

MAXIME ROCHKOULETS

(+33) 6 42 83 09 69 • mrochkoulets@gmail.com • www.github.com/mrochk • www.mrochk.github.io

EDUCATION

KU Leuven [Katholieke Universiteit Leuven] • Leuven, Belgium

September 2024 – May 2026

Master of Engineering • Computer Science (Artificial Intelligence)

Currently enrolled in the first year of my master's curriculum, specializing in AI and Machine Learning.

University of Bordeaux • Bordeaux, France

September 2021 – May 2024

Bachelor of Science • Computer Science

Rank: **7/166** | Grade: **14.55/20**

Bachelor obtained with honours, completed an exchange in Dublin during my final year.

High School • France

September 2018 – July 2021

French General Baccalaureate

Honors

Baccalauréat général obtained with honors, with Mathematics and English as my chosen specialty courses.

RELEVANT COURSEWORK

Data Structures & Algorithms, Computability & Complexity, Compilers, Networks, Cryptography & Number Theory,
Object-Oriented Programming, Computer Architecture, Operating Systems, Probabilities & Statistics,
Machine Learning, Machine Translation, Linear Algebra, Cloud Computing, Parallel & Concurrent Programming

INTERNSHIPS

LaBRI [Bordeaux Computer Science Research Laboratory] – Python, PyTorch, Transformers

May 2024 – July 2024

- My second research internship in this institute. This time, I focused on a project at the crossroads of Deep Learning and Software Engineering. My work consisted in finding ways to train and use Large Language Models more effectively for Software Engineering. I learned how to train transformers from scratch, as well as how to fine-tune or internally modify pre-trained models and conduct experiment on them. Finally, I presented my work and findings during weekly meetings and gave a final talk in front of the team researchers (available on my projects page).

PERSONAL PROJECTS

Neural Network – C

Work done on my free time or for university (see mrochk.github.io/projects.html for more).

- Feedforward neural network & other machine learning models implemented from scratch in pure C, without the use of any external library, starting from basic tensor operations to a fully functioning and trainable network.

Exchange – Go

- Market order book simulation. The matching engine implements the FIFO algorithm and works with different type of orders. This project made me learn more about how exchanges work internally as well as market micro-structure.

Llama Aurelius – Python, PyTorch, Transformers

- Fine-tuning the Llama-3.2-3B model on Marcus Aurelius' writings using QLoRA. It made me learn a lot about techniques such a quantization and low-rank adaptation. The model is available on my HuggingFace profile.

3AC Compiler – Java

- Project made in the frame of university, where I had to build a compiler taking an hypothetical programming language and compiling it to three-address code for a given interpreter.

MMA Outcomes Predictions – Python, PyTorch, Scikit-Learn

- Machine Learning project for which the goal was to train and assess the performance of models predicting the outcomes of MMA fights. It required a lot of data preprocessing and taught me how to train and evaluate models.

GENERAL SKILLS

- **Spoken Languages:** **English** [IELTS Academic: Band Score 7.5, 2024], **French** [Native] and **Russian**.
- **Communication:** Can easily fit into any group, I am used to work with different people on multiple projects.

TECHNICAL SKILLS

- **Programming Languages:** C, Python, C++, Go, Java, OCaml, Julia, Haskell, JavaScript.
- **Other Computer Experience:** Linux, Git, PyTorch, NumPy, Pandas, Bash, Excel, ~~LaTeX~~ \LaTeX , HTML/CSS.

EXTRA CURRICULAR ACTIVITIES

- **Volunteer Work:** When I was studying in France I used to help kids with their homework after school.
- **Soccer:** Played soccer with various teams for more than 10 years, competed in many competitions and tournaments in France, now playing for my university team.
- **Student Jobs:** Worked during every holidays since my first year of high-school, first in the fields then in different restaurants and bars as a bartender and waiter.
- **Chess:** Casual chess player, both online and in-person.
- **Interests:** Artificial Intelligence, French & Russian Literature, Philosophy, Finance, Blockchain, Chess, Hiking.