# **MATTHEW OLEY**

## Fourth Year Student at RIT seeking Spring CO-OP

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Dallas, PA

www.mroley.dev

in mroley

mroley1

# **EDUCATION**

### Bachelor of Science in Software Engineering, Minor in Web Development

**Rochester Institute of Technology** 

Anticipated May 2027

Rochester, NY

Honors Program

Performing Arts Scholar

12 3.67 GPA

# **EXPERIENCE**

#### Software Engineering Co-Op

#### **Benco Dental**

**i** Jun 2025 - Aug 2025

Pittston, PA

- Improved efficiency of production systems by altering SQL procedures and data mappings.
- Implemented React components that eagerly load and render data from parallel API calls.
- Developed in-house scripts to generate entity framework configurations from existing database schemas.
- Wrote unit tests and functional tests for all contributed code.

#### Software Engineer

#### **Booz Allen Hamilton**

**i** Jun 2024 - Aug 2024

- Annapolis Junction, MD
- Developed a machine-learning-driven audio processing and analysis platform for acoustic keylogging.
- Designed and implemented responsive mobile-first user interface.
- Leveraged automated testing, CI/CD, and containerization to engineer performant and maintainable code.
- Presented capability to company executives with a live demonstration.

# SKILLS AND TECHNOLOGIES



## **PROJECTS**

#### Twilight — Ongoing Personal Project

mroley1/twilight

A Dungeons and Dragons map creation tool that enables a user to occlude parts of the map during gameplay. Made with Angular 18.2.

#### Online Grimoire - Personal Project

mroley1/Online-Grimoire

Web tool to emulate the game board of the social deduction game Blood on the Clocktower. Built using vanilla JavaScript and CSS and deployed on an OKD Kubernetes cluster.

#### Personal Website - Personal Project

mroley1/mroley1.github.io

Website written in vanilla HTML, JavaScript, and CSS. Used to promote myself and showcase my experience and projects.

# LEADERSHIP AND INVOLVEMENT







