



Arseniy Rogovoy

C# Developer

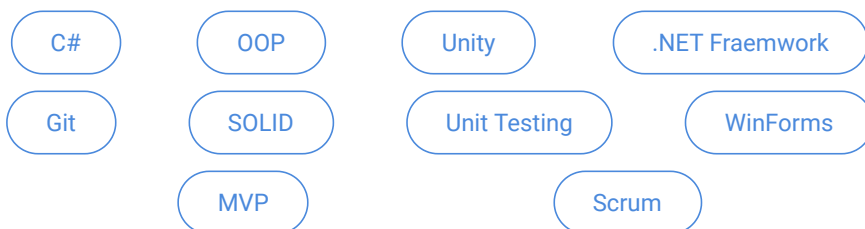
2400 €

About Me

Hello! I'm Arseniy Rogovoy. I am passionate about programming. I am a skilled C# Developer.

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- in LinkedIn [Arseniy Rogovoy](#)
- Telegram [@mrkvinter](#)
- Github [mrkvinter](#)

Professional Skills



Work Experience

Senior C# Unity Developer at tinyBuild Games

Jan 2021 - Present

Developing console game on Unity

Developing systems, features, design of applications architecture, writing tests, code review

Leading of a small team (decomposition, evaluation and assignation tasks)

Achievements

- Developed architecture of UI

C# Unity Developer at tinyBuild Games

Jan 2020 - Dec 2020

Developing console game on Unity

Developing systems, features, design of applications architecture, writing tests, code review

Achievements

- Introduced gitflow (feature-branch, PR, code review)
- Introduced DI container to the project and splitted up one big module to many submodules
- Developed test framework for auto testing

C# Unity Developer Freelance

May 2017 - Dec, 2019

- Turn Fire (mobile casual game, Unity) — architecture, working with SDK (ads, analytics).
- Paperhead (fast FPS game, Unity) — architecture, AI, UI, testing, fixing bugs.

C# Developer at Bank Tochka

Jun 2019 - Sep 2019

Developing CRM system

C# Developer at SKB Kontur

Jul 2016 - Jun 2019

Developing desktop applications (WinForms and WPF) and cloud applications (ASP .NET, a little of React) for relocating users data set.

Education

Bachelor of Mathematic and Computer Science from Ural Federal University

2014 - 2019

Courses

School of Fronted Development from Yandex

2017 - 2018

Developing web-application
HTML, CSS, JavaScript, React

School of Mobile Development from Yandex

2017 - 2018

Developing application for Android

School of Enterprise Development from SKB Kontur

2016 - 2017

Using C# with SOLID, DI and other usefull skills for enterprise development
Performance skill