MATH 3353-001/2, Fall 2016 Lab # 5: **DUE 11/9/16**

To receive credit for this lab, you must turn in your diary that demonstrates you running these commands. Please name it as follows: <Your_last_name>_lab5_diary.txt (for example, Barreiro_lab5_diary.txt). There will be a place on Canvas for you to submit your file. I recommend that you save your commands in a .m file (for example, myscript.m): this will allow you to work out any mistakes before you run it and save your diary. Then run:

- >> diary Barreiro_lab5_diary.txt
- >> myscript
- >> diary off

and you're done! Don't forget to erase your diary before you do your submission run

Introduction: In this lab, we will use linear algebra to model a seasonally appropriate topic....the zombie apocalypse!!! We will model the spread of the zombie virus through the population using a *Markov chain* (such models are discussed in §4.9 of your text). To begin with, we divide the population into 4 parts: susceptible (S), infected (I), zombie (Z) and dead/destroyed (D). We will interpret these numbers as fractions of the total population, so that S + I + Z + D = 1.

Next, we consider how people can shift from one population to another: we'll assume that the number of individuals that undergo each process per unit of time can be described as a linear function of the number of eligible individuals: for example, the number of susceptible individuals that become infected is rS, for some constant r. The possible transitions that can occur are:

- Susceptible individuals can be infected (at rate r).
- Infected individuals can become zombies (at rate z).
- Zombies can be killed (at rate k).

The matrix of rates we just described looks like:

$$A = \begin{bmatrix} -r & 0 & 0 & 0 \\ r & -z & 0 & 0 \\ 0 & z & -k & 0 \\ 0 & 0 & k & 0 \end{bmatrix}$$
 (1)

For now, we assume that the time scale is so short that — for practical purposes — there are no births. Therefore the population (when deceased persons are included) will remain constant: each column of A must sum to zero.

We define the state of the population at time 0 as a vector in \mathbb{R}^4 :

$$\mathbf{x}_0 = \begin{bmatrix} S \\ I \\ Z \\ D \end{bmatrix} \tag{2}$$

and the population at subsequent time steps is defined using the stochastic matrix $P \equiv I + A$:

$$\mathbf{x}_{n+1} = P\mathbf{x}_n, \quad \text{for } n = 0, 1, 2, \dots$$
 (3)

1. Begin with the following parameters:

$$r = 0.05, z = 0.3, k = 0.1$$

Use the equation (3) to track the evolution of the population for 28 time units. Use the initial condition (0.999, 0.001, 0, 0). Print the following to your diary:

- (a) The stochastic matrix P.
- (b) The population vector \mathbf{x}_n at n = 7, 14, and 28.
- (c) Optional: Plot your results: for example, if X is stored as an 4 x 29 matrix, use:>> figure; plot(X');

(the single quote ' takes the transpose; since plot will treat each column of a multi-column matrix as a separate data source, this allows us to use a single plot command for all 4 populations).

- 2. [Patient Zero] Does it just take one person to start the zombie apocalypse? Test this by choosing the initial condition to reflect the total population of a geographical region. For example:
 - (a) [A large metropolitan area] The Dallas-Forth Worth metroplex contains about $N = 6.7 \times 10^6$ million people.
 - (b) [A small town in rural Texas...] In contrast, the nearby small town of Edom contains just N = 373 people.

For each setting, model the "patient zero" situation by defining your initial population vector, \mathbf{x}_0 , with I = 1/N, S = 1 - 1/N. Print the population vector, \mathbf{x}_n , at n = 7, 14, and 28.

Optional: Plot to visualize the evolution.

- 3. [Zombie physics] What if we incorporate the rules from our favorite zombie movies?
 - (a) [28 Days Later] Once infected, people become zombies very quickly...increase z. (must have z < 1)
 - (b) [The Walking Dead] Zombies can be made docile by removing their jaws and arms...decrease r (must have $r \ge 0$).

For each rule, print your altered parameter (z or r) and report the population statistics at t = 7, 14, and 28.

Optional: Plot to visualize the evolution.

- 4. [Predicting the distant future] What happens to the population in the long run? You can probably guess an equilibrium vector **q**. See the discussion on pg. 258–260 of your text.
 - (a) Check your answer by printing **q** and P**q** to your diary.
 - (b) Check your answer by examining Nul(P-I) (you can use rref or null).

You can show that P is not a regular stochastic matrix. Nevertheless, in this case the equilibrium vector, \mathbf{q} , is still unique.

5. [A slightly more hopeful scenario] Suppose we now introduce a non-zero birth rate β . So that \mathbf{x} is still a population vector, we will model this as a transition from the "dead" population as follows¹:

$$A_{\beta} = \begin{bmatrix} -r & 0 & 0 & \beta \\ r & -z & 0 & 0 \\ 0 & z & -k & 0 \\ 0 & 0 & k & -\beta \end{bmatrix}$$
 (4)

As parameters use:

$$r = 0.05, z = 0.3, k = 0.1, \beta = 0.01$$

- (a) First, use Matlab commands to show that $P_{\beta} \equiv I + A_{\beta}$ is a regular stochastic matrix (see definition on pg. 260).
- (b) Find the unique equilibrium vector \mathbf{q}_{β} (see Theorem 18 on pg. 261).
- (c) Pick **one** modeling problem above to repeat with A_{β} (2(a), 2(b), 3(a) or 3(b)). Does using A_{β} vs. A make any difference?
- 6. [and on that note...] Happy Halloween! **

 $^{^{1}}$ This is not very good modeling — we could do better by allowing nonlinear interactions — but it lets us stay within the framework of $\S4.9$