

Back to the [games list](#)

Metal Gear Solid 4: Guns of the Patriots

Released: 2008

Platform: PS3

Metacritic Score: 94

Metal Gear Solid 4: Guns of the Patriots[\[a\]](#) is a 2008 [stealth game](#) developed by [Kojima Productions](#) and published by [Konami](#) for the [PlayStation 3](#). It is the sixth [Metal Gear](#) game directed by [Hideo Kojima](#).

Set five years after the events of [Metal Gear Solid 2: Sons of Liberty](#),[\[b\]](#) the story centers around a prematurely aged [Solid Snake](#), now known as Old Snake, as he goes on one last mission to assassinate his nemesis [Liquid Snake](#), who now inhabits the body of his former henchman [Revolver Ocelot](#) under the guise of Liquid Ocelot, before he takes control of the Sons of the Patriots, an A.I. system that controls the activities of [PMCs](#) worldwide.[\[1\]](#) It was released worldwide on June 12, 2008.[\[2\]\[3\]](#)

Guns of the Patriots received universal acclaim, with praise for its gameplay, graphics, story, characters, and emotional weight, although a few criticized its plot as convoluted and the emphasis on cutscenes. The game garnered [Game of the Year](#) awards from several major gaming publications. It is considered one of the [seventh generation's console gaming's](#) most significant titles, as its release caused a boost in sales of the PlayStation 3, and had sold over six million copies worldwide by 2014.