## **SOLUTIONS:**

• Base program (**Direct-mapped** 2KB D\$):

D\$ Accesses: 1025
D\$ Misses: 1024
Cycles: 12837
Instructions: 8719

Discussion: Given the sizes and memory mapping of the two arrays, each new element brought to the D\$ for an array will replace the latest block brought for the other array, and as a result each read operation will generate a D\$ miss.

Base program (2-way set-associative 2KB D\$):

D\$ Accesses: 1025D\$ Misses: 257Cycles: 9777

o Instructions: 8719

Discussion: In this configuration all conflict misses are avoided, thus reducing the misses to ¼ the original number of misses.

• Array Enlargement (**Direct-mapped** 2KB D\$):

D\$ Accesses: 1025D\$ Misses: 259Cycles: 9777

o Instructions: 8719

Discussion: The amount of misses gets reduced to ¼ the original number of misses. All conflict misses are removed, and only compulsory misses remain. All hits are a consequence of spatial locality exploitation. As for the amount of cycles, it gets significantly reduced with the optimization.

We can easily deduct the average D\$ miss penalty with the next operation: (12837-9777)/(1024-259) = 4 cycles, which, as we determined in Exercise 2, is correct.

Array Merging (Direct-mapped 2KB D\$):

D\$ Accesses: 1025D\$ Misses: 259Cycles: 9769

o Instructions: 8718

Discussion: The amount of misses gets reduced to ¼ the original number of misses. All conflict misses are removed, and only compulsory misses remain. All hits are a consequence of spatial locality exploitation.