

Assume two threads, T1 and T2.

1. T1 calls `push()` when  $top = SIZE - 1$ . While T1 executes, it is de-scheduled after executing the instruction “if ( $top < SIZE$ )”.
  - Since  $top < SIZE$  is true, T1 has entered the if condition.
2. Then T2 is scheduled, which also calls `push()`, but T2 is de-scheduled after returning from `push()`. In this case  $top = SIZE$
3. Once T1 is re-scheduled,  $top < SIZE$  is false, nonetheless T1 executes  $stack[top] = item$ ;

```
push(item) {  
  if (top < SIZE) {  
    stack[top] = item;  
    top++;  
  }  
  else ERROR  
}
```