🔢 Day 10 of 60 | #100DaysOfCode Challenge 💻

🐍 Python Learning Journey Continues!

Today I explored **Number and Math Methods** in Python — essential tools for calculations, rounding, formatting, and generating random values. 🔢⚙️

🧩 Focus of the Day:

- Rounding numbers using round()
- Converting between int, float, and strings
- Using math functions like sqrt(), pow(), floor(), ceil()
- Working with abs() to get absolute values
- Using the random module for random() and randint()
- Picking a random item using random.choice()

🔍 What I Learned:

- Python's math module gives access to powerful mathematical tools
- round() is super useful for financial and decimal calculations
- random.randint() is perfect for games, OTP, and simulation tasks
- math.floor() and math.ceil() help handle precise rounding logic

💬 Reflection:
☑ Day 10 completed!
Numbers are everywhere in real applications — and Python makes handling them clean and simple.
Today's learning made me feel more confident about implementing real-world logic. 💪

🎯 Next Target (Day 11):
➡ Explore **List Basic** in Python — understanding how data changes between int, float, string & bool.

#Python #Programming #100DaysOfCode #LearningInPublic #CodingJourney #CodeNewbie #Developer #SoftwareEngineering