Mark Nemec

Experience

2014 **Functional Programming Tutor**, *The University of Edinburgh*, Edinburgh.

Tutor for a first year course on functional programming with Haskell.

2013 and **Data Acquisition Intern**, *Skyscanner*, Edinburgh.

2014 Worked on an automated price accuracy framework using Selenium. As a returning intern I helped with the training of new interns.

2013–2014 Undergraduate Software Engineer, Skyscanner, Edinburgh.

Was offered a part-time position after first internship with Skyscanner. Highlights:

- o Price parsing algorithm that can deal with most currencies and price formats;
- o Script fetching many concurrent requests using Python 3 asyncio library;
- o Worked with multiple web frameworks: Flask, Django, Angular;
- o Developed a Sublime Text plugin used by the team;
- 2013 Part-time Developer, Danger Farms, Edinburgh.

Worked part-time on multiple Django apps with Danger Farms while in second year of university. Learned to work with multiple web frameworks such as Django and Flask and became proficient in Python.

Education

2011–2015 **BSc Computer Science**, *University of Edinburgh*, Edinburgh.

Projects

Storm on Multi-core.

Port of Apache Storm for multi-core machines.

Created back-end and front-end for a weather station prototype.

Computer skills

Extensive Python, Java, Javascript, SQL, shell, git

Familiar Clojure, C, Swift, Objective-C, Haskell

Web HTML, CSS, Django, Flask, ReactJS, AngularJS

Mobile iOS, Android

OS OS X, *nix, Windows

Awards

2014 Netcraft Prize, Netcraft.

The Netcraft Prizes are awarded to the 6 undergraduate students with best performance in third year.

2012 Best Game Prize, The University of Edinburgh.

Manager and developer of a team that was awarded the prize for the best game.

Languages

English Fluent

Slovak Native Speaker

German Conversational

Interests

Running, Concertgoing, Board games, Snowboarding