# **MATTHEW OLEY**

### Fourth Year Student at RIT seeking Spring CO-OP

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Dallas, PA

www.mroley.dev

in mroley

mroley1

# **EDUCATION**

### Bachelor of Science in Software Engineering, Minor in Web Development

**Rochester Institute of Technology** 

Anticipated May 2027

Rochester, NY

A Honors Program

Performing Arts Scholar

12 3.67 GPA

# LEADERSHIP AND INVOLVEMENT



Computer Science House Member RIT Honors
Program
Member

**TEDxRIT**Web Designer

### **PROJECTS**

### Online Grimoire - Personal Project

mroley1/Online-Grimoire

Web tool to emulate the game board of the social deduction game Blood on the Clocktower. Built using vanilla JavaScript and CSS and deployed on an OKD Kubernetes cluster.

#### Twilight — Ongoing Personal Project

mroley1/twilight

A Dungeons and Dragons map creation tool that enables a user to occlude parts of the map during gameplay. Made with Angular 18.2.

#### Clocktower — Ongoing Personal Project

mroley1/clocktower

Rewrite of Online Grimoire to support more online features, higher stability and more intuitive controls. Built around React with a custom data model to improve efficiency.

### Personal Website - Personal Project

mroley1/mroley1.github.io

Website written in vanilla HTML, JavaScript, and CSS. Used to promote myself and showcase my experience and projects.

### Dots - Personal Project

mroley1/dots

Script that converts images into an ASCII representation based on contrast using braille characters.

#### Pong-Web – Personal Project

mroley1/pong-web

Interactive website written in vanilla HTML, JavaScript, and CSS. Demonstrates modualar JavaScript principles and web API usage.

# SKILLS AND TECHNOLOGIES



# **EXPERIENCE**

### Software Engineering Co-Op

#### **Benco Dental**

- **i** Jun 2025 Aug 2025
- Pittston, PA
- Improved efficiency of production systems by 20% by altering SQL procedures and data mappings.
- Implemented React components that eagerly load and render data from parallel API calls.
- Developed in-house scripts to generate entity framework configurations from existing database schemas.
- Wrote unit tests and functional tests for all contributed code.

### Software Development Co-Op

#### **Emerson Electric Professional Tools Software Solutions**

- **Aug** 2024 Nov 2024
- Elyria, OH
- Developed and unit tested development tasks in .net framework.
- Participated in requirements gathering and breakdown sessions with marketing and development teams.
- Designed and Edited MSSQL stored procedures and DBMS configurations.
- Brought website pages into compliance with modern web standards and ADA guidelines.

### Software Engineer

### **Booz Allen Hamilton**

- **i** Jun 2024 Aug 2024
- Annapolis Junction, MD
- Developed a machine-learning-driven audio processing and analysis platform for acoustic keylogging.
- Designed and implemented responsive mobile-first user interface.
- Leveraged automated testing, CI/CD, and containerization to engineer performant and maintainable code.
- Presented capability to company executives with a live demonstration.

### Carpenter / Electrician

### National Technical Institute for the Deaf — Department for Performing Arts

- **■** Jan 2023 Present
- Rochester, NY
- Worked independently and collaboratively on multiple woodworking projects.
- Learned basic sign language in order to communicate with deaf co-workers.
- Assisted senior lighting and sound designers set up and run theatre productions.
- Coordinated back-stage operations for two variety shows as a stage manager.

#### Information Technology Specialist

#### **Dallas School District**

- Feb 2020 August 2023
- Dallas, PA
- Configured network hardware for security system.
- Recorded instructional videos on use of hardware for faculty and staff.
- Developed tools and procedures to streamline IT tasks.
- Managed small groups of aides through completion of IT projects.