Google20 Days

"Google20" days are loosely modeled after Google's philosophy of allowing their programmers and engineers to use one day per week to work on a "pet project" not related to their job. It is a hugely successful program that has resulted in many products at Google (like Gmail!).

While brainstorming how this might look in our class, we have come up with our own philosophy of how our "Google20" days should work:

- You must have a mark of at least 70%.
- You must work on something "productive", i.e. no games, social media (chat, Twitter, Facebook) , etc.:
    - You may work on classwork for another class (math homework, anyone?!!).
    - You may work on personal projects such as hobbies, drawing, artwork, photography, independent research, programming, etc.
    - You may even continue working on projects related to this class!

Ultimately, the goal of our Google20 days is for you to be productive at something that moves your life forward in a positive way, doing something that you want to do.

At the beginning of each of these days we will ask you to fill in this form so you know what your plan is and eventually for me to measure how successful this activity is.