

# Chapter 14

How to work with control structures,  
Exceptions, and regular expressions

# Objectives

- More about control structures
- The Invoice application
- How to handle exceptions
- How to use regular expressions
- The Account Profile application



What else you need to know  
about control structures



# How to use the equality and identity operators

- The equality operators

Operator	Description	Example
<code>==</code>	Equal	<code>lastName == "Hopper"</code>
<code>!=</code>	Not equal	<code>Months != 0</code>

- The identity operators

Operator	Description	Example
<code>===</code>	Equal	<code>lastName === "Hopper"</code>
<code>!==</code>	Not equal	<code>Months !== 0</code>



# How to use the equality and identity operators (cont.)

- The ***equality operators*** perform type ***coercion*** whenever that's necessary. That means they convert data from one type to another before perform operator.
- The ***identity operators*** do not perform type coercion. If the two operands are different types, the result will always be false.



# How to use the break and continue statements


- The ***break statement*** ends a loop.
- The ***continue statement*** ends the current iteration of a loop, but allow the next iteration to proceed.



# How to use the break and continue statements (cont.)

- **Example 1:** The break statement in a while loop

```
var number;  
while(true){  
    number = parseInt(prompt("Enter a number  
                             from 1 to 10."));  
    if(isNaN(number) || number < 1 || number > 10){  
        alert("Invalid entry. Try again");  
    }else {  
        break;  
    }  
}  
Alert(number);
```



# How to use the break and continue statements (cont.)

- **Example 2:** The continue statement in a while loop

```
var sum=0;
var number=0;
while(number<=40){
    number++;
    if(number %5 !==0){
        ← continue;
    }
    sum +=number;
}
```





# How to use the switch statements

- The syntax of switch case

```
switch(expression){  
    case value1:  
        statements;  
        break;  
    case value2:  
        statements;  
        break;  
    ...  
    case valuen:  
        statements;  
        break;  
    default:  
        statements;  
}
```



# How to use the switch statements (cont.)

- A switch statement with a default case

```
switch( letterGrade ){  
    case "A":  
        message = "well above average";  
        break;  
    case "B":  
        message = "above average";  
        break;  
    case "C":  
        message = "average";  
        break;  
    case "D":  
        message = "below average";  
        break;  
    default:  
        message = "invalid grade";  
}
```



# How to use the switch statements (cont.)

- A switch statement with fall through

```
switch( letterGrade ){  
    case "A":  
    case "B":  
        message = "Scholarship approved";  
        break;  
    case "C":  
        message = "Application requires review";  
        break;  
    case "D":  
    case "F":  
        message = "Scholarship not approved";  
        break;  
}
```



# How to use the condition operator

- Syntax of the condition operator

`(conditional_expression) ? Value_if_true:value_if_false`

- Example 1: Setting a string based on a comparison

```
var message =(age>=18)? "can vote" : "can't vote";
```

- Example 2: calculating overtime pay

```
var overtime =(hours>=40)? (hours-40)*rate*1.5:0;
```

- Example 3: Returning one of two values based on comparison

```
return (number >highest)? highest:number;
```



# How to use the AND and OR operators for selections

- Example 1: An OR selection that returns a Boolean value  

```
var selected =(state=="CA" || state=="NC");
```
- Example 2: An AND selection that returns a null, undefined, or String value  

```
var selected = state && state.toString();
```
- Example 3: An OR selection that won't return null or undefined value  

```
var selected = state || "CA";
```
- Example 4: An OR selection that set default value  

```
var selected = dt || new Date();
```



# How to use the AND and OR operators for selections (cont.)

- These  

```
var selected =(state==="CA" || state==="NC");
```
- Example 2: An AND selection that returns a null, undefined, or String value  

```
var selected = state && state.toString();
```
- Example 3: An OR selection that won't return null or undefined value  

```
var selected = state || "CA";
```
- Example 4: An OR selection that set default value  

```
var selected = dt || new Date();
```



# How to use the AND and OR operators for selections (cont.)

- How to rewrite selections

- Example 1:

```
var selected =false;  
if(state=="CA" || state=="NC"){  
    selected =true;  
}
```

- Example 2:

```
var selected;  
if(state){  
    selected =sate.toString();  
}
```

# How to use the AND and OR operators for selections (cont.)

- How to rewrite selections

- Example 3:

```
var selected ="CA";  
if(state){  
    selected =state;  
}
```

- Example 4:

```
var selected =dt;  
if(!selected){  
    selected = new Date();  
}
```





# The Invoice Application



# The Invoice Application

- The User Interface

## Invoice Total Calculator

Enter the two values that follow and click "Calculate".

Customer Type:

Invoice Subtotal:

---

Discount Percent:  %

Discount Amount:

Invoice Total:



# The Invoice Application (cont.)

- The HTML code

```
<main>
  <h1>Invoice Total Calculator</h1>
  <p>Enter the two values that follow and click "Calculate".</p>

  <label for="type">Customer Type:</label>
  <select id="type">
    <option value="reg">Regular</option>
    <option value="loyal">Loyalty Program</option>
    <option value="honored">Honored Citizen</option>
  </select>
  <br>

  <label for="subtotal">Invoice Subtotal:</label>
  <input type="text" id="subtotal" /><br>
  -----<br>

  <label for="percent">Discount Percent:</label>
  <input type="text" id="percent" disabled />%<br>

  <label for="discount">Discount Amount:</label>
  <input type="text" id="discount" disabled /><br>

  <label for="total">Invoice Total:</label>
  <input type="text" id="total" disabled /><br>

  <label>&nbsp;</label>
  <input type="button" id="calculate" value="Calculate" />
</main>
```



# The Invoice Application (cont.)

- The JavaScript code

```
$( document ).ready(function() {  
    var calculateDiscount = function(customer, subtotal) {  
        switch( customer ) {  
            case "reg":  
                if (subtotal < 100) {  
                    return 0;  
                } else if (subtotal >= 100 && subtotal < 250) {  
                    return .1;  
                } else if (subtotal >= 250 && subtotal < 500) {  
                    return .25;  
                } else if (subtotal >= 500) {  
                    return .3;  
                }  
                break;  
            case "loyal":  
                return .3;  
                break;  
            case "honored":  
                return (subtotal < 500) ? .4 : .5;  
                break;  
            default:  
                return 0;  
                break;  
        }  
    };  
});
```



# The Invoice Application (cont.)

- The JavaScript code

```
$("#calculate").click(function() {
    var discountAmount, invoiceTotal, discountPercent;

    // get values from page
    var customerType = $("#type").val();
    var subtotal = $("#subtotal").val() || 0; // default value of zero
    subtotal = parseFloat(subtotal);

    // call function to get discount percent
    discountPercent = calculateDiscount(customerType, subtotal);

    // calculate discount amount and invoice total
    discountAmount = subtotal * discountPercent;
    invoiceTotal = subtotal - discountAmount;

    // display subtotal to 2 decimals, and all other values
    $("#subtotal").val( subtotal.toFixed(2) );
    $("#percent").val( (discountPercent * 100).toFixed(2) );
    $("#discount").val( discountAmount.toFixed(2) );
    $("#total").val( invoiceTotal.toFixed(2) );

    // set focus on type drop-down
    $("#type").focus();
});

// set focus on on type drop-down on initial load
$("#type").focus();
});
```

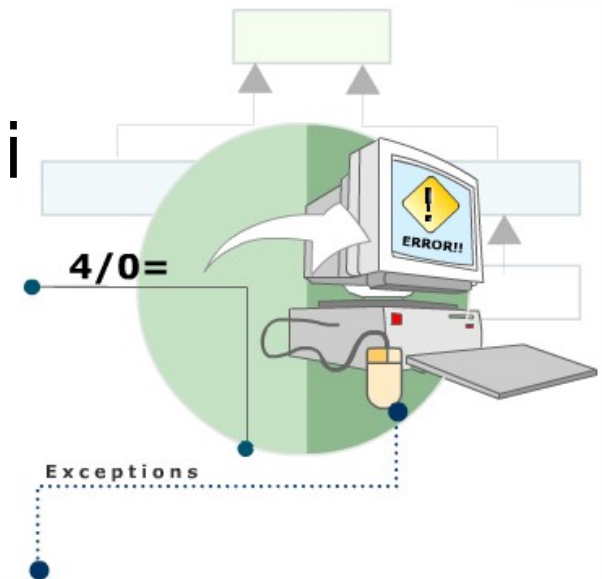


# How to handle exceptions



# Concept of Exception

- An exception is an abnormal condition that arise out of an extraordinary situation disrupting the flow of program's instruction
- In programs, exceptions can occur due to any of the following reasons:
  - Programming errors
  - Client code errors
  - Errors beyond the control of a program



# Handle checked exception

- Two ways handle checked exception:
  - Throw the exception to the calling method
  - Catch the exception and handle it

```
try  
{  
.....  
}  
catch (Exception e)  
{  
.....  
}
```

**Exception  
Handling**





# Why you need to handle an exception?

- If you don't handle an exception:
  - Program maybe crash
  - User may be lost their data
  - Some resource can't reuse



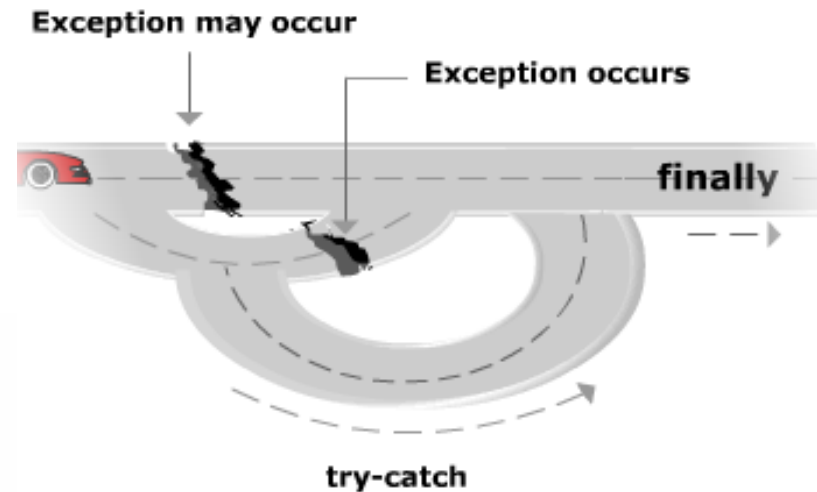
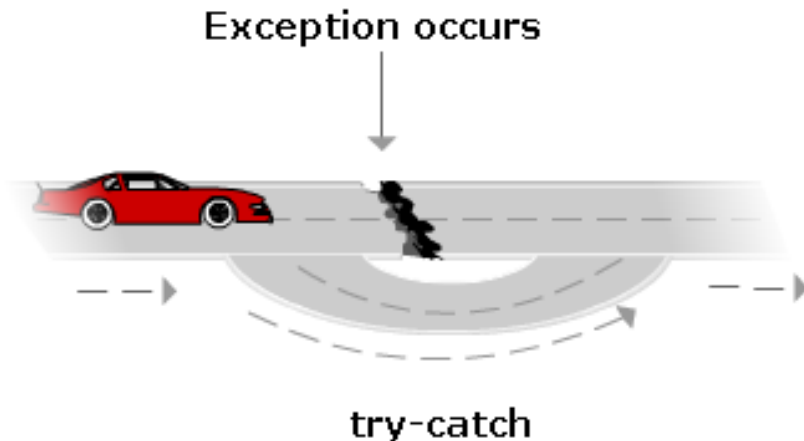
# How to use the try statement

- The syntax of the try statement

```
try {statements}
```

```
catch(errorName) {statements}
```

```
[finally {statements}]
```



# How to use the try statement(cont.)

- The properties of Error object

Property	Description
name	The type of error
message	The message that describes the error.

- A try-catch statement for a calculateFV() function

```
Var calculateFV = function(investment,rate,year){
    try{
        var futureValue = investment;
        for(var i=1; i<=years; i++){
            futureValue +=futureValue * Rate/100;
        }
        futureValue = futureValue.toFixed(2);
        return futureValue;
    }catch(error){
        alert(error.name + " : " + error.message);
    }
};
```



# How to create and throw Error objects

- In some case, you can throw your own exceptions.
- To throw an exception you need to create an error object and use throw statement.
- **The syntax for creating a new Error object**  
`new Error(message)`
- **The syntax for throw statement**  
`throw errorObject;`



# How to create and throw Error objects (cont.)

- A calculateFV() method that throws a new Error object

```
Var calculateFV = function(investment,rate,year){  
    if(isNaN(investment) || investment <=0){  
        throw new Error("Investment must be greater than 0");  
    }  
    if(isNaN(rate) || rate <=0){  
        throw new Error("Annual rate must be greater than 0");  
    }  
    var futureValue = investment;  
    for(var i=1; i<years; i++){  
        futureValue += futureValue * rate/100;  
    }  
    return futureValue.toFixed(2);  
};
```



# How to create and throw Error objects (cont.)

- A try-catch statement that catches the Error object that has been thrown

```
try{
    $("fucture_value").text =
        calculateFV(investment, rate, years);
}catch(error){
    alert(error.name + ":" + error.message);
}finally{
    $("investment").focus();
};
```



# How to create and throw Error objects (cont.)

- Some of the error types in the Error hierarchy

Type	Thrown when
RangeError	A numeric value has exceeded the allowable range.
ReferenceError	A variable is read that hasn't been defined.
SyntaxError	A runtime syntax error is encountered
TypeError	The type of a value is difference from what was expected.

- A statement that throws a RangeError object  
`throw new RangeError("Annual rate is invalid.");`



# How to use regular expressions





# How to create and use regular expression

- A **regular expression** defines a **pattern** that can be searched for in a string.
- Two ways to create a regular expression object
  - By using the `RegExp()` constructor

```
var variableName =  
    new RegExp("expression" [, "flags"]);
```
  - By coding a regular expression literal

```
var variableName = /expression/["flags"];
```
- One method of regular expression

Method	Description
<code>test(string)</code>	Searches for the regular expression in the string. It is return true if pattern is found and false if it is not found.



# How to create and use regular expression (cont.)

- Two statements that create a regular expression

```
var pattern = new RegExp("Babbage");  
var pattern = /Babbage/;
```
- How to use test() method of a regular expression
  - Two string to test

```
var inventor = "Charls Babbage";  
var programmer = "Ada Lovelace";
```
  - How to use the test() method to search for the pattern

```
alert(pattern.test(inventor)); //display true  
alert(pattern.test(programmer)); //display false
```



# How to match special characters and types of characters

- How to match special characters

Pattern	Matches
\\	Backslash character
\/	Forward slash
\t	Tab
\n	New line
\r	Carriage return
\f	Form feed
\v	Vertical tab
[\b]	Backspace
\udddd	The Unicode character whose value is the four hexadecimal digits
\xdd	The Latin-1 character whose value is the two hexadecimal digits



# How to match special characters and types of characters (cont.)

- Examples

```
var string ="©2017 MMA Inc.  
    \nAll rights reserved (5/2017).";  
alert(/\/\/.test(string));  
    //Matches / and display true  
alert(/\\xA9/.test(string));  
    //Matches © and display true  
var pattern = new RegExp("\\\\"); //same as /\//  
alert(pattern.test(string));  
    //displays false since there 's no \
```



# How to match special characters and types of characters (cont)

- How to match types of characters

Pattern	Matches
.	Any character except a newline
[ ]	Any character in the brackets
[^]	Any character not in the brackets
[a - z]	Any character in the range of characters
\w	Any letter, number or underscore
\W	Any character that's not a letter, number or underscore
\d	Any digit
\D	Any character that's not a digit.
\s	Any whitespace character
\S	Any character that's not a whitespace



# How to match special characters and types of characters (cont.)

- Examples

```
var string = "The product code is MBT-3461.";
alert(/MB./.test(string));      //display true
alert(/MB[TF]/.test(string));   //display true
alert(/MBT-\W/.test(string));   //display false
```



# How to match string positions, subpatterns, and repeating patterns

- How to match string positions

Pattern	Matches
<code>^</code>	The beginning of the string
<code>\$</code>	The end of the string
<code>\b</code>	Word characters that aren't followed or preceded by a word character.
<code>\B</code>	Word characters that are followed or preceded by a word character.



# How to match string positions, subpatterns, and repeating patterns (cont.)

- Examples

```
var inventor = "Charles Babbage";  
alert(/^Charles/.test(inventor));    //display true  
alert(/Babbage$/.test(inventor));    //display true  
alert(/^Babbage/.test(inventor));    //display false
```

```
var programmer = "Ada Lovelace";  
alert(/Ad/.test(programmer));        //display true  
alert(/Ad\b/.test(programmer));      //display false
```





# How to match string positions, subpatterns, and repeating patterns (cont.)

- How to group and match subpatterns

Pattern	Matches
<code>(subpattern)</code>	Create a subpattern
<code> </code>	Matches either the left or right subpattern
<code>\n</code>	Matches the subpattern in the specified position

- Examples

```
var name = "Rob Robertson";  
alert(/^ (Rob) | (Bob) \b/.test(name)); //display true  
alert(/^ (\w\w\w) \1/.test(name)); //display true
```

# How to match string positions, subpatterns, and repeating patterns (cont.)

- How to match a repeating pattern

Pattern	Matches
{n}	Pattern must repeat exactly n times
{n, }	Pattern must repeat n or more times
{n, m}	Subpattern must repeat from n to m times
?	Zero or one of the previous subpattern(same as {0,1})
+	Zero or more of the previous subpattern(same as {1,})
*	Zero or one of the previous subpattern(same as {0,})



# How to match string positions, subpatterns, and repeating patterns (cont.)

- Examples

```
var phone = "559-555-6627";  
var fax = "(559) 555 6635";  
alert(/^\\d{3}-\\d{4}$/.test(phone)); //display true  
alert(/^\\(\\d{3}\\)\\)?\\d{3}-\\d{4}$/.test(fax));  
//display true
```

```
var phonePattern=/^\\(\\d{3}-\\)|\\(\\d{3}\\)\\)?\\d{3}-\\d{4}$/  
alert(phonePattern.test(phone)); //display true  
alert(phonePattern.test(fax)); //display true
```



# Regular expressions for data validation

- Regular expressions for testing validity

- A pattern for testing phone numbers in this format: 999-999-9999

**`/^\d{3}-\d{3}-\d{4}$/`**

- A pattern for testing credit card number in this format: 9999-9999-9999-9999

**`/^\d{4}-\d{4}-\d{4}-\d{4}$/`**

- A pattern for testing zip codes in either of these formats: 99999 or 99999-9999

**`/^\d{5}(-\d{4})?$/`**



# Regular expressions for data validation (cont.)

- Regular expressions for testing validity

- A pattern for testing email in this format:

username@mailserver.domainname

**`/^[\\w\\.\\-] + @[\\w\\.\\-] + \\.[a-zA-Z]+$`**

- A pattern for testing dates in this format: mm/dd/yyyy

**`/^[0,1]?\\d\\/[0-3]\\d\\/[\\d]{4}$`**



# Regular expressions for data validation (cont.)

- Examples that use these expressions

- Testing a phone number for validity

```
var phone = "559-555-6624"; //Valid phone number
var phonePattern = /^\\d{3}-\\d{3}-\\d{4}$/
if(!phonePattern.test(phone)){
    alert("Invalid phone number");
}
```

- Testing a date for valid format, but not for a valid month, day and year

```
var startDate = "8/10/2017"; //Invalid date
var datePattern = /^[0,1]?\\d\\/ [0-3]\\d\\/ \\d{4}$/
if(!datePattern.test(startDate)){
    alert("Invalid start date");
}
```



# The Account Profile application



# The Account Profile application

- The User interface

## My Account Profile

E-Mail:	<input type="text" value="grace@yahoo"/>	Please enter a valid email.
Mobile phone:	<input type="text" value="555-123-456"/>	Please enter a phone number in NNN-NNN-NNNN format.
ZIP Code:	<input type="text" value="1234"/>	Please enter a valid zip code.
Date of Birth:	<input type="text" value="15/18/1980"/>	Please enter a valid date in MM/DD/YYYY format.
<input type="button" value="Save"/>		





# The Account Profile application

- The HTML Code

```
<main>
  <h1>My Account Profile</h1>
  <label for="email">E-Mail:</label>
    <input type="text" name="email" id="email">
    <span>&nbsp;</span><br>
  <label for="phone">Mobile phone:</label>
    <input type="text" name="phone" id="phone">
    <span>&nbsp;</span><br>
  <label for="zip">ZIP Code:</label>
    <input type="text" name="zip" id="zip">
    <span>&nbsp;</span><br>
  <label for="dob">Date of Birth:</label>
    <input type="text" name="dob" id="dob">
    <span>&nbsp;</span><br>
  <input type="button" id="save" value="Save">
</main>
```



# The Account Profile application

- The JavaScript Code

```
$(document).ready(function() {  
    var isDate = function(date) {  
        if ( ! /^[01]?[d\[0-3\]d\[0-3\]d{4}$/.test(date) ) { return false; }  
  
        var index1 = date.indexOf( "/" );  
        var index2 = date.indexOf( "/", index1 + 1 );  
        var month = parseInt( date.substring( 0, index1 ) );  
        var day = parseInt( date.substring( index1 + 1, index2 ) );  
  
        if ( month < 1 || month > 12 ) { return false; }  
        if ( day > 31 ) { return false; }  
        return true;  
    };  
  
    $( "#save" ).click(function() {  
        $("span").text(""); // clear any previous error messages  
        var isValid = true; // initialize isValid flag  
  
        var email = $("#email").val();  
        var phone = $("#phone").val();  
        var zip = $("#zip").val();  
        var dob = $("#dob").val();
```



# The Account Profile application

- The JavaScript Code

```
if ( email === "" ||  
    ! /^[\w\.\-]+\@[\w\.\-]+\.[a-zA-Z]+$/ .test(email) )  
{  
    isValid = false;  
    $( "#email" ).next().text("Please enter a valid email.");  
}  
if ( phone === "" || ! /^\\d{3}-\\d{3}-\\d{4}$/ .test(phone) ) {  
    isValid = false;  
    $( "#phone" ).next().text(  
        "Please enter a phone number in NNN-NNN-NNNN format.");  
}  
if ( zip === "" || ! /^\\d{5}(-\\d{4})?$/ .test(zip) ) {  
    isValid = false;  
    $( "#zip" ).next().text("Please enter a valid zip code.");  
}  
if ( dob === "" || !isDate(dob) ) {  
    isValid = false;  
    $( "#dob" ).next().text(  
        "Please enter a valid date in MM/DD/YYYY format.");  
}  
  
if ( isValid ) {  
    // code that saves profile info goes here  
}  
  
$( "#email" ).focus();  
});  
  
// set focus on initial load  
$( "#email" ).focus();  
  
});
```



# Summary

- The ***equality operators*** perform type ***coercion*** whenever that's necessary. That means they convert data from one type to another before perform operator.
- The ***identity operators*** do not perform type coercion. If the two operands are different types, the result will always be false.
- An exception is an abnormal condition that arise out of an extraordinary situation disrupting the flow of program's instruction.
- You can use try/catch statement to handle an exeception.
- A ***regular expression*** defines a ***pattern*** that can be searched for in a string.



The End.

