

# Chapter 5

## How to test and debug a JavaScript application



# Objectives

- An introduction to testing and debugging
- How to debug with Chrome's developer tools
- Other debugging methods



# An introduction to testing and debugging



# An introduction to testing and debugging

- **Testing** an application that you run it and make sure that it works correctly.
- **Debugging** an application, that you fix the errors(bugs) that you discover during testing.



# An introduction to testing and debugging (cont.)

- **The goal of testing:**  
To find all errors before the application is put into production.
- **The goal of debugging:**  
To fix all errors before the application is put into production.



# An introduction to testing and debugging (cont.)

- The three types of errors that can occur
  - Syntax errors
  - Runtime errors
  - Logic errors



# Common JavaScript errors

## Common syntax errors

- Misspelling keywords, like coding `getElementByID` instead of `getElementById`.
- Omitting required parentheses, quotation marks, or braces.
- Not using the same opening and closing quotation mark.
- Omitting the semicolon at the end of a statement.
- Misspelling or incorrectly capitalizing an identifier, like defining a variable named `salesTax` and referring to it later as `salestax`.

## Problems with HTML references

- Referring to an attribute value or other HTML component incorrectly, like referring to an id as `salesTax` when the id is `sales_tax`.

## Problems with data and comparisons

- Not testing to make sure that a user entry is the right data type before processing it.
- Not using the `parseInt` or `parseFloat` method to convert a user entry into a numeric value before processing it.
- Using one equal sign instead of two when testing for equality.



# Common JavaScript errors(cont.)

## Problems with floating-point arithmetic

- The number data type in JavaScript uses floating-point numbers, and that can lead to arithmetic results that are imprecise. For example,

```
var salesAmount = 74.95;  
salesTax = salesAmount * .1;           // result is 7.4950000000000001
```

- One way to fix this potential problem is to round the result to the right number of decimal places and then convert it back to a floating-point number:

```
salesTax = salesTax.toFixed(2)          // result is 7.50 as a string  
salesTax = parseFloat(salesTax.toFixed(2)); // result is 7.50 as a number
```

## Problems with undeclared variables that are treated as global variables

- If you assign a value to a variable that hasn't been declared, the JavaScript engine treats it as a global variable. This can happen when you misspell a variable name, as in this example:

```
var calculateTax = function (subtotal, taxRate) {  
    var salesTax = subtotal * taxRate;           // salesTax is local  
    salestax = parseFloat(salesTax.toFixed(2)); // salestax is global  
    return salesTax;                             // salesTax isn't rounded but salestax is  
}
```





# How to plan the test run

- There are at least two test phase:
  - 1<sup>st</sup> phase: test application with valid data
  - 2<sup>nd</sup> phase: test application with invalid data



# How to plan the test run (cont.)

- Try to test with Future Value application

## Future Value Calculator

Investment Amount:

Annual Interest Rate:

Number of Years:

Future Value:

# How to plan the test run (cont.)

- Two common testing problems
  - Not testing a wide enough range of entries
  - Not knowing what the results of each set of entries should be and assuming that the results are correct because they look correct.



# How to use top-down coding and testing simplify debugging

- **Top-down coding and testing** that you start by coding and testing a small portion of code.
- You can build first with small code then add more code to test for next phase.



# How to use top-down coding and testing simplify debugging (cont.)

- Look at example

**The user interface for a Future Value application**

**Future Value Calculator**  
  
Investment Amount:   
Annual Interest Rate:   
Number of Years:   
Future Value:

# How to use top-down coding and testing simplify debugging (cont.)

## Testing phase 1: No data validation

```
var $ = function (id) {  
    return document.getElementById(id);  
}  
var calculateClick = function () {  
    var investment = parseFloat( $("#investment").value );  
    var annualRate = parseFloat( $("#rate").value );  
    var years = parseInt( $("#years").value );  
    for ( i = 1; i <= years; i++ ) {  
        investment += investment * annualRate / 100;  
    }  
    $("#future_value").value = investment.toFixed();  
}  
window.onload = function () {  
    $("#calculate").onclick = calculateClick;  
}
```



# How to use top-down coding and testing simplify debugging (cont.)

## Testing phase 2: Add data validation for just the first entry

```
if (isNaN(investment) || investment <= 0) {  
    alert("Investment must be a number and greater than zero.");  
}  
else {  
    // the future value calculation from phase 1  
}
```

## Testing phase 3: Add data validation for the other entries

```
// Add data validation for the other entries
```

## Testing phase 4: Add the finishing touches

```
// Add finishing touches like moving the focus to the first text box
```



# How to debug with Chrome's developer tools



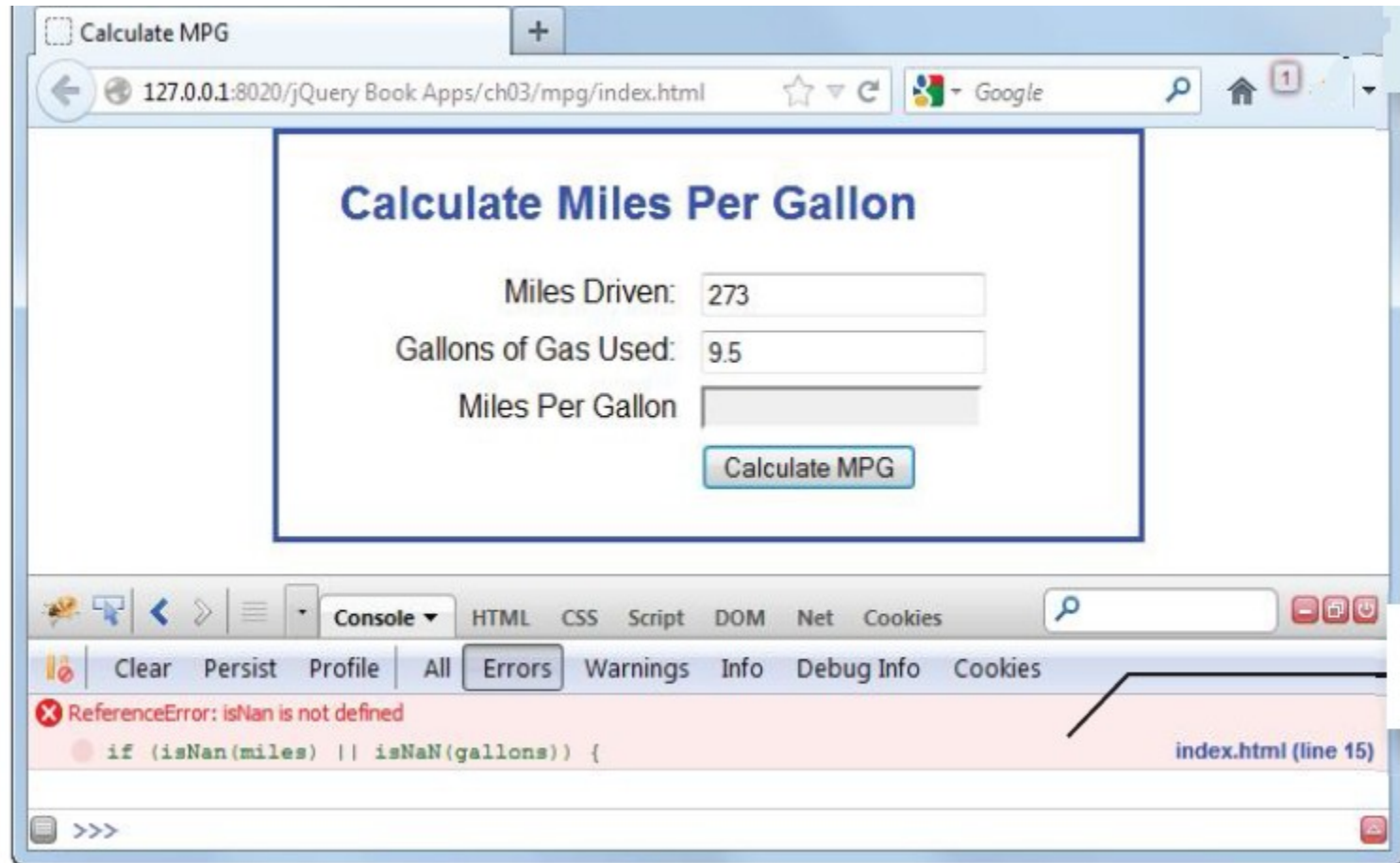


# How to debug with Chrome's developer tools

- Chrome's developer tools provide some excellent debugging features, like identifying the JavaScript statement that caused an error.
- Press F12 key to start the chrome's development tools.



# How to debug with Chrome's developer tools (cont.)



# How to use breakpoints and step through your code

- You can set a breakpoint to stop the execution of your application.
- The execution of application will stop before statement that is set breakpoint.
- You can see value of variables in watch windows. They can help you define caused of error.



# How to use breakpoints and step through your code (cont.)

The screenshot shows a web browser window with the title "Join Email List". The address bar shows the URL "127.0.0.1:8020/jquery Book Apps/ch03/email\_list/index.html". The page content includes a heading "Please join our email list" and a form with three input fields: "Email Address:" (containing "joel@yahoo.com"), "Re-enter Email Address:" (containing "joel@yahoo.com"), and "First Name:" (empty). A "Join our List" button is at the bottom of the form.

Below the browser window is a JavaScript debugger. The "Script" tab is active, showing the code for the "joinList" function. A red dot indicates a breakpoint set on line 10. The code is as follows:

```
1 var $ = function (id) {  
2     return document.getElementById(id);  
3 }  
4 var joinList = function () {  
5     var emailAddress1 = $("#email_address1").value;  
6     var emailAddress2 = $("#email_address2").value;  
7     var isValid = true;  
8  
9     // validate the first entry  
10    if (emailAddress1 == "") {  
11        $("#email_address1_error").firstChild.nodeValue = "This field is requ  
12        isValid = false;  
13    }  
14 }  
15
```

The "Watch" tab is also active, showing the following variables and their values:

Variable	Value
input#join_list	Join our List
emailAddress1	"joel@yahoo.com"
emailAddress2	"joel@yahoo.com"
isValid	true
toString	function()
Window	Window index.html



# How to use breakpoints and step through your code (cont.)

- You can step through the JavaScript code by press the keys below.

Button	Key	Description
Step Into	F11	Step through the code one line at a time.
Step Over	F10	Run any called functions without stepping through them.
Step Out	SHIFT + F11	Execute the rest of a function without stepping through it.
Resume	F8	Resume normal execution.



# Other debugging methods



# How to trace the execution of your JavaScript code

- You can insert `console().log` method to display values of key variable at a key point to console panel.
- Or you can use `aler()` method to display values of key variable at a key point to popups.
- Base on the value of key variable you can determine the caused of error.



# How to trace the execution of your JavaScript code (example)

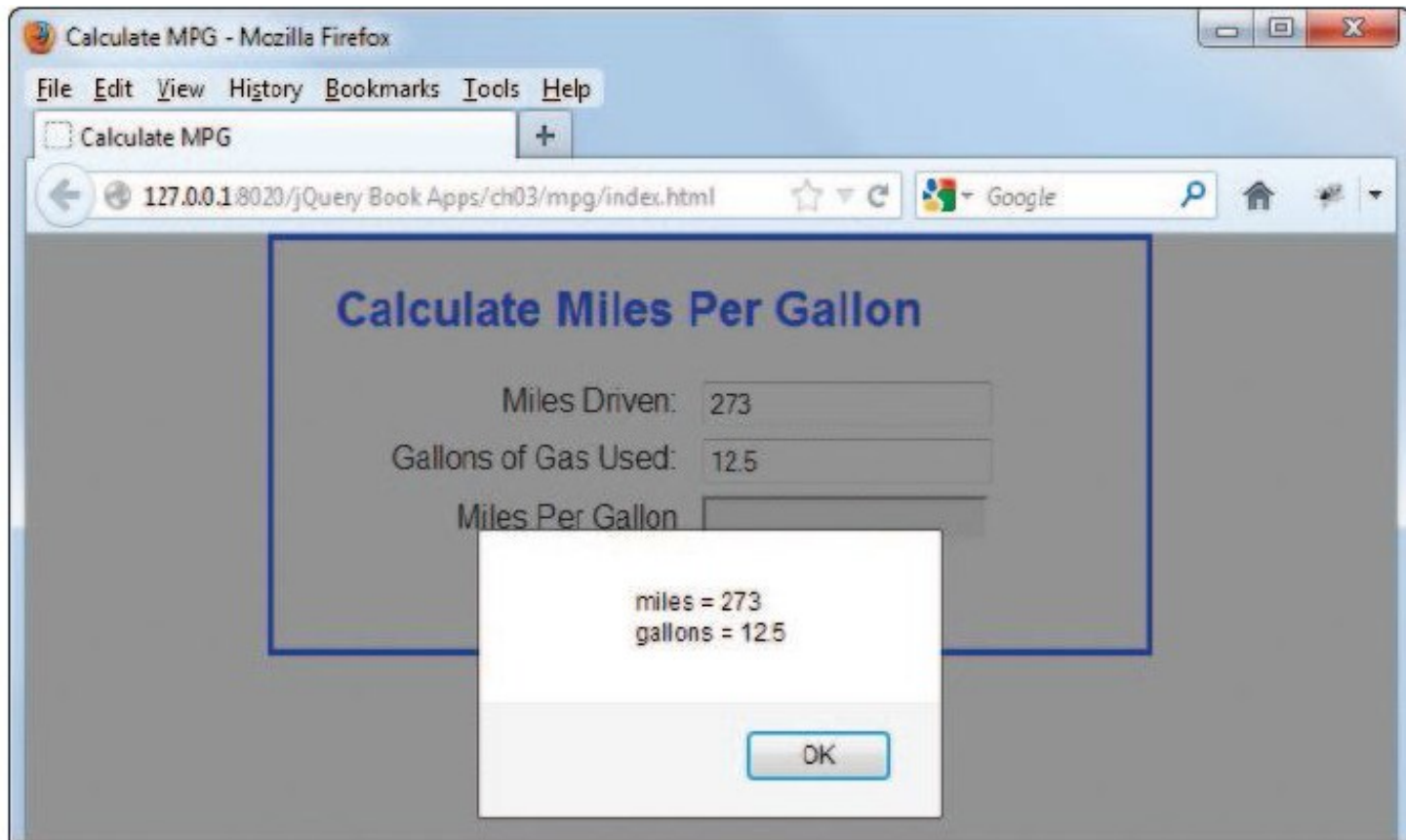
JavaScript with five alert statements that trace the execution of the code

```
var $ = function (id) {  
    alert("$ function has started");  
    return document.getElementById(id);  
}  
calculateMpg = function () {  
    alert("calculateMpg function has started");  
    var miles = parseInt($("#miles").value);  
    var gallons = parseFloat($("#gallons").value);  
    alert("miles = " + miles +  
        "\ngallons = " + gallons);  
  
    if (isNaN(miles) || isNaN(gallons)) {  
        alert("Both entries must be numeric");  
    }  
    else {  
        alert("The data is valid and the calculation is next");  
        var mpg = miles / gallons;  
        $("#mpg").value = mpg.toFixed(1);  
    }  
}  
window.onload = function () {  
    alert("onload function has started");  
    $("#calculate").onclick = calculateMpg;  
    $("#miles").focus();  
}
```





# How to trace the execution of your JavaScript code (example)



# How to view the source code

- You can view the source code of HTML and JavaScript to identify an error.
- Right click on page and select View Source or View Page Source to display the source code of page.



# How to validate the HTML

- W3C provide a tool permit you validate your html file at <http://validator.w3.org/>
- This tool will check and report the error in HTML file to you. Then you can fix it.



# Summary

- **Testing** an application that you run it and make sure that it works correctly.
- **Debugging** an application, that you fix the errors(bugs) that you discover during testing.
- The three types of errors that can occur: Syntax errors, Runtime errors, Logic errors.
- There are at least two test phase:
  - 1st phase: test application with valid data
  - 2nd phase: test application with invalid data
- Chrome's developer tools provide some excellent debugging features, like identifying the JavaScript statement that caused an error.

# Summary(cont.)

- You can set a breakpoint to stop the execution of your application.
- The execution of application will stop before statement that is set breakpoint.
- You can see value of variables in watch windows. They can help you define caused of error.
- You can step through the JavaScript code to identify the caused of error.
- You can use trace of code, view source or HTML validator tool of W3C to debugging an application.

