

# Curriculum Vitae

Personal information	<b>Mróz Krzysztof</b> 514-185-121 <a href="mailto:developer@mrozo.pl">developer@mrozo.pl</a> <a href="https://github.com/mrozo">github.com/mrozo</a>
Work experience	<b>2016 – NOW() - Python developer in Network Controller team, Automation Engineer in DevOps</b> <b>2016 – SDC sp. Z.O.O. - Python developer</b> – Created automated testing environment for embedded system, GUI POC for embedded device. <b>2013 – 2014 – BIOS Software engineer, Intel Technology Poland</b> UEFI BIOS programmer, low level OOP in C <b>2013 VII – apprenticeship, Honeti</b> Analysis and comparison of available GIS services, analysis and implementation of both allegro WebAPI or Ebay Web API basic PHP SDK. <b>2008 – 2011 – Technician, ArtZoneEvents</b> , mostly weekend job. <b>2011 – 2014 - technician, ArBuzz</b> , occasional Various jobs related to mass events, concerts, multimedia installations etc. - starting from putting equipment in place, to setting up and management of multimedia systems, creating cases and simple web GUI for them. Even selling tickets. <b>Occasional - created few web pages/cut wordpress templates</b>
Education	<b>2011 - 2014 – Engineering academic degree in Electronics</b> Further specialization – Computer based systems. Faculty: ETI at Gdańsk University of Technology
Skills	<b>Intermediate:</b> Low level OOP in C, Python, micro-controller based electronic projects, electronic circuits design and manufacturing. <b>Other technical skills:</b> Well versed in Debian based OS administration, including small server/NAS applications. Bash scripting <b>Other non-technical:</b> Teaching, community organizing.
Hobbies, Interests	DIY electronics and elector-mechanics, breaking warranty seals, personal distributed NAS, networking/connecting existing systems, searching for and analyzing available tools, all in all - hacking. Also good board games, good company. Active member and ex. Board member of hackerspace trójmiasto, – regularly conducting technical workshops and organizing community.