## Employee Time Keeper UML Diagram

### **Employee**

name

birth date

hire\_date

job

status

hire\_employee()

terminate\_employee()

### PayRecords

date

employee

time\_in

time\_out

rate

edit\_record()

approve()

pay employee()

### Schedule

period\_start

period\_end

employee

time\_in

time\_out

make\_schedule()

approve\_schedule()

post\_schedule()

### Manager

name

department

salary

hire manager()

terminate\_manager()

promote\_manager()

# Restaurant Inventory Application UML Diagram

### MasterInventoryItems

id

description

base\_unit

shelf\_life

new\_record()

delete\_record()

### InventoryVariance

beginning inv

waste

usage

theoretical\_end\_inv

actual\_end\_inv

variance

run\_report()

print\_report()

export\_report()

### ValuationCounts

id

purchase\_unit

purchase\_qty

purchase amount

zero\_count()

delete\_record()

post\_count()

unpost\_count()

### Locations

id

name

description

new\_location()

delete\_location()

# Work Order Tracking System UML Diagram

# Technicians user\_name password email\_address department new\_tech() delete\_tech()

# topic summary details attachments new\_solution() delete\_solution()

# id priority requestor assigned\_tech notes status open\_work\_order() close\_work\_order() update\_work\_order()

```
id
notes
requestor
approver
new_approval()
approve()
deny()
```

# Point of Sale System UML Diagram

| Menus              |
|--------------------|
| id                 |
| name               |
| price              |
| amount             |
| new_menu_item()    |
| remove_menu_item() |
| edit_menu_item()   |

| Reports          |
|------------------|
| food_sale_total  |
| drink_sale_total |
| labor_hours      |
| run_report()     |
| print_report()   |
| save_report()    |



