

<a href="https://mriduprashanth.github.io/">https://mriduprashanth.github.io/</a>		West Lafayette, Indiana, USA	+1 (765) 701-8584
Education	<b>Purdue University</b> , West Lafayette, Indiana, USA BS in Computer Science (Honors) & Mathematics Specialization: Computer Graphics & Machine Learning GPA: overall 3.83/4.0, CS-only 3.84/4.0	Aug 2022 – Present Graduation: May 2026	
Papers	R. K. Senthilkumaran, <b>M. Prashanth</b> , H. Viswanath, S. Kotha, K. Tiwari, and A. Bera. <i>ARTEMIS: AI-driven Robotic Triage Labeling and Emergency Medical Information System</i> . Submitted to IEEE-IROS 2024.  H. Viswanath, A. Bhattacharya, P. Jutras-Dubé, P. Gupta, <b>M. Prashanth</b> , Y. Khaitan, A. Bera. <i>AffectEcho: Speaker Independent and Language-Agnostic Emotion and Affect Transfer for Speech Synthesis</i> . Submitted to AAAI 2024.		
On-Going Work	[Honors Thesis] <i>VECMA-3SV: Virtual Environment on-device Complexity Management Algorithm through Stochastic Single Shot Visibility</i> . To be submitted as a short paper to Eurographics 2026.		
Presentations	<i>VECMA-3SV: Virtual Environment on-device Complexity Management Algorithm through Stochastic Single Shot Visibility</i> . Purdue Summer Undergraduate Research Symposium, 2025.  <i>ARTEMIS: AI-driven Robotic Triage Labeling and Emergency Medical Information System</i> . [Co-presented]. Purdue Spring Undergraduate Research Conference, 2024. Awarded 2nd place.		
Posters	<i>UFZs: A Novel Method to Identify Urban Fire Zones for Urban Planning</i> . Purdue Fall Research Expo (2024) and IDiF (Institute for Digital Forestry) Summer Research Symposium (2024).		
Research Experience	<b>Purdue CS Extended Reality (XR) Lab</b> with Dr. Voicu Popescu May 2025 – Present Working on <i>VECMA-3SV</i> as lead researcher and first author. <ul style="list-style-type: none"><li>Compressed virtual environments (VEs) by 80%: developed a novel aggressive visible set computation algorithm with better field of view during real-time on-device navigation compared to state-of-the-art</li><li><b>Indistinguishable from ground truth</b>: accomplished low errors 0.05%, SSIM scores 0.99, PSNR scores 40 dB (averages)</li><li>Used Visual Studio C++ Graphics Solution &amp; OpenGL, Fast Light Tool Kit (FLTK), Python, Unity, Meta Quest 3</li></ul> <b>Purdue Institute for Digital Forestry Summer Research Program</b> Jun 2024 – Oct 2024 Worked on <i>UFZs</i> as lead researcher, advised by Dr. Daniel Aliaga & Dr. Aniket Bera. <ul style="list-style-type: none"><li>Modeled urban layouts using Open Street Maps, U-Tree datasets, simulated fires in 10+ hot spot zones on Blender, evaluating aggravating factors like wind and humidity</li><li>Classified zones using clustering methods (K-Means, Graph clustering, Convex hull in Python), identifying 3 key hot spot zone types in Los Angeles &amp; Indianapolis</li></ul> <b>IDEAS Lab at Purdue</b> with Dr. Aniket Bera Jun 2023 – May 2024 Worked on <i>AffectEcho</i> and on <i>ARTEMIS</i> as the second author. <ul style="list-style-type: none"><li><b>Achieved improved accuracy</b>: evaluated Support Vector Machine, Multi-Layer Perceptron, Random Forest, and Gaussian Naive Bayes models in PyTorch for patient’s acuity classification given vital measurements, classifying acuity level 1 (most critical) with 99% accuracy</li><li>Trained on MIMIC-IV &amp; Yale EMD datasets; synthetically augmented using SMOTE &amp; Google API embeddings</li><li>Demonstrated a 5.4% decrease in the Mel-Cepstral Distortion (MCD) score compared to speech generated by state-of-the-art by building a visualization tool using Jupyter, Matplotlib, t-SNE</li></ul>		

Teaching Experience	<b>Department of Computer Science at Purdue</b>	Aug 2023 – Present
	Undergraduate Teaching Assistant for CS 381: <i>Analysis of Algorithms</i> , CS 252/240: <i>Systems Programming/Programming in C</i> , CS 193: <i>Tools</i>	
	<ul style="list-style-type: none"> <li>• <b>Lead developer</b> for instructional infrastructure: coordinated a 4-person team, ran daily standups, designed homeworks &amp; solutions.</li> <li>• Built and maintained C-based testing modules used by ~720 students.</li> <li>• Led weekly labs and office hours; created quizzes; supported ~40 students weekly; graded biweekly.</li> <li>• Taught pointers, memory allocation, threads, scripting languages, lex/yacc, algorithms, complexity, and graph theory.</li> </ul>	
	<b>Purdue Women in Engineering-Women in Science Program</b>	Aug 2023 – Dec 2023
	Tutor for Physics, Calculus, Python, and C	
	<ul style="list-style-type: none"> <li>• Tutored physics, calculus 1–3, precalc, Python, and C.</li> <li>• Reached ~60 students across 1-on-1 and small-group sessions.</li> </ul>	
	<b>Girls Who Code (Purdue College Loop)</b>	Jan 2023 – May 2024
	<i>Officer &amp; Mentor</i> for High-School Outreach Workshops	
	<ul style="list-style-type: none"> <li>• Ran the Oakland Academy Workshop teaching 30+ students HTML/CSS/JS live on Code.org.</li> <li>• Created C/C++ instructional materials for Jefferson High School.</li> <li>• Managed and grew the official GWC LinkedIn page.</li> </ul>	
Awards	Dean’s List & Semester Honors	2022 – Present
	CS Corporate Partners Scholarship for Continuing Students – \$1,500	2025
	Purdue Undergraduate Research Conference (PURC) award for 2nd place – \$300	2024
	Sponsorship for travel to HackMIT hackathon – \$200	2023
	ICPC AlgoQueen National Collegiate Hackathon, <i>Finalist</i>	2022
Relevant Courses	<b>CS 588: Randomized Algorithms</b> [Grad Course] with Dr. Kent Quanrud	
	<b>CS 334: Fundamentals Of Computer Graphics</b> with Dr. Voicu Popescu	
	<ul style="list-style-type: none"> <li>• Built a 3D rendering pipeline from the fundamentals (vectors, matrices, rasterization) in a C++/OpenGL graphics solution. Implemented light reflections, shadows, textures, ray tracing.</li> </ul> <p>Other: Linear Algebra, Artificial Intelligence, Machine Learning, Probability, Analysis of Algorithms, Data Structures, Programming in C, Systems Programming, Operating Systems</p>	
Projects	<i>SearchTracker</i> : Chrome extension helping manage research papers and Google Scholar profiles.	2023
	<i>Pathways</i> : Purdue CS course-planning tool; built at BoilerMakeX hackathon	2023
	<i>NutritionAI</i> : Volumetric estimation based nutrition calculator given food images; built at HackMIT	2023
	<i>Bad Calculator 3000</i> : Converts infix notation to postfix and evaluates it using a stack; built with JavaScript/HTML/CSS.	2022
Community Involvement	CS Graduate Student Association Mentor/Mentee program, <i>Mentee</i>	Aug 2025 – Present
	InnovateHer Hackathon, <i>Volunteer</i>	2025
	Dosa Outreach Student Association (DOSA), <i>Founder &amp; President</i>	Oct 2022 – Oct 2025
	TEDxPurdueU, <i>Chair/Member of the Design Committee</i>	Aug 2022 – Feb 2024
	Hello World Hackathon, <i>Organizer in the Design Committee</i>	Aug 2022 – Aug 2023
References	<b>Dr. Voicu Popescu</b>	
	Associate Professor of Computer Science at Purdue University, <b>Email:</b> popescu@purdue.edu.	
	<b>Dr. Jeffrey A. Turkstra</b>	
	Associate Teaching Professor of Computer Science at Purdue University, <b>Email:</b> jeff@cs.purdue.edu.	
	<b>Dr. Christopher K. May</b>	
	Assistant Teaching Professor at Purdue University, <b>Email:</b> may5@purdue.edu.	
	<b>Dr. Brandon Rdzak</b>	
	Assistant Teaching Professor at Purdue University, <b>Email:</b> brdzak@purdue.edu.	