

Title : Write a java program for calculating area of circle.

Aim : Calculate area of circle.

Objective : To learn use of static methods and constructors.

Theory :

Java program to calculate or to print area of a circle in a simple method. The following Java program to print the area of a circle has been written in different methods such as static method, using constructor, Interface, inheritance with sample outputs for each program.

In mathematics, the area of a circle can be calculated using the formula:

Different Methods :

1. Static Method
- 2 .Using Interface
- 3 .Using Inheritance
- 4 .Using Method
5. Using Constructor

Procedure :

1. Static Method :

```
import java.util.Scanner;

class AreaOfCircle {

    public static void main(String args[]) {
```

```

Scanner s = new Scanner(System.in);

System.out.println("Enter the radius:");

    double r = s.nextDouble();

    double area = (22 * r * r) / 7;

    System.out.println("Area of Circle is: " + area);

}

}

```

2 .Using Interface :

```

import java.util.Scanner;

interface AreaCal {

    void circle(double r);

}

class AreaOfCircle implements AreaCal {

    double area;

    public void circle(double r) {

        area = (22 * r * r) / 7;

    }

    public static void main(String args[]) {

        AreaOfCircle x;

        Scanner s = new Scanner(System.in);

        System.out.println("Enter the radius:");

        double rad = s.nextDouble();

        x = new AreaOfCircle();

        x.circle(rad);

        System.out.println("Area of Circle is: " + x.area);
    }
}

```

```
}  
}
```

3 .Using Inheritance :

```
import java.util.Scanner;  
  
class AreaCalculation {  
  
    double area;  
  
    void circle(double r) {  
  
        area = (22 * r * r) / 7;  
  
    }  
}  
  
class AreaOfCircle extends AreaCalculation {  
  
    public static void main(String args[]) {  
  
        Scanner s = new Scanner(System.in);  
  
        System.out.println("Enter the radius:");  
  
        double rad = s.nextDouble();  
  
        AreaOfCircle a = new AreaOfCircle();  
  
        a.circle(rad);  
  
        System.out.println("Area of Circle is: " + a.area);  
  
    }  
}
```

4 .Using Method :

```
import java.util.Scanner;  
  
class AreaOfCircle {
```

```

public static void main(String args[]) {

    Scanner s = new Scanner(System.in);

    System.out.println("Enter the radius:");

    double rad = s.nextDouble();

    double a = area(rad);

    System.out.println("Area of Circle is: " + a);

}

static double area(double r) {

    return (22 * r * r) / 7;

}

}

```

5. Using Constructor :

```

import java.util.Scanner;

class Area {

    double area;

    Area(double r) {

        area = (22 * r * r) / 7;

    }

}

class AreaOfCircle {

    public static void main(String args[]) {

        Scanner s = new Scanner(System.in);

        System.out.println("Enter the radius:");

        double rad = s.nextDouble();

        Area a = new Area(rad);
    }

}

```

```
        System.out.println("Area of Circle is: " + a.area);  
    }  
}
```