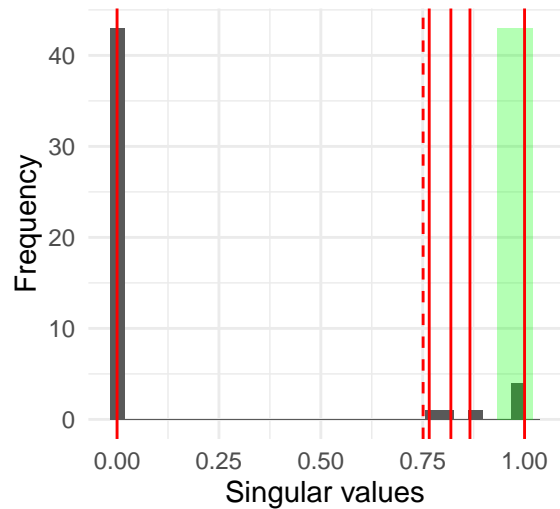
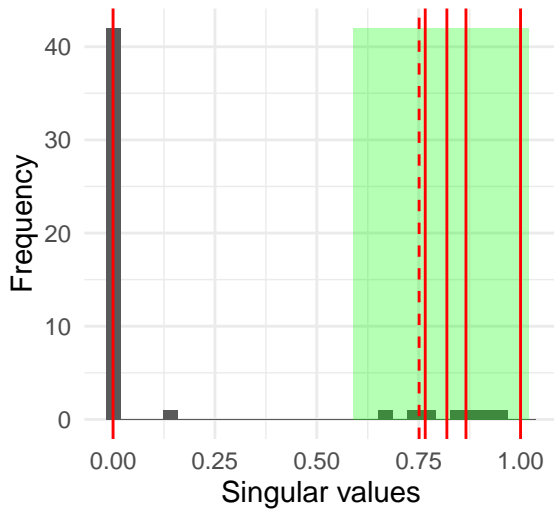


Angle = 30, SNR = 4



Angle = 30, SNR = 1



Angle = 30, SNR = 0.5

