



Sl. No.	Experiment Name	Date of Performance	Date of Submission	Faculty Sign	Remark
1.	LED blinking using Arduino Uno	08/08/24	13/11/24		
2.	LCD & PIR Sensor interfacing with Arduino Uno/ESP8266.	22/08/24	13/11/24		
3.	LCD and Ultrasonic Sensor interfacing with Arduino Uno.	05/09/24	13/11/24		
4.	Temperature & humidity Sensor display using DHT11/ DHT22	12/09/24	13/11/24		
5.	IR Sensor Interfacing using Arduino Uno.	12/09/24	13/11/24		
6.	a. Counter design using microbit. b. Update on counter design using microbit.	12/09/24	13/11/24		
7.	LED blinking through wifi (ESP8266)	19/09/24	13/11/24		
8.	Wireless data communication using microbit.	19/09/24	13/11/24		
9.	Text message display using Bluetooth and ESP8266	03/10/24	13/11/24		
10.	LED blinking using bluetooth based mobile application. using Arduino Uno.	03/10/24	13/11/24		



Sl. No.	Experiment Name	Date of Performance	Date of Submission	Faculty Sign	Remark
11.	LED blinking using ESP32 (intuit Bluetooth).	31/10/24	13/11/24		
12.	Temperature & humidity display in mobile app through ESP32.	31/10/24	13/11/24		
13.	PIR Sensor interfacing with microbit.	07/11/24	13/11/24		



EXPT NO.:1.....

Date : 08/08/2024....

Page NO.:1.....

Name of the experiment:- LED blinking using Arduino Uno.

Aim:- To determine LED blinking using Arduino Uno.

Apparatus:- Arduino Uno, LED, Wire, breadboard.

Theory:- The Arduino uno is an open-source microcontroller board, based on the Microchip ATmega328P microcontroller. Arduino Uno can be used to build many projects including LED blinks, Robots etc.

Diagram:-

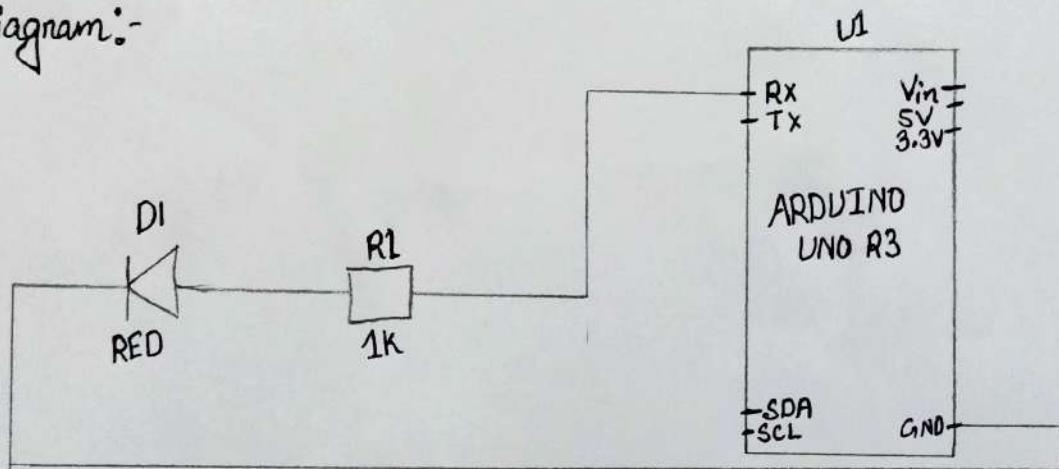


Fig:- Circuit of LED blinking using Arduino Uno.

Output:-





EXPT NO. : 1.....

Date : 08/08/2024.....

Page NO.: 2.....

Code:-

```
Void Setup () {  
    pinMode (2, OUTPUT);  
}  
  
Void loop () {  
    digitalWrite (2, HIGH);  
    delay (2000);  
    digitalWrite (2, LOW);  
    delay (2000);  
}
```



EXPT NO.: 2.....

Date : 02/08/2024.....

Page NO.: 3.....

Name of the experiment :- LCD & PIR Sensor interfacing with Arduino Uno / ESP8266.

Aim:- To determine LCD & PIR Sensor using Arduino Uno /
ESP8266

Apparatus:- Arduino Uno, PIR Sensor, LCD, wire, breadboard.

Theory:- A passive infrared Sensor (PIR) is an electronic Sensor that measures infrared (IR) light radiating from objects in its field of view, wiring a PIR Sensor to an Arduino power the PIR with 5V and connect ground to ground. Arduino board can read digital & analog input from the Sensors and the PIR Sensor is a Special type of Sensor which is usually used for security purpose.

Diagram:-

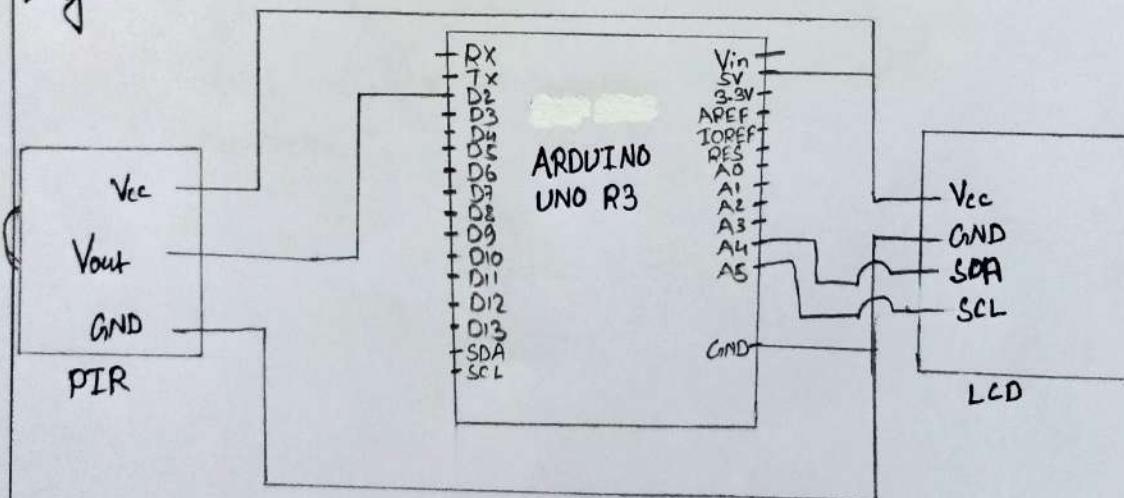
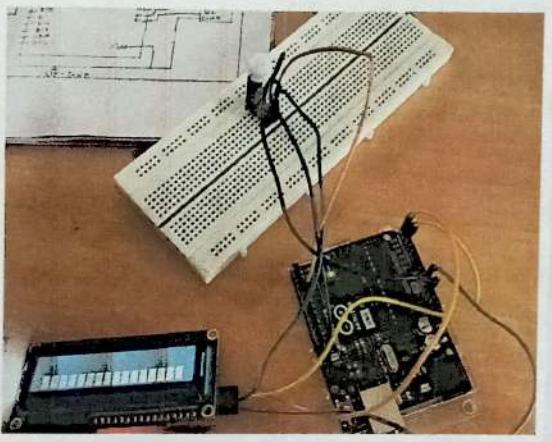


Fig:- Circuit of PIR & LCD using
Arduino Uno

Output:-





EXPT NO.: 2.....

Date : 23/08/2024.....

Page NO.: 4.....

```
Code :- #include <LiquidCrystal_I2C.h>
LiquidCrystal_I2C lcd(0x27, 16, 2);

Void Setup() {
    lcd.init();
    lcd.backlight();
    pinMode(2, INPUT);
}

Void loop() {
    if(digitalRead(2) == 1) {
        lcd.print("Motion");
    }
    else {
        lcd.print("No Motion.");
    }
    delay(100);
    lcd.clear();
}
```



EXPT NO.: 3.....

Date : 05/09/2024....

Page NO.: 5.....

Name of the experiment :- LCD and Ultrasonic Sensor interfacing with Arduino Uno.

Aim:- To determine LCD and Ultrasonic Sensor interfacing with Arduino Uno.

Apparatus:- Arduino Uno, LCD Screen, Ultrasonic Sensor, wires, breadboard

Theory:- An ultrasonic sensor measure the distance to the target by measuring the time between the emission and reception.

To interface the ultrasonic Sensor to the Arduino, we need to connect Sensors TRIG pin to Arduino pin 4. The Sensor's echo pin to Arduino pin 5. Sensor's Vcc pin to Arduino 5V output & Sensor GND to Arduino GND pin.

Diagram:-

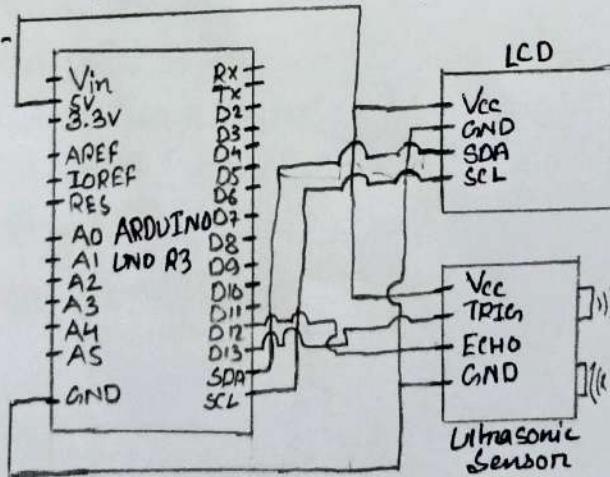
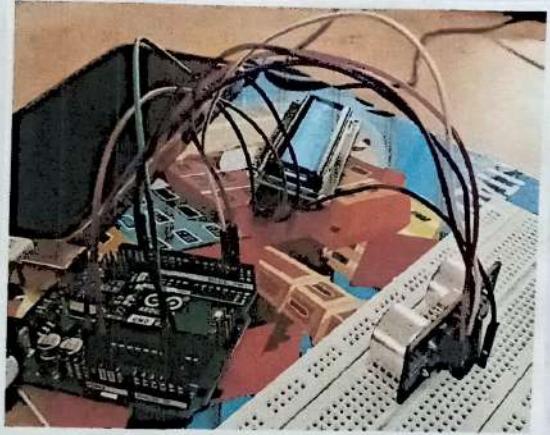


Fig:- LCD & ultrasonic Sensor interfacing with Arduino Uno.

Output:-





EXPT NO.: 3.....

Date : 05/09/2024.....

Page NO.: 6.....

```
Code:- #include <LiquidCrystal_I2C.h>
#include <NewPing.h>
NewPing ultra(2,3,500);
LiquidCrystal_I2C lcd(0x27, 16, 2);
int d;

Void Setup() {
    lcd.init();
    lcd.backlight();
}

Void loop() {
    d=ultra.ping_cm();
    lcd.setCursor(0,0);
    lcd.print("Distance:");
    lcd.setCursor(10,0);
    lcd.print(d);
    lcd.setCursor(13,0);
    lcd.print("c.m");
    delay(100);
    lcd.clear();
}
```



EXPT NO.: 4.....

Date : 12/09/24.....

Page NO.: 7.....

Name of the experiment:- Temperature & humidity display using DHT 11/22 Sensor and Arduino Uno.

Aim:- To determine Temperature & humidity display using DHT 11/22 Sensor and Arduino Uno.

Apparatus:- Arduino Uno, DHT22, LCD, Wires, Breadboard.

Theory:- As the humidity rises, the Substrate absorbs water vapour, resulting in the release of ions and a decrease in the resistance between the two electrodes. DHT Sensors are low-cost digital temperature and humidity Sensors.

Diagram:-

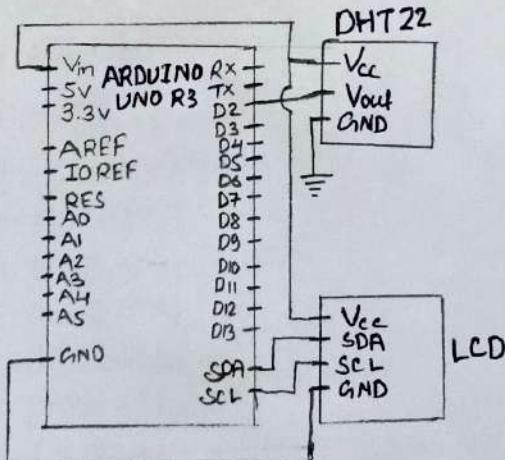
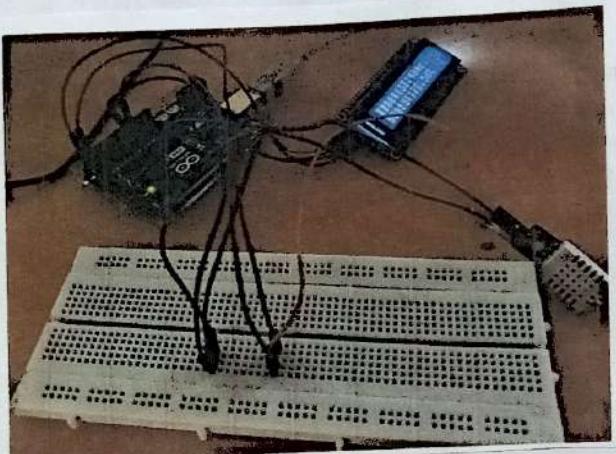


Fig:- DHT22 & LCD interfacing with Arduino Uno.

Output :-





EXPT NO. : 4.....

Date : 12/09/24.....
Page NO.: 8.....

```
Code:- #include <LiquidCrystal_I2C.h>
#include <DHT.h>
DHT dht(2, DHT22);
LiquidCrystal_I2C lcd(0x27, 16, 2);
float t, h;
Void Setup() {
    lcd.init();
    lcd.backlight();
    dht.begin();
}
Void loop() {
    t = dht.readTemperature();
    h = dht.readHumidity();
    lcd.setCursor(0,0);
    lcd.print("Temp: ");
    lcd.setCursor(6,0);
    lcd.print(t);
    lcd.setCursor(11,0);
    lcd.print("°C");
    lcd.setCursor(0,1);
    lcd.print("Humid: ");
    lcd.setCursor(7,1);
    lcd.print(h);
    lcd.setCursor(12,1);
    lcd.print("%");
    delay(1000);
    lcd.clear();
}
```

ID Number: 23TUV1001016...



EXPT NO.: 5.....

Date : 12/09/24.....

Page NO.: 9.....

Name of the experiment:- IR Sensor interfacing using Arduino Uno.

Aim:- To determine IR Sensor interfacing using Arduino Uno.

Theory:- An infrared detector is a detector that reacts to infrared radiation. The two main types of detectors are thermal and photonic. The thermal effect of the incident IR radiation can be followed through many temperature dependent phenomena.

Apparatus:- IR Sensor, Arduino Uno, LED, Wires, breadboard.

Diagram:-

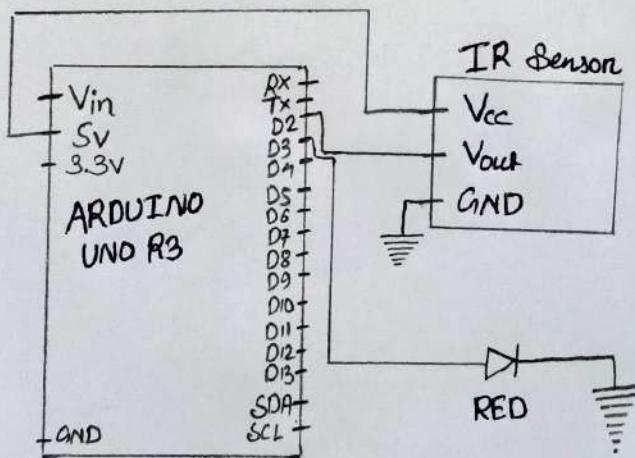
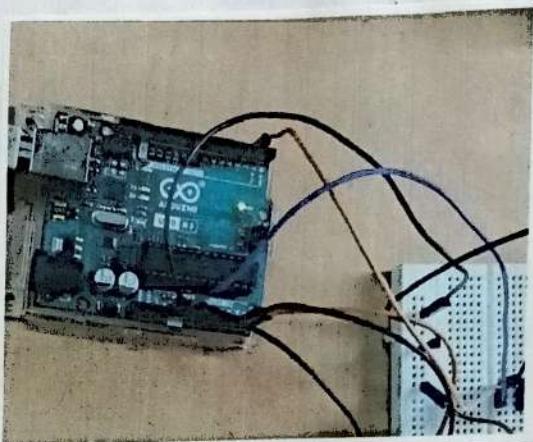


Fig:- IR Sensor interfacing using Arduino Uno.

Output:-





EXPT NO.: 5.....

Date : 12/09/2024.....

Page NO.: 10.....

Code:-

```
Void setup () {  
    pinMode (2, INPUT);  
    pinMode (3, OUTPUT);  
}  
  
Void loop () {  
    if (digitalRead (2) == 0) {  
        digitalWrite (3, HIGH);  
    }  
    else {  
        digitalWrite (3, LOW);  
    }  
}
```



EXPT NO.: 6A

Date : 12/09/2024

Page NO.: 11

Name of the experiment:- Counter design using microbit.

Aim:- To determine counter design using microbit.

Theory:- The BBC micro-bit is a pocket-sized computer that's designed to help learn about coding and how software and hardware work together.

Radio and Bluetooth Antenna:- Microbit can communicate with other microbits by radio, and with other devices via bluetooth.

Processor and Temperature:- The microbit processor is its brain fetching, decoding and carrying out your instructions. It also contains a temperature sensor so we can measure how warm or cold our environment is.

Apparatus:- Microbit

Diagram:-

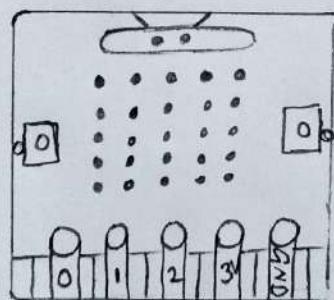
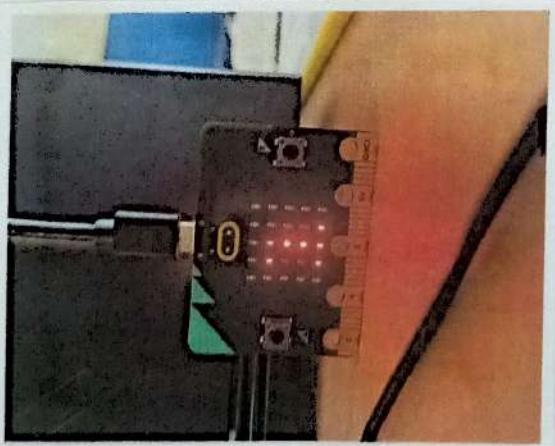
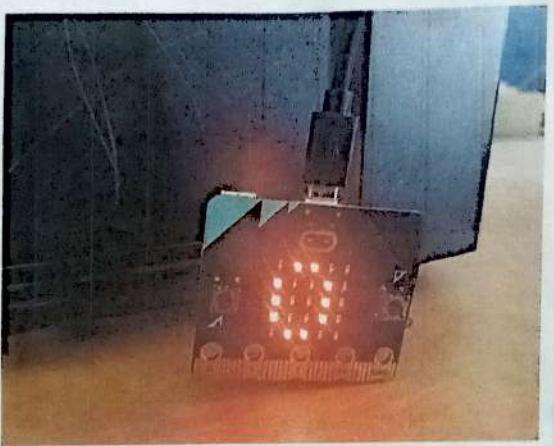


Fig:- Microbit

Output:-





EXPT NO.: ...6A....

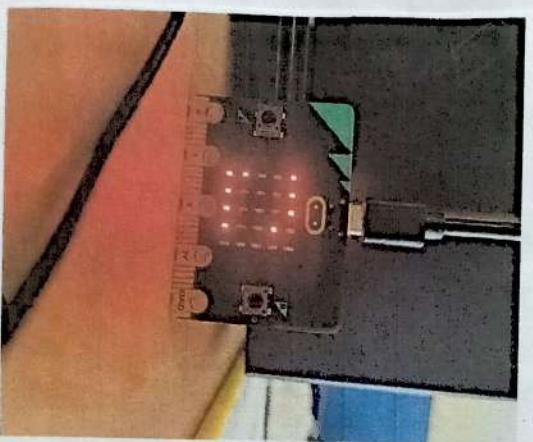
Date : 12/09/2024.....

Page NO.: 12.....

Code:-

```
from microbit import *
Value = 0
while True:
    if (Value < 10):
        display.show(Value)
    else
        display.scroll(Value)
    if (Value < 50):
        Value += 1
    else
        Value = 0
    sleep(1000)
```

Output:-





EXPT NO.: 6B.....

Date : ..12/09/2024..

Page NO.: ...13.....

Name of the experiment :- Updown Counter using button of Microbit.

Code:-

```
from microbit import *
Val=0
while True:
    if (button_a.was_pressed()):
        Val+=1
        display.show(Val)
    elif (button_b.was_pressed()):
        Val-=1
        if (Val<10):
            display.show(Val)
        else:
            display.scroll(Val)
    sleep(1000)
```



EXPT NO.: 7.....

Date : 19/09/2024....

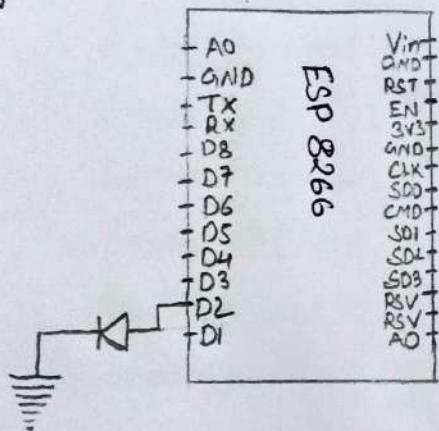
Page NO.: 14.....

Name of the experiment:- LED blinking through WiFi
(ESP8266).

Aim:- To determine LED blinking through WiFi (ESP8266).

Apparatus:- ESP8266, LED, wires, breadboard.

Diagram:-

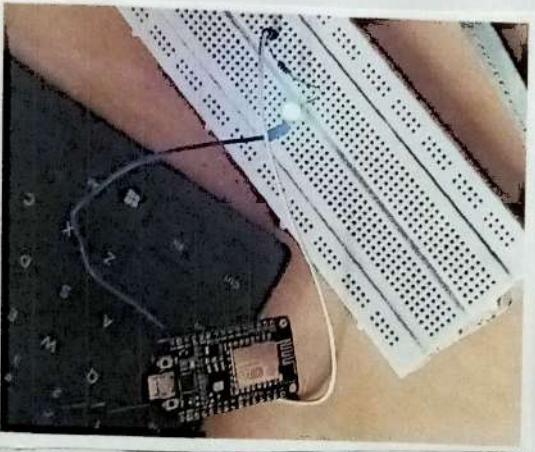


Code:-

```
#include <ESP8266WiFi.h>
#include <ESP8266WebServer.h>

Const Char *Ssid = "SuperAxiid";
Const Char *Password = "SuperAxiid";
ESP8266WebServer server(80);
#define LED_BUILTIN D2
const int ledPin = LED_BUILTIN;
```

Output:-





EXPT NO.: 7.....

Date : 19/09/2024.....

Page NO.: 15.....

```
Void setup() {
    Serial.begin(115200);
    pinMode(ledPin, OUTPUT);
    WiFi.begin(ssid, password);
    while (WiFi.status() != WL_CONNECTED) {
        delay(1000);
        Serial.println("Connecting to WiFi...");
    }
    Serial.println("Connected to WiFi");
    Server.on("/", HTTP_GET, handleRoot);
    Server.on("/on", HTTP_GET, handleOn);
    Server.on("/off", HTTP_GET, handleOff);
    Server.begin();
    Server.println("HTTP Server Started");
}

Void loop() {
    Server.handleClient();
}

Void handleRoot() {
    String htmlPage = "<html><head><style>";
    htmlPage += "body {font-family: Arial, Sans-Serif;
                text-align: center;}";
    htmlPage += "h1 {color: #333333;}";
    htmlPage += "a {display: inline-block; padding: 10px
                text-decoration: none; font-size: 16px; font-weight: bold; color: black; border-radius: 5px; border: 1px solid black; transition: background-color 0.3s ease;}";
    htmlPage += "</style></head><body>";
    htmlPage += "<h1>Welcome to my Website</h1>";
    htmlPage += "<a href='http://192.168.43.233/on'>Turn On</a> <a href='http://192.168.43.233/off'>Turn Off</a>";
    htmlPage += "</body></html>";
    Server.send(200, "text/html", htmlPage);
}
```

ID Number: 23TU100106.....



EXPT NO.: 7.....

Date : 19/09/2024.....

Page NO.: 16.....

```
20px; margin: 10px; text-decoration: none; font-size:  
18px; color: #ffffff; background-color: #4CAF50;  
border-radius: 5px; } ;  
htmlPage = " </Style> </head> {body}>";  
htmlPage += "<h1>NodeMCU LED Control </h1>";  
htmlPage += "<form action = 'on'> <input type =  
'Submit' value = 'Turn On'> </form>";  
htmlPage += "<form action = 'off'> <input type = 'submit'  
value = 'Turn OFF'> </form>";  
htmlPage += "</body> </html>";  
Server.Send(200, "text/html", htmlPage);  
}  
  
Void handleOn() {  
    digitalWrite(ledPin, HIGH);  
    Server.Send(200, "text/plain", "LED turned on");  
}  
  
Void handleOff() {  
    digitalWrite(ledPin, LOW);  
    Server.Send(200, "text/plain", "LED turned off");  
}
```



EXPT NO.: 8.....

Date : 19/09/2024.....

Page NO.: 17.....

Name of the experiment :- Wireless data communication using Microbit.

Aim:- Wireless data communication using Microbit.

Apparatus:- Microbit

Theory :- Microbit can communicate wirelessly with other microbits using radio, radio is a way of sending and receiving messages and BBC microbits can use radio waves to communicate with each other.

Diagram:-

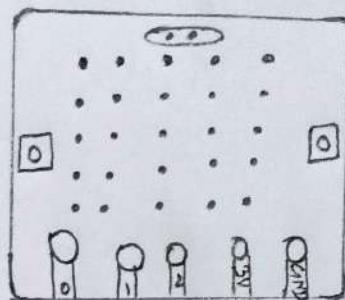


Fig:- Microbit

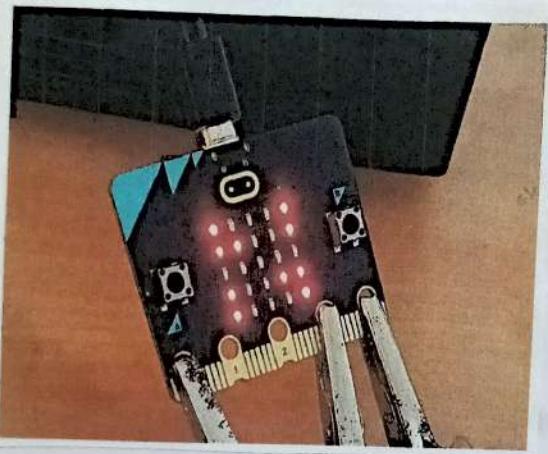
Code:-

Transmission Code:-

```
from microbit import *
import radio
radio.config(group=33)
radio.on()
while True:
    radio.send('Hi Guys')
```

ID Number: 23IUT00106.....

Output:-





EXPT NO.:8.....

Date : 19/09/2024

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Receiving Code:-

from microbit import *

import radio

radio.config(group=33)

radio.on()

while True:

 msg = str(radio.receive())

 display.scroll(msg)



EXPT NO.: 9

Date : 03/10/2024

Page NO.: 19

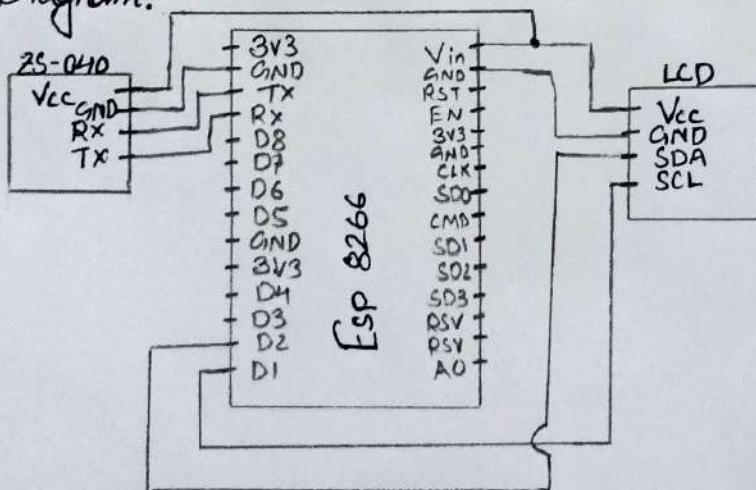
Name of the experiment:- Text message display using bluetooth module and Node MCU ESP8266.

Aim:- To Create a System that wirelessly transmits and display text message using bluetooth module and Node MCU + ESP8266.

Apparatus:- Node MCU ESP8266, Bluetooth Module, LCD, Wires, Breadboard

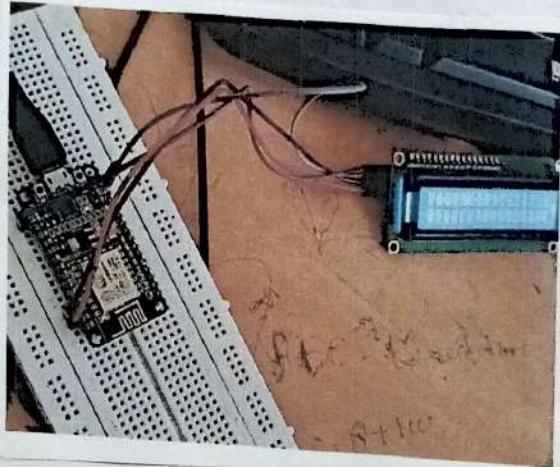
Theory:- The experiment integrates microcontroller programming, wireless communication. The Node MCU ESP8266 serves as the main controller, processing text message sent from a mobile app via a bluetooth module like HC-05. Upon receiving the message the ESP8266 displays them on connected LCD.

Diagram:-



Pg:- ESP8266 interfacing with BT & LCD for text display.

Output:-





EXPT NO.: 9.....

Date : 03/10/2024....

Page NO.: 20.....

```
Code:- #include <LiquidCrystal_I2C.h>
LiquidCrystal_I2C lcd (0x27, 16, 2);
String t;
Void Setup() {
    Serial.begin(9600);
    lcd.init();
    lcd.backlight();
}
Void loop() {
    if (Serial.available()) {
        t=Serial.readString();
    }
    lcd.print(t);
    delay(100);
    lcd.clear();
}
```



EXPT NO.: 10.....

Date : 03/10/2024.....

Page NO.: 21.....

Name of the experiment:- LED blinking using bluetooth based mobile application using Arduino Uno.

Aim:- To blink a LED using bluetooth based mobile application using Arduino Uno.

Apparatus:- Arduino Uno, Bluetooth module, wires, breadboard, LED

Theory:- This experiment demonstrate a practical application of IoT, Using a Smartphone to control an LED connected to an Arduino board via bluetooth.

Diagram:-

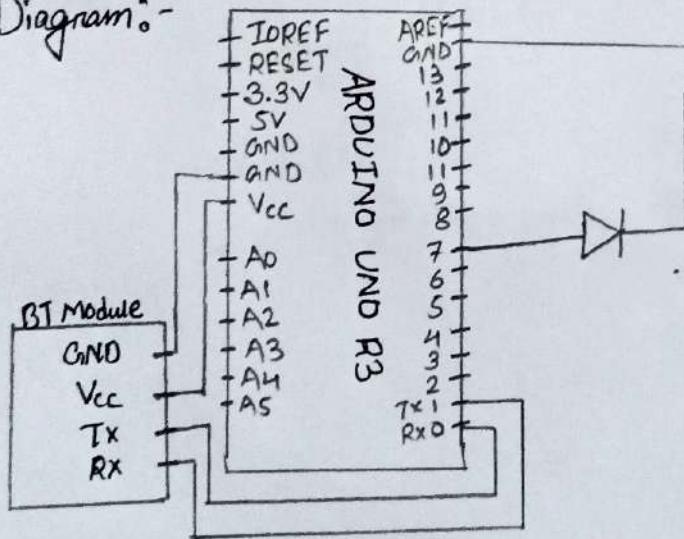
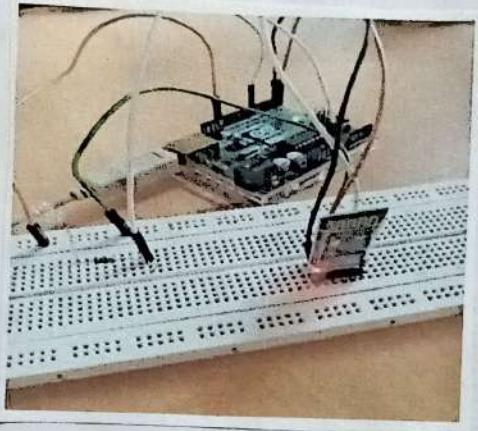


Fig:- LED blinking using bluetooth based mobile application.

Output:-





EXPT NO.: ...10.....

Date : 03/10/2024...
Page NO.: 22.....

Code:-

```
String st;  
Void Setup() {  
    Serial.begin(9600);  
    pinMode(7, OUTPUT);  
}  
  
Void loop() {  
    if(Serial.available()) {  
        st=Serial.readString();  
    }  
    if(st == 'on') {  
        digitalWrite(7, HIGH);  
    }  
    else if(st == 'OFF') {  
        digitalWrite(7, LOW);  
    }  
}
```



EXPT NO.: 11.....

Date: 31/10/2024.....
Page NO.: 23.....

Name of the experiment:- LED blinking using ESP32 (inbuilt bluetooth).

Aim:- To demonstrate the ESP32 microcontrollers capabilities by programming it to blink an LED.

Apparatus:- ESP32, LED, Wires, Breadboard

Theory:- This experiment demonstrate basic microcontroller programming and digital output. The ESP32 controls an LED through GPIO pins by toggling the pin between high and low state, while its wi-fi capabilities help it to communicate with the app.

Diagram:-

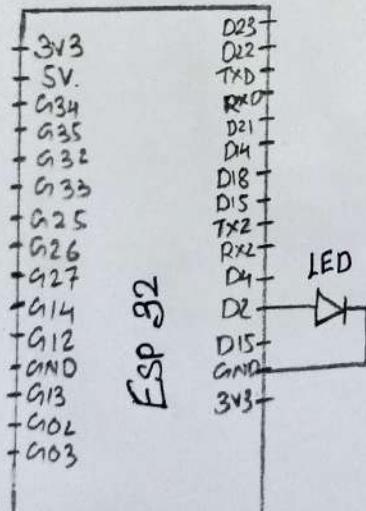
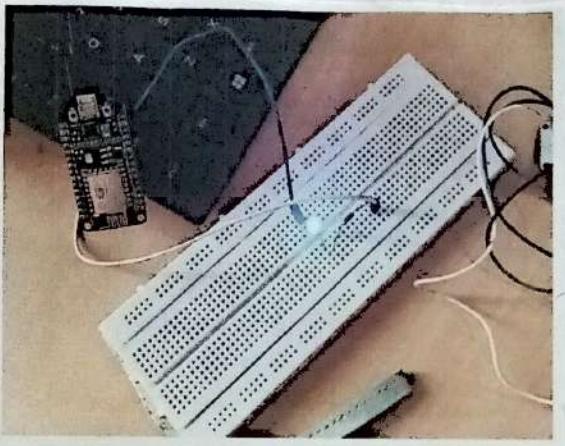


Fig:- ESP32 interfacing with LED.

Output:-





EXPT NO.: 11.....

Date : 31/10/2024.....
Page NO.: 24.....

```
Code:- #include <BTAddress.h>
#include <BTAdvertisedDevice.h>
#include <BTScan.h>
#include <BluetoothSerial.h>

BluetoothSerial blt;
char st;
void Setup() {
    blt.begin("ESP32 DEVKIT V1");
    pinMode(2, OUTPUT);
}

void loop() {
    if(blt.available()) {
        st=blt.read();
    }
    if(st=='h') {
        digitalWrite(2, HIGH);
    }
    else if(st=='l') {
        digitalWrite(2, LOW);
    }
}
```



EXPT NO.: ...12.....

Date : 31/10/2024.....

Page NO.: 25.....

Name of the experiment:- Temperature and humidity display in mobile app through ESP32.

Aim:- To demonstrate the ESP32 sending temperature & humidity data to mobile application using bluetooth.

Apparatus:- ESP32, DHT 22, wires, breadboard.

Theory:- This experiment demonstrate ESP32 microcontroller programming and digital output. The ESP32 is connected to DHT22 sensor which sends temperature & humidity to the microcontroller then the data is fetched in mobile app via inbuilt bluetooth.

Diagram:-

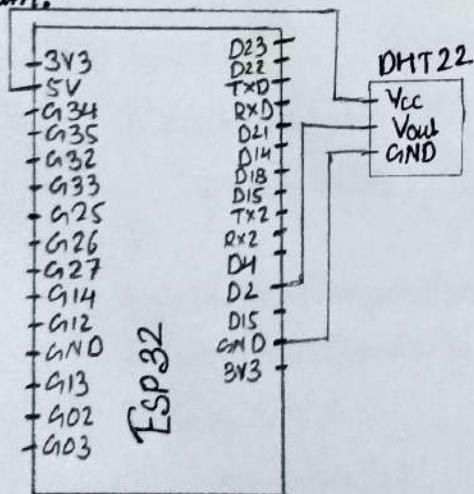
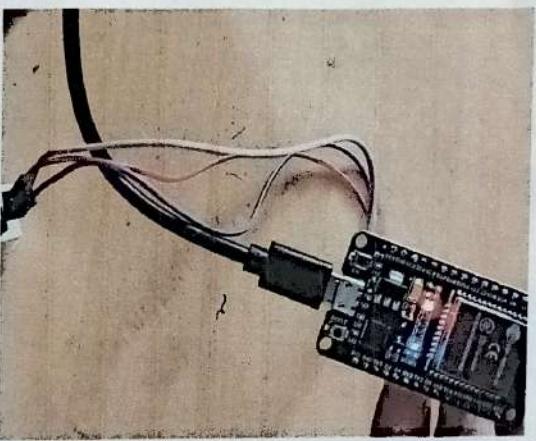


Fig: DHT22 interfacing with ESP32.

Output:-





EXPT NO.: 12.....

Date : 31/10/2024.....

Page NO.: 26.....

```
Code:- #include <DHT.h>
      #include <BTAddress.h>
      #include <BTAdvertisedDevice.h>
      #include <BTScan.h>
      #include <BluetoothSerial.h>

      BluetoothSerial blt;
      DHT dht(2,DHT11);
      float t, h;
      char c;

      void setup() {
          blt.begin("ESP32 DEVMKIT VI");
          dht.begin();
      }

      void loop() {
          if(blt.available()) {
              c = blt.read();
          }
          t = dht.readTemperature();
          h = dht.readHumidity();
          if(c == '1') {
              blt.print(t);
              blt.print("*C");
          }
      }
  
```



EXPT NO.: 12.....

Date : 31/10/2024.....
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```
else if (c == '2') {  
    blt.print(h);  
    blt.print("•1.");  
}  
  
delay(1000);  
blt.flush();  
  
↑
```



EXPT NO.: 13.....

Date : 07/11/2024.....

Page NO.: 28.....

Name of the experiment:- PIR Sensor interfacing with microbit.

Aim:- To interface PIR with microbit.

Apparatus:- Microbit, PIR Sensor, wires, breadboard.

Theory:- The microbit is a small digital device which we can use to control physical computing projects. In this experiment a PIR Sensor that consists of two pyro-electric electric elements that generates a voltage when they detect any change in infrared level, is interfaced with microbit.

Diagram:-

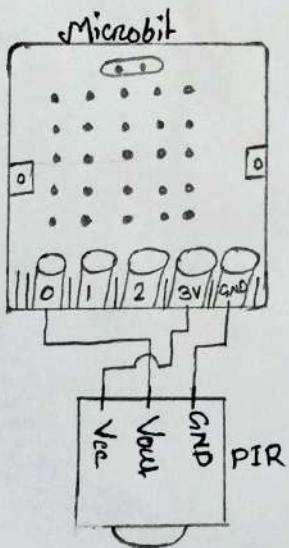
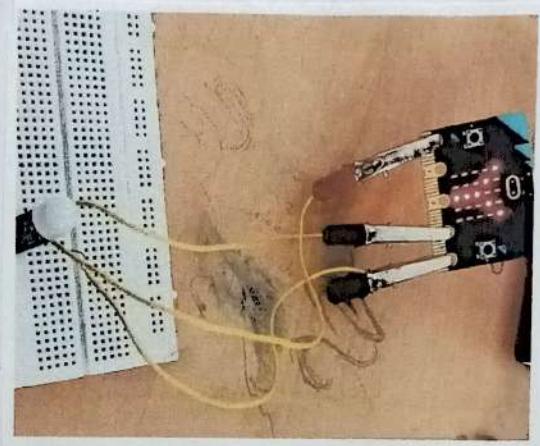


Fig:- Interfacing Microbit with PIR.

Output:-





EXPT NO.: 13.....

Date : 07/11/2024.....
Page NO.: 29.....

Code:-

```
from microbit import *
while True:
    if (pin1.read_digital() == 1):
        pin1.write_digital(1)
        display.show("Y")
    else:
        pin1.write_digital(0)
        display.show("N")
```