

# Lock based protocol

- ▶ Data items can be locked in two modes :

- ↳ **Shared (S) mode**: When we take this lock **we can just read the item but cannot write.**

- ↳ **Exclusive (X) mode**: When we take this lock **we can read as well as write the item.**

- ▶ Lock-compatibility matrix

The diagram illustrates a lock compatibility matrix. Transaction T1 is shown at the top with a red arrow pointing right, indicating it holds a lock. Transaction T2 is shown on the left with a red arrow pointing down, indicating it is requesting a lock. The matrix below shows the compatibility of these lock requests.

	Shared lock	Exclusive lock
Shared lock	Yes Compatible	No Not Compatible
Exclusive lock	No Not Compatible	No Not Compatible

- ▶ A **transaction may be granted a lock** on an item if the **requested lock is compatible with locks already held** on the item **by other transactions.**
- ▶ If a lock cannot be granted, the requesting transaction is made to wait till all incompatible locks held by other transactions have been released. The lock is then granted.
- ▶ **Any number of transactions can hold shared locks** on an item, but **if any transaction holds an exclusive on the item no other transaction can hold any lock** on the item.

# Lock based protocol

Non-Serial Schedule (S1)	
T1	T2
Lock-X (A) Read (A) Write (A) Unlock (A)	Lock-S (B) Read (B) Unlock (B)
Lock-X (B) Read (B) Write (B) Unlock(B)	Lock-S (A) Read (A) Unlock (A)

# Two phase locking (2PL) protocol (Basic)

► This protocol works in two phases,

## 1. Growing Phase

→ In this phase a **transaction obtains locks**, but **can not release any lock**.

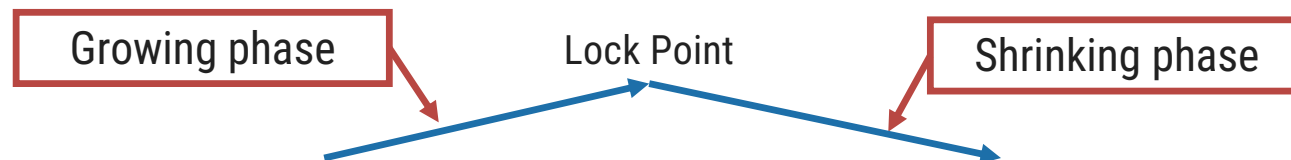
→ When a transaction takes the final lock is called lock point.

## 2. Shrinking Phase

→ In this phase a **transaction can release locks**, but **can not obtain any lock**.

→ The **transaction enters the shrinking phase as soon as it releases the first lock** after crossing the Lock Point.

► Transactions can perform **read/write operations** both **in growing and shrinking phase**.



► Two-phase locking protocol ensures **conflict serializability** but does **not** ensure freedom from deadlock.

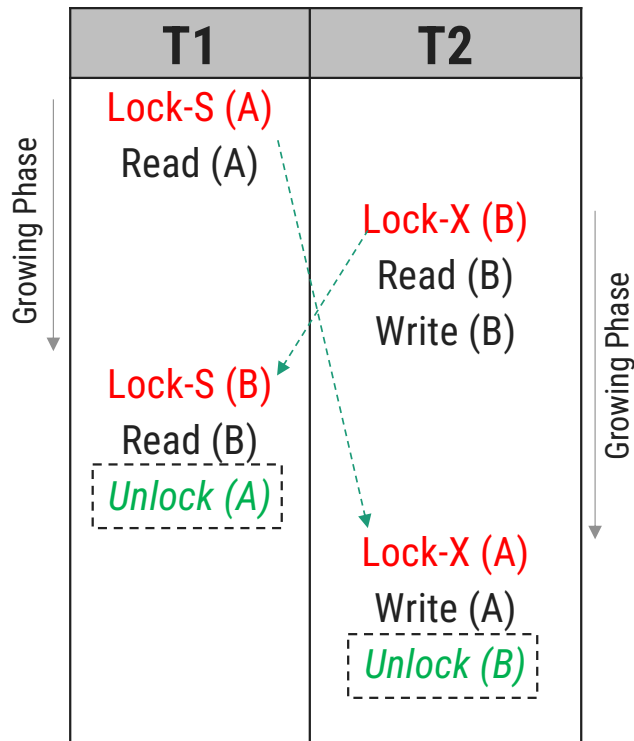
► Cascading rollback may occur under two-phase locking.

# Two Phase Locking (2PL) protocol – Example

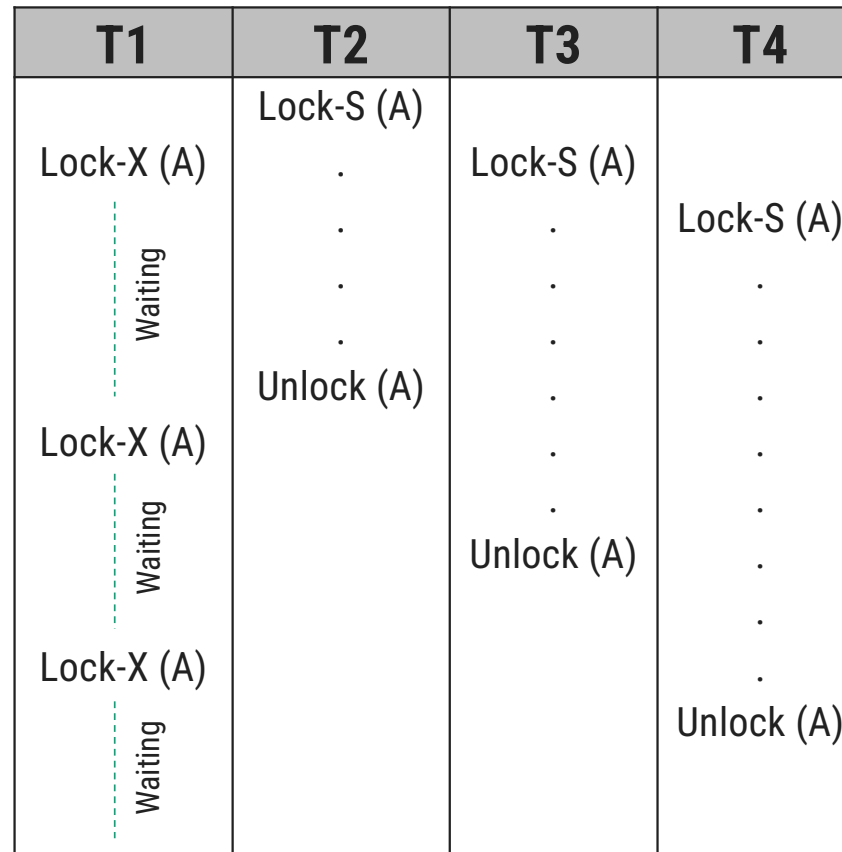
Non-Serial Schedule (S1)	
T1	T2
Lock-X (A) Read (A) Write (A) Lock-X (B) Unlock (A)  Read (B) Write (B) Unlock (B)	         Lock-S (A) Read (A)       Lock-S (B) Read (B)

Non-Serial Schedule (S2)	
T1	T2
Lock-S (A) Read (A)   Lock-X (C) Write (C) Unlock (A) Unlock (C)	   Lock-X (B) Read (B) Unlock (B)      Not allowed Lock-X (C) Write (C)

# Two Phase Locking (2PL) protocol – Issues



**Deadlock**



**Starvation**

T <sub>5</sub>	T <sub>6</sub>	T <sub>7</sub>
lock-X(A) read(A) lock-S(B) read(B) write(A) unlock(A)	lock-X(A) read(A) write(A) unlock(A)	lock-S(A) read(A)

**Possibility of Irrecoverability**

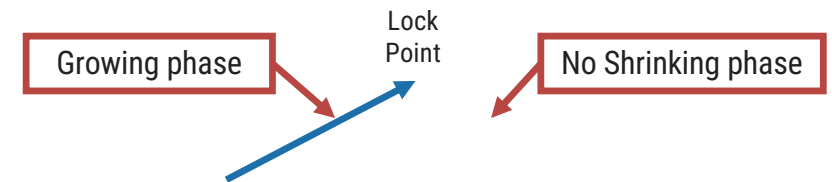
# Conservative/Static 2PL protocol

- ▶ There is **no growing phase**. First, Transactions will **acquire all the required LOCKS** and then directly will start from lock point.
- ▶ If all locks are not available then transaction must release the lock acquired so far and wait.
- ▶ Shrinking phase works as usual and transactions can unlock any data item at any time.
- ▶ It **requires prior knowledge** of all the required data items to hold the lock on them before starting the execution.
- ▶ Independent from Deadlock because all the locks are acquired beforehand.
- ▶ Possibility of irrecoverable schedule due to dirty read problem

T1	T2
Lock-X (A) Read (A) Write (A) Unlock (A)	<div>Dirty Read</div> <div>Lock-S (A)</div> <div>Read (A)</div>

# Rigorous 2PL Protocol

- ▶ It is an improvement over 2PL protocol where we try to ensure recoverability and cascadelessness.
- ▶ In this protocol, a **transaction is not allowed to release any lock (either shared or exclusive) until it commits.**
- ▶ This means that **until the transaction commits, other transaction can not acquire even a shared lock on a data item on which the uncommitted transaction has a shared lock.**
- ▶ Ensures recoverability, C.S., and V.S.
- ▶ Suffer from deadlock and inefficiency.



# Strict 2PL protocol

- ▶ It is an improvement over Rigorous 2PL.
- ▶ In this protocol, a **transaction may release all the shared locks after the Lock Point has been reached**, but **it cannot release any of the exclusive locks until the transaction commits or aborts**.
- ▶ It **ensures that if data is being modified by one transaction, then other transaction cannot read it until first transaction commits**.
- ▶ This protocol **solves dirty read problem** and ensures recoverability.
- ▶ All the properties are same as that of Rigorous 2PL but it provides better concurrency.

