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# Object Oriented Programming (JAVA)

Lecture 17

# Recap

- What is Inheritance
- Keyword *extends*
- Super and subclass
- Member access
- Extension as an advantage

# Multilevel Hierarchy

- You can build hierarchies that contain as many layers of inheritance
- It is perfectly acceptable to use a subclass as a superclass of another

**A, B, and C**

Where,

- **C** can be a subclass of **B**,
- And **B** is a subclass of **A**

```

class Box {
    private double width;
    private double height;
    private double depth;

    // construct clone of an object
    Box(Box ob) { // pass object to constructor
        width = ob.width;
        height = ob.height;
        depth = ob.depth;
    }

    // constructor used when all dimensions specified
    Box(double w, double h, double d) {
        width = w;
        height = h;
        depth = d;
    }

    // constructor used when no dimensions specified
    Box() {
        width = -1; // use -1 to indicate
        height = -1; // an uninitialized
        depth = -1; // box
    }

    // constructor used when cube is created
    Box(double len) {
        width = height = depth = len;
    }

    // compute and return volume
    double volume() {
        return width * height * depth;
    }
}

```

```

// Add weight.
class BoxWeight extends Box {
    double weight; // weight of box

    // construct clone of an object
    BoxWeight(BoxWeight ob) { // pass object to constructor
        super(ob);
        weight = ob.weight;
    }

    // constructor when all parameters are specified
    BoxWeight(double w, double h, double d, double m) {
        super(w, h, d); // call superclass constructor
        weight = m;
    }

    // default constructor
    BoxWeight() {
        super();
        weight = -1;
    }

    // constructor used when cube is created
    BoxWeight(double len, double m) {
        super(len);
        weight = m;
    }
}

```

```

// Add shipping costs
class Shipment extends BoxWeight {
    double cost;

    // construct clone of an object
    Shipment(Shipment ob) { // pass object to constructor
        super(ob);
        cost = ob.cost;
    }

    // constructor when all parameters are specified
    Shipment(double w, double h, double d,
             double m, double c) {
        super(w, h, d, m); // call superclass constructor
        cost = c;
    }

    // default constructor
    Shipment() {
        super();
        cost = -1;
    }

    // constructor used when cube is created
    Shipment(double len, double m, double c) {
        super(len, m);
        cost = c;
    }
}

```

## OUTPUT

**Volume of shipment1 is 3000.0**  
**Weight of shipment1 is 10.0**  
**Shipping cost: \$3.41**  
**Volume of shipment2 is 24.0**  
**Weight of shipment2 is 0.76**  
**Shipping cost: \$1.28**

```

class DemoShipment {
    public static void main(String args[]) {
        Shipment shipment1 =
            new Shipment(10, 20, 15, 10, 3.41);
        Shipment shipment2 =
            new Shipment(2, 3, 4, 0.76, 1.28);

        double vol;

        vol = shipment1.volume();
        System.out.println("Volume of shipment1 is " + vol);
        System.out.println("Weight of shipment1 is "
                           + shipment1.weight);
        System.out.println("Shipping cost: $" + shipment1.cost);
        System.out.println();

        vol = shipment2.volume();
        System.out.println("Volume of shipment2 is " + vol);
        System.out.println("Weight of shipment2 is "
                           + shipment2.weight);
        System.out.println("Shipping cost: $" + shipment2.cost);
    }
}

```

# Constructors Call

- When a class hierarchy is created, in what order are the constructors for the classes that make up the hierarchy called?
- For example, given a subclass called B and a superclass called A, is A's constructor called before B's, or vice versa?
- The answer is that in a class hierarchy, constructors are called in order of derivation.

# When Constructors are called-Example

```
// Create a super class.  
class A {  
    A() {  
        System.out.println("Inside A's  
constructor.");  
    }  
}
```

```
// Create another subclass by extending B.  
class C extends B {  
    C() {  
        System.out.println("Inside C's  
constructor.");  
    }  
}
```

```
//Create a subclass by extending class A.  
class B extends A {  
    B() {  
        System.out.println("Inside B's  
constructor.");  
    }  
}
```

```
class CallingCons {  
    public static void main(String args[]) {  
        C c = new C();  
    }  
}
```

## OUTPUT

Inside A's constructor  
Inside B's constructor  
Inside C's constructor

# Method Overriding

- In a class hierarchy, when a method in a subclass has the same name and type signature as a method in its superclass that is called method overriding
- So, when an overridden method is called from within a subclass, it will always refer to the version of that method defined by the subclass.
- The version of the method defined by the superclass will be hidden

# Method Overriding

**OUTPUT**  
k: 3

```
class A {  
    int i, j;  
  
    A(int a, int b) {  
        i = a;  
        j = b;  
    }  
  
    // display i and j  
    void show() {  
        System.out.println("i and j: " + i + " " + j);  
    }  
}
```

```
class B extends A {  
    int k;  
  
    B(int a, int b, int c) {  
        super(a, b);  
        k = c;  
    }  
  
    // display k -- this overrides show() in A  
    void show() {  
        System.out.println("k: " + k);  
    }  
}
```

```
class Override {  
    public static void main(String args[]) {  
        B subOb = new B(1, 2, 3);  
  
        subOb.show(); // this calls show() in B  
    }  
}
```

SO...

How to call superclass  
**OVERRIDEN** method

?

# Here is the answer...

```
class B extends A {  
    int k;  
  
    B(int a, int b, int c) {  
        super(a, b);  
        k = c;  
    }  
  
    void show() {  
        super.show(); // this calls A's show()  
        System.out.println("k: " + k);  
    }  
}
```

**OUTPUT**  
i and j: 1 2  
k: 3

# Method Overloading

- Method overriding occurs only when the names and the type signatures of the two methods are identical.
- If they are not, then the two methods are simply overloaded.

# Method Overloading

```
/* Methods with differing type signatures are
overloaded -- not overridden.*/
class A {
    int i, j;

    A(int a, int b) {
        i = a;
        j = b;
    }

    // display i and j
    void show() {
        System.out.println("i and j: " + i + " " + j);
    }
}
```

```
// Create a subclass by extending class A.
class B extends A {
    int k;

    B(int a, int b, int c) {
        super(a, b);
        k = c;
    }

    // overload show()
    void show(String msg) {
        System.out.println(msg + k);
    }
}
```

```
class OverLoading{
    public static void main(String args[]) {
        B subOb = new B(1, 2, 3);

        subOb.show("This is k: "); // this calls show() in B
        subOb.show(); // this calls show() in A
    }
}
```

**OUTPUT**  
This is k: 3  
i and j: 1 2

# Using Abstract Classes

- If you will want to create a superclass that only defines a generalized form that will be shared by all of its subclasses
- leaving it to each subclass to fill in the details.
- class determines the nature of the methods that the subclasses must implement.
- **abstract** keyword

# Using Abstract Classes

- Any class that contains one or more abstract methods must also be declared abstract.

```
abstract class A{ /* Statements */ }
```

- The methods in abstract class must be abstract also

```
abstract type name(parameter-list);
```

# Using Abstract Classes

```
// A Simple demonstration of abstract.  
abstract class A {  
    abstract void callme();
```

```
// concrete methods are still allowed in abstract classes  
void callmetoo() {  
    System.out.println("This is a concrete method.");  
}
```

```
class B extends A {  
    void callme() {  
        System.out.println("B's implementation of callme.");  
    }  
}
```

## OUTPUT:

This is a concrete method.  
B's implementation of callme.

```
class AbstractDemo {  
    public static void main(String args[]) {  
        B b = new B();  
  
        b.callme();  
        b.callmetoo();  
    }  
}
```

# Things to remember

- As mentioned, it is not possible to instantiate an abstract class by creating its object
- Class A implements a concrete method called callmetoo( ). It is perfectly fine.

# 3 usage of **final**

- o First: already defined
- o Second: it disallow a method from being overrideng.

```
final void meth() { /*Statements*/ }
```

```
void meth() { /*Statements*/ } // Not allowed
```

- o Third: Sometimes you also want to prevent your class from being inherited

```
final class A { /* Statements */ }
class B extends A { //... } // Not allowed
```

# Chapter Review

- o Inheritance basics
- o Using super
- o Creating Multilevel Hierarchy
- o When Constructors are called
- o Method overriding
- o Using Abstract Classes
- o Using Final with inheritance

# Questions?



Thanks...