Michael Rogachevsky | Software Engineer

763-276-0478 | m.rogach@gmail.com | San Francisco, CA

Portfolio | LinkedIn | GitHub: mrogach2350

Projects -

rpgLoot | GitHub Repo   Meteor | BlazeJS | MongoDB | Host: Meteor
- ➔ Developed as a game-aid. Meant to be simple, intuitive, and object-oriented.
- ➔ Emphasis on responsive design, instant updates, customizability.

ViewFinder | GitHub Repo   Rails 5 | BlazeJS | MongoDB | Host: Heroku
- ➔ Developed as a photo-sharing platform targeting Bay Area photographers.
- ➔ Key features include: mobile uploading, photo sharing, and voting system.
- ➔ Responsible for key feature integration.

Skills

Languages	Front-End	Back-End	Full Stack/Other
JavaScript (ES2016)	Angular I+II	Rails	Meteor
Ruby	React/Redux	Node/Express	Ember
HTML 5	BlazeJS	MongoDB	Git/GitHub
CSS 3	Responsive Design	PostGRES	TDD

Experience -

General Assembly | San Francisco, CA | August 2016 - November 2016
Full Stack Web Developer
- ➔ Developed original ideas into full-stack applications. (MEAN stack and RoR)
- ➔ Maintained best practices in interactive design including detailed documentation.

Kohelet Policy Forum | Jerusalem, Israel | July 2015 - August 2015
Research Intern
- ➔ Worked individually and with small teams to present factual, concise policy recommendations.
- ➔ Responsible for office-wide software updates.

Education -

University of Minnesota | Minneapolis, MN | January 2011 - August 2014
B.A. of Political Science/Sociology of Law, Criminology, and Deviance