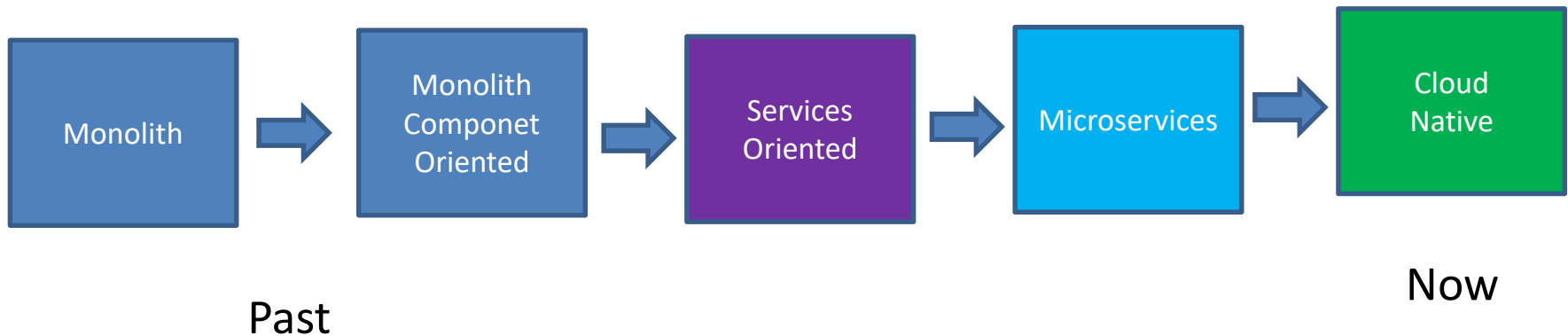


# Distributed Application Evolution

# Application Architecture

Transition process



# Distributed Component Technology

## EJB Enterprise Java Beans

# Enterprise Java Beans

## Definition

A combination of server-side components and distributed object technology from Java RMI and CORBA

# Enterprise Java Beans

## Remainder

- Remember the following Distributed object characteristics
  - Location
  - Latency
  - Concurrency
  - Existence
  - Failure points ('at-most-once' call semantic)

Please never forget them

# Enterprise Java Beans

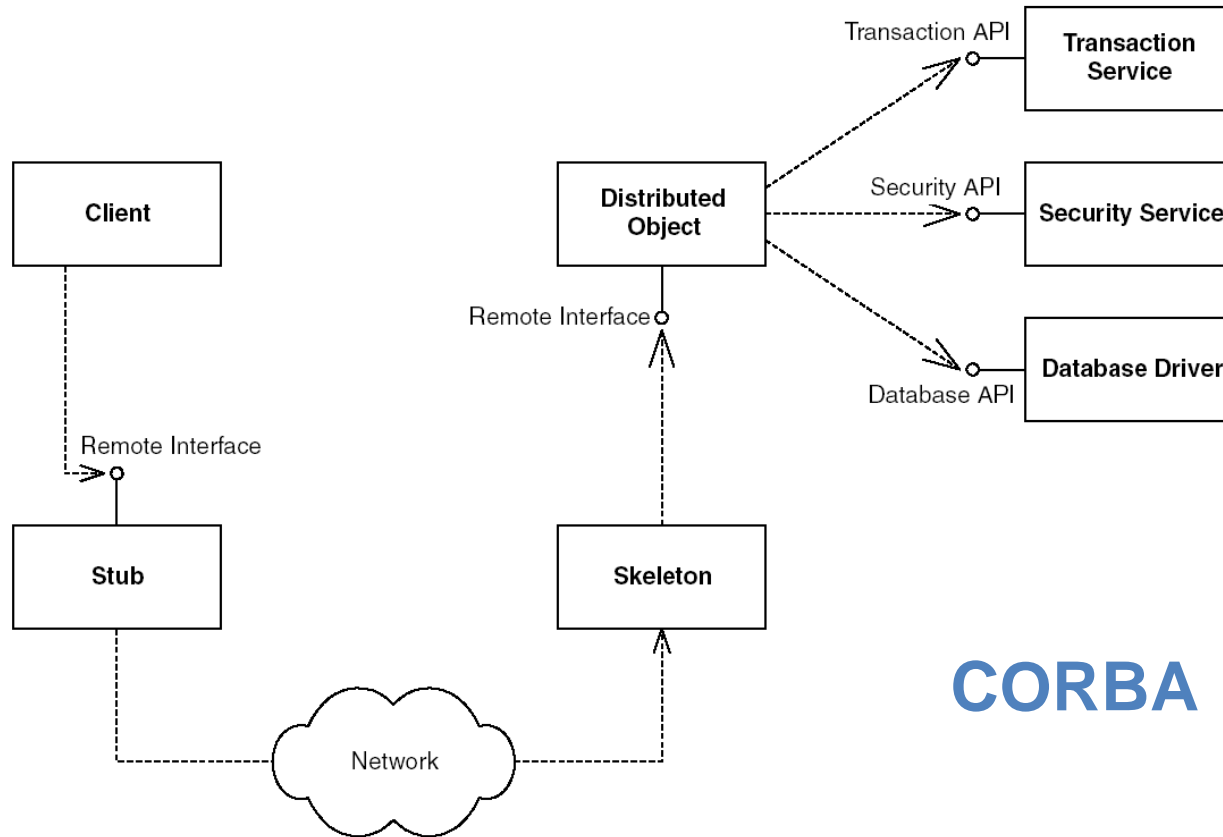
## The Vision

- To develop scalable and portable applications
- To simplify application development by automatically maintain/provide low-level system facilities
  - Resource management
  - Persistence
  - Concurrency
  - Security
  - Transaction integrity
  - Naming

**This is important and we will have to keep this in our mind for the decision whether or not to use EJBs for a given application**

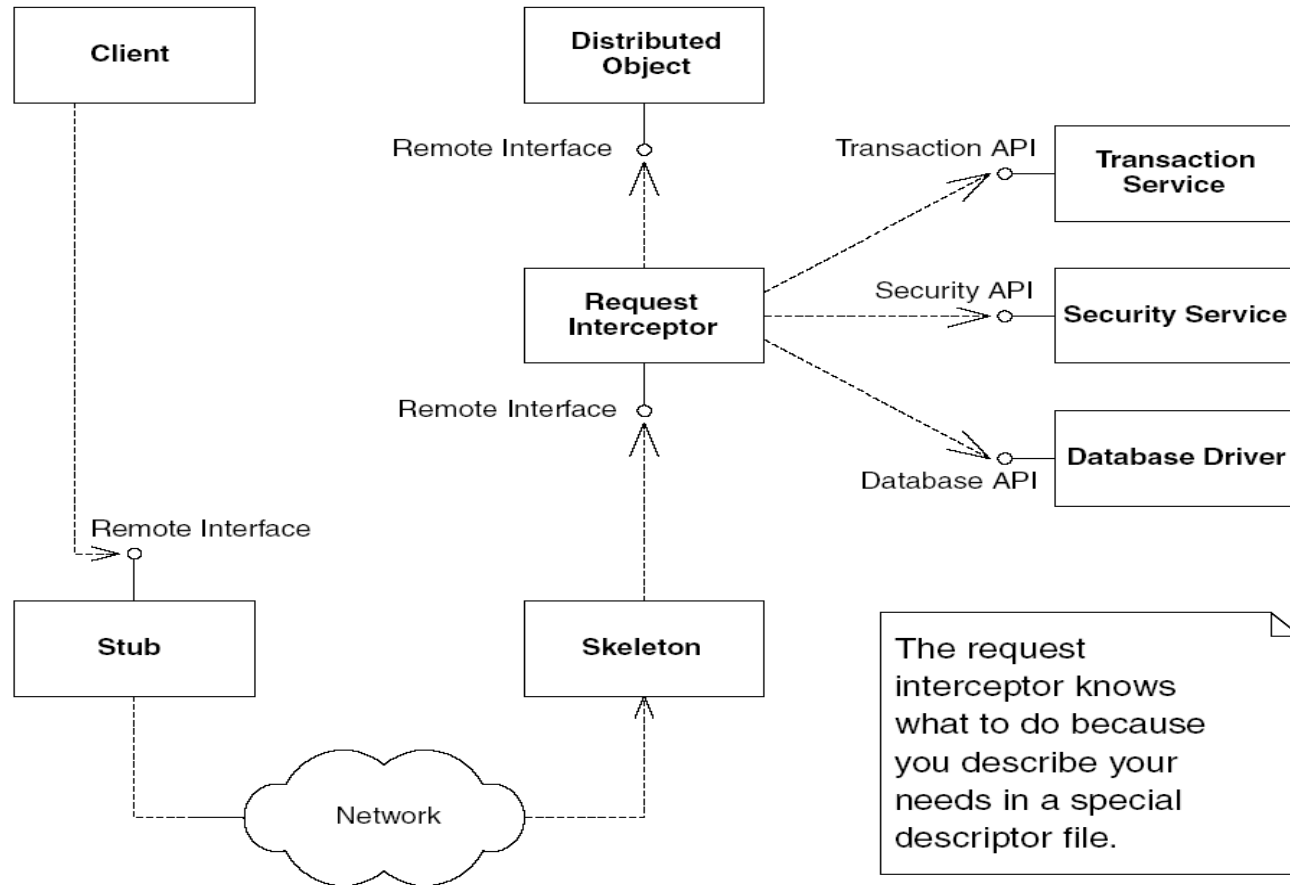
# Enterprise Java Beans

## Explicit middleware



# Enterprise Java Beans

## Implicit middleware

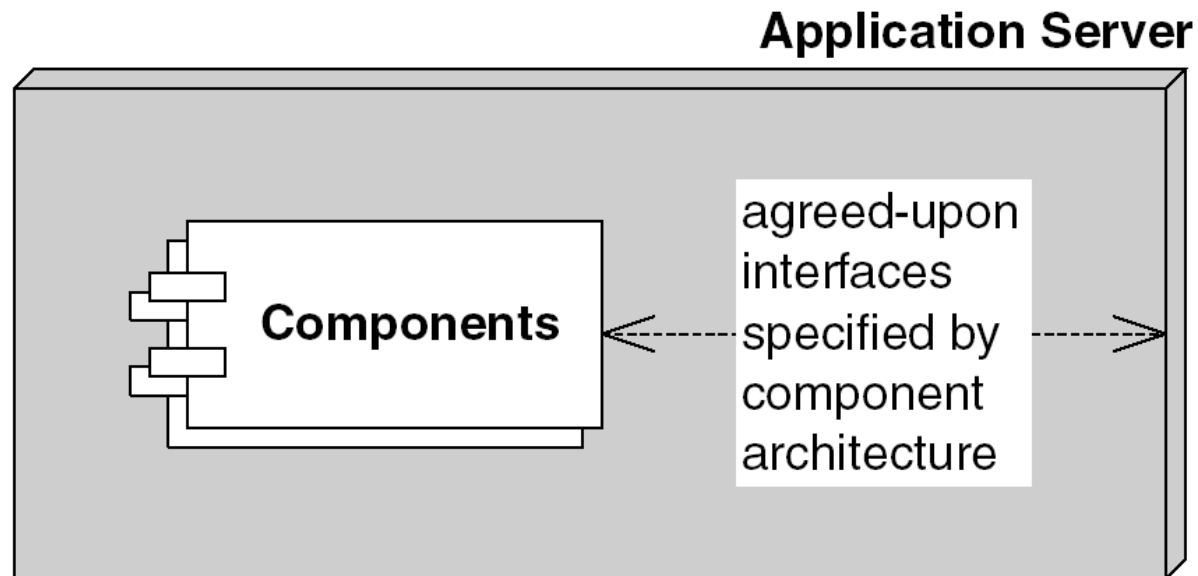


## Distributed component technology



# Enterprise Java Beans

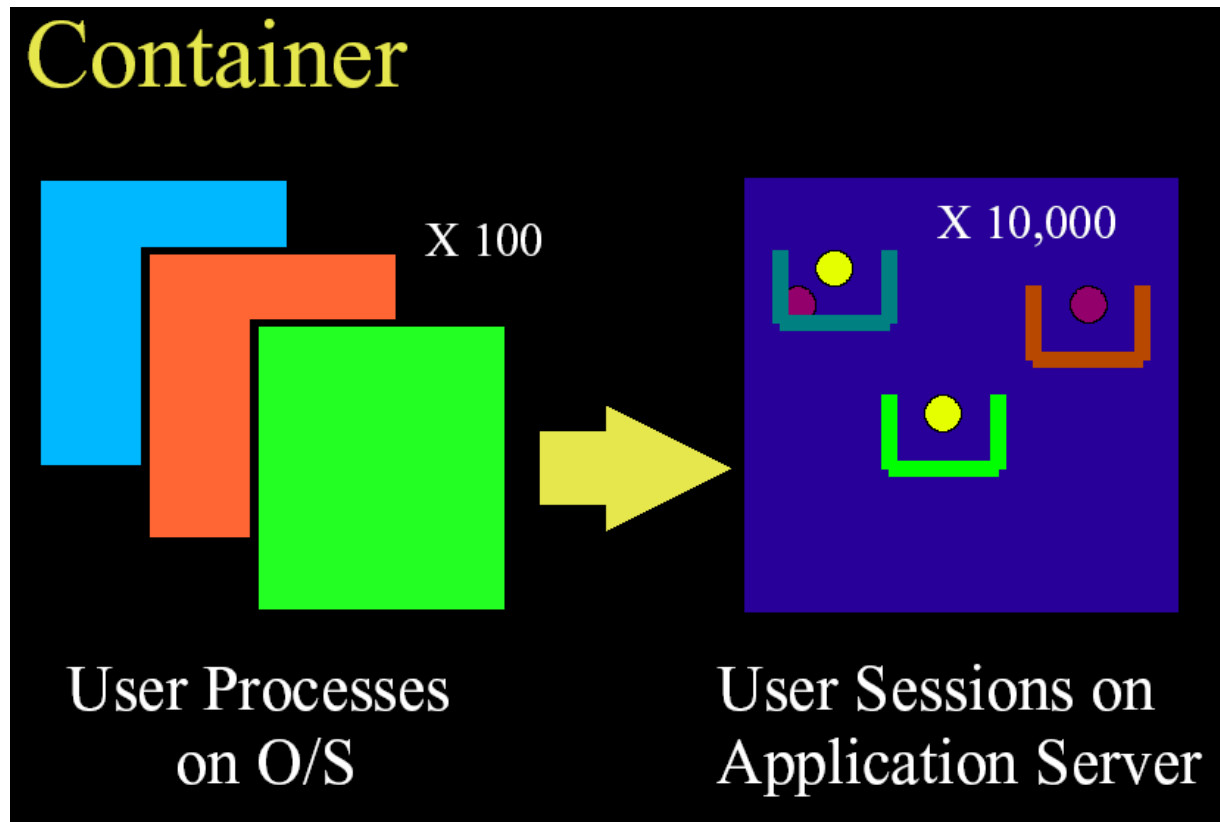
## Component architecture



Server provides system services

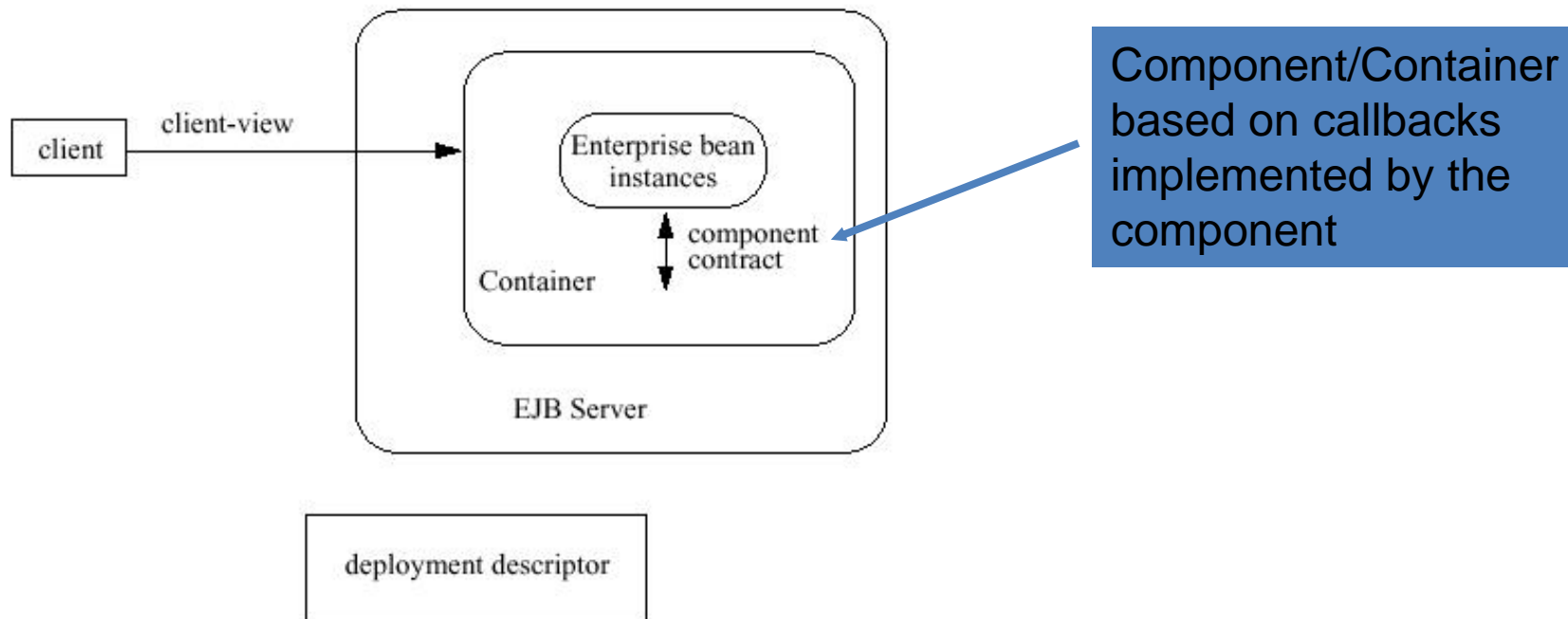
# Enterprise Java Beans

## Component architecture



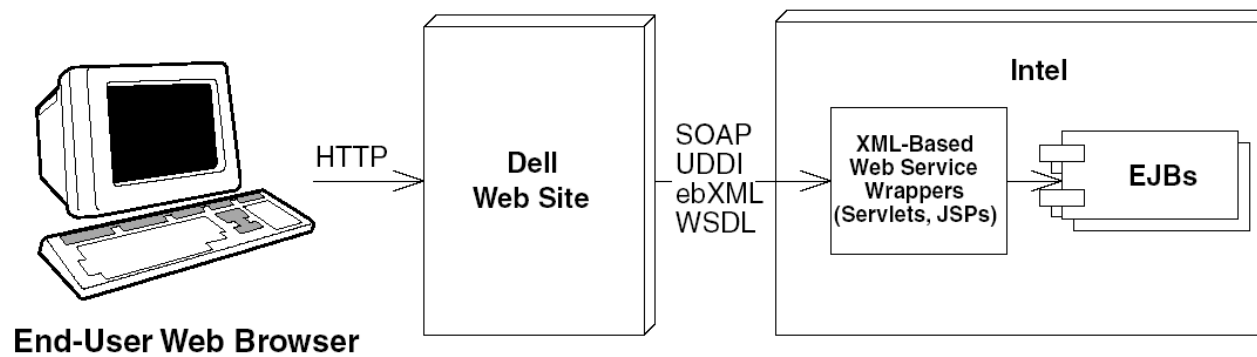
# Enterprise Java Beans

## The high-level architecture



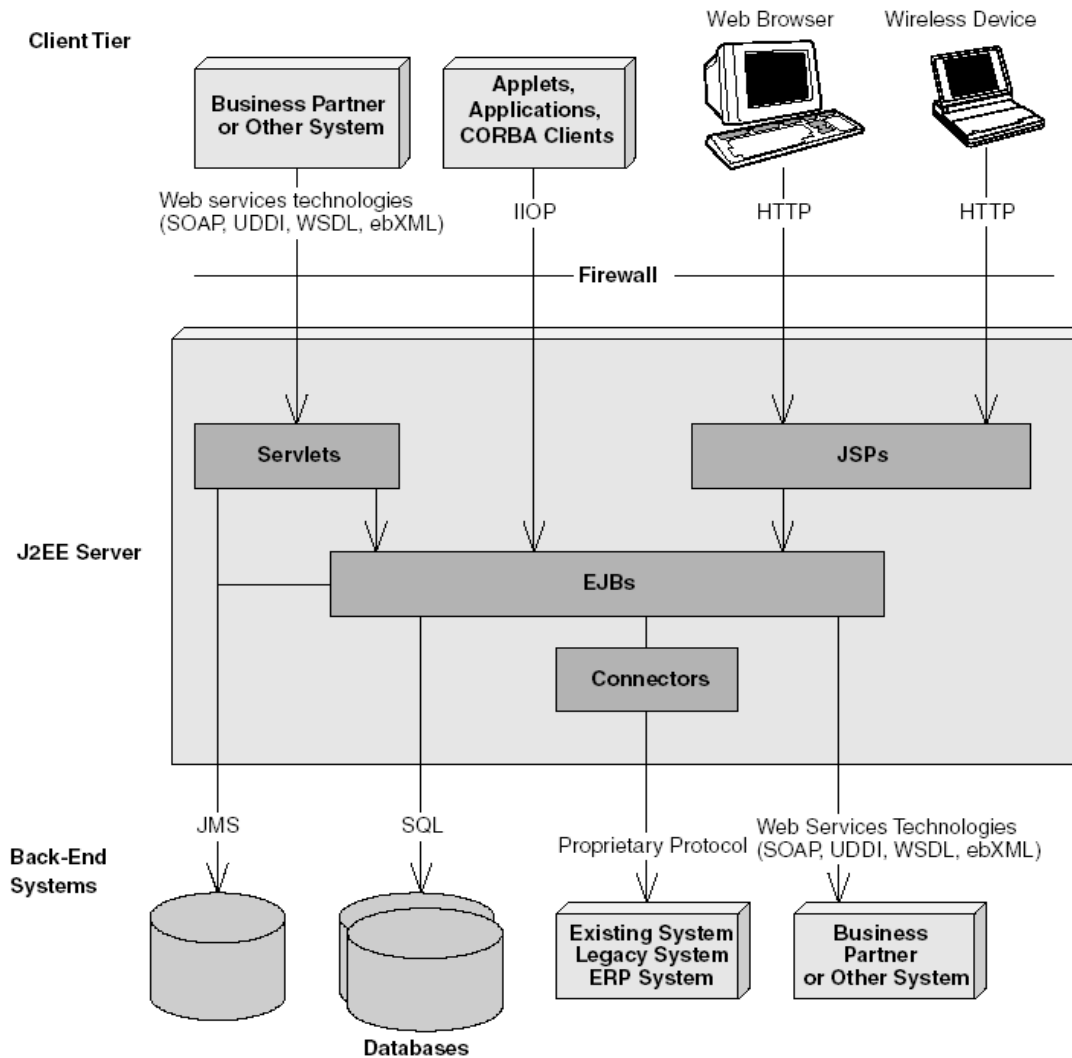
# Enterprise Java Beans

EJB back-end to WS



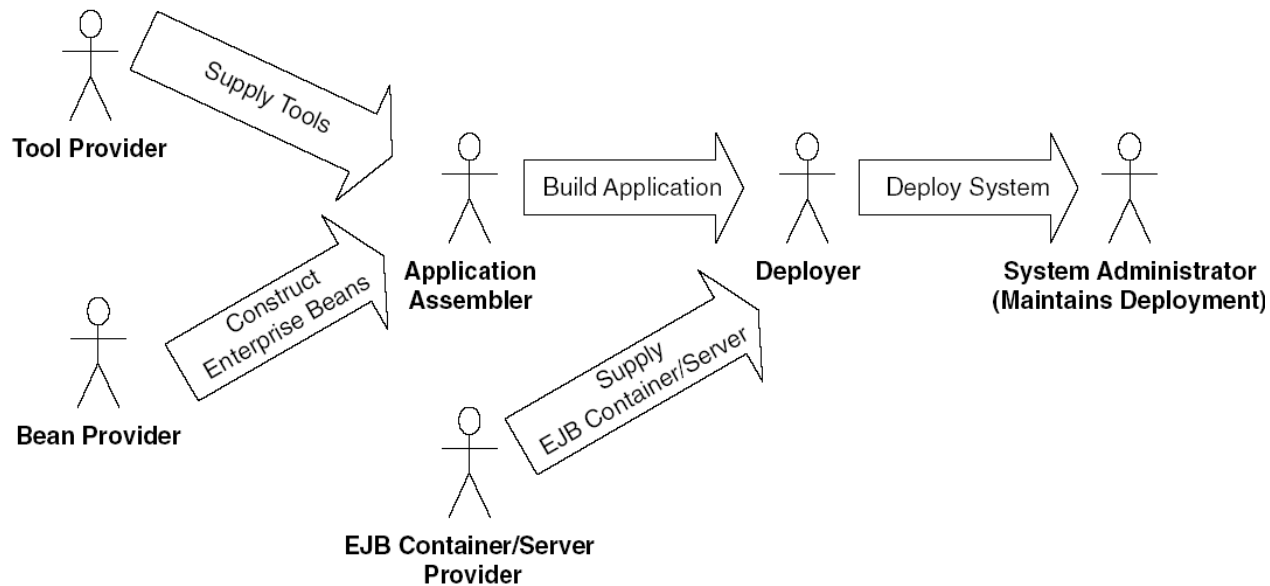
# Enterprise Java Beans

vs. J2EE



# Enterprise Java Beans

## EJB parties

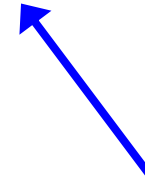


# Enterprise Java Beans

## EJB Component characteristics

- Contain typically business logic or business process modeling operating on data
- The Container manages the whole life cycle
- Declarative customization when deploying
  - Transaction management
  - Security management
  - Concurrency management
  - Component configuration
  - .....
- Can be reused in other applications without source-code changes
  - Fx. with a different transactional behaviour
  - Fx. with a different component configuration

Important aspects of components



# Enterprise Java Beans

## EJB Component characteristics

- Client access always enter through the Container
- The Client view to an Enterprise Java Bean are not affected by the Container interception (transparent to the Client)
- This in fact ensures that Enterprise Java Beans can be deployed in different vendor Container implementations without the need for source code changes and recompilation



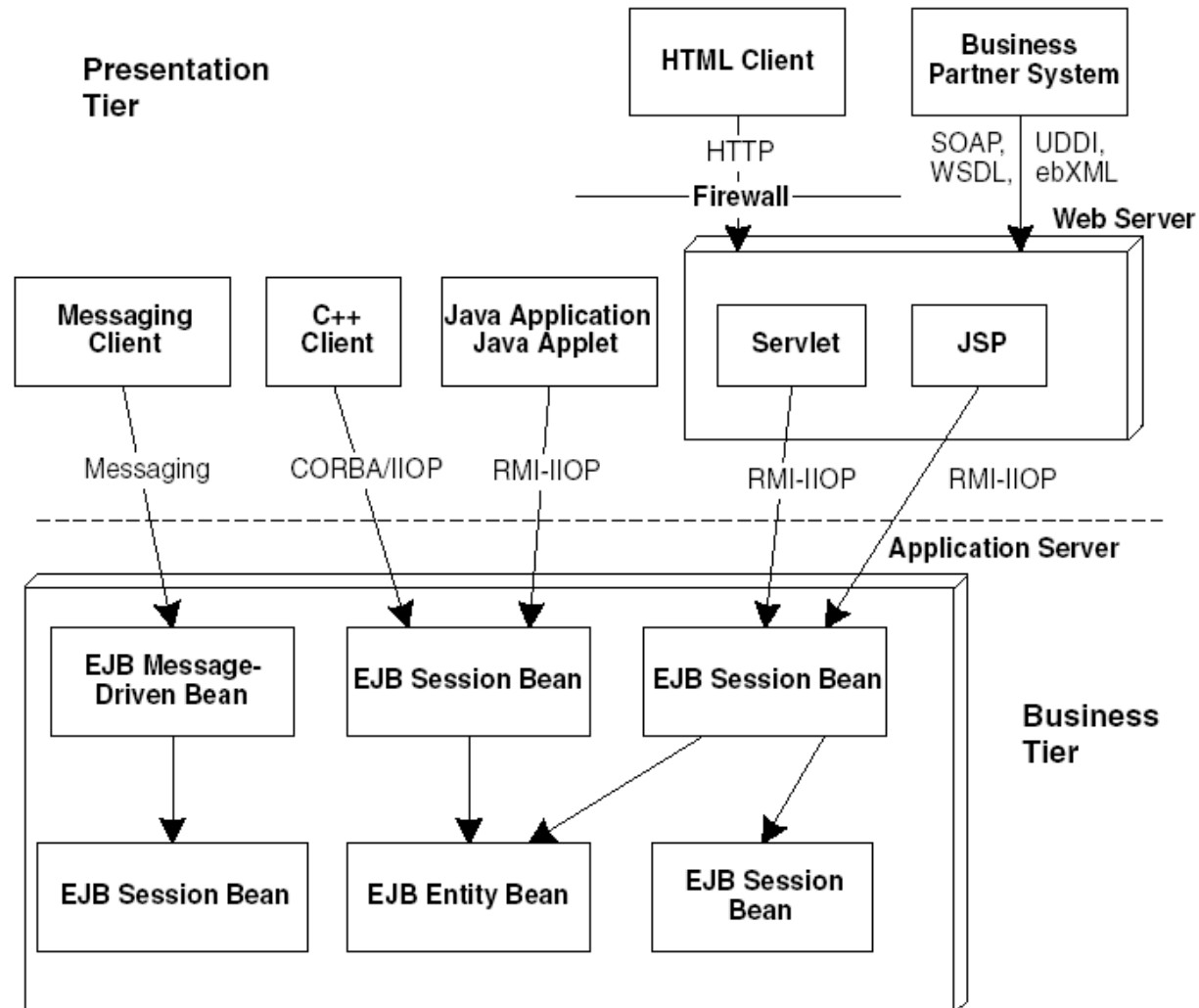
# Enterprise Java Beans

## Client view contract

- The contract between the Client and the Container
- Different types of clients:
  - Another Enterprise Java Bean deployed in the same Container or another vendors Container
  - Java Application, Servlet or Applet
  - The Client View for an Enterprise Java Bean can be mapped to non-Java environments like CORBA clients written in a non-Java programming language
    - The RMI/IIOP subset is used
  - Both local and remote -> different parameter semantic

# Enterprise Java Beans

## Types of clients



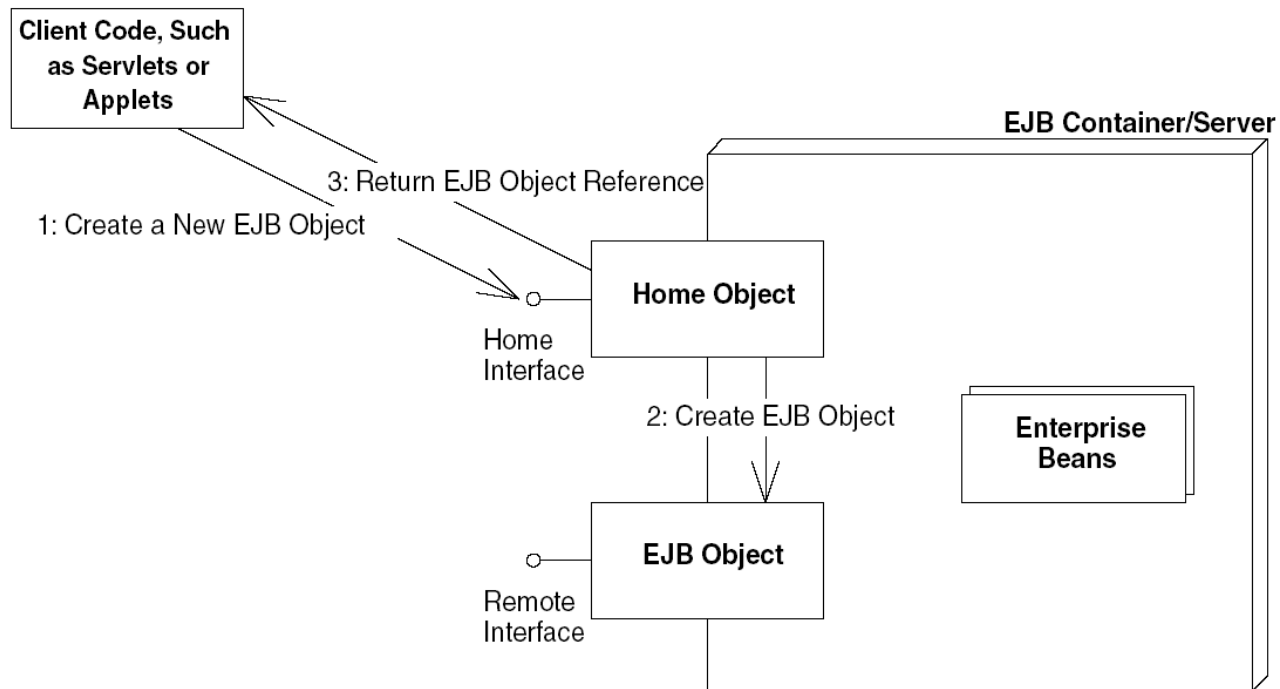
# Enterprise Java Beans

## Client view contract

- The Client View contract contains:
  - **Home interface**
    - Contains factory-/life cycle methods for EJB objects of the same type as the Enterprise Java Bean
    - Specified by the Bean Provider
    - The EJB Container creates the class implementing the home interface
    - Clients use JNDI to obtain an remote reference to the Home Interface
  - **Remote Interface**
    - For remote clients (may be all EJB types + servlets, applets, Java apps etc.)
    - Based on the Java RMI interface
    - Provides location transparency
  - **Local Interfaces**
    - For local clients (may be all EJB bean types)
    - Based on the normal Java non-distributed interface (pass-by-reference)
    - Provides NO location transparency

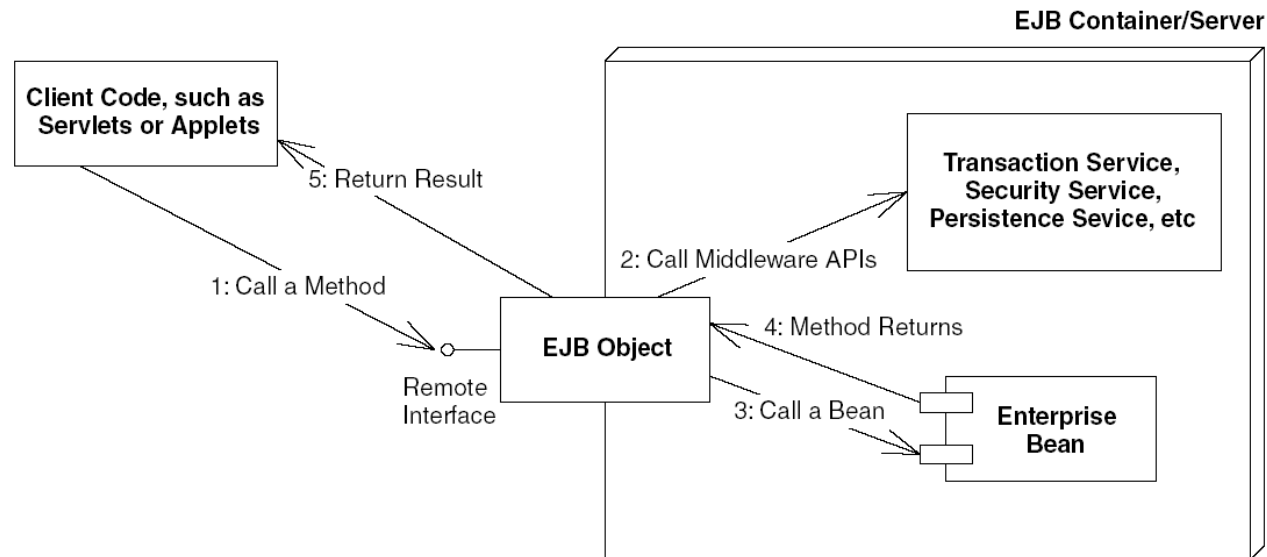
# Enterprise Java Beans

## Home interface

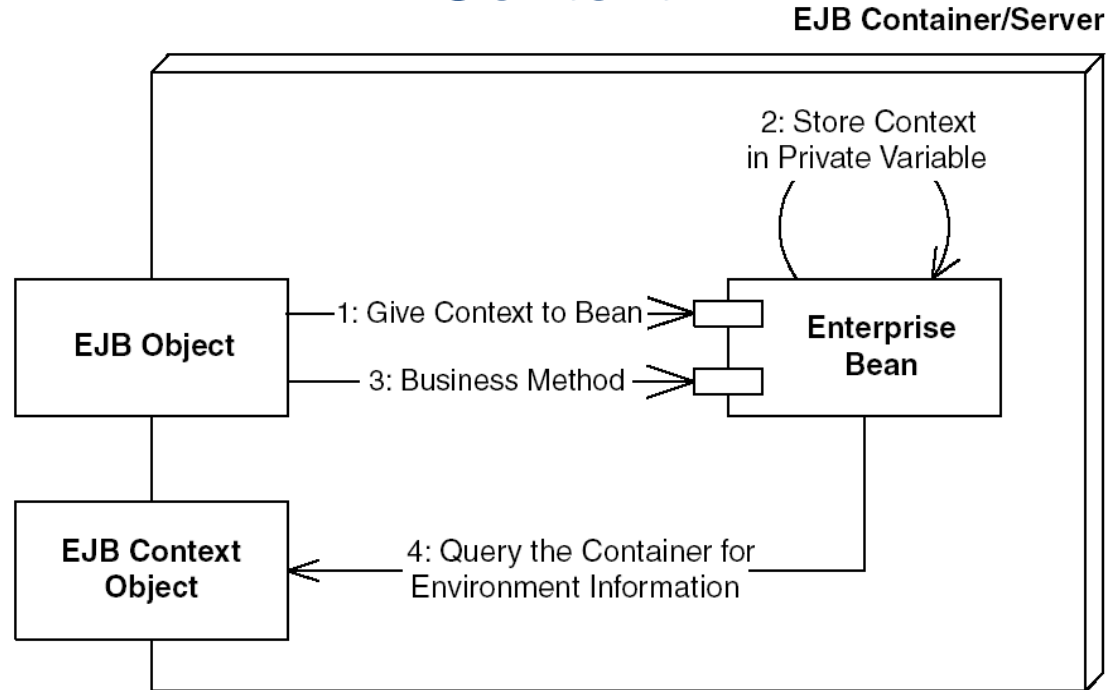


# Enterprise Java Beans

## EJB object

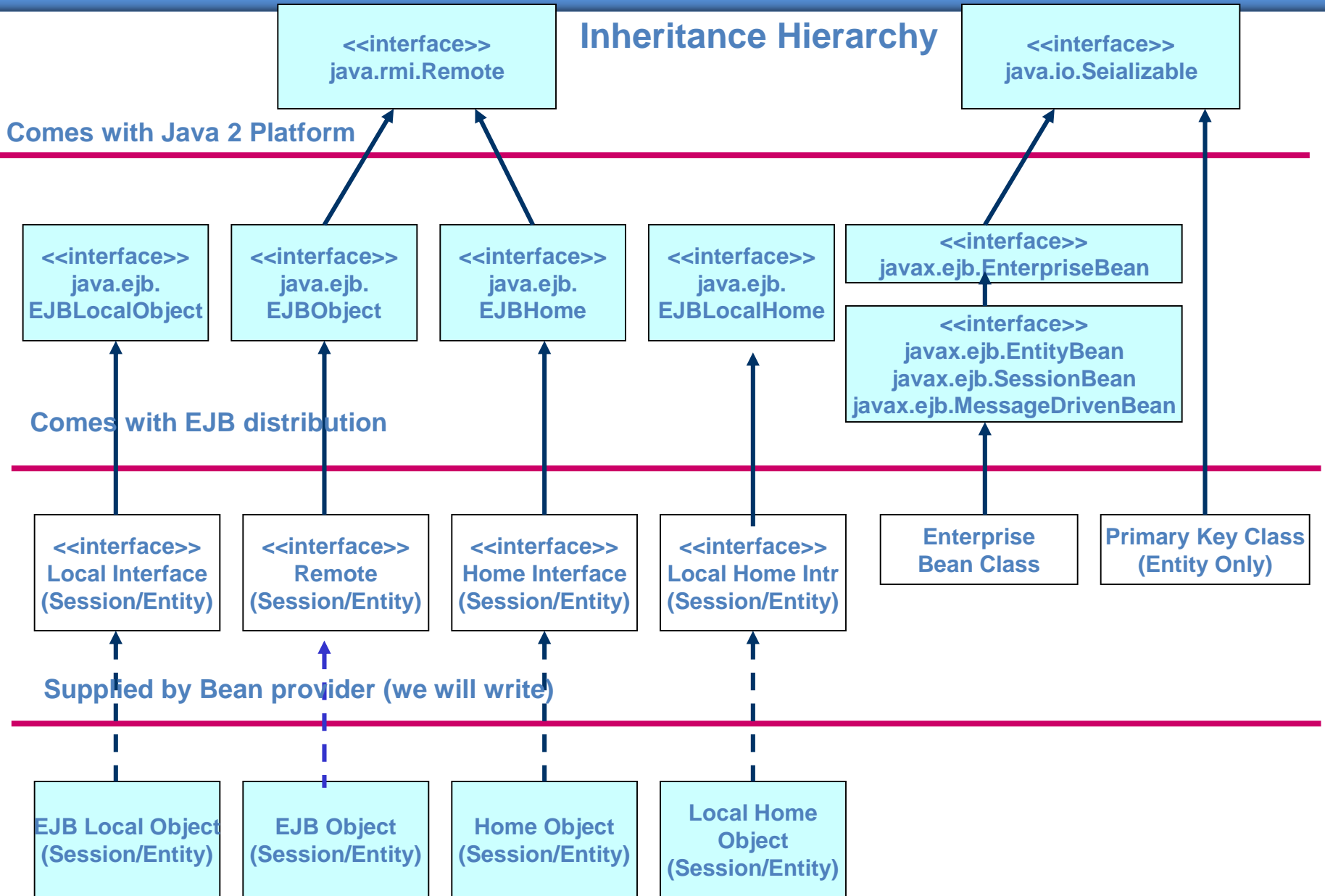


# Enterprise Java Beans Context



EJBContext = Gateway to the container

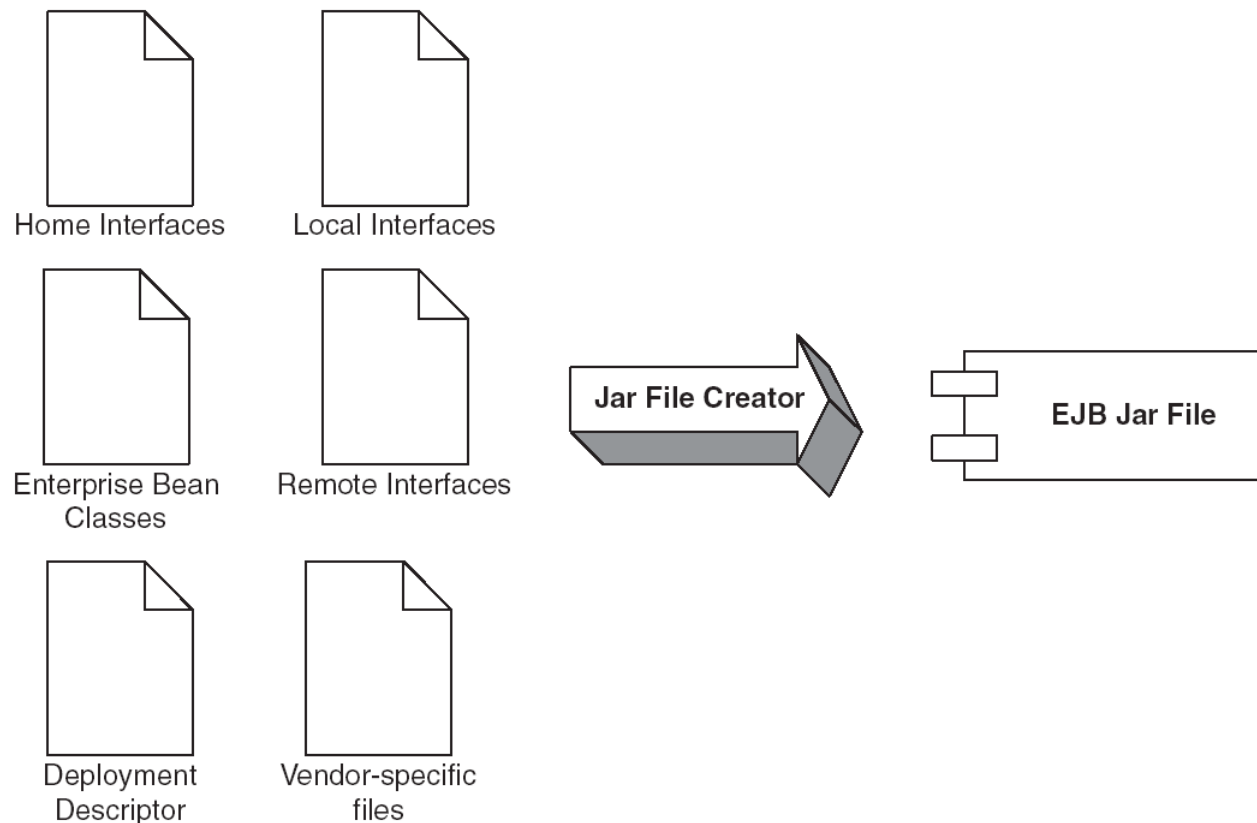
# Inheritance Hierarchy



Generated for us by container vendor's tools

# Enterprise Java Beans

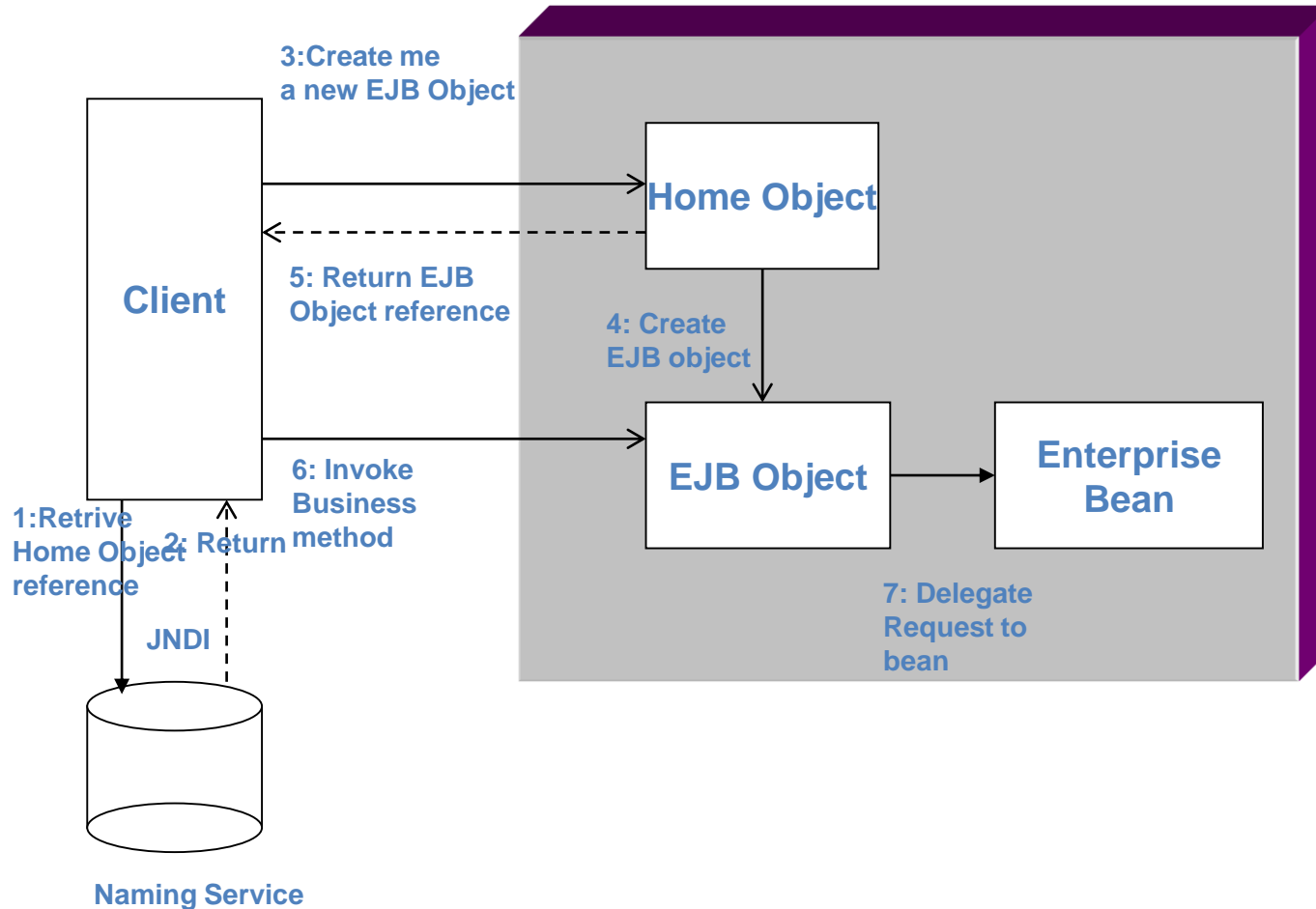
## EJB Jar File





# Enterprise Java Beans

## Invocation model



# Introduction to Service Oriented Architecture (SOA)

# Attributes of physical services

- Well defined, easy-to-use, somewhat **standardized interface**
- **Self-contained** with no visible dependencies to other services
- (almost) **Always available** but idle until requests come
- **“Provision-able”**
- Easily **accessible and usable readily**, no “integration” required
- Coarse grain
- **Independent of consumer context**,
  - but a service can have a context
- New services can **be offered by combining existing services**
- Quantifiable **quality of service**
  - Do not compete on “What” but “How”
  - Performance/Quality
  - Cost
  - ...

# Context, Composition and State

- Services are most often designed to ignore the context in which they are used
  - It does not mean that services are stateless they are rather context independent !
  - This is precisely my / the definition of “loosely coupled”
    - Services can be reused in contexts not known at design time
- Value can be created by combining, i.e. “composing” services
  - Book a trip versus book a flight, car, hotel, ...

# Service Interfaces

- Non proprietary
  - All service providers offer somewhat the same interface
- Highly Polymorphic
  - Intent is enough
- Implementation can be changed in ways that do not break all the service consumers
  - Real world services interact with thousands of consumers
  - Service providers cannot afford to “break” the context of their consumers

# Intents and Offers

- Service consumer expresses “intent”
- Service providers define “offers”
- Sometimes a mediator will:
  - Find the best offer matching an intent
  - Advertise an offer in different ways such that it matches different intent
- Request / Response is just a very particular case of an Intent / Offer protocol

# Service Orientation and Directories

- Our society could not be “service oriented” without the “Yellow Pages”
- Directories and addressing mechanisms are at the center of our service oriented society
- Imagine
  - Being able to reach a service just by using longitude and latitude coordinates as an addressing mechanism?
  - Only being able to use a service if you can remember its location, phone or fax number?

# Service Orientation is scalable

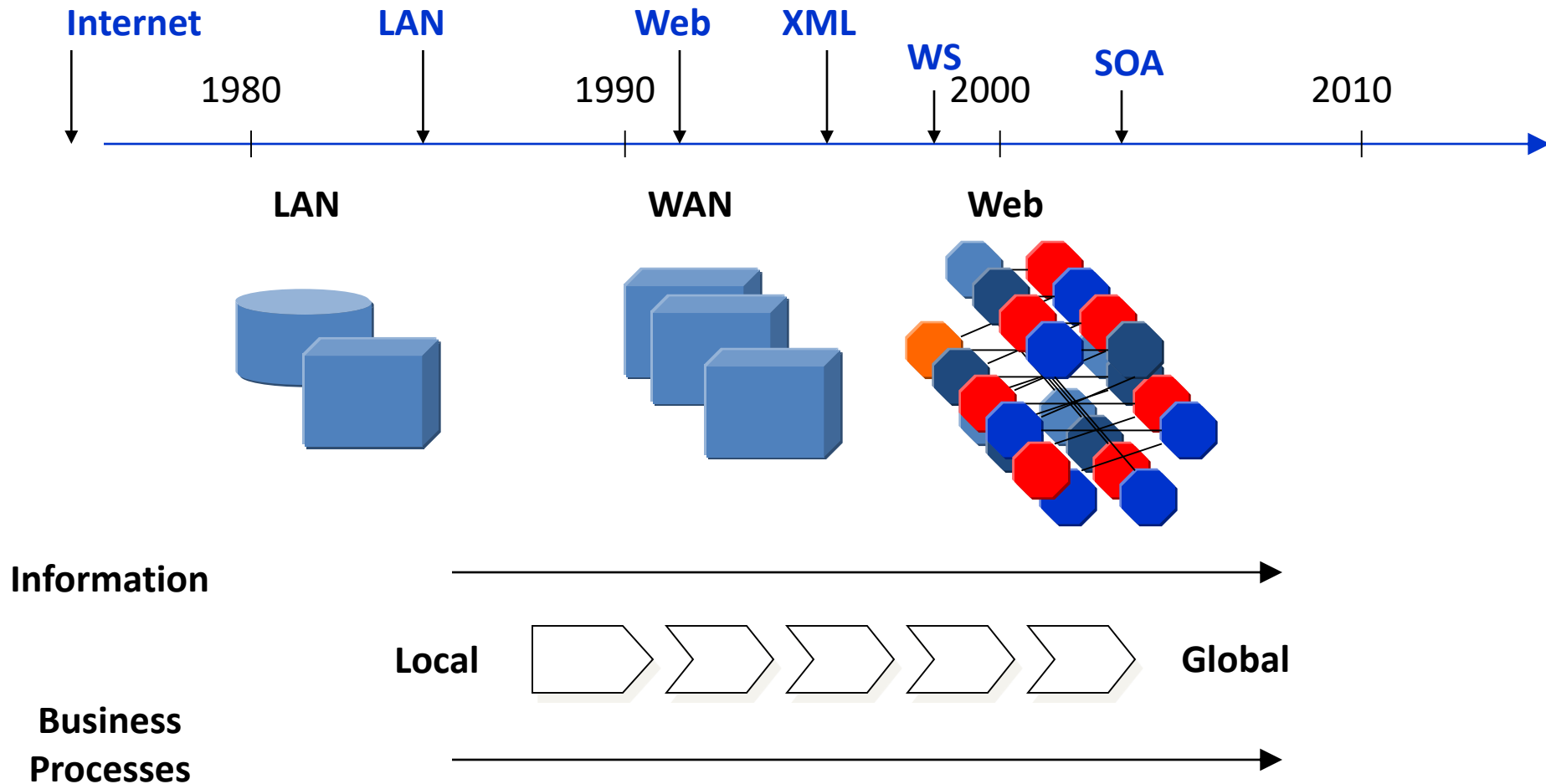
- Consumers can consume and combine a lot of services since they don't have to know or "learn" how to use a service
- Service providers can offer their services to a lot more consumers because by optimizing
  - The user interface
  - Access (Geographical, Financial, ...)
  - They were able to provide the best quality of service and optimize their implementations



# So...

- Service orientation allows us
  - Complete freedom to create contexts in which services are used and combined
  - Express intent rather than specific requests
- Our society should be a great source of inspiration to design modern enterprise systems and architectures or understand what kind of services these systems will consume or provide

# Connectivity Enables Global Processes and Information Access



# Seamless Connectivity enables “On Demand” Computing

- Use software **as you need**
- Much **lower setup time**, forget about
  - Installation
  - Implementation
  - Training
  - Maintenance
- **Scalable and effective usage** of resources
  - Provision
  - Billed on true usage
  - Parallelism (CPU, Storage, Bandwidth...)

## But Seamless Connectivity is also questioning all our beliefs...

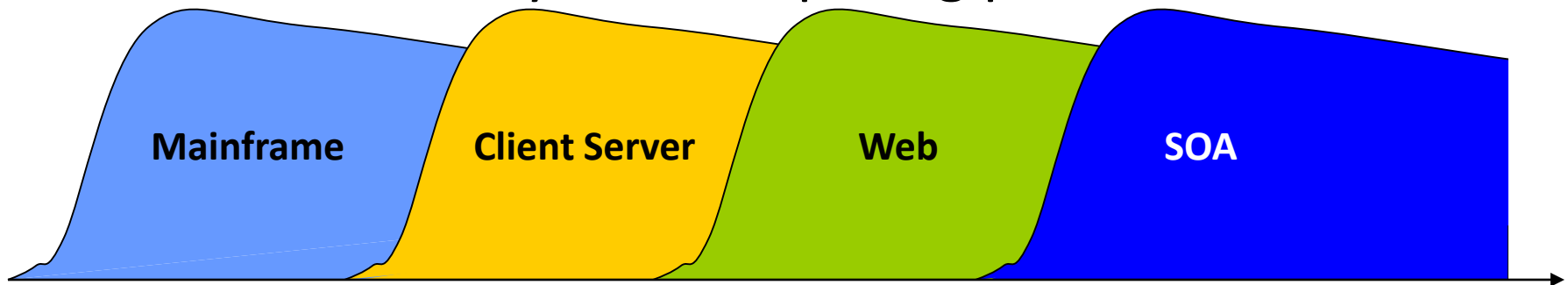
- **An application** is NOT a single system running on a single device and bounded by a single organization
- Continuum Object ... Document
- **Messages** and **Services**
  - As opposed « distributed objects »
  - Exchanges becomes peer-to-peer
- **Asynchronous communications**
- **Concurrency** becomes the **norm** while our languages and infrastructures did not plan for it

# ...we are reaching the point of maximum confusion

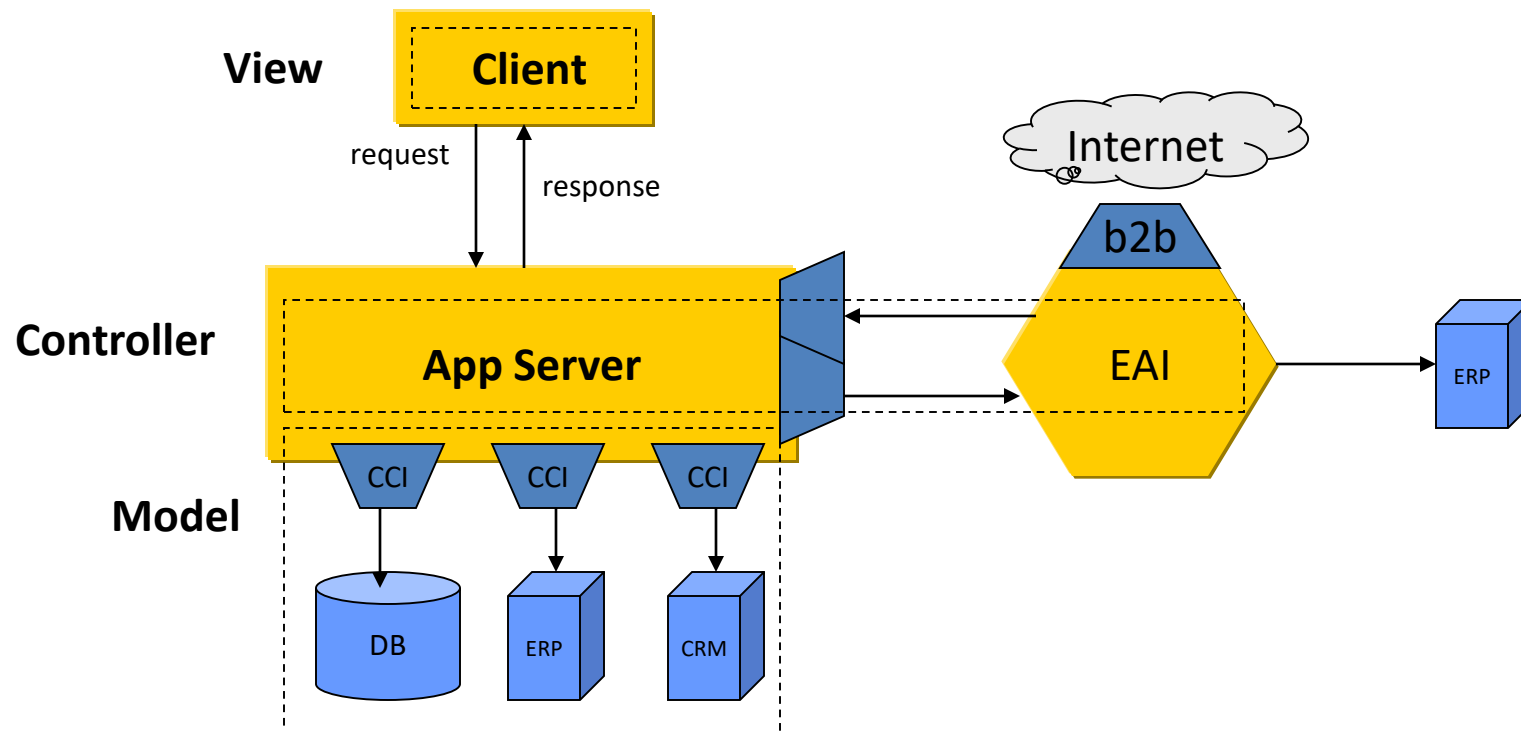
- Federation and Collaboration
  - As opposed to « Integration »
- Language(s)
  - Semantic (not syntactic)
  - Declarative and Model driven (not procedural)
- Licensing and Deployment models
- ...

# So...

- Today, the value is not defined as much by functionality anymore but by connectivity
  - However, we need a new programming model
- Why SOA ?
  - We are reaching a new threshold of connectivity and computing power



# Constructing software in the web era (J2EE, .Net, ...)



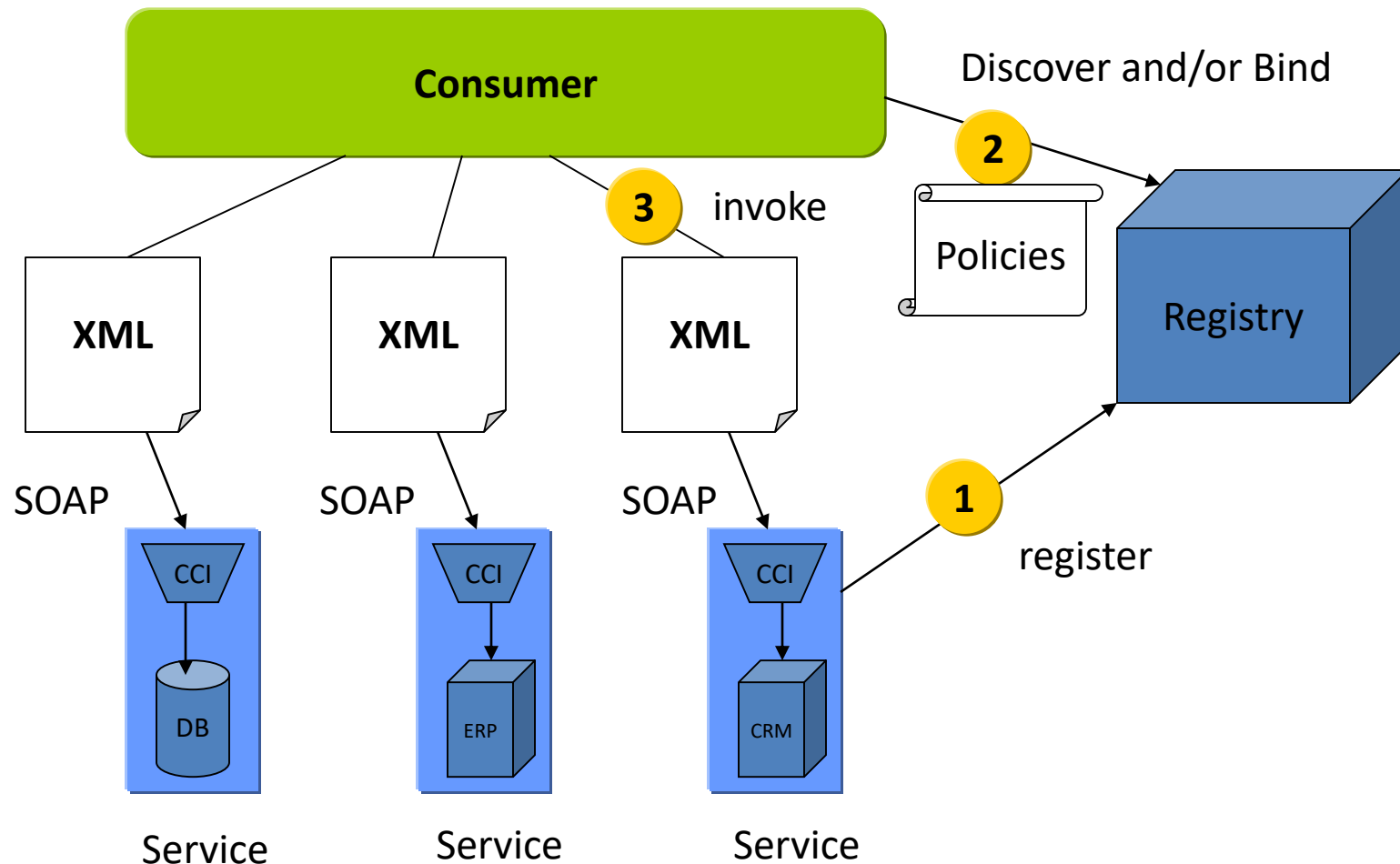
CCI: Client Communication Interface

# Why do we Want to Move to a New Application Model Today?

- We are moving away precisely because of connectivity
  - J2EE, for instance was designed to build 24x7 scalable web-based applications
  - Job well done
- But this is very different from, “I now want my application to execute business logic in many other systems, often dynamically bound to me”
  - JCA (J2EE Connector Architecture) is not enough
  - EAI infrastructures are not enough



# A Component now Becomes a Service Running Outside the Consumer Boundaries



# From Components to Services

- **Requires a client library**

- **Client / Server**

- **Extendable**

- **Stateless**

- **Fast**

- **Small to medium granularity**



- **Loose coupling via**
  - **Message exchanges**
  - **Policies**

- **Peer-to-peer**

- **Composable**

- **Context independent**

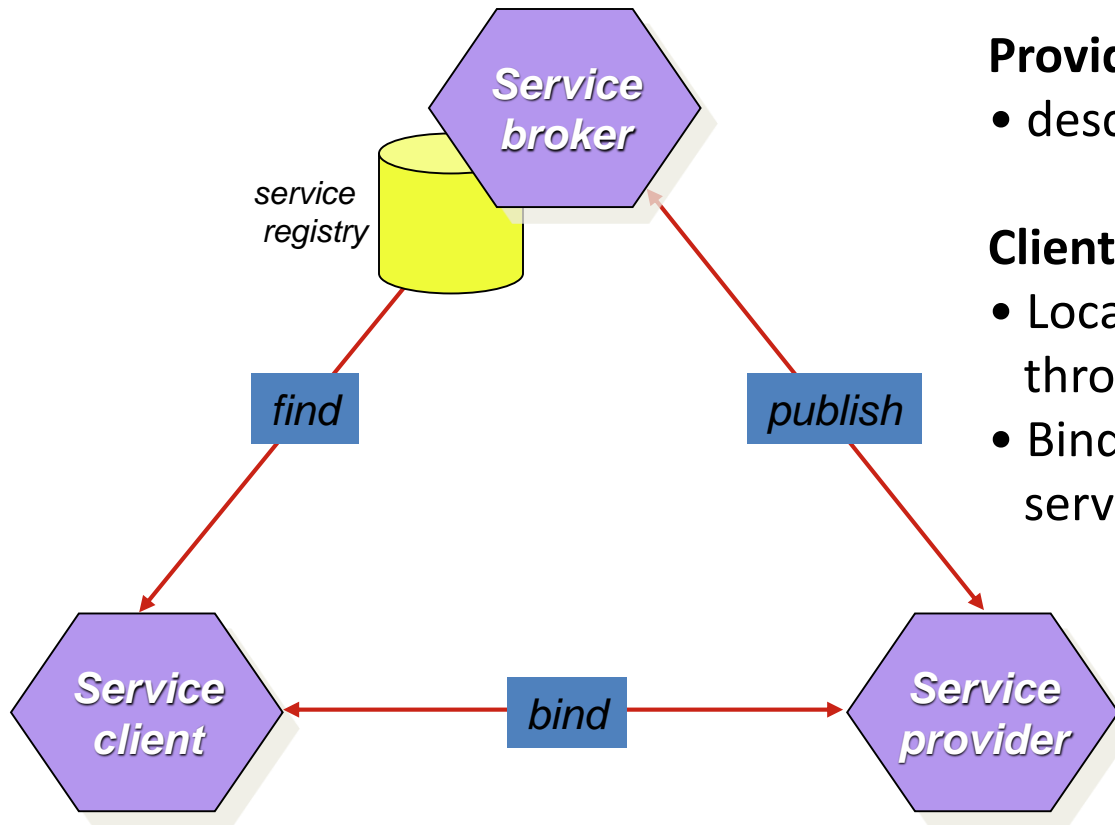
- **Some overhead**

- **Medium to coarse granularity**

# What is a Service Oriented Architecture?

- Service-oriented architecture (SOA) is an approach to loosely coupled, protocol independent, standards-based distributed computing where software resources available on a network are considered as services.
- The service is designed in such a way that it can be invoked by various service clients and is logically decoupled from any service caller.
- Creates service level abstractions that map to the way a business actually works.
- Leverages investment in existing application assets.

# Service Oriented Architecture: Roles & Functions



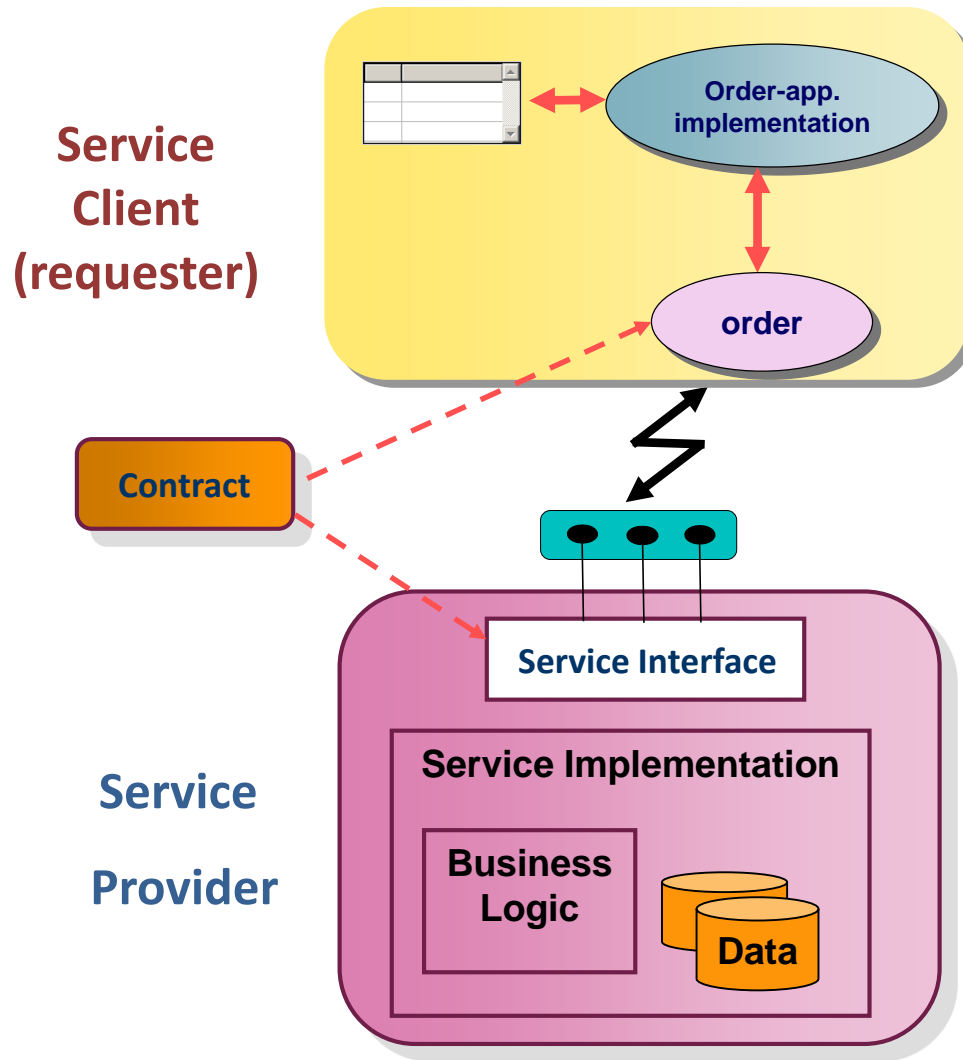
## **Provider:**

- describes & publishes services

## **Client:**

- Locates service provider through service registry
- Binds to & invokes service based service interface

# Service Clients and Providers



# What Happens to the Technical Services Typically Provided by an Application Server?

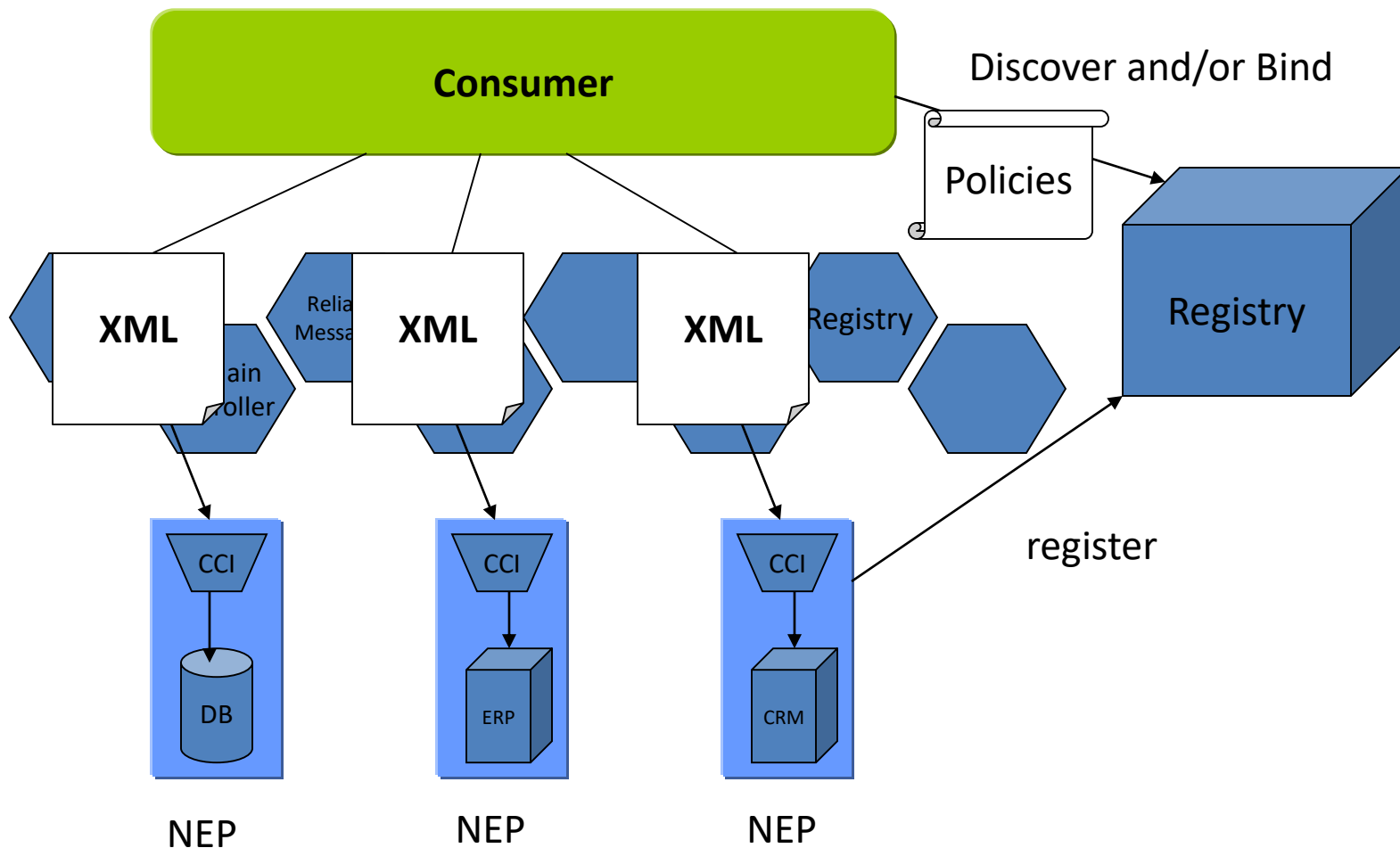
- Transaction
  - Security
  - Connection pooling
  - Naming service
  - Scalability and failover
  - ...
- 
- They become the “Service Fabric”

# What about the notion of “Container”?

## They become Service “Domains”

- The notion of “container” shifts to the notion of “Domain Controller”
  - A domain is a collection of web services which share some commonalities like a “secure domain”
  - A container is a domain with one web service
  - Web Services do not always need a container
- Consumers invoke the domain rather than the service directly
- This concept does not exist in any specification...

# A Service Fabric can be more than a Bus with a series of Containers / Adapters





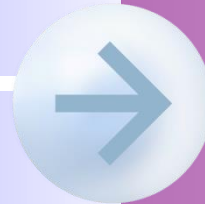
# Shift To A Service-Oriented Architecture

## From

## To

- **Function oriented**
- **Build to last**
- **Prolonged development cycles**

- **Coordination oriented**
- **Build to change**
- **Incrementally built and deployed**



- **Application silos**
- **Tightly coupled**
- **Object oriented**
- **Known implementation**

- **Enterprise solutions**
- **Loosely coupled**
- **Message oriented**
- **Abstraction**

Source: Microsoft (Modified)

# So Migrating to SOA

- Would entail
  - Organizing the business logic in a context independent way
    - Typically, model oriented business logic is wrapped behind (web) services
- Re-implementing the controller with “coordination” technologies
- ...The view must be completely re-invented

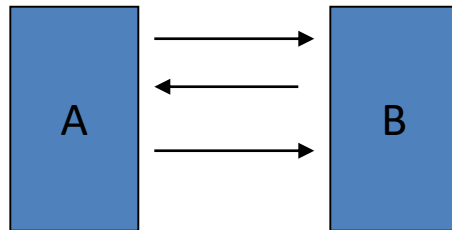
# From this point on...

- We will focus on 3 key aspects of the controller
  - The coordination layer
  - Information Entities
  - The relationship between BPM and SOA

# The “Coordination” Layer

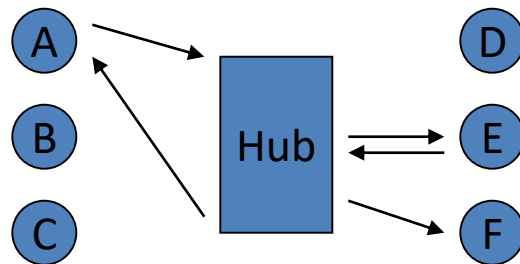
- Many, many, many overlapping concepts not layered, not architected
  - Composition
  - Orchestration
  - Choreography
  - Collaboration
  - ...
- What is the relationship between these concepts?

# What are the Coordination Topologies?



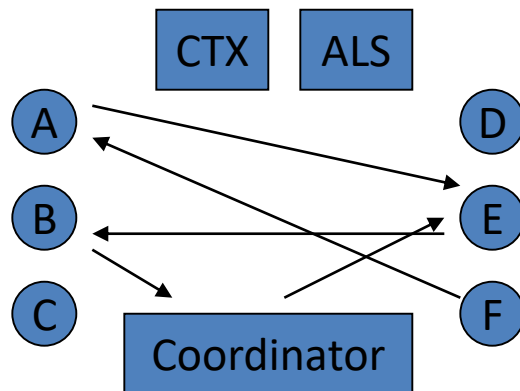
Binary relationship

- Context and Activity are most often implicit
- Self-coordination



Hub and Spoke relationship

- Context and Activity are handled by the hub
- Coordination is handled by the hub exclusively



Multi party peer-to-peer relationship

- Context and Activity are explicit
- Context, ALS and Coordination are handled by the fabric

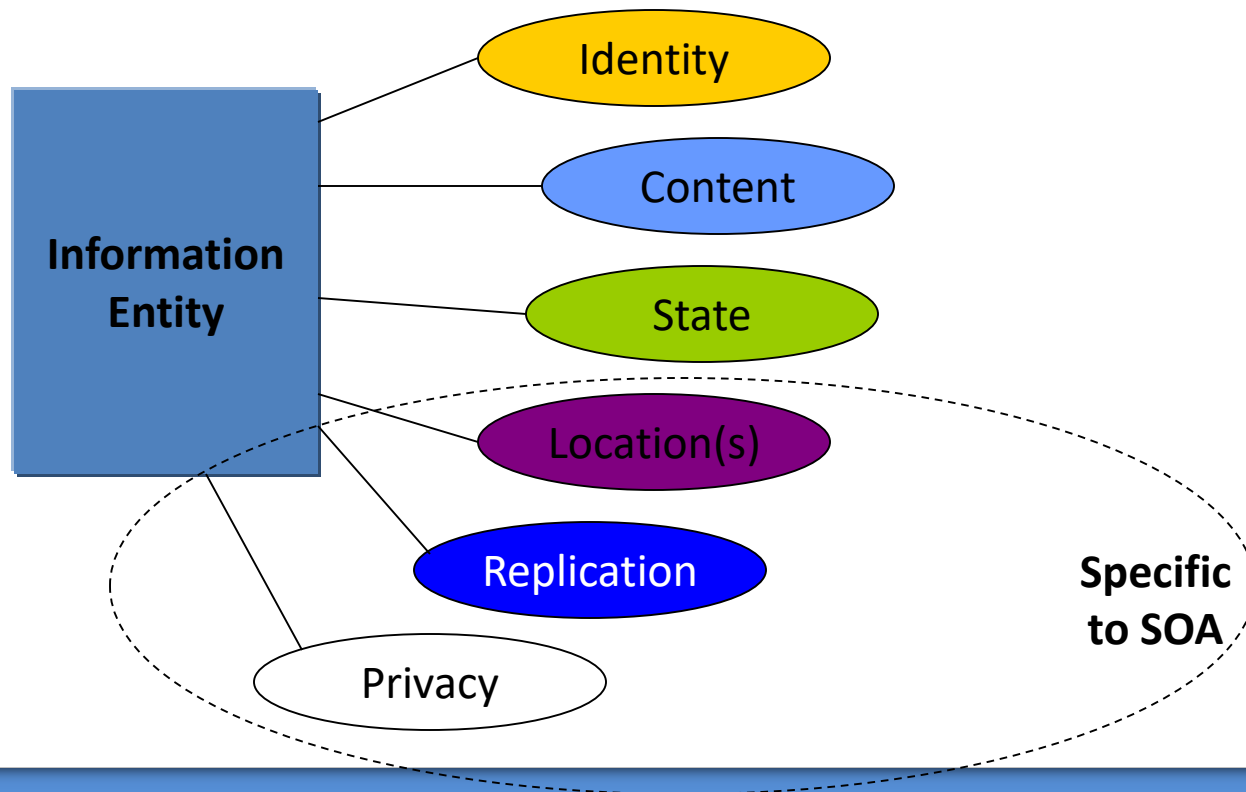
# Information Entity in SOA

- “at the heart of SOA services is a very complex problem: with distributed applications comes the need for distributed data sharing”
  - Identification and equivalence
  - authentication
  - Authorization and privacy
  - mediation
  - synchronization

Source: The Dataweb: An Introduction to XDI, Drummond Reed et al.

# Information Entities in SOA

- Several dimensions appear when managing an Information Aggregate in a SOA

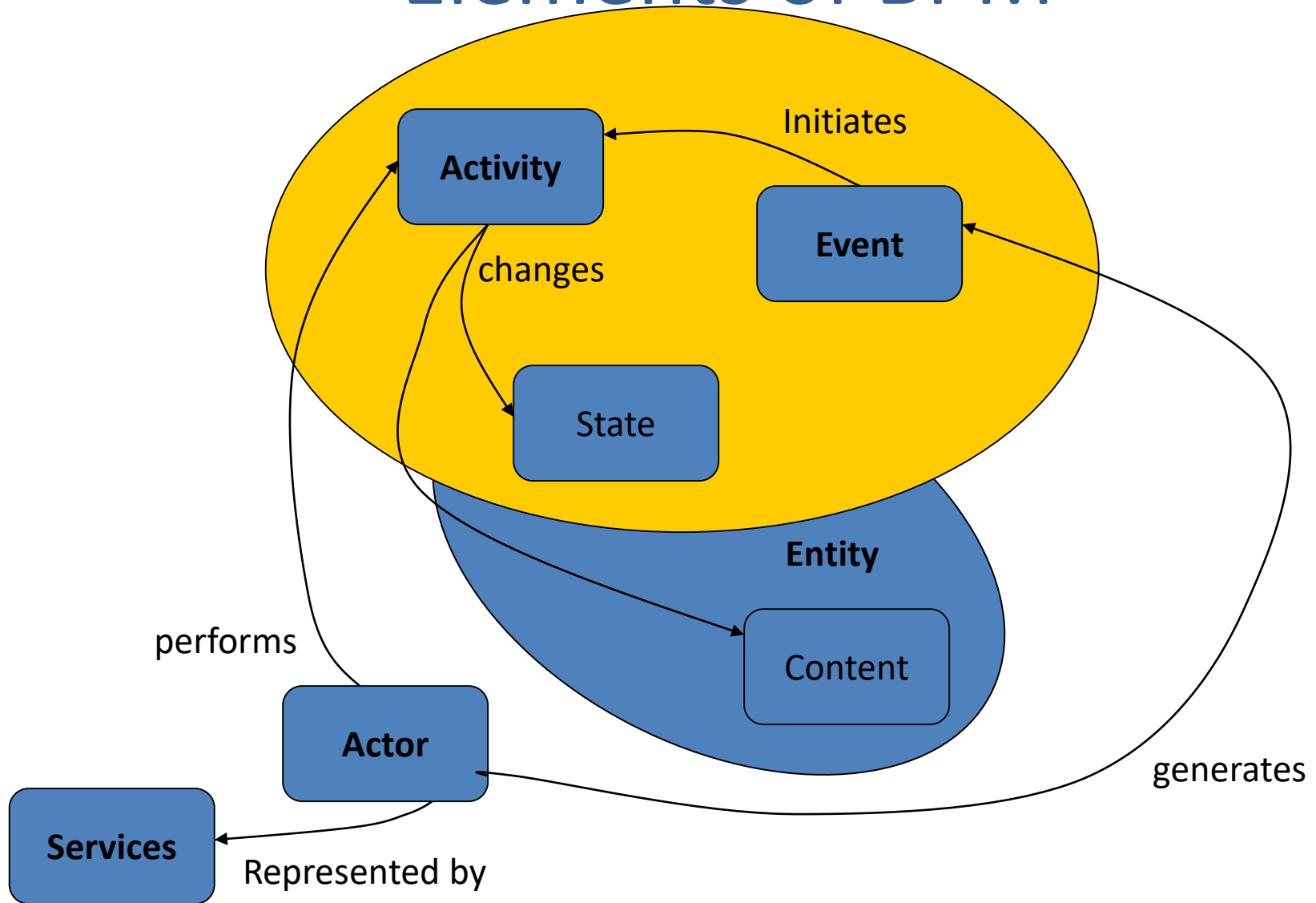


# SOA and BPM

- SOA is about constructing software components that can be reused in context unknown at design time
  - Composition versus Extension (OO)
- BPM is about being able to precisely model and possibly change the context in which enterprise components are used
- But how the two meet?



# Elements of BPM



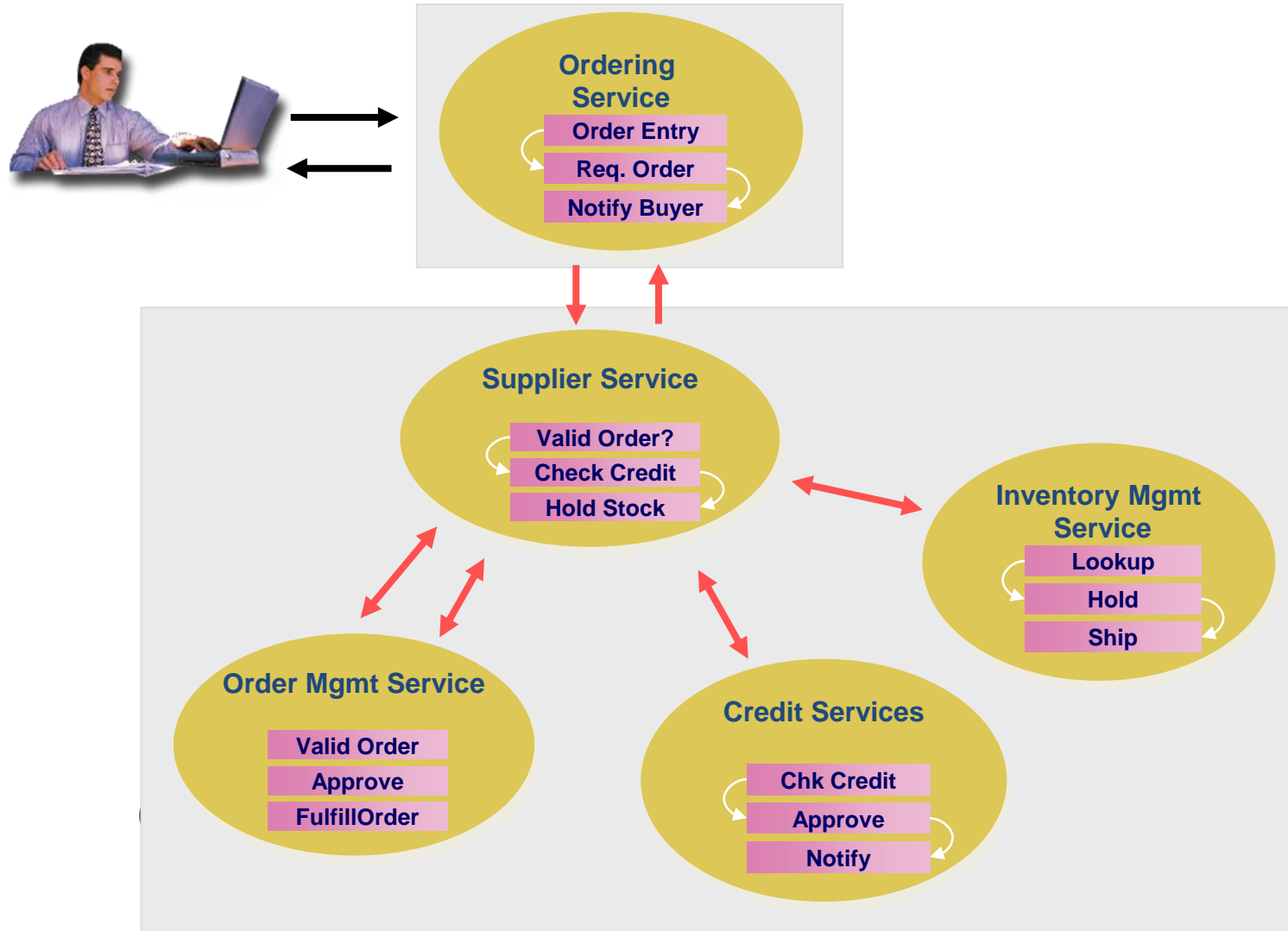
# Bringing BPM and SOA together

- The foundation is becoming sound with strong theoretical support
  - A big piece still missing: “state”
  - Shift from Orchestration to Business Process Definition
- Once the foundation is in place we should see Domain Specific Languages (DSL) appear that are a lot closer to the way the users (not the programmers) think about a Business Process

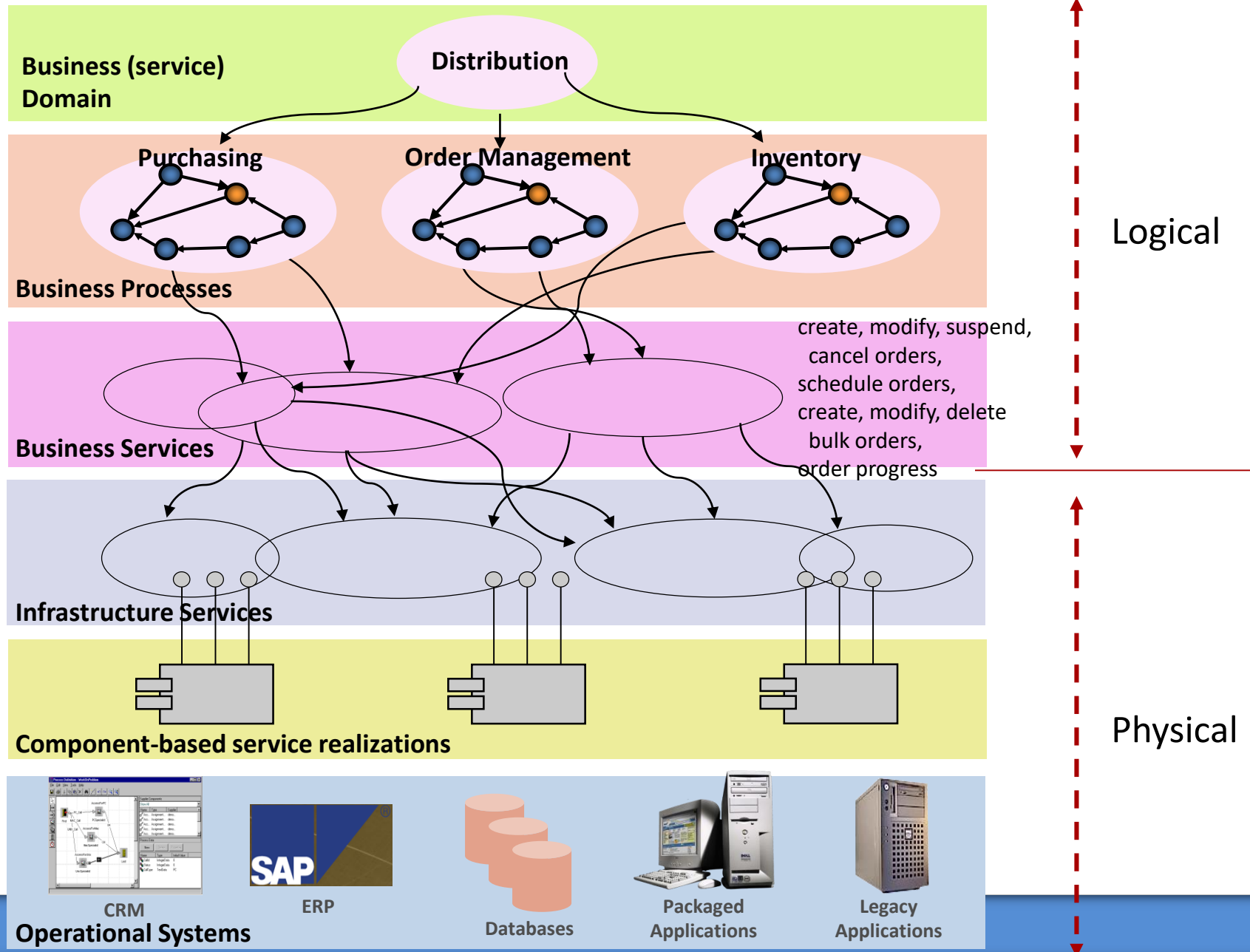
# Service Orientation is a New Computing Paradigm

- Not as a new name for
  - API
  - Component
- A genuine set of concepts with which we can construct new kinds of software
  - This is as significant if not more than Object Orientation
- In particular SO forces us to think about enabling the same piece of code to be leveraged
  - by large numbers of consumers
  - in unforeseen context

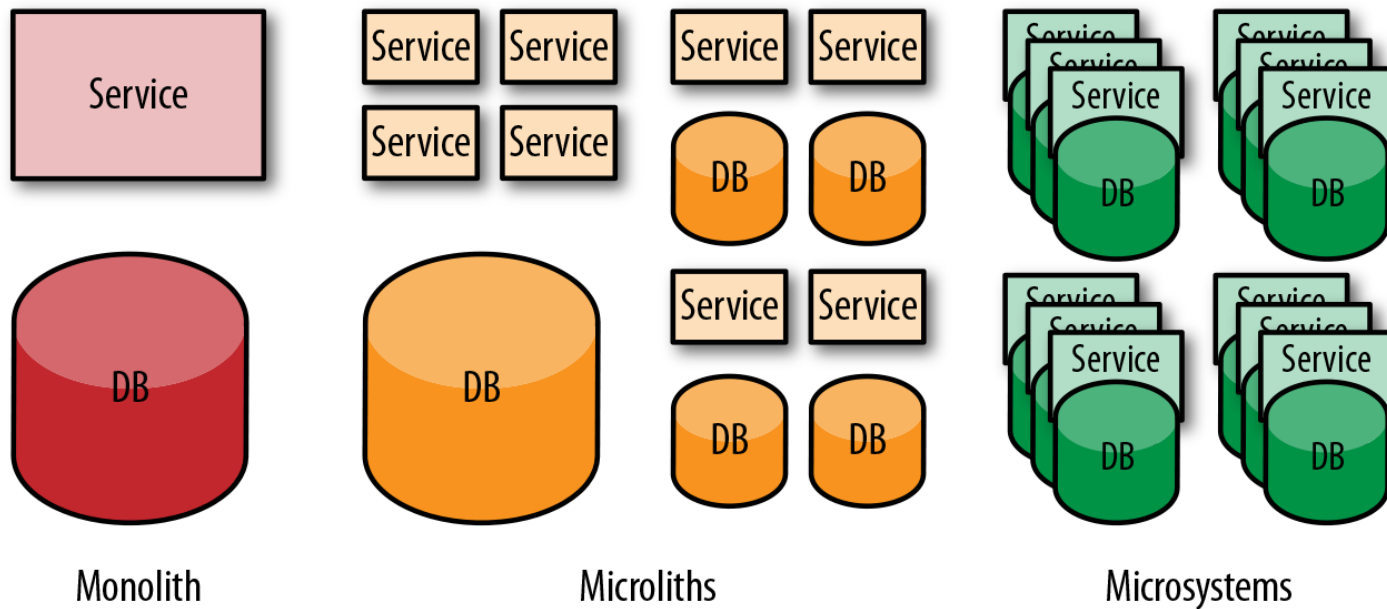
# Composite Services



# Towards an SOA Reference Architecture



# The Evolution of Scalable Microservices



# Essential Traits of an Individual Microservice

**Isolate All the Things** - Isolation between services makes it natural to adopt Continuous Delivery (CD). This makes it possible for you to safely deploy applications and roll out and revert changes incrementally, service by service.

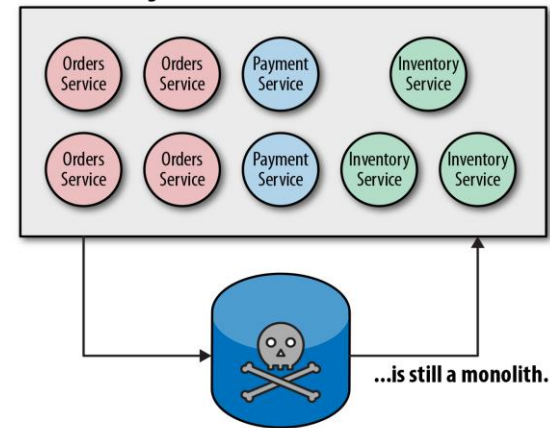
**Act Autonomously** - Isolation is a prerequisite for *autonomy*. Only when services are isolated can they be fully autonomous and make decisions independently, act independently, and cooperate and coordinate with others to solve problems.

**Single Responsibility** - This is the Unix philosophy: Write programs that do one thing and do it well. Write programs to work together.

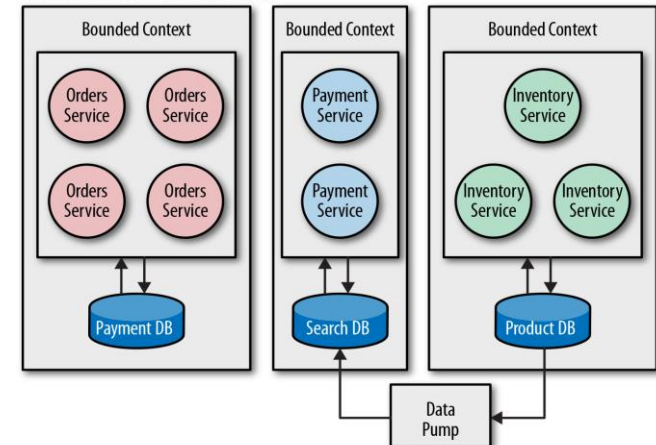
**Own Your State, Exclusively** - It means that data can be strongly consistent only *within* each service but never *between* services, for which we need to rely on eventual consistency and abandon transactional semantics.

# A monolith disguised as a set of microservices is still a monolith

**A monolith disguised as a set of microservices...**



**A microservice owns its data!**

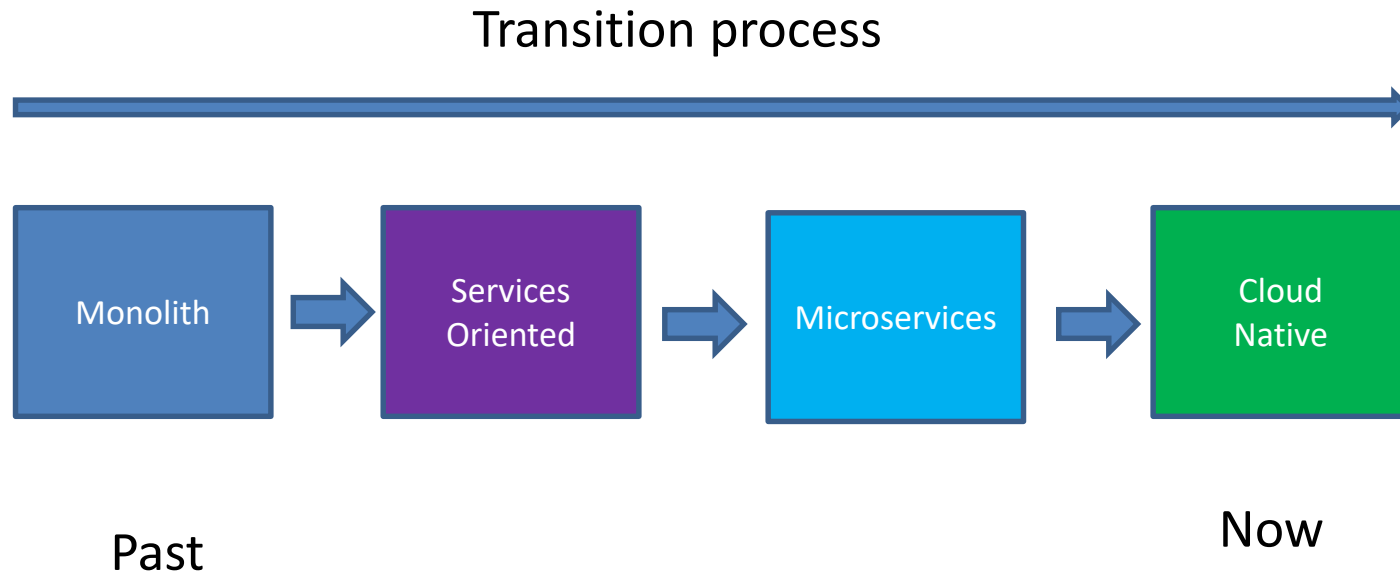




# What can be considered “micro”?

How many lines of code can it be and still be a microservice? These are the wrong questions. Instead, **“micro” should refer to scope of responsibility**, and the guiding principle here is the Unix philosophy of SRP: let it do one thing, and do it well.

# Application Architecture



# Cloud Computing Properties

Cloud is a **business model of services offering** with following properties:

1. access via network,
2. on-demand self-service,
3. measured service (pay-per-use),
4. resource pooling and
5. rapid elasticity

NIST cloud definition

# Cloud Native

## Applications

A cloud-native application is an application that has been designed and implemented to run on a Platform-as-a-Service installation and to embrace horizontal elastic scaling

## Platforms

A Cloud Native Platforms support distributed cloud applications. They also called, enterprise PaaS, private PaaS.

Cloud native platforms are essentially the next generation of middleware that are built to deliver all the functionality needed to implement distributed applications in an enterprise setting.

# Cloud Native

## Applications

Essence of cloud native Apps:

- Ability to rapidly deliver software that simply does not fail.
- Applications are able to dynamically scale to deal with volumes of data previously unheard of
- Software that can handle massive load, remain responsive, and change as rapidly as the market.

## Platforms

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# Cloud Native

## Applications

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## Platforms

Building on the foundations of :

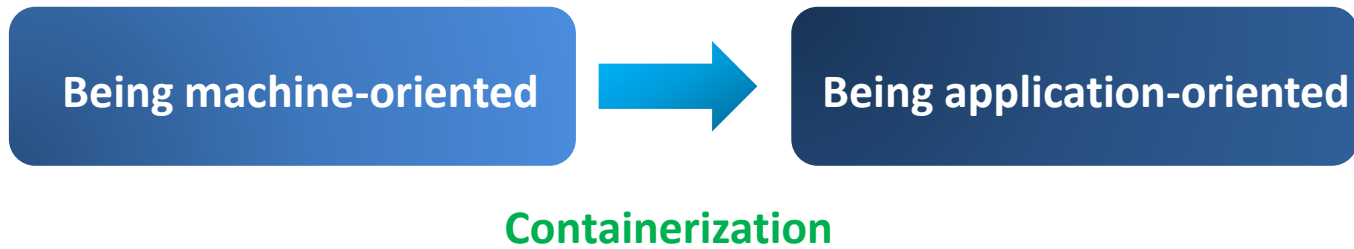
- containers and container orchestration
- logging, monitoring, auditing, security, policies,
- standard container image repo
- role-based access,
- Infrastructure tools abstraction e.g. virtualization

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**Native cloud Platforms supports Cloud  
Native and legacy  
Applications**

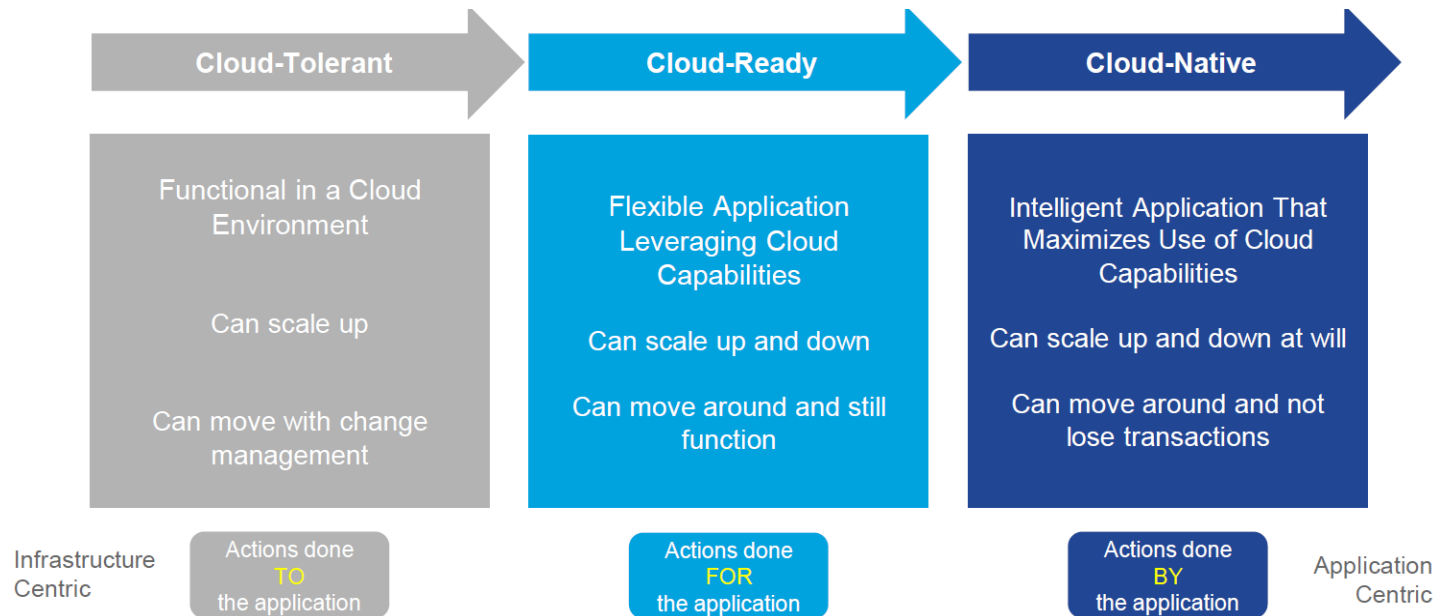
## Cloud Native Platform as Result of Evolution

### Container as a unit of Management



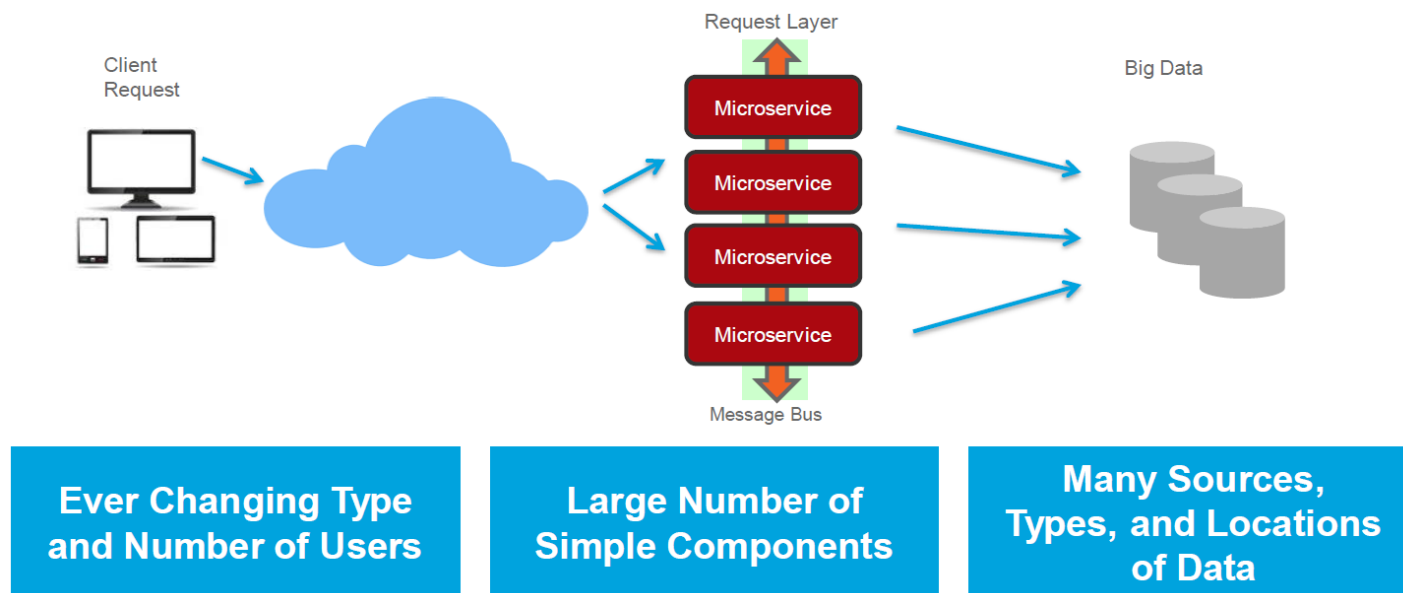
e.g. Load balancers don't balance traffic across machines;  
they balance across application instances

# App Transformation: the road to cloud native





# Microservices Application Architecture



END