

# Network Security Virtualization NETSECVISOR

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# Outline

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# Introduction

## Social Issue:

To make proper use of resources in order to avoid e-waste.

# Introduction

## Problem Statement:

To develop a system which can effectively use the available resources for securing a network and other network related to issues in order to avoid idleness of resources.

# Introduction

## Objective:

- ▶ To minimize the need of security devices.
- ▶ To maximize the utilization of resources.
- ▶ To maintain security flow in the network whenever necessary.

# Introduction

## Motivation:

Utilization of existing resources

Abstraction of security resources is necessary to provide simple interface

Provide dynamic, flexible and on-demand security services to the users.

# Introduction

## Need

- ▶ Complicated network architectures.
- ▶ Complex network management
- ▶ Scalability and Cost issues.
- ▶ Inefficient use of resources and middle-boxes.
- ▶ Need of simple User Interface.

# Introduction

## New System

- ▶ Maximize utilization of resources.
- ▶ Redirection of network flow.
- ▶ Dynamically enabling security response function.
- ▶ Providing flow policies on demand.



# Introduction

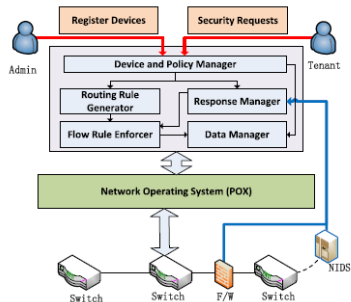
- ▶ Leveraging pre-installed security devices.
- ▶ Basic security response functions are enabled such as network isolation.
- ▶ Things included:
  - ▶ User Interface.
  - ▶ Routing Algorithms.
  - ▶ Response Strategies.

# Literature Survey

## Previous Research Approaches

Sr.No	Paper Name	Technique Used	Merits	Demerits
1	"New opportunities for load balancing in network-wide IDS"	NIDS	Traffic Replication, In depth analysis of routing algorithms.	Not dynamic implementation.
2	"Making Middleboxes Someone Else's Problem: Network Processing as a Cloud Service"	APLOMB	Network Redirection.	Relatively complex.
3	"ETSI. Network function virtualization. [Online]. Available: <a href="http://portal.etsi.org/NFV/">http://portal.etsi.org/NFV/</a> "	Network Function Virtualization	Converts middle-boxes into virtual machine and relocation to centralized place.	Overhead of relocation.

# Proposed System Architecture



**Figure 1:** Overall Architecture[1]

# Proposed System

## Working

- ▶ Register security devices.
- ▶ Security requests are submitted.
- ▶ Parse request and write security policy.
- ▶ Routing path and corresponding flow rules are created.
- ▶ Flow rules to each security device.
- ▶ On detection, corresponding security response function is enabled.

# Proposed System

## Registration Of Security Devices

- ▶ Simple script language.
- ▶ Device ID,Type,Location etc.
- ▶ Example:  
Device ID-1  
Device Name-IDS  
Data Path-121  
Device Mode-Passive  
Function- Protect network from DNS attacks.  
Script  
[1,IDS,121,passive,detect DNS attack]

# Proposed System

## Creating Security Policies

- ▶ Tenants define security requests.
- ▶ NETSECVISOR describes it with script.
- ▶ Request is translated in security policy.
- ▶ Functions are mapped.

# Proposed System

## Routing Path

- ▶ Network flow w.r.t. security policy.
- ▶ Optimized routing path.
- ▶ Two modes
  - ▶ Passive
  - ▶ Inline
- ▶ New algorithms are proposed with the help of SDN.

# Proposed System

## Enable Security Response Function

- ▶ After detection, action to be taken.
- ▶ On detected packets or infected host.



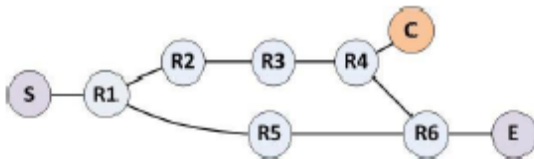
# Algorithm

## Overview

- ▶ Different types of network .
- ▶ Combination of inline and passive.
- ▶ SDN technologies such as OpenFlow.
- ▶ Terms:
  - ▶ Start node
  - ▶ End node
  - ▶ Security node
  - ▶ Security link

# Algorithm

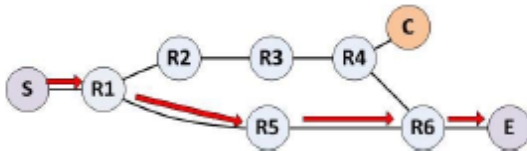
## Layout



**Figure 2:** Layout[1]

# Algorithm

## Shortest Path



**Figure 3:** Shortest Path[1]

# Algorithm

## A1:Multipath-Naive

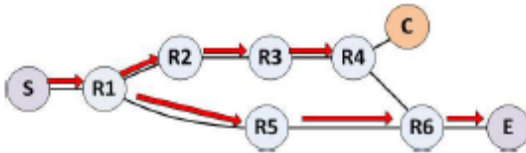
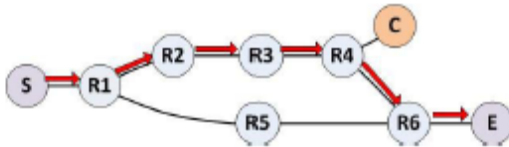


Figure 4: A1:Multipath-Naive[1]

# Algorithm

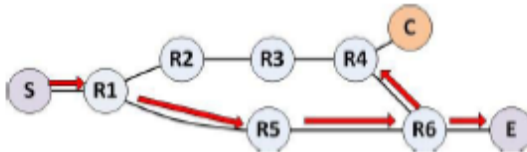
## A2:Shortest Through



**Figure 5:** A2:Shortest Through[1]

# Algorithm

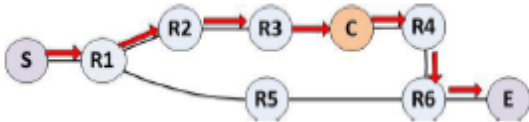
## A3:Multipath Shortest



**Figure 6:** A3:Multipath Shortest[1]

# Algorithm

## A4:Shortest Inline



**Figure 7:** A4:Shortest Inline[1]

# Algorithm

## Comparison

Algorithm	Pros	Cons	When to Use
A1:Multipath-Naïve	Simple and fast	Redundant flows	Enough network capacity, delay is important
A2:Shortest-Through	No redundant path	Computation overhead, when multiple devices	Not enough network capacity, delay is not so important
A3:Multipath-Shortest	Efficient routing path	Computation overhead, when multiple devices	Not many hops(e.g.,communication between inside Vms)
A4:Shortest-Inline	Guarrantee passing through a specific link	Computation overhead, when multiple devices	For an inline security device(e.g.,IPS)

**Figure 8:** Comparison between algorithms[1]



# Experimental Study

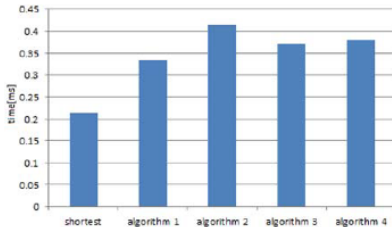
Estimation of performance.

- ▶ Generation Time.
- ▶ Network Cost.
- ▶ CPU and Memory Overhead.
- ▶ Response Time.

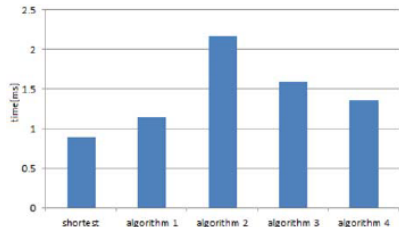
Compared with Dijkstra's Algorithm.

# Experimental Study

## Generation Time



(a)

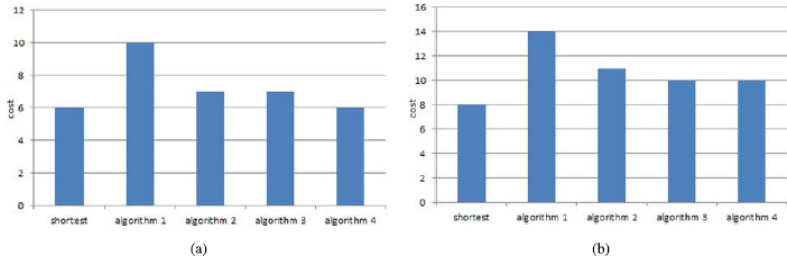


(b)

**Figure 9:** Flow Rule Generation Time Measurement(a)16 routers (b)64 routers [1]

# Experimental Study

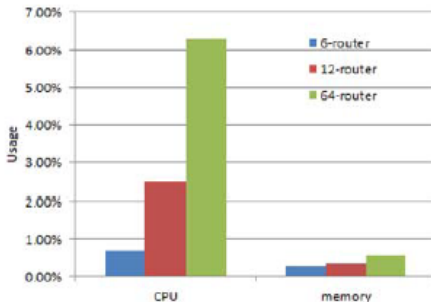
## Network Cost



**Figure 10:** Network cost measurement (a)12 routers (b)64 routers [1]

# Experimental Study

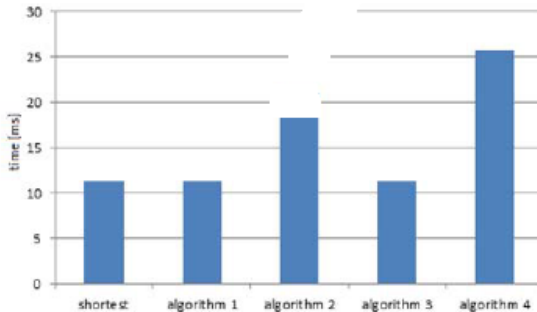
## CPU and Memory Overhead



**Figure 11:** CPU and Memory Overhead[1]

# Experimental Study

## Response Time



**Figure 12:** Response Time[1]

# Evaluation

## Advantages

- ▶ Easy, flexible and efficient.
- ▶ Proper utilization
- ▶ Abstraction of security resources.
- ▶ On demand, flexible and dynamic security service.

# Evaluation

## Disadvantages

- ▶ May not generate routing paths in some cases
- ▶ May suffer from mistakes of tenants.

# Conclusion

This approach builds secure, extensible and dynamic network environment by virtualizing pre-installed resources and providing response function whenever necessary.



# Future Scope

- ▶ Overcome failure in path generation.
- ▶ Identify misconfigured policies.
- ▶ Large scale environment.

# References



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**Thank You!**

# Questions