# **AlphaX Entertainments**

Release 1.1.1

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Welcome to the official AlphaX Entertainments documentation. This guide provides detailed instructions, overviews, and references for using and understanding the various components of our project.

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**CHAPTER** 

ONE

### CONTENTS

# 1.1 AlphaX-Entertainments

### 1.1.1 app module

```
app.load_css(file_name)
```

Load a CSS file and inject it into the Streamlit app.

#### **Parameters**

**file\_name** (*str*) – The path to the CSS file to load.

#### Return type

None

app.main()

Main function of the streamlit app. This function renders the main interface of the app.

The interface has a sidebar with two options: "Home" and "Try Now AlphaX". If the user selects "Home", a form is displayed to enter credentials. If the user selects "Try Now AlphaX", the app displays a subheader with the username and a menu with four options: Text, Image, Audio and Video. Depending on the user's choice, a different handler function is called to process the user's input.

**Parameters** 

None

Returns

None

### 1.1.2 components package

### Submodules (components)

### components.display components module

```
components.display\_components.display\_home\_content() \rightarrow None
```

Display the home content of the web app, including the title, description, and options for dialogues, images, audios, and videos.

The content is displayed in a grid layout with 4 columns. Each column contains a card with a title, description, and an image.

The user can interact with the cards by hovering over them, which will display a tooltip with the description.

This function is called when the user navigates to the home page of the web app.

components.display\_components.display\_html\_content(tag: str = 'footer')  $\rightarrow$  None

Displays HTML content in the app based on the given tag. Possible values for the tag parameter are:

- 'credentials': Displays a message asking the user to enter their OpenAI API key.
- 'footer': Displays social media links at the bottom of the app.
- 'alert': Displays a warning message asking the user to enter their credentials.
- 'welcome': Displays a welcome message with the username.

#### **Parameters**

**tag** (*str*) – The tag to display the HTML content for. Defaults to 'footer'.

components.display\_components.display\_recognition\_result( $data: Dict[str, str \mid List[str]]) \rightarrow None$ Display the recognition result including title, poster, and details.

#### **Parameters**

**data** (Dict[str, Union[str, List[str]]]) – A dictionary containing movie details like title, genre, cast, etc.

components.display\_components.display\_recommendation\_result(data: List[Dict[str, str]])  $\rightarrow$  None Display a list of recommended movies with their titles and posters.

#### **Parameters**

**data** (*List[Dict[str, str]]*) – A list of dictionaries containing movie recommendations with title and IMDb URL.

### components.input components module

```
\verb|components.input_components.get_audio_prompt()| \rightarrow Tuple[str \mid None, str]|
```

Get audio input from the user either by recording or uploading.

#### Returns

The recorded or uploaded audio and the input type.

### Return type

Tuple[Union[str, None], str]

 $\texttt{components.input\_components.get\_choice}() \rightarrow str$ 

Display options for the user to choose from and return the selected option.

### **Returns**

The selected option.

### Return type

str

 $\texttt{components.input\_components.get\_credentials()} \rightarrow bool$ 

Get API credentials from the user and save them to a .env file.

#### Returns

True if credentials were successfully saved, False otherwise.

### Return type

bool

```
components.input\_components.get\_image\_prompt() \rightarrow Tuple[str | None, str]
```

Get image URL or uploaded image from the user.

#### Returns

The image URL or uploaded image file and the input type.

### **Return type**

Tuple[Union[str, None], str]

```
{\tt components.input\_components.get\_page\_choice()} \to {\tt str}
```

Renders a sidebar with options: "Home", "Credentials", and "Try AlphaX". Returns the selected option as a string.

```
components.input_components.get_text_prompt() \rightarrow str
```

Get text input from the user.

#### Returns

The entered text.

### Return type

Stı

### components.input\_components.get\_video\_prompt() $\rightarrow$ bytes | None

Get a video file uploaded by the user.

### Returns

The uploaded video file or None if no file was uploaded.

### Return type

Optional[bytes]

### **Module contents (components)**

### 1.1.3 helpers package

### **Submodules (helpers)**

### helpers.save credentials module

```
helpers.save_credentials.save_credentials(api\_key: str) \rightarrow bool
```

Save API credentials to a file.

This function writes the provided API key to a .env file, setting the key for OpenAI API access.

#### **Parameters**

**api\_key** (str) – The API key/token to save.

#### Returns

True if the credentials were saved successfully, False otherwise.

### Return type

bool

### **Example**

```
>>> save_credentials("your_api_key_here")
True
```

### helpers.utils module

### helpers.utils.download\_image(url)

Download an image from a URL and save it to the server.

This function downloads an image from the specified URL and saves it to a predefined folder. If the download fails, a default image is used.

#### **Parameters**

**url** (str) – The URL of the image to download.

#### Returns

The path to the saved image, or the path to the default image if an error occurred.

### Return type

str

### **Example**

```
>>> download_image("https://example.com/image.png")
'data/images/downloaded.png'
```

### helpers.utils.ensure\_directories() $\rightarrow$ None

Ensure that the directories for saving images and videos exist.

This function makes sure that the directories specified in the constants IMAGE\_SAVE\_FOLDER and VIDEO\_SAVE\_FOLDER exist. If they do not exist, they are created.

### **Parameters**

None

#### Returns

- None
- Example ->>> ensure\_directories() # Directories are created if they don't exist

### helpers.utils.get\_image\_url(imdb\_url)

Retrieve the image URL from an IMDb page.

This function extracts the URL of the image from the IMDb page specified by the provided URL. If the extraction fails, a default image path is returned.

### **Parameters**

**imdb\_url** (*str*) – The URL of the IMDb page to retrieve the image from.

#### Returns

The URL of the image, or the path to the default image if an error occurred.

### Return type

str

### **Example**

```
>>> get_image_url("https://www.imdb.com/title/tt1234567/")
'https://example.com/image.png'
```

### helpers.utils.read\_image(image\_path)

Read an image file and encode it in base64.

This function reads an image file from the specified path and encodes it as a base64 string.

#### **Parameters**

**image\_path** (str) – The path to the image file.

#### Returns

The base64 encoded image data.

### Return type

str

#### Raises

- FileNotFoundError If the image file does not exist.
- **Exception** For other errors encountered while reading the file.

### **Example**

```
>>> read_image("data/images/sample.png")
'iVBORw0KGgoAAAANSUhEUgAAAAUA...'
```

### helpers.utils.save\_image(uploaded\_image)

Save an uploaded image to the server.

This function saves the provided image file to a predefined folder.

### **Parameters**

**uploaded\_image** (*UploadedFile*) – The image file to be saved.

#### Returns

The path to the saved image.

### Return type

str

### **Example**

```
>>> save_image(uploaded_image)
'data/images/uploaded_image.png'
```

### helpers.utils.save\_video(uploaded\_file)

Save an uploaded video to the server.

This function saves the provided video file to a predefined folder.

#### **Parameters**

**uploaded\_file** (*UploadedFile*) – The video file to be saved.

#### Returns

The path to the saved video, or None if an error occurred.

### Return type

str

### **Example**

```
>>> save_video(uploaded_file)
'data/video/uploaded_video.mp4'
```

helpers.utils.validate\_audio\_file( $uploaded_file$ )  $\rightarrow$  bool

Validate the size of an uploaded audio file.

This function checks if the size of the uploaded audio file is within the allowed limit (4 MB).

#### **Parameters**

**uploaded\_file** (st.uploaded\_file\_manager.UploadedFile) - The uploaded audio file.

### **Returns**

True if the file size is less than or equal to 4 MB, False otherwise.

### Return type

bool

### **Example**

```
>>> validate_audio_file(uploaded_file)
True
```

Module contents (helpers)

### 1.1.4 prompts package

Submodules (prompts)

prompts.system\_prompts module

**Module contents (prompts)** 

### 1.1.5 src package

Submodules (src)

src.api\_handlers module

```
class src.api_handlers.LLMHandler(model: str, temperature: float = 0.7, max\_tokens: int = 2000, max\_retries: int = 3, timeout: int = 60)
```

Bases: object

```
get_llm_instance() \rightarrow ChatOpenAI | None
```

Create an instance of the Langchain OpenAI chat model with the provided parameters, or return None if an error occurs.

#### **Parameters**

None

#### Returns

The created LLM instance, or None if an error occurs.

#### **Return type**

Optional[ChatOpenAI]

### handle\_openai\_error(error: Exception)

Handle errors from OpenAI.

This method handles errors that occur when invoking the LLM instance. It displays an error message to the user based on the type of error that occurred.

#### **Parameters**

**error** (*Exception*) – The error that occurred.

#### Raises

**ValueError** – If the LLM instance is not created.

```
handle\_response(messages: List[Tuple[str, str]]) \rightarrow str
```

Handle the response from the LLM instance, including any errors that may occur.

#### **Parameters**

```
messages (List[Tuple[str, str]]) – The messages to send to the LLM instance.
```

### Returns

The response from the LLM instance, or an error message if an error occurs.

### Return type

str

#### Raises

- **ValueError** If the LLM instance is not created.
- **Exception** If any other error occurs.

```
class src.api_handlers.RecognitionHandler(model: str = 'gpt-4o', **kwargs)
```

Bases: LLMHandler

```
get\_dialogue\_response(dialogue: str) \rightarrow str
```

Get the response from the LLM given a dialogue.

### **Parameters**

**dialogue** (str) – The dialogue to get the response for.

#### Returns

The response from the LLM.

### Return type

str

```
get_image_response(image\_data: str) \rightarrow str
```

```
class src.api_handlers.RecommendationHandler(model: str = 'gpt-4o', **kwargs)
```

Bases: LLMHandler

### $get_recommendation_response(input\_data: str) \rightarrow dict$

Get a recommendation response for a given input.

#### **Parameters**

**input\_data** (*str*) – The input data to generate recommendations for.

#### **Returns**

The recommendation response in JSON format.

### Return type

dict

#### Raises

**Exception** – If there is an error parsing the recommendations response.

 $src.api_handlers.get_recognition_response(input_data: str, input_type: str = 'dialogue') \rightarrow str | None Get a recognition response for a given input.$ 

#### **Parameters**

- **input\_data** (*str*) The input data to generate recognition for.
- **input\_type** (*str*, *optional*) The type of input data. Defaults to "dialogue".

#### Returns

The recognition response in JSON format, or None if there is an error.

### **Return type**

Optional[str]

#### Raises

**Exception** – If there is an error generating recognition response.

 $src.api\_handlers.get\_recommendation\_response(input\_data: str) \rightarrow dict \mid None$ 

Get a recommendation response for a given input.

#### **Parameters**

**input\_data** (*str*) – The input data to generate recommendations for.

#### Returns

The recommendation response in JSON format, or None if there is an error.

### **Return type**

Optional[dict]

#### Raises

**Exception** – If there is an error generating recommendations response.

### src.audio\_handlers module

### $src.audio\_handlers.audio\_handler() \rightarrow None$

Handles audio input (either via URL or uploaded file) for dialogue recognition and recommendation.

Displays a preview of the audio file and performs transcription, recognition, and recommendation processing.

### src.audio\_processing module

### $src.audio\_processing.audio\_processing(uploaded\_file) \rightarrow str \mid None$

Process an uploaded audio file and return its path in WAV format.

#### **Parameters**

**uploaded\_file** (st.uploaded\_file\_manager.UploadedFile) - The uploaded audio file.

#### Returns

Path to the processed WAV file or None if an error occurs.

### Return type

Optional[str]

### $src.audio\_processing.convert\_mp3\_to\_wav(mp3\_path: str) \rightarrow str \mid None$

Convert an MP3 file to WAV format.

#### **Parameters**

mp3\_path (str) - Path to the MP3 file.

#### Returns

Path to the converted WAV file or an error message.

### Return type

Optional[str]

### $src.audio\_processing.transcribe\_audio\_to\_text(audio\_path: str) \rightarrow str$

Transcribe a WAV audio file to text using Google's Web Speech API.

#### **Parameters**

**audio\_path** (*str*) – Path to the WAV audio file.

### Returns

Transcribed text or error message if transcription fails.

### Return type

str

### src.image\_handlers module

### $src.image\_handlers.image\_handler() \rightarrow None$

Handle image input, process it for recognition and recommendation, and display the results.

This function gets an image prompt from the user (either via URL or upload), processes the image, and sends it to the recognition and recommendation APIs to retrieve and display results.

It displays a preview of the image and handles any errors during the recognition and recommendation processes.

### src.text\_handlers module

#### $src.text_handlers.text_handler() \rightarrow None$

Handles text input for dialogue recognition and recommendation.

It processes the dialogue entered by the user, sends it to recognition and recommendation APIs, and displays the results in a grid format.

### src.video handlers module

```
src.video\_handlers.video\_handler() \rightarrow None
```

Handle video input, extract frames, and combine them into a grid.

This function gets a video file from the user, processes it to extract frames, and combines those frames into a grid layout. The combined image is then saved to the specified path.

### src.video processing module

```
src.video_processing.combine_frames_in_grid(frames: List[Image], output_path: str, rows: int = 5, cols: int = 5) \rightarrow str | None
```

Combine frames into a grid and save the combined image.

#### **Parameters**

- **frames** (List[Image.Image]) List of frames to combine.
- output\_path (str) Path where the combined image will be saved.
- rows (int) Number of rows in the grid.
- **cols** (*int*) Number of columns in the grid.

### Returns

Path to the saved combined image, or None if an error occurred.

### **Return type**

Optional[str]

 $src.video\_processing.extract\_frames(video\_path: str, interval: int = 1) \rightarrow List[Image]$ 

Extract frames from a video file at specified intervals.

### **Parameters**

- **video\_path** (*str*) Path to the video file.
- interval (int) Interval (in seconds) at which frames are extracted.

#### Returns

List of frames extracted from the video as PIL Images.

### Return type

List[Image.Image]

### Module contents (src)

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