

Program 1 and 4 (Boundary Value and Equivalence Class Analysis program)

/* Design and develop a program in a language of your choice to solve the triangle problem defined as follows : Accept three integers which are supposed to be the three sides of triangle and determine if the three values represent an equilateral triangle, isosceles triangle, scalene triangle, or they do not form a triangle at all. Assume that the upper limit for the size of any side is 10. Derive test cases for your program based on boundary value analysis, execute the test cases and discuss the results */

```
#include<stdio.h>
int main()
{
    int a,b,c,c1,c2,c3;
    char istriangle;
    do
    {
        printf("\n enter 3 integers which are sides of triangle\n");
        scanf("%d%d%d", &a, &b, &c);
        printf("\n a=%d\t b=%d\t c=%d", a, b, c);
        c1 = a>=1 && a<=10;
        c2= b>=1 && b<=10;
        c3= c>=1 && c<=10;
        if (!c1)
            printf("\n the value of a=%d is not the range of permitted value", a);
        if (!c2)
            printf("\n the value of b=%d is not the range of permitted value", b);
        if (!c3)
            printf("\n the value of c=%d is not the range of permitted value", c);
    } while(!(c1 && c2 && c3));
```

// to check is it a triangle or not

```
if( a<b+c && b<a+c && c<a+b )
    istriangle='y';
else
    istriangle ='n';
if (istriangle=='y')
    if ((a==b) && (b==c))
        printf("equilateral triangle\n");
    else if ((a!=b) && (a!=c) && (b!=c))
        printf("scalene triangle\n");
    else
        printf("isosceles triangle\n");
else
    printf("Not a triangle\n");
return 0;
}
```

Test Case Name :Boundary Value Analysis for triangle problem								
Experiment Number : 1								
Test Data : Enter the 3 Integer Value(a , b And c)								
Pre-condition : $1 \leq a \leq 10$, $1 \leq b \leq 10$ and $1 \leq c \leq 10$ and $a < b + c$, $b < a + c$ and $c < a + b$								
Brief Description : Check whether given value for a Equilateral, Isosceles , Scalene triangle or can't form a triangle								
Triangle Problem -Boundary value Test cases for input data								
Case Id	Description	Input Data			Expected Output	Actual Output	Status	Comments
		a	b	c				
1	Keep a and b at nominal value and vary c	5	5	1	Should display the message Isosceles triangle			
2	Keep a and b at nominal value and vary c	5	5	2	Should display the message Isosceles triangle			
3	Keep a and b at nominal value and vary c	5	5	5	Should display the message Equilateral triangle			
4	Keep a and b at nominal value and vary c	5	5	9	Should display the message Isosceles triangle			
5	Keep a and b at nominal value and vary c	5	5	10	Should display the message Not a triangle			
6	Keep a and cat nominal value and vary b	5	1	5	Should display the message Isosceles triangle			
7	Keep a and c at nominal value and vary b	5	2	5	Should display the message Isosceles triangle			
8	Keep a and c at nominal value and vary b	5	5	5	Should display the message Equilateral triangle			

9	Keep a and c at nominal value and vary b	5	9	5	Should display the message Isosceles triangle			
10	Keep a and c at nominal value and vary b	5	10	5	Should display the message Not a triangle			
11	Keep b and c at nominal value and vary a	1	5	5	Should display the message Isosceles triangle			
12	Keep b and c at nominal value and vary a	2	5	5	Should display the message Isosceles triangle			
13	Keep b and c at nominal value and vary a	5	5	5	Should display the message Equilateral triangle			
14	Keep b and c at nominal value and vary a	9	5	5	Should display the message Isosceles triangle			
15	Keep b and c at nominal value and vary a	10	5	5	Should display the message Not a triangle			

Triangle Problem Worst-Case-Test Cases (one corner of a triangle)

Case	Description	a	b	c	Expected Output	Actual Output	Status	Comments
1	Enter the min value for a , b and c	1	1	1	Should display the message as Equilateral triangle			
2	Enter the min value for 2 items and min +1 for any one item	1	1	2	Should display the message as Not a Triangle			
3	Enter the min value for 2 items and Average value for any one item	1	1	5	Should display the message as Not a Triangle			
4	Enter the min value for 2 items and Max -1 for any one item	1	1	9	Should display the message as Not a Triangle			
5	Enter the min value for 2 items and Max for any one item	1	1	10	Should display the message as Not a Triangle			
6	Enter the min value for 2 items and min +1 for any one item	1	2	1	Should display the message as Not a Triangle			
7	Enter the min+1 value for 2 items and min for any one item	1	2	2	Should display the message as Isosceles			
8	Enter the min value for 1 items, min+1 and Average value for any one item	1	2	5	Should display the message as Not a Triangle			
9	Enter the min value for 1 items, min+1 and max-1 for any one item	1	2	9	Should display the message as Not a Triangle			
10	Enter the min value for 1 items, min+1 and max for any one item	1	2	10	Should display the message as Not a Triangle			

11	Enter the min value for 2 items, average value for any one item	1	5	1	Should display the message as Not a Triangle			
12	Enter the min value for 1 items, min+1 and average for any one item	1	5	2	Should display the message as Not a Triangle			
13	Enter the min value for 1 items, and average for any 2 items	1	5	5	Should display the message as Isosceles			
14	Enter the min value for 1 items, max-1 and average for any one item	1	5	9	Should display the message as Not a Triangle			
15	Enter the min value for 1 items, max and average for any one item	1	5	10	Should display the message as Not a Triangle			
16	Enter the min value for 2 items and max -1 for any one item1	1	9	1	Should display the message as Not a Triangle			
17	Enter the min value for 1 items, min+1 and max-1 for any one item	1	9	2	Should display the message as Not a Triangle			
18	Enter the min value for 1 items, max-1 and Average value for any one item	1	9	5	Should display the message as Not a Triangle			
19	Enter the min value for 1 items, max-1 for 2 items	1	9	9	Should display the message as Isosceles			
20	Enter the min value for 1 items, max-1 and Max value for any one item	1	9	10	Should display the message as Not a Triangle			
21	Enter the min value for 2 items and max for any one item	1	10	1	Should display the message as Not a Triangle			

22	Enter the min value for 1 items , min+1 and max for any one item	1	10	2	Should display the message as Not a Triangle			
23	Enter the min value for 1 items , max and Average value for any one item	1	10	5	Should display the message as Not a Triangle			
24	Enter the min value for 1 items , max-1 , and max for 1 items	1	10	9	Should display the message as Not a Triangle			
25	Enter the min value for 1 items , and Max value for 2 items	1	10	10	Should display the message as Isosceles			

Special Value Test Cases

Case	Description	a	b	c	Expected Output	Actual Output	Status	Comments
1	Enter the values for a , b and c	5	8	6	Should display the message as Scalene triangle			
2	Enter the out of boundary value for a and b and normal value for c	11	0	5	Should display the message as value of a and b not in the permitted range			
3	Enter the negative value for a, b and c	-1	-4	-6	Should display the message as value of a, b and c not in the permitted range			
4	Enter the values for a , b and c	5	1	10	Should display the message as Not a Triangle			

CO	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CO1	✓	✓	✓	✓						✓			✓	✓	✓