KESHAV RAJ

📍 ITPL,Whitefield, Bengaluru, In- 560067 | 📞 +91 9162406872 | ✉ perfectkeshavraj@gmail.com
LinkedIn- https://www.linkedin.com/in/keshavraj18/ | GitHub- https://github.com/mrperfect2003
Portfolio-https://keshav-raj.web.app/

PROFILE

I am currently pursuing my degree in Computer Science Engineering and have a genuine passion for all things tech-related. I enjoy delving into coding challenges and have gained valuable experience through various projects. I am enthusiastic about contributing to the ever-evolving tech industry, eager to expand my knowledge, and dedicated to advancing my skills in the field of computer science.

EDUCATION

BACHELOR OF ENGINEERING - *Computer Science and Engineering* *CGPA: 8.29* *2021-2025*
MVJ College of Engineering, Bengaluru

SENIOR SECONDARY(XII)- *Science* *95 %* *2019-2021*
VISWASANTHI EM HIGH SCHOOL, AP

CENTRAL BOARD OF SECONDARY (X) EDUCATION *80.2%* *2018*
SAINIK SCHOOL NAGROTA JAMMU J$K

SKILLS

- **Development & Programming:** HTML, CSS, C/C++, SQL, JAVA, PYTHON, PHP, XAMPP
- **Version Control:** Git/GitHub,
- **SOFT SKILLS:**COMMUNICATION SKILL, TIME MANAGEMENT, PROBLEM SOLVING

EXPERIENCE

BRIEFLY MEDIA PVT. LTD, In   2023
- Completed a one-month front-end development internship at Brifly Media in 2023, creating and optimizing user-friendly websites with HTML and CSS.
- Collaborated with senior developers, enhanced UX with interactive elements, and received praise for high-quality work, attention to detail, and teamwork within tight deadlines.

Design & Content team - Software Development Club(SDC, MVJCE)   2022
- Demonstrated mastery in harnessing design tools like Figma and Canva to craft visually stunning assets collaborative projects. Applied Canva and Figma skills to develop compelling designs, ensuring alignment with project requirements and objectives.
- Researched, meticulously crafted, and polished captivating articles for the Software Development Club magazine, resulting in a substantial increase in readership and a boost in club membership.

PROJECTS

Gesture-based mouse control system - MINI PROJECT   Mar 2023 - May 2023

- Gesture-based mouse control system project is all about controlling your computer mouse using hand movements instead of a traditional mouse. It's like magic - just wave your hand, and the cursor moves on the screen.
- This project typically uses programming languages like Python or C++ to interpret and respond to gestures, allowing you to navigate your computer without a physical mouse.

MVJ College Canteen - PERSONAL PROJECT   June 2022 - Aug 2022
- In the "College Canteen" project, I developed the front-end using HTML, CSS, and JavaScript.
- This project involved creating a user-friendly interface for a college canteen system, where students and staff could easily browse menu items and place orders.
- This experience strengthened my skills in web development and user interface design.