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# Object Oriented Programming (JAVA)

Lecture 31 and 32



# Exception Handling

Chapter # 10 Recommended Reading

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# Exception

- Exception is an abnormal condition or an event that happens during execution of code, which interrupts the normal flow of code.
- Exception can occur for many reasons
  - User has entered invalid data
  - File that need to be opened couldn't found
  - A network connection has been lost in the middle of communication
  - Suddenly JVM has ran out of memory etc...

# Example

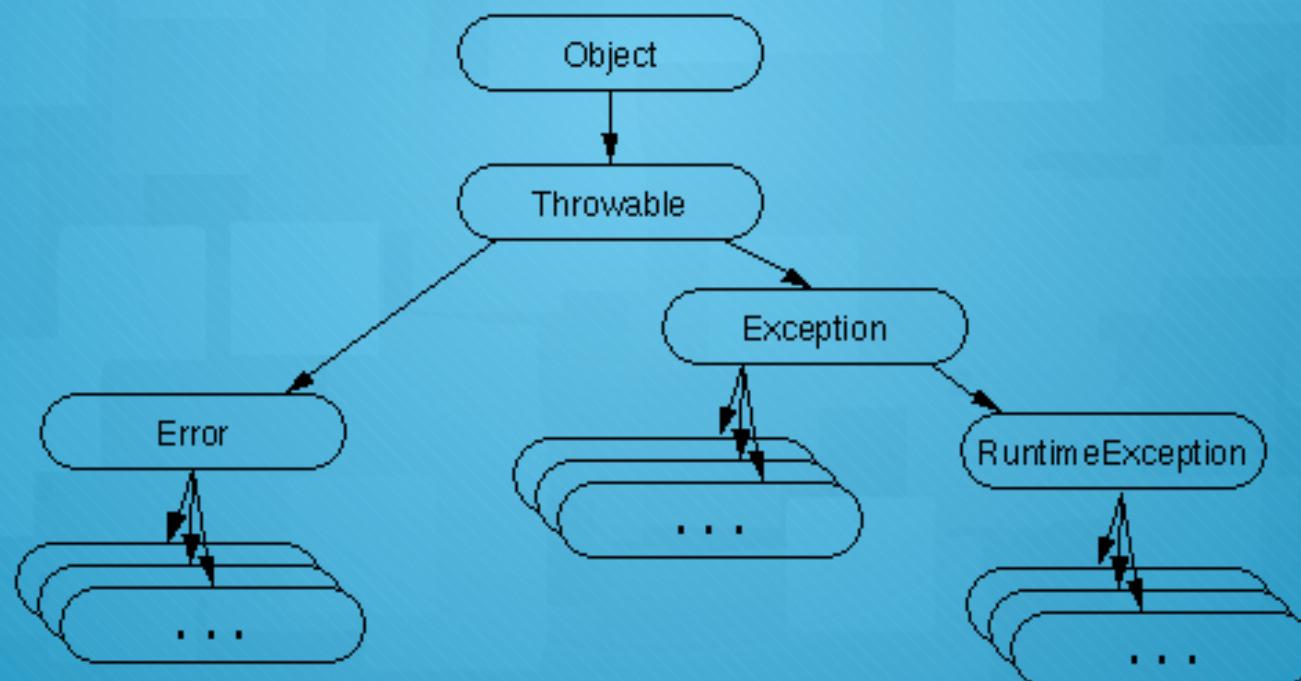
```
double division (double a, double b) {  
    double c = a/b;  
    return c;  
}
```

Java Provides a way to handle such exceptions.  
Called it as Exception Handling

# Exception Handling

- Java's exception handling enables your Java applications to handle exceptions sensibly.
- When an exception occurs in a Java program it usually results in an exception being thrown.
- Exception occurs only in run time during program execution
- Some keywords:
  - **try, catch, finally, throws and throw**

# Exception Hierarchy



# Errors

- Errors are irrecoverable situations that occurs during program execution
- Once occurs the application can't be recovered from and come to halt.
- Errors need not to be handled
- Examples:
  - `java.lang.OutOfMemoryError`
  - `java.lang.StackOverFlow`

# Example – Error

```
public class Test{
    public void method1(){
        this.method2();
    }
    public void method2(){
        this.method1();
    }
}

public static void main (String args[]){
    Test errorDemo = new Test ();
    ed.method1();
}
```

Exception in thread "main" java.lang.StackOverflowError  
at Test.method2([Test.java:6](#))  
at Test.method1([Test.java:3](#))  
at Test.method2([Test.java:6](#))  
at Test.method1([Test.java:3](#))  
at Test.method2([Test.java:6](#))  
at Test.method1([Test.java:3](#))  
at Test.method2([Test.java:6](#))  
at Test.method1([Test.java:3](#))  
.  
.  
.  
at Test.method1([Test.java:3](#))

# Exceptions (try, catch and finally)

Unlike the errors, exceptions can be handled

```
try{
    //Some code, might throw an exception
}
catch (<ExceptionType> <name>) {
    //Control comes here
}
finally{
    // release some resources
}
```

# try, catch and finally – Example

```
import java.io.*;
public class ExcEg{
    public void FileIOOperation(){
        try{
            FileReader fr = new FileReader("MyFile.txt");
        }
        catch(FileNotFoundException e){
            System.out.println(e.getMessage());
        }
        finally{
            System.out.println("I will execute always");
        }
    }
    public static void main (String args[]){
        ExcEg eeg = new ExcEg ();
        eeg. FileIOOperation();
    }
}
```

## OUTPUT

MyFile.txt (No such file or directory)  
I will execute always

# Things to remember [1/2]

- At least, catch or finally block should be there accompanying with try block, both catch and finally can also be there
- No statement is allowed in between try, catch and finally.
- There can be multiple catch blocks
- One finally block for a try block – and its optional
- Catch block will execute only when exception is thrown

## Things to remember [2/2]

- When Child and Parent relation is there in exceptions, the catch block of parent always comes after child. (Narrow exceptions comes first and broader exceptions in last)
- Finally always runs even when there's no exception.
- In a try block after occurrence of exception, no remaining LOCs will execute.

# Questions?

# References

- <http://docs.oracle.com/javase/tutorial/essential/exceptions/>



Thanks...