YASMIN

(Yet Another Shared Memory for Intra-Node framework)

Efficient Intra-Node Communication Using Generic Sockets

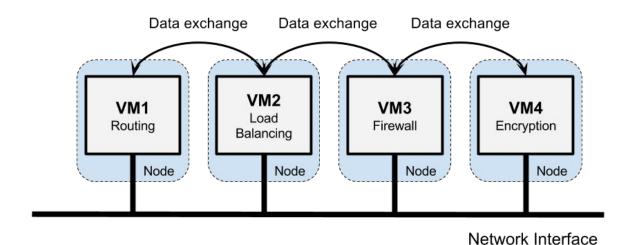
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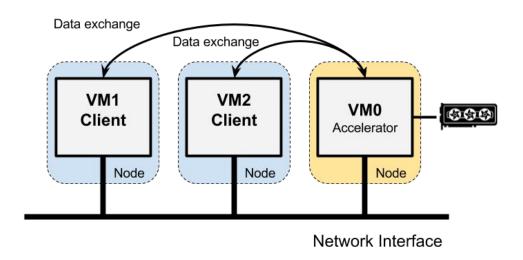
What's the problem?

- VMs exchange large amount of data. For example:
 - MapReduce workloads running in many VMs.
 - HPC applications
 - Network Function Virtualisation (NFV) such as routing, encryption, load balancing etc.
 - VMs access shared device (accelerators, crypto devices etc)
- VMs can be placed in different nodes
 - Data path through network
- VMs can be placed in the same node
 - Data path through memory
 - Memory speed > Network

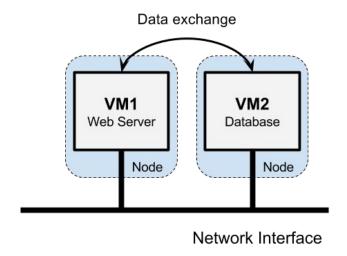
Example: NFV



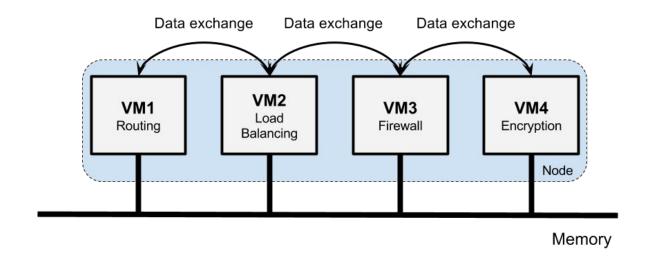
Example: Shared GPU



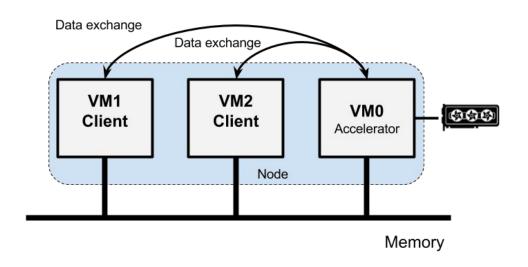
Example: Web Server



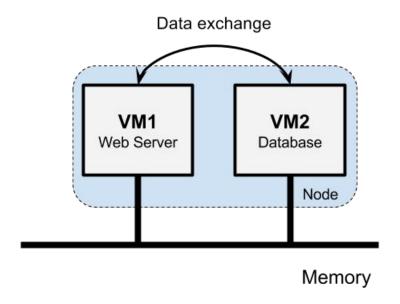
Example: Co-located NFV VMs



Example: Co-located VMs - shared GPU



Example: Co-located VMs - Web Server



Efficient Intra-node Communication

- Place VMs in the same node
- Make communication efficient (latency, throughput).
- Applications need to be unaware of execution environment.

Build on the Xen hypervisor

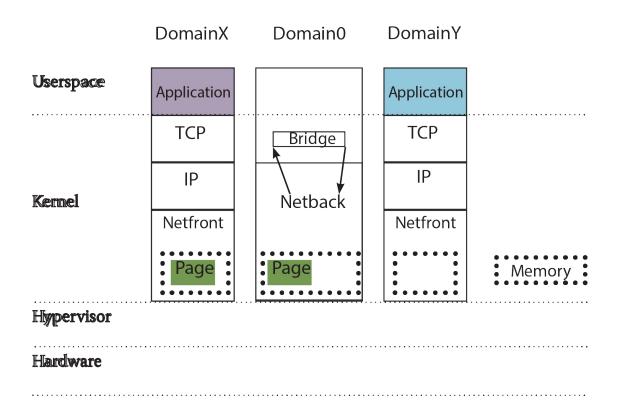
- Widely used
- Lightweight type-1
- Paravirtualized Guests
- Exploit page sharing techniques

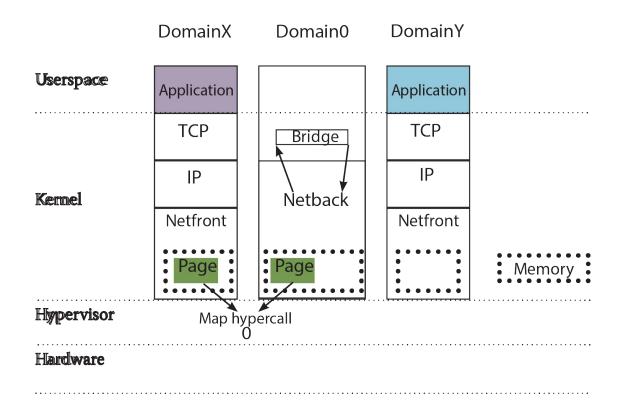
Xen features

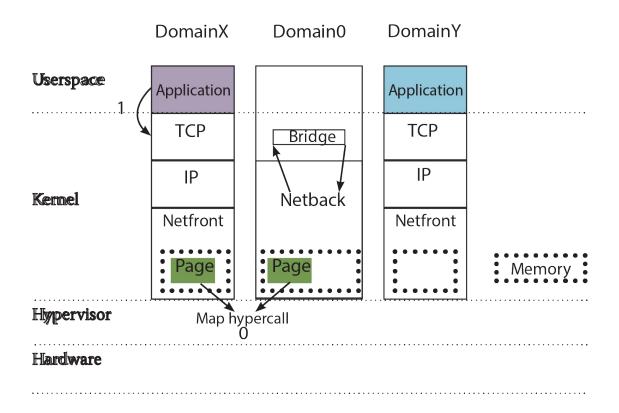
- Grant table → map and share pages
 - Granter (Dom1):
 - Allocates page
 - Grants page access to foreign domain (Dom2)
 - Returns grant-table index
 - Grantee (Dom2):
 - Allocates page
 - Maps page using grant-table index

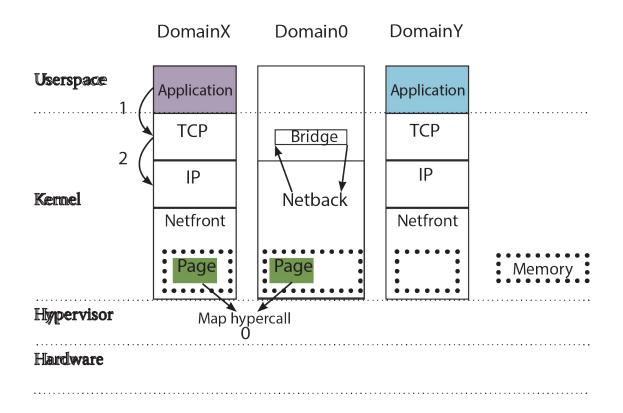
Xen features

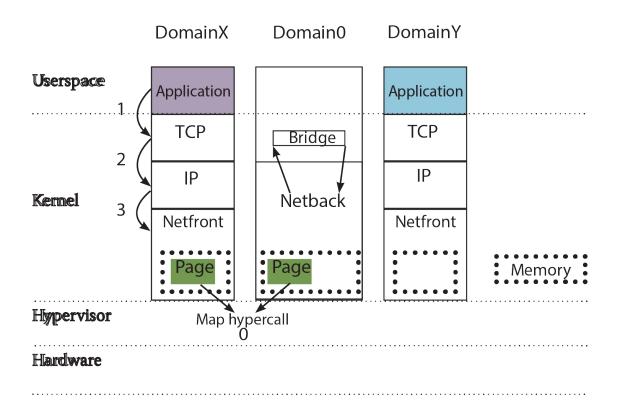
- Event channel → Virtual interrupt mechanism
 - O Dom1:
 - New channel with foreign domain
 - Returns local channel port
 - Registers interrupt handler
 - **Dom2**:
 - Registers channel using Dom1's local channel port
 - Registers interrupt handler
 - Invoke interrupts between VMs.

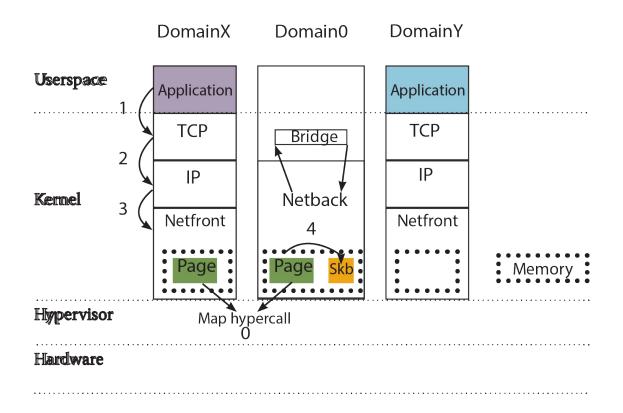


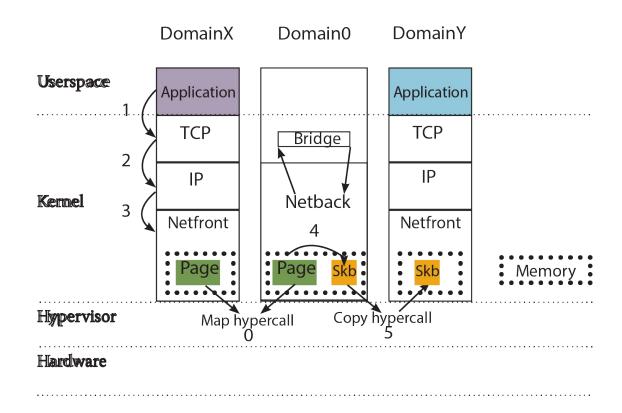


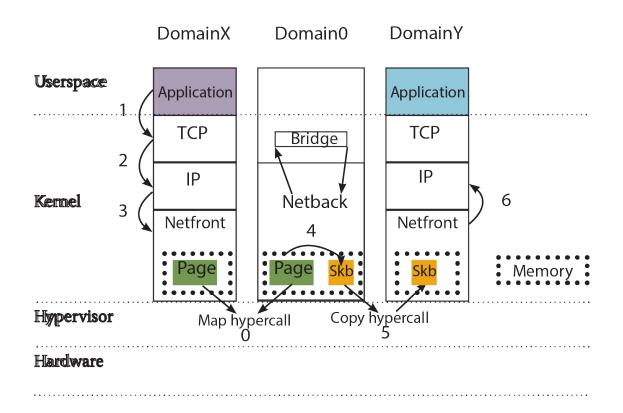


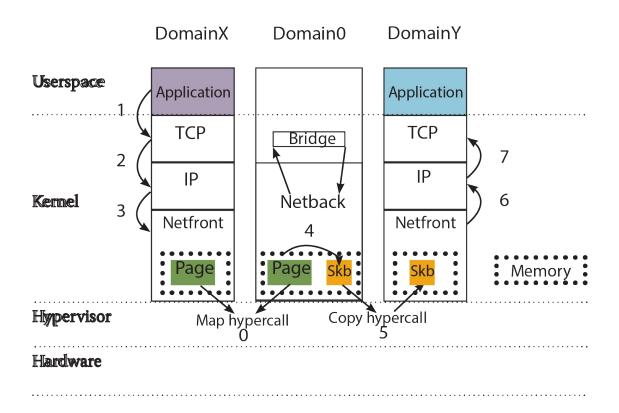


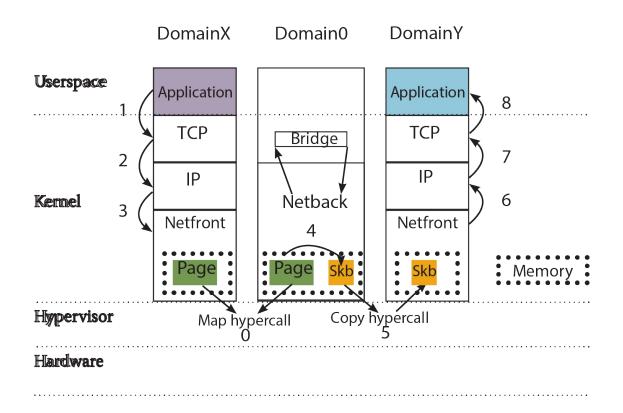












Standard intra-node communication:

- Slow: Copies between VMs and control domain
- Non scalable:
 - Different applications between one pair: same interface
 - Different pair of VMs: all traffic through control domain.
- ✓ Leave Control Domain alone.

How?

Idea:



Page Sharing between connecting VMs

Endpoints responsible for setup and breakdown of channel.

Sockets

Packet send/receive through network → copies to/from memory

Related work

- Concept of page sharing with Sockets connections
 - New Socket API
 - Message copying by hypervisor
 - Packet capture and process (netfilter)

Plenty of proposals use page sharing but...

- Hypervisor modification
- Code refactoring
- Recompilation
- TCP/IP

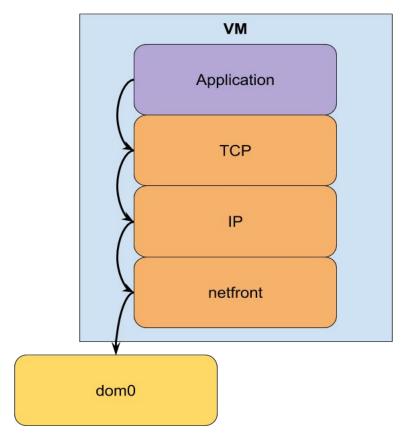
Compatibility issues!

What's new with YASMIN?

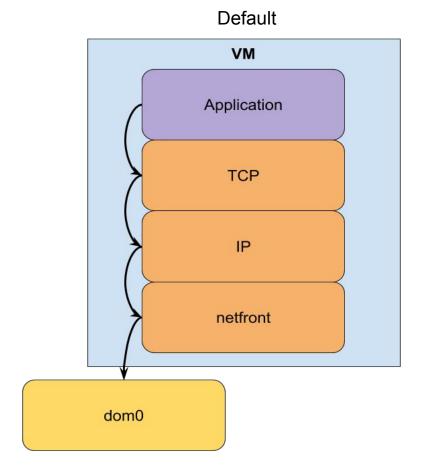
- Compatibility very important
 - Wiseman said just stick to POSIX Sockets
- Why always pay TCP/IP fee? Do we really need this? Take a shortcut!
- Build a new protocol from scratch?
 - Use vSockets (AF_VSOCK) with a brand new transport layer
 - VMWare vSockets protocol (domain ID & connection port)

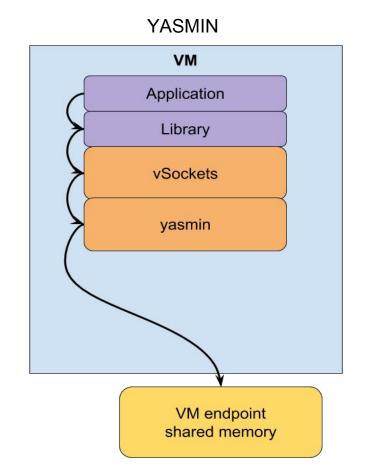
Design overview

Default



Design overview



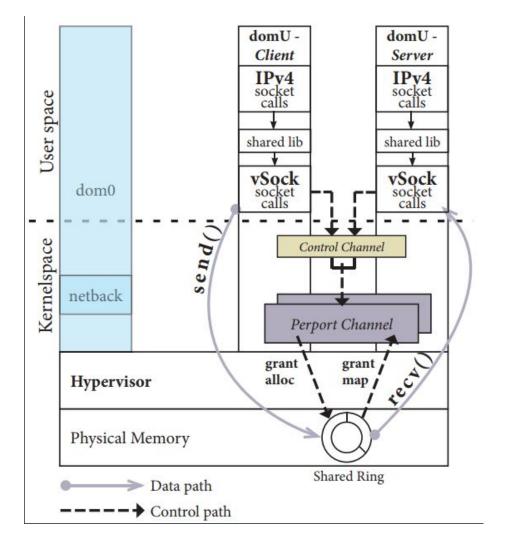


Details

- TCP/IP socket calls translated to vSockets calls (AF_VSOCK)
- hosts file with IPv4 domID mappings
- One control channel connecting VM pairs
- One data channel for connecting socket pairs (persocket channel)

Channel setup

- Grant-table mechanism for shared pages (grant access & map)
- Event-channel for packet notification
- Producer consumer ring (no locks) in shared memory
- copy_to/from_user() for actual data transfer



Evaluation

Use microbenchmarks (Iperf, NetPIPE, STREAM)

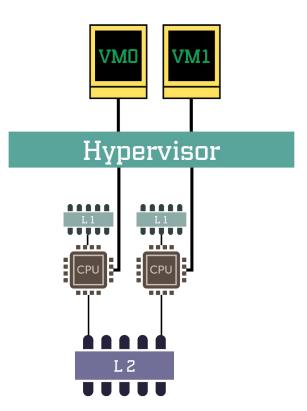
- Latency
- Bandwidth
- Scalability

Baseline

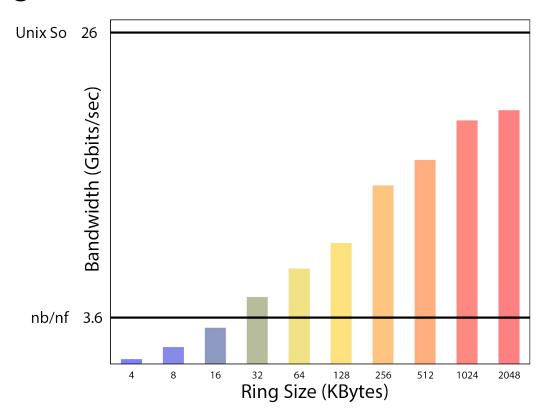
Compare to:

- netback / netfront
- Unix Domain Sockets
- Memory bandwidth

Evaluation Setup



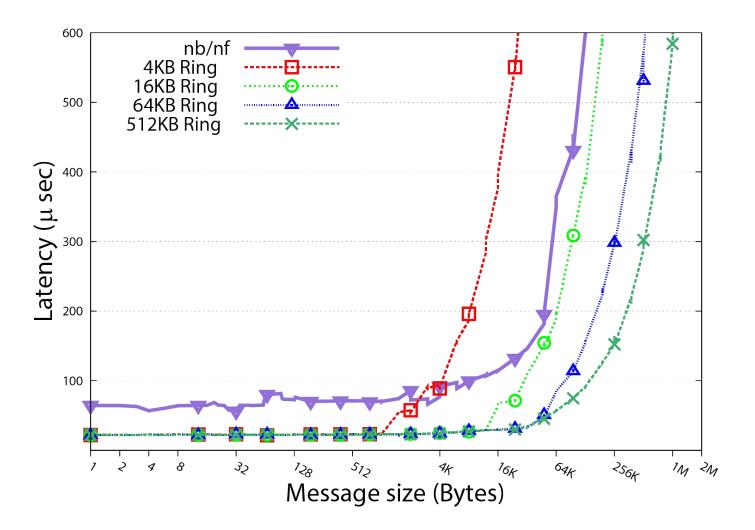
Proper Ring Size

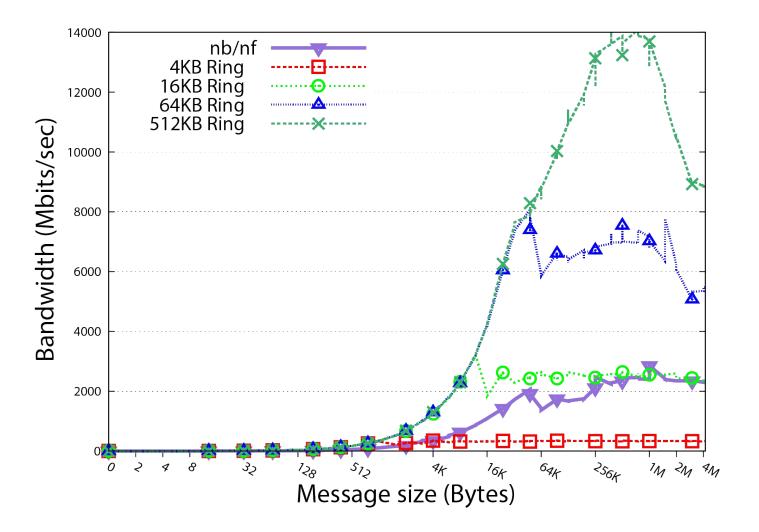


Latency - throughput

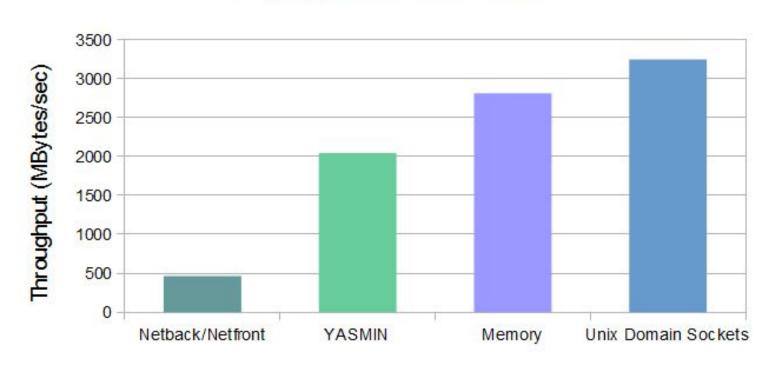
For 512kB ring size (128 pages):

- Latency reduction up to 65% (netback/netfront)
 - YASMIN @22µsec
 - netback/netfront @64µsec
- Throughput increase by 4.4x (netback/netfront)
 - netback/netfront @ 463MBytes/sec
 - YASMIN @2048MBytes/sec
 - Memory@2813MBytes/sec
 - UNIX Domain Sockets @3250MBytes/sec

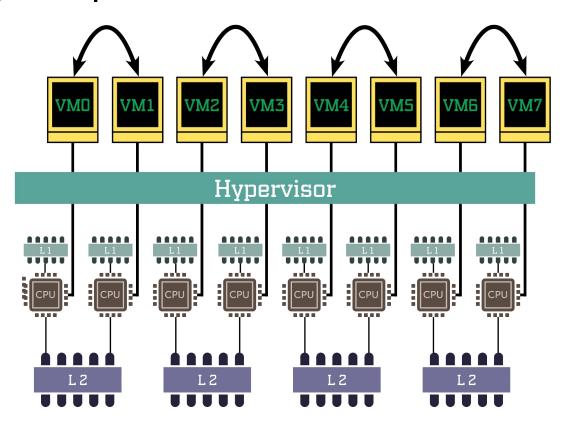


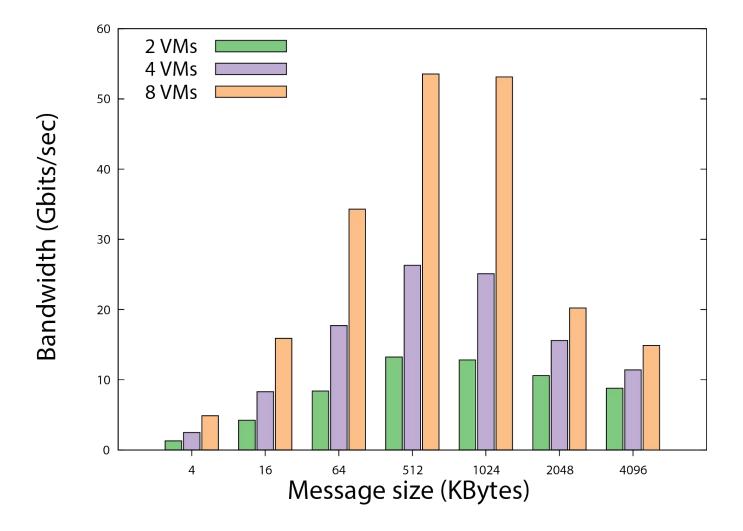


Performance Comparison



Scalability setup:





Conclusion

- VMs exchange data → Run in same physical node
- POSIX Sockets Retain compatibility
 - No refactoring
 - No recompiling
 - No hypervisor modification
- Choose transport layer on the fly
- Exploit shared memory
- Bypass TCP/IP
- Latency Throughput Scalability

Future work

- Test on real-life applications (NFV infrastructure)
- Validate caching effects
- Enhance hosts file mechanism