Joshua Sperry

Front End/Full Stack Developer

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Experience

Overcast Network | 2015 - 2016

I was part of a selected volunteer team responsible for adding and maintaining hundreds of custom map files. This included my own testing server in which I would load XML documents to test parameters against physical map properties.

I was also a contributor to the <u>open source public</u> documentation.

Personal Projects

I've created multiple <u>web pages</u> as examples of enterprise websites. These websites feature HTML5 semantic elements as well as Sass.

Using the processing framework p5js I've created a collection of <u>small visual projects</u>. The projects are intended to be visually entertaining and are typically math intensive to produce the visuals.

I've taken an interest in making <u>HTML5 web games</u>. Using almost solely Javascript, these games take different approaches at creating a feasible game loop.

About Me

I am a self-taught frond end/full stack developer with a strong background in OOP languages, specifically C# and Java. My functional language experience includes primarily Javascript and a small amount of Python.

In addition to building beautiful and functional web pages, I have a passion for game making and modifications for use in existing games. My open source projects can be found on my <u>Github page</u>, and can be viewed on <u>my website</u>.

Objective

Obtain a position that will grant me the experience and growth I need to further my web development skills to a more senior level.

Skills

HTML5/CSS - 3 years

★★★☆

Javascript - 3 years

★★★☆

jQuery - 2 years

★★★☆

Bootstrap - 2 years

★★★☆

Sass - 1 year

Git - 4 years

Adobe XD - 1 year

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