

# MATT KAYE

🌐 mrkaye97.github.io

🔗 mrkaye97

@ mrkaye97@gmail.com

☎ (646) 853-5997

🌐 mrkaye97

## EXPERIENCE

### Data Scientist

#### CollegeVine

📅 Sept 2020 – Present

- Devised and implemented an acceptance probability model used by hundreds of thousands of students every year to understand their chances at their favorite schools.
- Built a sequential testing toolkit to enable our team to call A/B tests more quickly without sacrificing statistical rigor.
- Created a recommender system to suggest new colleges to students. Additionally, utilized the model to generate affinity scores to enable colleges to more intelligently recruit high school students.
- Designed and built out an analytics warehouse, supercharging data science and analytical capabilities at CollegeVine.
- Set up and managed an MLFlow instance, dramatically improving data science developer experience (DX) at CollegeVine.
- Spearheaded the transition of our workflows to Apache Airflow, dramatically reducing the complexity of scheduling and running jobs
- Owned the deployment and monitoring of machine learning models in production, generally as REST APIs packaged up as Dockerized microservices and deployed on Heroku.

### Open-Source Contributor

#### mlflow, slackr, lightMLFlow, fitbitr

📅 Oct 2020 – Present

- Contributor to MLFlow, an open-source platform for managing the machine learning lifecycle.
- Current author and maintainer of *slackr*, an R package for connecting R to Slack with 250k+ downloads.
- Author and creator of *lightMLFlow*, a lightweight, user-friendly R wrapper for the MLFlow REST API.
- Author and creator of *fitbitr*, an R package that streamlines pulling Fitbit user data via the Fitbit API.
- Responsible for all aspects of package development and maintenance, including implementing new methods, improving error handling and messaging, writing unit tests, establishing and maintaining a CI/CD pipeline, writing descriptive documentation, helping users work through issues and bugs, reviewing PRs, and more.

### Baseball Operations Fellow

#### Baltimore Orioles

📅 Mar 2020 – Sept 2020

- Created a fully Bayesian, simulation-based projection system for MLB player performance over a six year time horizon
- Modeled free agent salaries with a gamma hurdle regression framework
- Devised a Markov Chain Monte Carlo approach to determining optimal shifts against opposing hitters
- Worked on a variety of day-to-day data science tasks related to game strategy and player evaluation

## EDUCATION

### Bachelor of Arts Economics, Mathematics

#### Carleton College

📅 Sept 2016 – Nov 2019

#### Choate Rosemary Hall

📅 Sept 2013 – June 2016

## SKILLS

#### Programming Languages:

Bash Python R SQL

#### Frameworks, Software, and Tools:

Airflow AWS CircleCI Docker  
Git Github Actions Heroku  
MLFlow {{plumber}} {{shiny}}

## HOBBIES

Distance running  
Learning Haskell  
Low and slow cooking  
Nature & architecture photography  
Reading fantasy novels  
Skiing chop and powder  
Solo traveling + hostel hopping