma) \\
 &= \begin{bmatrix} c\alpha c\beta & c\alpha s\beta s\gamma - s\alpha c\gamma & c\alpha s\beta c\gamma + s\alpha s\gamma \\ s\alpha c\beta & s\alpha s\beta s\gamma + c\alpha c\gamma & s\alpha s\beta c\gamma - c\alpha s\gamma \\ -s\beta & c\beta s\gamma & c\beta c\gamma \end{bmatrix}
 \end{aligned}$$

Inverse Solution:

$$\beta = \text{atan2}(\pm r_{31}, \sqrt{r_{11}^2 + r_{21}^2})$$

$$\alpha = \text{atan2}(r_{21}/c\beta, r_{11}/c\beta)$$

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Degeneracy: $\beta = \pm \pi/2$

A special advantage:

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$$\begin{bmatrix} \dot{\gamma} \\ \dot{\beta} \\ \dot{\alpha} \end{bmatrix} = \begin{bmatrix} \omega_x \\ \omega_y \\ \omega_z \end{bmatrix} = \omega \text{ (Angular Velocity)}$$