

# Picker2 Writeup

In this challenge, we had to figure out how to call the win function even though the program blocked it. Here's how we solved it step by step:

#### **Step 1: Understanding the Problem**

```
def filter(user_input):
   if 'win' in user_input:
     return False
   return True
```

The program used eval() to run user input but blocked anything with the word 'win'. We also couldn't assign values or use indirect methods to call win.Because of filter()

#### **Step 2: Failed Attempts**

We tried breaking the word 'win' into pieces or building it dynamically, but eval() didn't allow that. Other tricks also didn't work because of the program's restrictions.

```
(base) dd@dd-spr:~/Desktop/ctfmid/reverse_eg/packer2$ nc saturn.picoctf.net 6125
7
==> w+in
invalid syntax (<string>, line 1)
nc. port number invatio. 53534
(base) dd@dd-spr:~/Desktop/ctfmid/reverse_eg/packer2$ nc saturn.picoctf.net 5353
4
==> a = open('file.txt','r').read
invalid syntax (<string>, line 1)
(base) dd@dd-spr:~/Desktop/ctfmid/reverse_eg/packer2$ nc saturn.picoctf.net 5353
4
==> a = open('flag.txt','r').read
invalid syntax (<string>, line 1)
```

## Step 3: Finding a Hint

```
Hints ?

1

Can you do what win does with your input to the program?
```

### Step 4: Solving It

https://drk22.fun/#