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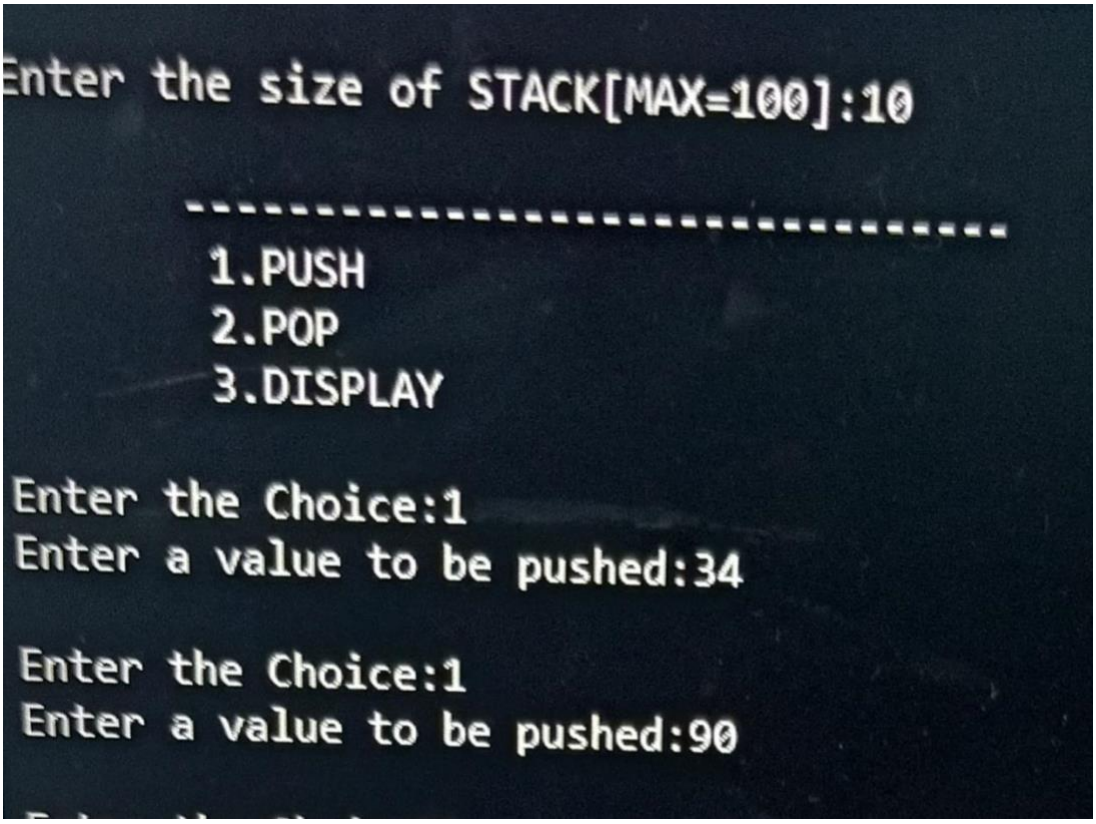
```
#include<stdio.h>
Int stack[100],choice,n,top,x,I;
Int main()
{
   //clrscr();
   Top=-1;
   Printf(“\n Enter the size of STACK[MAX=100]:”);
   Scanf(“%d”,&n);

   Printf(“\n\t--------------------------------“);
   Printf(“\n\t 1.PUSH\n\t 2.POP\n\t 3.DISPLAY\n\t “);
   Do
   {
      Printf(“\n Enter the Choice:”);
      Scanf(“%d”,&choice);
      Switch(choice)
      {
         Case 1:
         {
            Push();
            Break;
         }
         Case 2:
         {
            Pop();
            Break;
         }
         Case 3:
```

```
        {
            Display();
            Break;
        }
        Default:
        {
            Printf (“\n\t Please Enter a Valid Choice(1/2/3/4)”);
        }

      }
   }
   While(choice!=4);
   Return 0;
}
Void push()
{
   If(top>=n-1)
   {
      Printf(“\n\tSTACK is over flow”);

   }
   Else
   {
      Printf(“ Enter a value to be pushed:”);
      Scanf(“%d”,&x);
      Top++;
      Stack[top]=x;
   }
}
```

```
Void pop()
{
   If(top<=-1)
   {
      Printf(“\n\t Stack is under flow”);
   }
   Else
   {
      Printf(“\n\t The popped elements is %d”,stack[top]);
      Top--;
   }
}
Void display()
{
   If(top>=0)
   {
      Printf(“\n The elements in STACK \n”);
      For(i=top; i>=0; i--)
         Printf(“\n%d”,stack[i]);
      Printf(“\n Press Next Choice”);
   }
   Else
   {
      Printf(“\n The STACK is empty”);
   }

}
```

Output:


Enter the size of STACK[MAX=100]:10
1.PUSH
2.POP
3.DISPLAY
Enter the Choice:1
Enter a value to be pushed:34
Enter the Choice:1
Enter a value to be pushed:90