

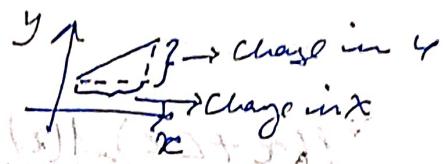
Calculus

ML Use Cases

- * Numerical Optimization
- * Gradient Computations
- * Probability Density Functions
- * Variational Inference and Related Techniques (later-3 yr)

Derivatives

$$\text{Slope} = \frac{\text{Change in } y}{\text{Change in } x}$$



The derivative of a function $y = f(x)$ with respect to x is defined as

$$\lim_{\Delta x \rightarrow 0} \frac{\Delta y}{\Delta x} = \lim_{\Delta x \rightarrow 0} \frac{f(x + \Delta x) - f(x)}{\Delta x} \quad \begin{matrix} \text{where } x \text{ value} \\ \text{is increased} \\ \text{provided } \Delta x \neq 0 \\ \text{provided that the limit exists} \end{matrix}$$

Derivative of $y = f(x)$ with respect to x is represented as dy/dx or $f'(x)$.

$y = f(x) = 3x$
Initially $x = 5 \Rightarrow y = 15$

Increase x by 0.001 what will be the corresponding change in y ?

$$\text{let } \frac{\Delta y}{\Delta x} = ?$$

for y , if the initial value of x is 5 and $y = 3x$,

$$y = 3 \times 5 = 15$$

so initially, $y = 15$

Now, if we increase x by 0.001, we get

$$x = 5 + 0.001 = 5.001$$

Using the function $y = 3x$, we can find the corresponding value of y :

$$y = 3 \times 5.001 = 15.003$$

∴ The final value of y is 15.003 when x is increased by 0.001

Now,

$$\frac{dy}{dx} = ?$$

$$\frac{f(x+\Delta x) - f(x)}{\Delta x}$$

$$\frac{dy}{dx} = \lim_{\Delta x \rightarrow 0} \frac{(3(x+\Delta x)) - 3x}{\Delta x}$$

$$\frac{dy}{dx} = \lim_{\Delta x \rightarrow 0} \frac{3\Delta x}{\Delta x}$$

As Δx approaches 0, the expression approach 3.

So, $\frac{dy}{dx} = 3$. This means that for every unit increase in x , y increases by 3.

$$g(x) = \sin x$$

$$h(x) = 3x$$

$$y = f(x) = g(h(x))$$

$$= g(3x)$$

$$= \sin(3x)$$

$$y = a(x) = h(g(x)) = h(\sin x)$$

$$= 3 \sin x$$

Chain Rule

$$y = f(x) = g(h(x))$$

$$\frac{dy}{dx} = f'(x) = \frac{dg(h(x))}{d(h(x))} \times \frac{d(h(x))}{dx}$$

$$y = f(x) = \sin 3x$$

$$\frac{dy}{dx} = f'(x) = \frac{d(\sin 3x)}{d(3x)} \times \frac{d(3x)}{dx}$$

$$\begin{aligned} & d(3x) \\ & \text{Let } u = 3x \\ & \frac{du}{dx} = 3 \\ & \sin x = \cos x \\ & 3x = 3 \end{aligned}$$

$$= (\cos(3x)) \times 3$$

$$= 3 \cos 3x$$

$$(s+3)(s+2)(s+1)$$

$$s^3 + 6s^2 + 11s + 6$$

$$(s+1)(s+2)(s+3)$$

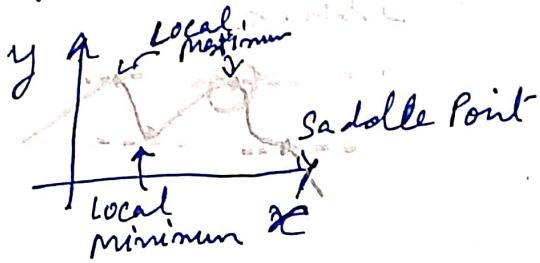
$$s^3 + 6s^2 + 11s + 6$$

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Maxima and Minima using Derivatives

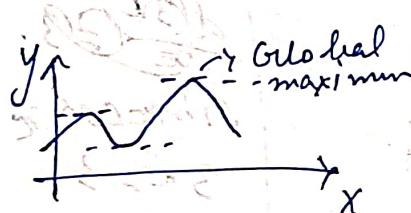
In a smoothly changing function a maximum or minimum is always where the function flattens out (except for a saddle point)



* **Saddle Point:** where the derivative will be zero but the point is neither a Local Maximum nor local minimum

Smoothly changing & continuous function flattens & when it becomes parallel to x axis.

* **Global maximum & highest point of local**



maximum

* How do we know if its maximum or minimum?
if $f''(x_0) < 0 \Rightarrow x_0$ is point of maxima
if $f''(x_0) > 0 \Rightarrow x_0$ is point of minima.

* **Finding Minima & Maxima**

$$y = (x-1)(x-2)(x-3)$$

($x-1$) and ($x-2$)

$$\Leftrightarrow x^2 - 2x - x + 2 = x^2 - 3x + 2$$

$$(x^2 - 3x + 2)(x-3)$$

$$\Rightarrow x^3 - 3x^2 - 3x^2 + 9x + 2x - 6$$

$$\Rightarrow x^3 - 6x^2 + 11x - 6$$

$$f'(x) = 0 \Rightarrow 3x^2 - 12x + 11 = 0$$

derivative of x^3 is $3x^{3-1} = 3x^2$

$6x^2$ is $2 \cdot 6x^{2-1} = 12x$

$11x$ is $11 = 11$

-6 is $0 = 0$

$$f'(x) = 0 \Rightarrow 3x^2 - 12x + 11 = 0$$

$$\Rightarrow 6x - 12$$

$$3x^2 = 6x$$

$$12x = 12$$

$$11 = 0$$

$$\frac{11}{2}$$

quadratic formula: $ax^2 + bx + c = 0$

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

$$a = 3, b = 12, c = 11$$

$$x_1 = \frac{-12}{2(3)}$$

$$x_1 = \frac{12 \pm \sqrt{(-12)^2 - 4(3)(11)}}{2(3)}$$

$$x_1 = \frac{12 \pm \sqrt{144 - 132}}{6}$$

$$x_1 = \frac{12 \pm \sqrt{12}}{6}$$

$$x_1 = \frac{12 + \sqrt{12}}{6} \quad x_2 = \frac{12 - \sqrt{12}}{6}$$

$$x_1 = \frac{12 + \sqrt{12}}{6} \quad x_2 = \frac{12 - \sqrt{12}}{6}$$

$$\sqrt{12} = 3.46$$

$$x_1 = (12 + 3.464)/6$$

$$= 2.574$$

~~$x_2 = 1.423$~~

$$x_2 = (12 - 3.464)/6 = 1.423$$

$$\begin{array}{r} 1.423 \\ \times 6 \\ \hline 8.538 \end{array}$$

$$f''(x) = 6x - 12 + \text{and terms involving}$$

~~$f''(1.42) = 6x$~~

$$f''(2.57) = 6 \times 2.57 - 12$$

$$f''(2.57) = 15.42 - 12 = 3.42$$

∴ The value of the expression
 $6x - 12$ when x is 2.57 is +ve.

$$f(2.57) = 3.42 \text{ (+ve). So } x_0 > 0,$$

it's a local minima.

$$f''(x) = 6x - 12$$

$$f''(1.423) = 6 \times 1.423 - 12$$

$$f''(1.423) = -3.462 \text{ (-ve). So } x < 0,$$

it's a local maxima

Partial Derivatives

In functions with two or more variables, the partial derivative is the derivative of one variable with respect to the others.

$$z = f(x, y)$$

∴ If we change x , z will change.

If we change y , z "

If we change both z will change

$$z = f(x, y)$$

Now if we change x , but hold all other variables constant, how does $f(x, y)$ change?

That's one partial derivative.

The next variable is y .

If we change

$$f(x, y) = 2x^2 + 3xy + 6x + 7y$$

With respect to x , we will not change y .

y will be constant.

$$\frac{\partial f}{\partial x} = 4x + 3y + 6$$

We're taking $3y$ as constant. x derivative is 1

$7y \Rightarrow$ constant

$6x \Rightarrow x = 1$

$$\frac{\partial f}{\partial x} = 4x + 3y + 6$$

$3y$ & 6 is constant.

$$\frac{\partial f}{\partial x^2} = 4$$

$$y = x$$

$$\frac{dy}{dx} = 1$$

$$2x^2, a=2$$

$$\frac{d}{dx}(2x^2)$$

$$= 2 \cdot 2x^{2-1}$$

$$= 4x$$

Partial Derivatives

In functions with two or more variables, the partial derivative is the derivative of one variable with respect to the others.

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That's one partial derivative.

The next variable is y .

~~If we change~~

$$f(x, y) = 2x^2 + 3xy + 6x + 7y$$

With respect to x , we will not change y .
 y will be constant.

$$\begin{aligned} y &= x \\ \frac{dy}{dx} &= 1. \end{aligned}$$

$$2x^2, a=2$$

$$\frac{d}{dx}(2x^2)$$

$$= 2 \cdot 2x^{2-1}$$

We're taking $3y$ as constant. x derivative is 1

$7y \Rightarrow$ constant

$6x \Rightarrow x=1$

$$\frac{\partial f}{\partial x}$$

$$= 4x + 3y + 6.$$

$3y$ & 6 is constant

$$\frac{\partial^2 f}{\partial x^2} = 4$$

Derivative with respect to y

$2x^2$ & $6x$ are constant

$y = 1$.

$$\Rightarrow 2x^2 + 3xy + 6x + 7$$

$$\cancel{\frac{\partial f}{\partial y}} \cdot \frac{\partial f}{\partial y} = 3x + 7$$

$3x$ is constant

$7 \neq 0$

$$\frac{\partial^2 f}{\partial y^2} = 0$$

$$\frac{\partial^2 f}{\partial y \partial x} = \frac{\partial^2 f}{\partial x \partial y}$$

Jacobian

matrix

Consider the function $f: \mathbb{R}^2 \rightarrow \mathbb{R}$ given

by

$$f(x, y) = \begin{bmatrix} x^2y \\ 5x + \sin y \end{bmatrix}$$

then we have

$$f_1(x, y) = x^2y$$

and

$$f_2(x, y) = 5x + \sin y$$

and the Jacobian matrix of f is

& the Jacobian matrix of f is

$$J_f(x, y) = \begin{bmatrix} \frac{\partial f_1}{\partial x} & \frac{\partial f_1}{\partial y} \\ \frac{\partial f_2}{\partial x} & \frac{\partial f_2}{\partial y} \end{bmatrix} = \begin{bmatrix} 2xy & x^2 \\ 5 & \cos y \end{bmatrix}$$

& the Jacobian determinant is

$$\det(J_f(x, y)) = 2xy \cos y - 5x^2.$$

$$d(x^2)_{xy}$$

$$+ x^2 \cdot d(y)$$

$$\cdot dy$$

$$= 70xy$$

$$+ x^2 \cdot 1$$

$$(x^2)_y$$

$$= \frac{d}{dx}(x^2) \cdot y$$

$$tg = 2xy$$

$$x^2y = 0$$

$$d(x^2) = 0$$

$$x^2g$$

$$x^2 \cdot \frac{dy}{dx} + y \cdot \frac{d(x^2)}{dy}$$

$$\frac{dy}{dx} = 1$$

$$d(2y)$$

$$\frac{dy}{dx} = 2x$$

Definition: It's a way to describe how changes in one set of variables affect changes in another set of variables.

vector-valued function $f(x) = \begin{bmatrix} f_1(x) \\ f_2(x) \\ \vdots \\ f_m(x) \end{bmatrix}$

where $x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$ is the vector of input

variables, then the Jacobian matrix J is defined as:

$$J = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \dots & \frac{\partial f_1}{\partial x_n} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \dots & \frac{\partial f_2}{\partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_m}{\partial x_1} & \frac{\partial f_m}{\partial x_2} & \dots & \frac{\partial f_m}{\partial x_n} \end{bmatrix}$$

$$J = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \frac{\partial f_1}{\partial x_2} & \dots & \frac{\partial f_1}{\partial x_n} \\ \frac{\partial f_2}{\partial x_1} & \frac{\partial f_2}{\partial x_2} & \dots & \frac{\partial f_2}{\partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial f_m}{\partial x_1} & \frac{\partial f_m}{\partial x_2} & \dots & \frac{\partial f_m}{\partial x_n} \end{bmatrix}$$

The Jacobian matrix provides information about how small changes in the input variable x lead to changes in the output variables $f(x)$, which is useful in various areas.

* Important in optimization (gradient descent), backpropagation (used in training neural networks), and sensitivity analysis.

Derivatives Formulas

$$\text{Constant Rule: } \frac{d}{dx}(c) = 0.$$

$$\text{" Multiple Rule: } \frac{d}{dx}[cf(x)] = cf'(x)$$

$$\text{Power Rule: } \frac{d}{dx}(x^n) = nx^{n-1}$$

$$\text{Sum Rule: } \frac{d}{dx}[f(x) + g(x)] = f'(x) + g'(x)$$

$$\text{Difference Rule: } \frac{d}{dx}[f(x) - g(x)] = f'(x) - g'(x)$$

$$\text{Product Rule: } \frac{d}{dx}[f(x)g(x)] = f(x)g'(x) + g(x)f'(x)$$

$$\text{Quotient Rule: } \frac{d}{dx}\left[\frac{f(x)}{g(x)}\right] = \frac{g(x)f'(x) - f(x)g'(x)}{[g(x)]^2}$$

$$\text{Chain Rule: } \frac{d}{dx}f(g(x)) = f'(g(x))g'(x)$$

$$\frac{d}{dx} (\sin x) = \cos x$$

$$\frac{d}{dx} (\tan x) = \sec^2 x$$

$$\frac{d}{dx} (\sec x) = \sec \tan x \quad \frac{d}{dx} (\csc x) = -\csc x \cot x$$

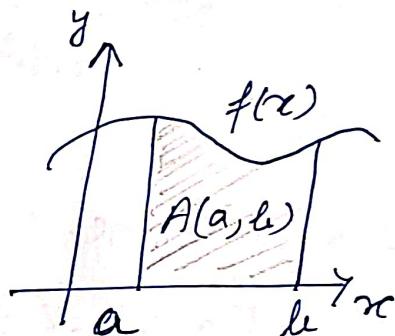
$$\frac{d}{dx} (\cos x) = -\sin x$$

$$\frac{d}{dx} (\cot x) = -\operatorname{cosec}^2 x$$

Definite Integrals

The integral of $f(x)$ corresponds to the computation of the area under the graph of $f(x)$. The area under $f(x)$ between the points $x=a$ & $x=b$ is denoted as follows:

$$A(a, b) = \int_a^b f(x) dx$$



Sigmoid function: $\sigma(x) = \frac{1}{1+e^{-x}}$

where e is Euler's no. (approx. 2.71)

Sigmoid fn. takes any i/p x and maps it to a value between 0 and 1. This property make it useful for models we need to predict probabilities. Ex- in binary classification problems, the o/p of a neural network can be passed through a sigmoid fn. to get probability score between 0 and 1, indicating the likelihood of a certain class.

However,

However, the sigmoid fn. has some drawbacks, particularly in deep neural networks.

Saddle point: Point where function neither have maximum value nor minimum value.

Degenerate minima

After all of above points (x) is degenerate if along 2nd column with respect to minima associated with below axis with (x) is as follows in $\theta = 30^\circ$ & $\theta = 30^\circ$ which are

