

# Rock Paper Scissors: Digital Logic

## Instructions:

Have each player enter their choice of Rock, Paper or Scissors, then press the submit button. The winner of that round will get a point added to their score. The game, as always, is a best of three rounds so the first player to get two wins will win the game. Pressing the submit button while any player has two wins will reset the game no matter what switch combination.

**Ties:** If both players submit the same move, the game will not advance to the next state, unless it is a game winning state.

**Bad Moves:** If either player has multiple switches or no switches pressed, the game will not advance to the next state, unless it is a game winning state.

For button locations refer to the diagram below:

