Michael L. Rivera

Carnegie Mellon University Human-Computer Interaction Institute 5000 Forbes Ave, Pittsburgh, PA 15213 Website: http://mikeriv.com Email: mlrivera@cs.cmu.edu

Github: mriveralee

EDUCATION

Carnegie Mellon University, School of Computer Science

Sep 2015 - Present

Ph.D. in Human-Computer Interaction

Advisor: Scott Hudson

University of Pennsylvania, School of Engineering & Applied Science

Sep 2009 - May 2014

M.S.E. in Computer Graphics and Game Technology, GPA: 3.94 / 4.00

B.S.E. in Digital Media Design, GPA: 3.54 / 4.00

Advisor: Norman Badler

PROFESSIONAL EXPERIENCE

Facebook, Software Engineer, New York, NY

Jul 2014 - Aug 2015

iOS and Android Product Engineer on the Places Team. Implemented modular result cards for Nearby Places on Facebook for iOS. Single handedly built the redesigned Nearby Places for Facebook for Android. Developed an edit flow for Places Home Creation on Facebook for iOS.

Facebook, Software Engineer Intern, Menlo Park, CA

May 2013 - Aug 2013

Android Engineer on the Facebook Home Team. Built a scalable viewpager with spring animations for the application launcher of Facebook Home for Android.

LinkedIn, Software Engineer Intern, Mountain View, CA

May 2012 - Aug 2012

iOS and Mobile Web Engineer for the Mobile Team. Developed event bubble display items and a internal settings module for an iOS calendar widget library. Implemented the 'Send Congrats' feature for the LinkedIn mobile web application.

INVITED PRESENTATIONS

University of Pennsylvania, Penn-Interdisciplinary Talks, Philadelphia, PA *Tracheal Aire – a step towards patient-specific medical instruments*

Apr 2014

Society for Technology in Anesthesia, Engineering Challenge 2014, Orlando, FL

Jan 2014

Tracheal Aire: Patient-specific 3D Printable Williams Airway Intubators

University of Maryland, Baltimore County, McNair Scholars Conference, Baltimore, MD *Project PAALM: Phalangeal Angle Approximation through the Leap Motion Controller*

Sept 2013

University of Pennsylvania, Big Think Innovation Conference, Philadelphia, PA

Mar 2013

Hacking New Frontiers: 3D Gesture Recognition

SELECTED PROJECTS

Tracheal Aire, 3D Printable Patient-specific Williams Airway Intubators

Allows physicians to use measurements taken from a CAT scan to generate a customized airway intubator for a particular patient. Society for Technology in Anesthesia 2014

Engineering Challenge, 1st Place.

Project PAALM, Leap Motion Controller and Autodesk Maya Plugin Supports real-time animation in Maya by quickly approximating the phalangeal joint angles of a user's hand gestures.

Phase Change, Collaborative Sound Creation & Visualization

Allows users to create, layer, and shape 30-second sound recordings in an online branch-based versioning system.

Brobots, Collaborative Gesture-Controlled Robot
Permits remote users to control different aspects of the robot's functionality using gestures detected through the Leap Motion Controller.

Social Sign, Multi-user American Sign Language Translator

Detects gestures using the Leap Motion Controller and communicates them as text and images in an online chat room.

Jan 2013

TEACHING EXPERIENCE

Teaching Assistant, University of Pennsylvania, Philadelphia, PA

Digital Media Design Capstone Project Course (CIS-497)

Introduction to Java Programming (CIS-110)

Software Design and Engineering (CIS-350)

Fall 2013, Spring 2014

Fall 2013

Spring 2013

TECHNICAL SKILLS

Programming Languages Java, Javascript, Python, Objective-C, C++, C **Development Frameworks** iOS, Android, Arduino, Node.js, Flask, Backbone, JQuery, OpenGL **Fabrication** 3D Modeling, 3D Printing (FDM)

AWARDS AND HONORS

Dreamlt Health Open Canvas Accelerator, Finalist	2014
Society for Technology in Anesthesia 2014 Engineering Challenge, 1st Place	2014
Penn Interdisciplinary Talks, Finalist	2014
PennHacks Hardware Hackathon, 3rd Place (of 40 teams)	2013
LinkedIn Company Hackday, 1st Place	2012
University College London, Affiliate Computer Science Student	2012
PennApps Hackathon 2012, Best Use of the Tumblr API sponsored by Tumblr	2012

PRESS COVERAGE

MedCity News, "Pediatric hospital physicians form 3D printing 'think tank'"	Feb 2014
MAKE Magazine, "Hacking on the Frontier of Gestural Input"	Feb 2012

May 2013

Feb 2013

REFERENCES Norman I. Badler, Professor of Computer Science, University of Pennsylvania Justin Moore, Engineering Manager, Facebook