Bike

* terrain: boolean
* motor: boolean

<<constructor>> Bike(name: String, cost: double, purchaseType: boolean, averageSpeed: int, numOfPassengers: int, departure: String, color: String, wheels: int, infrastructure: String, steer: String, terrain: boolean, motor: boolean)

* getTerrain(): boolean
* getMotor(): boolean
* setTerrain(terrain: boolean)
* setMotor(motor: boolean)
* toString(): String
* travelInstructions(): String