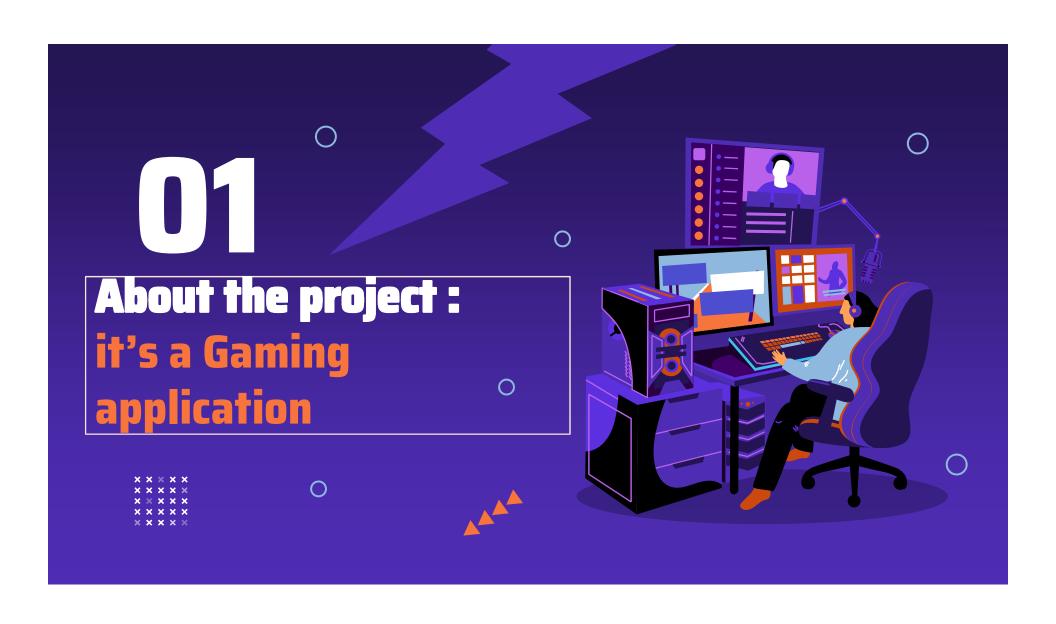


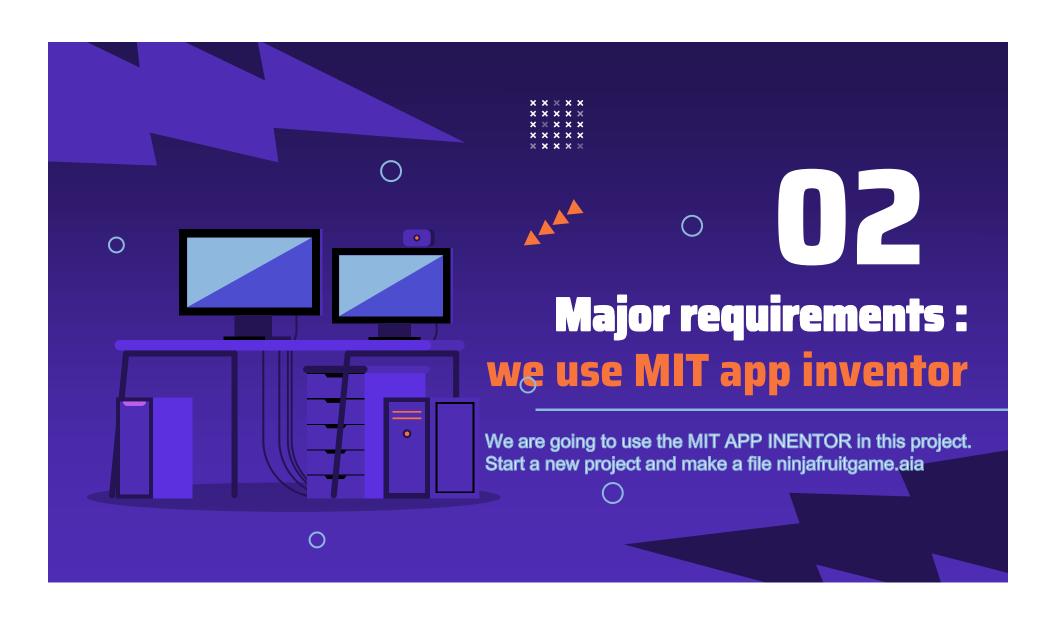
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Branch - ECE









Project stages





Stage 1

First Screen:

The first and most important things for an Android apllication is that it should be able to take some input from the user. So first we will implement Play Button in First Screen. So user should able to start over game.

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Now, we will make a second screen layout and make Background Layout and implement some codes





Stage 3

Third Screen:

We will create third screen and in which our project needs a restart Button. Now we will click and Hold on the word 'Button's in the Palette. Drag over mouse over to the viewer. And Drop the Button and a New Button will appear on the Viewer.

