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# EXPERIMENT-5

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AIM: Configuring RIP routing protocol in routers.

## PROCEDURE:

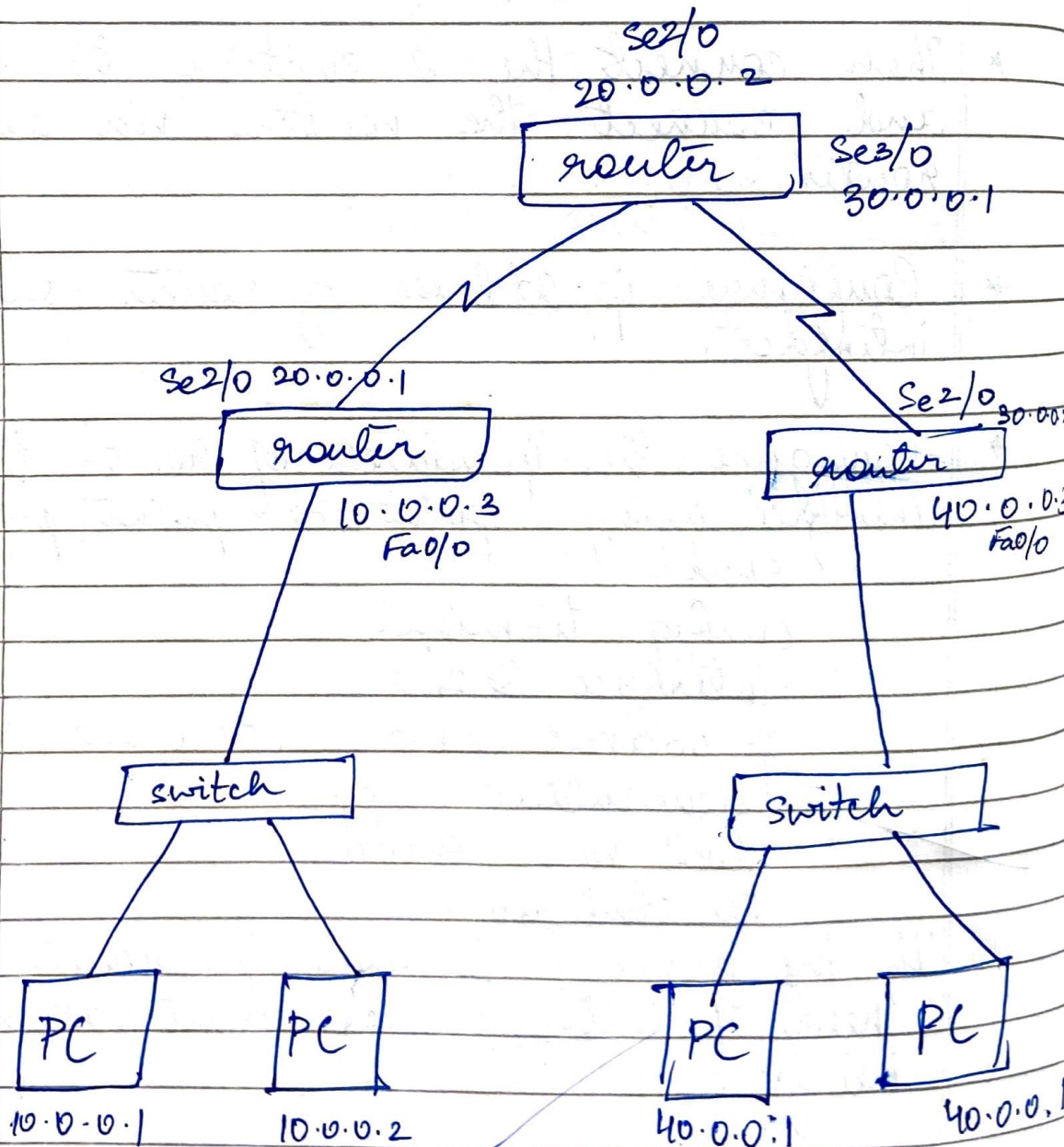
- \* Connect 2 end devices to 2 switches each and configure the ip addresses.
- \* Then connect the 2 switches to 2 routers and connect the routers via another router.
- \* Configure ip address of router-switch interface.
- \* Configure the ip address of router to router interface using point-to-point protocol.  
enable  
config terminal  
interface S2/0  
ip address 20.0.0.2 255.0.0.0  
encapsulation ppp  
clock rate 64000  
no shut down

If the above is done for router 1, then need of setting clock rate at router 2 interface.

- \* Then we have to configure default router to each router.  
ip route 0.0.0.0 0.0.0.0 20.0.0.2

- \* Configure the rip protocol for each router using the following commands  
 In config. mode router rip  
 network 10.0.0.0  
 network 20.0.0.0

### TOPOLOGY :





## OBSERVATION :

- \* We use PPP while configuring ip address of interface of 2 routers. PPP is point-to-point protocol of the data link layer that is used to transmit multi-protocol data between two directly connected devices. Encapsulation PPP  $\Rightarrow$  This command encapsulates the datagram before it is transmitted and specifies the physical layer to transmit to.
- \* RIP (router information protocol) is a distance vector protocol that uses hop count as its primary metric. It prevents routing loops by ~~the~~ implementing a limit on the number of hops allowed in a path from source to destination.

## RESULT :

We get successful after configuring ~~route~~ routes to the routers and setting gateway to end devices.

Ping 40.0.0.2

Pinging 40.0.0.2 with 32 bytes of data

Request timed out

Reply from 40.0.0.2 : bytes = 32, time = 12ms  
TTL = 125

Reply from 40.0.0.2 = bytes = 32, time = 12ms, TTL = 125



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Reply from 40.0.0.2 : bytes = 32 time = 12ms  
TTL = 125

Ping statistics for 40.0.0.2:

Packages : sent = 4, received = 3, lost = 1  
(25% loss)

Approximate round trip time in ms:  
min = 2ms, max = 12ms, avg = 8ms

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