

The Junction Tree Algorithm

A Visual Guide

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Problem Statement

What do these applications have in common?



INSURANCE

Uncover fraud, identify attempts at money laundering and assess a range of risks that can impact costs and competitive position with predictive analytics. Using predictive analytics insures can build and deploy intelligent detection solutions that provide a proactive heads-up of this Amad abuse, and protect profits for a better bottom line.

BayesFraud



BANKING

Become more proactive in addressing risk with predictive analytics. Utilize your data to the fullest to create automated solutions for default prediction, risk compliance, operational risk calculation, anti-money laundering and more.

Nykredit



FORENSICS

Make sense of complex data and resolve questions of identity in a range of forensic contexts. Predictive analytics enable real-time probability calculations of complex evidence, including mixed traces of DNA from multiple sources.

Forensic Identification



TELECOM

Identify risk scenarios that have a significant impact on telecoms. Real-time assessment solutions based on analytics reduce the risk of non-payment and promote stable customer relationships to keep telecom businesses competitive.

The Cure



MANUFACTURING

Troubleshoot breakdowns before they happen and keep crucial systems up and running. Predictive analytics help manufacturers automate component replacement and maintenance to protect businesses from costly operational downtime.

ABB

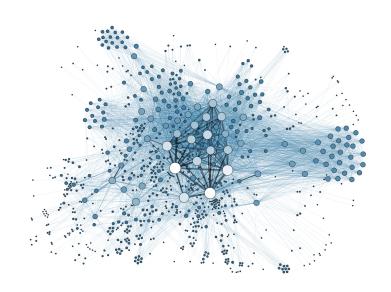


MEDICAL

An automated decision support solutions can assist physicians in making potentially life-saving diagnoses and managing healthcare treatment. Using predictive analytics medical staff can diagnose linless and select the correct treatment with great speed and accuracy, improving care and cost management.

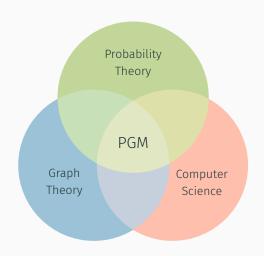
Treat Steward

Complexity and Uncertainty



Probabilistic Graphical Models

Probabilistic Graphical Models



Examples of PGMs

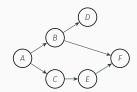


Figure 1: A Bayesian network

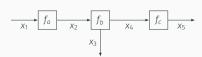


Figure 2: A factor graph

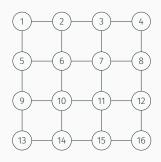


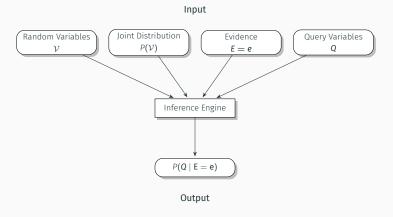
Figure 3: A Markov random field

Bayesian Inference

The Inference Problem

Given a set of random variables $\mathcal V$ and their joint distribution $P(\mathcal V)$, compute one or more conditional distributions given observations.

The Inference Problem



The Junction Tree Algorithm

The Junction Tree Algorithm

The **junction tree algorithm** is an efficient method to perform Bayesian inference in general graphs.

The Junction Tree Algorithm in Practice



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HUGINEXPERT



Steffen Lauritzen Chairman



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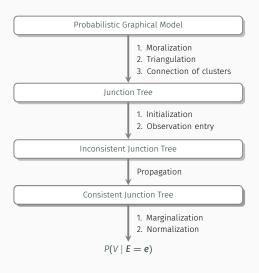
ABB

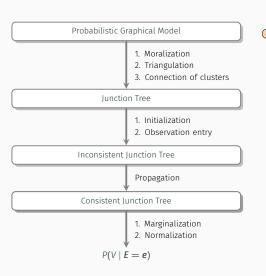


MEDICAL

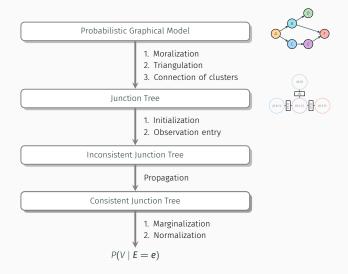
An automated decision support solutions can assist physicians in making potentially life-saving diagnoses and managing healthcare treatment. Using predictive analytics medical saff and niagnose illness and select the correct treatment with great speed and accuracy, improving care and cost management.

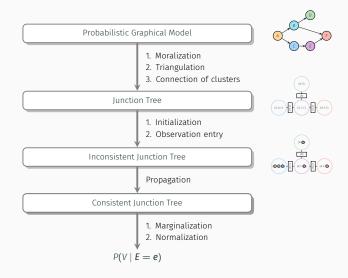
Treat Steward

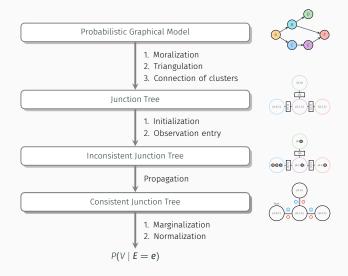




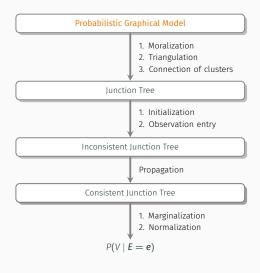








Overview



Probabilistic Graphical Model

Joint probability distribution

$$P(\mathcal{V}) = \prod_{V \in \mathcal{V}} P(V \mid pa(V))$$

Conditional probability distribution

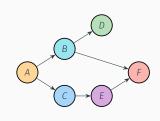


Figure 4: A Bayesian network¹

¹Example borrowed from Mark A. Paskin - A Short Course on Graphical Models

Starting Point

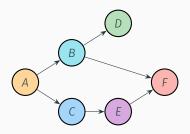
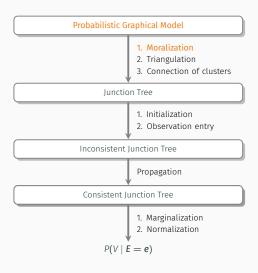


Figure 5: A Bayesian network

Overview



Moralization

Marry the parents of each variable and drop the directions of the edges.

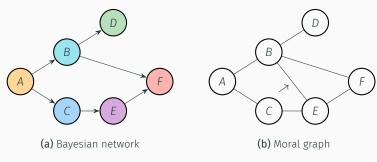


Figure 6: Moralization

Moralization

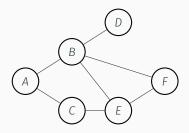
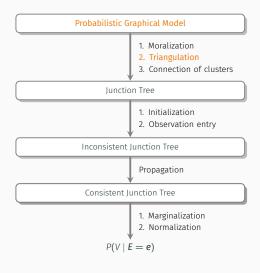


Figure 7: Moral Graph

Overview



Consists of removing every cycle of length greater than three in a graph.

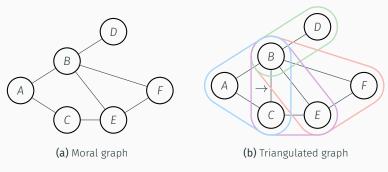


Figure 8: Triangulation

We do so by connecting two nonadjacent nodes in every cycle of length > three.

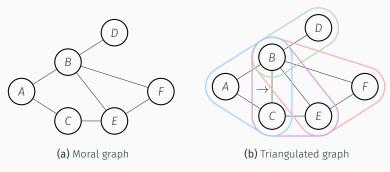


Figure 8: Triangulation

An optimal triangulation minimizes the sum of the state space sizes of the cliques.

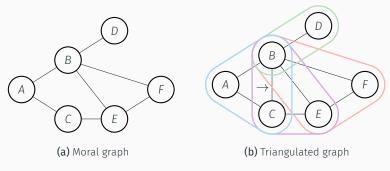


Figure 8: Triangulation

An optimal triangulation minimizes the sum of the state space sizes of the cliques.

This is equivalent to minimizing the size of the largest clique.

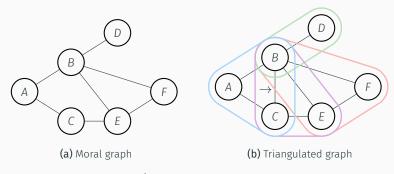


Figure 8: Triangulation

This problem is NP-complete.

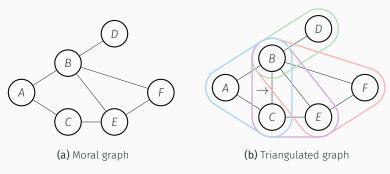
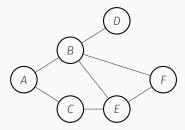
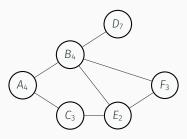


Figure 8: Triangulation

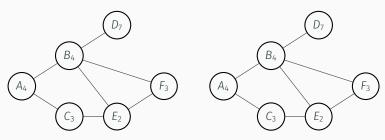
We will now demonstrate the **min-fill algorithm** [3]: A greedy, polynomial-time *heuristic* that produces high-quality triangulations in real-world settings.



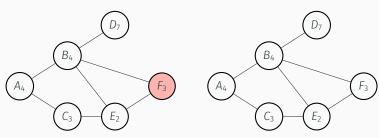
Subscripts denote the variable's cardinality.



Make a copy of the graph.

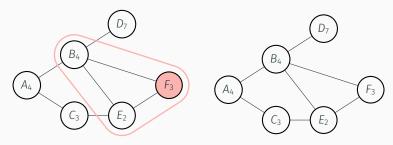


Select a node in the left graph according to the criterion described below.

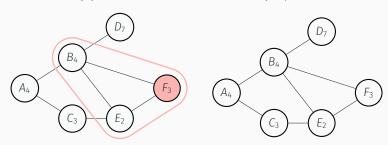


The selected variable and its neighbors form a cluster.

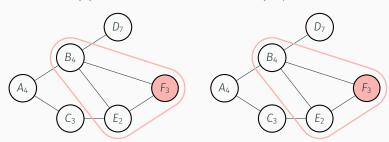
Connect all the nodes in the cluster (in this case they are already connected).



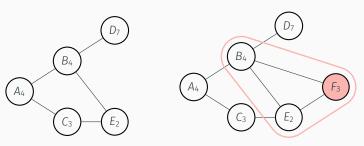
Copy the cluster with the added edges to the right graph only if it is not contained inside an already copied cluster.



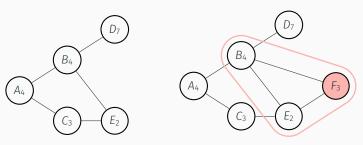
Copy the cluster with the added edges to the right graph only if it is not contained inside an already copied cluster.



Remove *F* from the left graph.

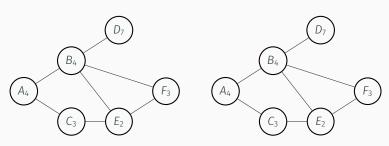


Repeat until there are no nodes left in the left graph.

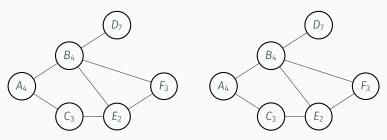


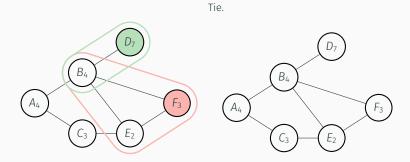
Node selection criterion:

- · Select the node that causes the least number of edges to be added in the cluster.
- Break ties by choosing the node that induces the cluster with the *smallest* state space size.

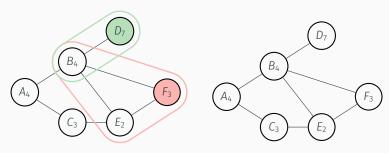


Selecting which node causes the least # of edges to be added in the induced cluster?

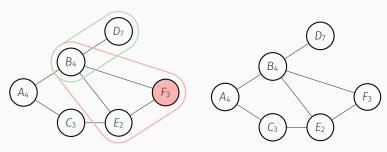




Then which of the two clusters has a smaller state space size?

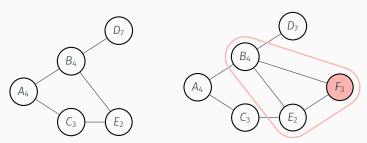


|BEF| < |BD|, therefore F wins.

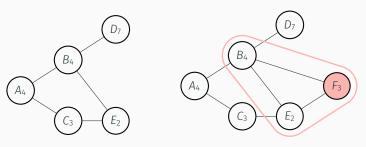


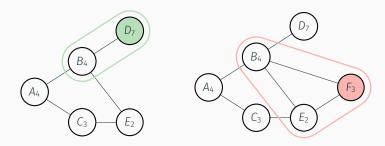
Back to where we were.

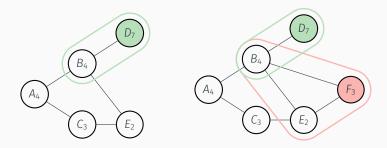
Repeat until there are no nodes left in the left graph.

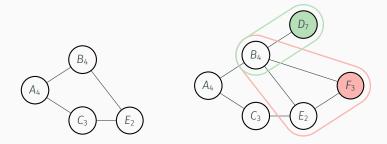


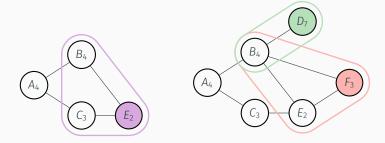
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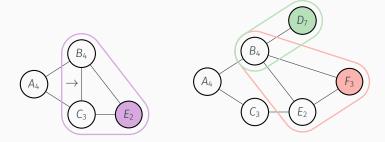


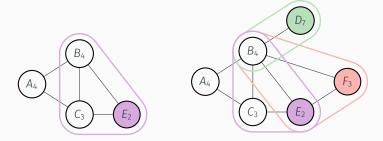


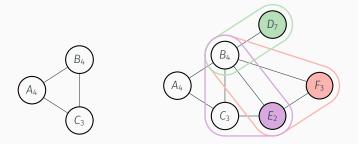


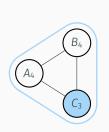


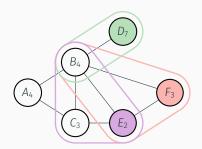


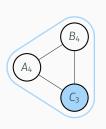


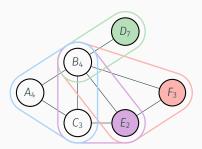


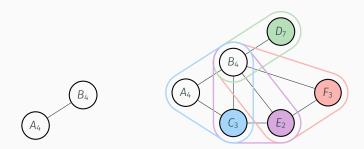


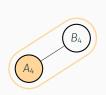


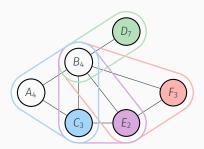


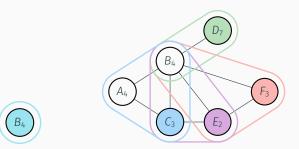


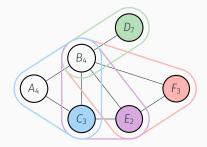












Triangulated Graph

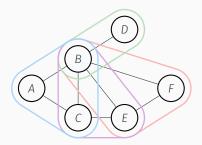
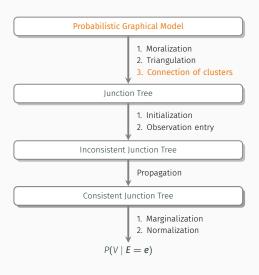


Figure 9: Triangulated graph with its set of maximal cliques

Overview



Consists of transforming the triangulated graph into a junction tree.

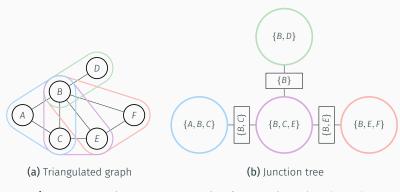


Figure 10: Junction tree construction from a triangulated graph

A junction tree is a tree that satisfies the running intersection property: All clusters on the path between two given clusters contain their common variables.

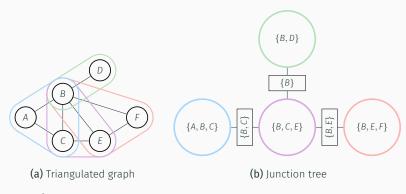


Figure 10: Junction tree construction from a triangulated graph

We now present an optimal algorithm to perform this transformation [2].

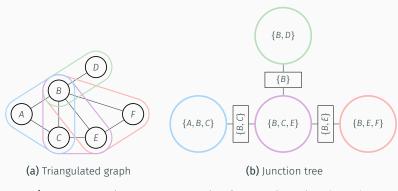


Figure 10: Junction tree construction from a triangulated graph

The clusters of the triangulated graphs correspond to the nodes of the junction tree.

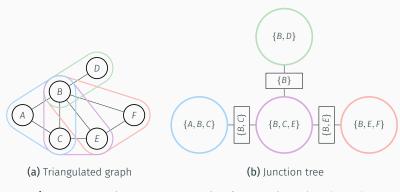
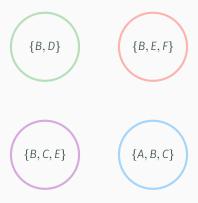
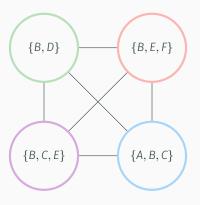


Figure 10: Junction tree construction from a triangulated graph

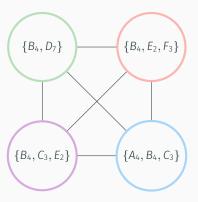
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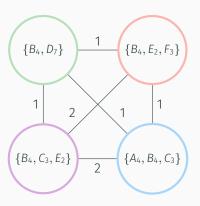
Form a complete graph, i.e. connect each node with every other node.



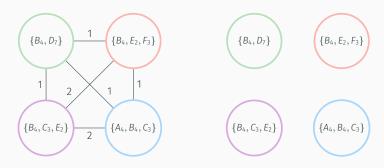
Like before, subscripts denote the variable's cardinality.



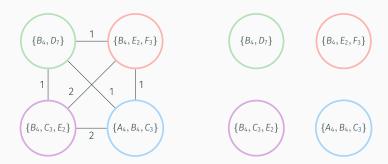
Count the common variables between each pair of clusters.



Create a new graph with only the nodes of the complete cluster graph.

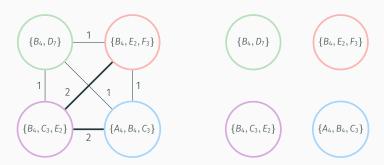


Select the edge that connects the two clusters with the most common variables *and* that would not create a loop in the right graph if moved.

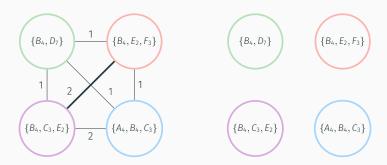


Tie.

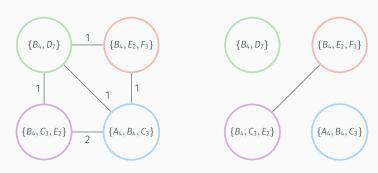
Then select the edge connecting the clusters that have the smallest state space size.



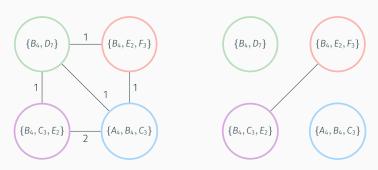
 $|\{B_4, C_3, E_2\}| + |\{B_4, E_2, F_3\}| < |\{B_4, C_3, E_2\}| + |\{A_4, B_4, C_3\}|,$ therefore the edge connecting $\{B_4, C_3, E_2\}$ and $\{B_4, E_2, F_3\}$ wins.

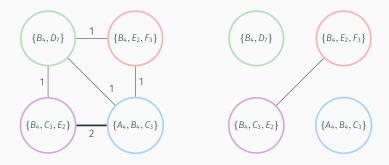


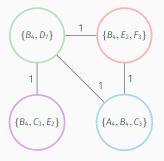
Move the selected edge to the right graph.

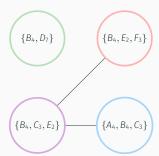


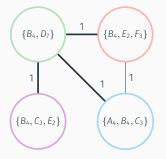
Repeat this procedure until the right graph has N-1 edges, where N is the number of clusters.

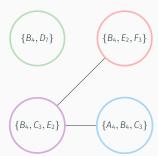


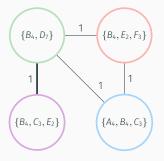


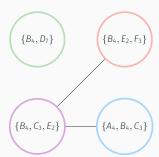


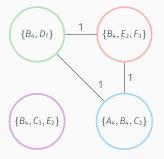


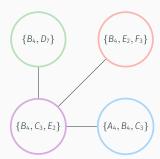




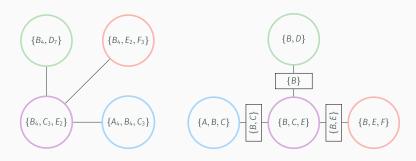








Finally, we label each edge with a *sepset*, i.e. the intersection of variables between adjacent clusters.



Junction Tree

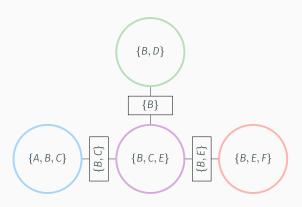
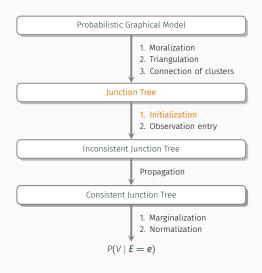


Figure 23: Junction tree

Overview



Initialization

Multiply each conditional probability distribution $P(V \mid pa(V))$ into a cluster potential that contains its variables.

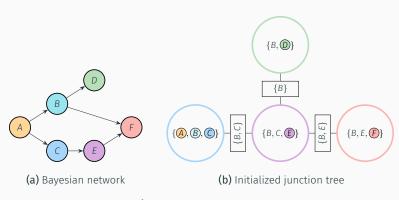
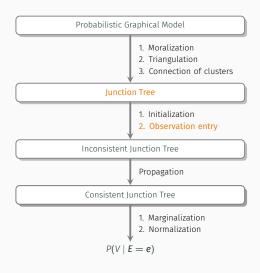


Figure 24: Initialization

Overview



Observation Entry

Suppose that *E* is an observed variable and that the table below is the *factor* associated to cluster *BEF*.

| F | В | Ε | Element | | |
|---|---|---|---------|--|--|
| 0 | 0 | 0 | 0.25 | | |
| 0 | 0 | 1 | 0.35 | | |
| 0 | 1 | 0 | 0.08 | | |
| 0 | 1 | 1 | 0.16 | | |
| 1 | 0 | 0 | 0.05 | | |
| 1 | 0 | 1 | 0.07 | | |
| 1 | 1 | 0 | 0.00 | | |
| 1 | 1 | 1 | 0.00 | | |
| 2 | 0 | 0 | 0.15 | | |
| 2 | 0 | 1 | 0.21 | | |
| 2 | 1 | 0 | 0.09 | | |
| 2 | 1 | 1 | 0.18 | | |

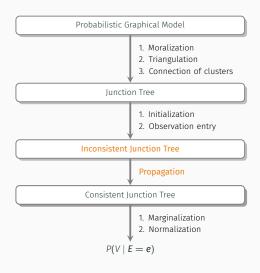
Observation Entry

Now suppose that we observe that E = 0.

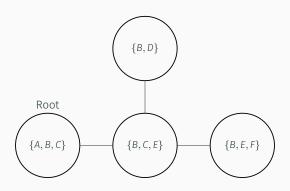
We enter this observation by zeroing all entries that do not agree with the evidence.

| F | В | Ε | $\phi(F, B, E)$ | | |
|---|---|---|-----------------|--|--|
| 0 | 0 | 0 | 0.25 | | |
| 0 | 0 | 1 | 0.00 | | |
| 0 | 1 | 0 | 0.08 | | |
| 0 | 1 | 1 | 0.00 | | |
| 1 | 0 | 0 | 0.05 | | |
| 1 | 0 | 1 | 0.00 | | |
| 1 | 1 | 0 | 0.00 | | |
| 1 | 1 | 1 | 0.00 | | |
| 2 | 0 | 0 | 0.15 | | |
| 2 | 0 | 1 | 0.00 | | |
| 2 | 1 | 0 | 0.09 | | |
| 2 | 1 | 1 | 0.00 | | |
| | | | | | |

Overview

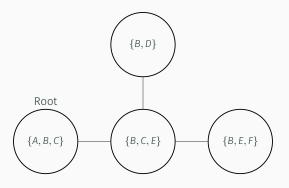


Represents the local computations that are necessary to spread each cluster's information with every other cluster in the graph.

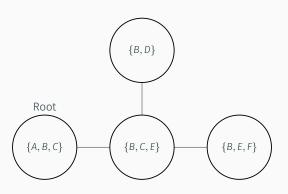


Designate an arbitrary cluster as the *root*.

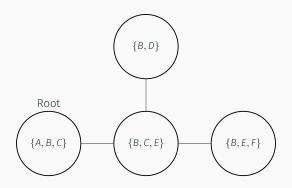
This gives "direction" to the edges.



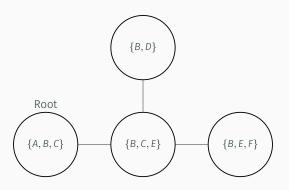
Two passes: inward and outward.

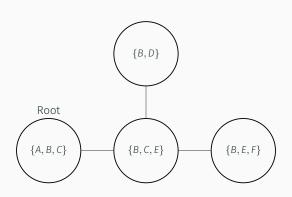


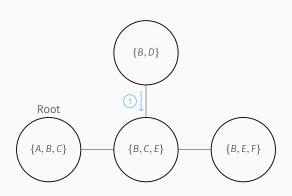
Inward pass: each cluster passes a message to its *parent*. Backward pass: each cluster passes a message to each of its *children*.

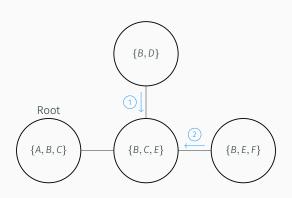


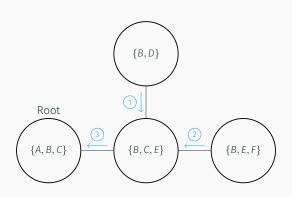
A cluster can only pass a message to a neighbor after it has received messages from all *other* neighbors.

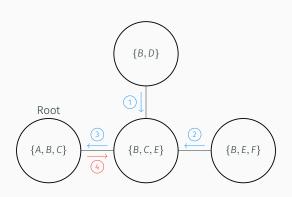


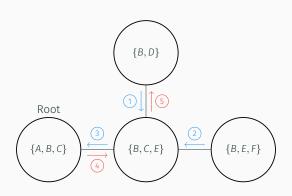


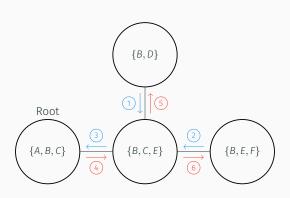




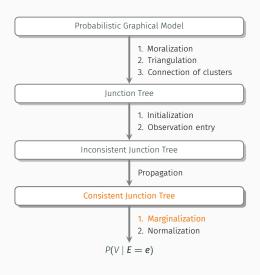




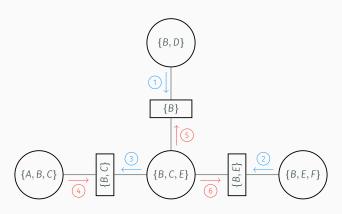




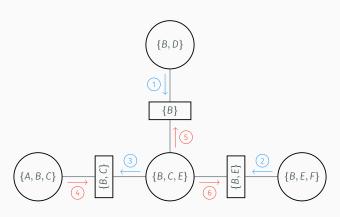
Overview



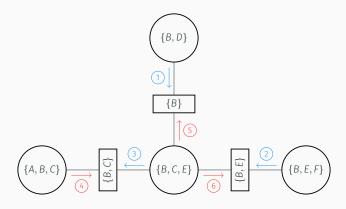
We marginalize each variable of interest from a sepset or cluster that contains it.



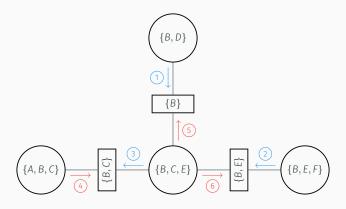
Suppose we are interested in variables A, B, and C.



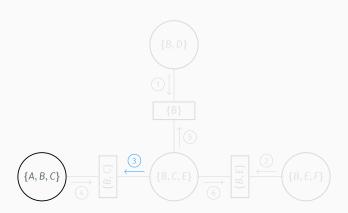
To marginalize a variable from a *cluster* we perform a product between the incoming messages and the cluster potential, and sum out all other variables.



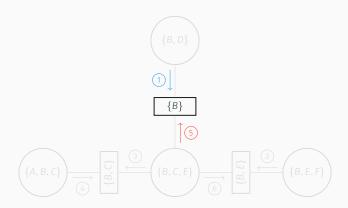
To marginalize a variable from a *sepset* we perform a product between the two messages incoming messages and sum out all other variables.



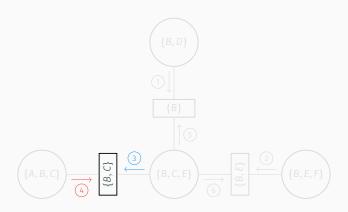
$$p(A, E = e) = \sum_{B,C} \psi_{\{A,B,C\}} \times \underbrace{\text{3}}$$



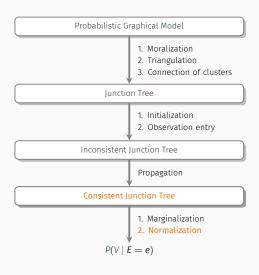
$$p(B, E = e) = 1 \times 15$$



$$p(C, E = e) = \sum_{B} \overrightarrow{4} \times \underbrace{3}$$



Overview



Normalization

The last step is to compute $P(V \mid E = e)$ for each variable of interest V.

We do so by normalizing P(V, E = e), e.i.

$$P(V \mid E=e) = \frac{P(V,E=e)}{P(E=e)} = \frac{P(V,E=e)}{\sum_V P(V,E=e)}.$$

For example,

| V | $\phi(V, E = e)$ | | V | $P(V \mid E = e)$ |
|---|------------------|---------------|---|-------------------|
| 0 | 0.25 | \rightarrow | 0 | 0.55 |
| 1 | 0.05 | | 1 | 0.11 |
| 2 | 0.15 | | 2 | 0.33 |



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