<u>AS11 #4</u>

The typedef struct operations are constructor functions since they make new structures and have a pointer to access them.

In the building section, Data new_data and Model new_model are constructor functions since new_Data reads from a file and builds a new data set, and new_Model creates a model off that data set.

In the training section, fit_model is a manipulation function because it takes data from existing functions and manipulates them to an updated model.

In the scoring section, run_scoring_engine is an accessor functions since it calls upon existing data from other functions, but does not change or manipulate them.