Module 2 – Introduction to Programming

(1) Research and provide three real-world applications where C programming is extensively used, such as in embedded systems, operating systems, or game development.

Ans.

- (1) Embedded Systems:
- (2) Operating Systems:
- (3) Game Development:
- (2) Install a C compiler on your system and configure the IDE. Write your first program to print "Hello, World!" and run it.

Ans.

```
#include <stdio.h>
int main(){
    printf ("\n Hello World");
    return 0;
}
```

(3) Write a C program that includes variables, constants, and comments. Declare and use different data types (int, char, float) and display their values.

```
#include <stdio.h>
#define PIE 3.14
int main ()
{
   int num1 = 27;
   char ch = 'a';
   float num3 = 10.5;
   // num1 for the any numerical value,
   // ch for the alphabetic value
   // num3 for float value
// PIE for constant
```

```
Printf ("\nThe value of num1 = %d", num1);
  Printf ("\nThe value of ch = %c", ch);
  Printf ("\nThe value of num3 = %.2f", num3);
  Printf ("\nThe value of PIE = %.2f", PIE);
  return 0;
}
```

(4) Write a C program that accepts two integers from the user and performs arithmetic, relational, and logical operations on them. Display the results.

Ans.

{

```
#include <stdio.h>
int main()
  int n1, n2;
  printf ("\n The value of n1 = ");
  scanf ("%d", &n1);
  printf ("\n The value of n2 = ");
  scanf ("%d", &n2);
  // Arithmetic
  Printf ("\n The Addition of %d and %d is %d", n1, n2, n1 + n2);
  Printf ("\n The Subtraction of %d and %d is %d", n1, n2, n1 - n2);
  Printf ("\n The multiplication of %d and %d is %d", n1, n2, n1 * n2);
  Printf ("\n The division of %d and %d is %.2f", n1, n2, (float)n1 / (float)n2);
  // Relational operators
  Printf ("\n n1 > n2 : \%d", n1 > n2);
  Printf ("n 1 < n2 : %d", n1 < n2);
  Printf ("\n n1 \le n2 : \%d", n1 \le n2);
  Printf ("n 1 >= n2 : %d", n1 >= n2);
  Printf ("n 1 == n2 : %d", n1 == n2);
  printf ("\n n1! = n2: %d", n1 != n2);
```

(5) Write a C program to check if a number is even or odd using an if-else statement. Extend the program using a switch statement to display the month name based on the user's input (1 for January, 2 for February, etc.).

```
#include<stdio.h>
int main()
{
int n;
up:
printf ("\n Enter the value = ");
scanf ("%d",&n);
if (n%2==0)
{
Printf ("\n %d is the even number",n);
}
else
{
Printf ("\n\n %d is the odd Number",n);
}
Switch (n)
{
case 1:
printf ("\n %d for January ",n);
break:
case 2:
printf ("\n %d for February",n);
```

```
break;
case 3:
printf ("\n %d for March",n);
break;
case 4:
printf ("\n %d for April",n);
break;
case 5:
printf ("\n %d for May",n);
break;
case 6:
printf ("\n %d for June",n);
break;
case 7:
printf ("\n %d for July",n);
break;
case 8:
printf ("\n %d for August",n);
break;
case 9:
printf ("\n %d for September",n);
break;
case 10:
printf ("\n %d for October",n);
break;
case 11:
printf ("\n %d for November",n);
break;
case 12:
printf ("\n %d for December",n);
break;
}
```

```
goto up;
return 0;
}
```

(6) Write a C program to print numbers from 1 to 10 using all three types of loops (while, for, do-while).

```
#include<stdio.h>
int main()
{
int i;
printf ("\n\n For loop :=");
for (i=1;i<=10;i++)
{
Printf("\n%d",i);
}
printf("\n\n while loop :=");
i=1;
while(i<=10)
printf("\n%d",i);
i++;
}
printf("\n\n do while loop :=");
i=1;
do
{
printf("\n%d",i);
j++;
}
while(i<=10);
return 0;
}
```

(7) Write a C program that uses the break statement to stop printing numbers when it reaches 5. Modify the program to skip printing the number 3 using the continue statement.

Ans.

```
#include<stdio.h>
int main()
{
int n,i;
printf("\n Enter the value of n = ");
scanf("%d",&n);
for(i=1;i<=n;i++)
{
if(i\%3==0)
{
continue;
}
if(i\%5==0)
{
break;
}
printf("%d \n",i);
}
return 0;
}
```

(8) Write a C program that calculates the factorial of a number using a function. Include function declaration, definition, and call.

```
#include<stdio.h>

// Without return type with argument int fact(int n1);//Declaration int fact(int n1)//definition

{
  int ans,i;
```

```
for(i=1;i<=n1;i++)
{
  ans = ans * i;
}
  printf("\n The factorial of %d is = %d",n1,ans);
}
int main()
{
  int num1;
  printf("\n The value of num1 = ");
  scanf("%d",&num1);
  fact(num1);//calling
  return 0;
}</pre>
```

(9) Write a C program that stores 5 integers in a one-dimensional array and prints them. Extend this to handle a two-dimensional array (3x3 matrix) and calculate the sum of all elements.

```
#include<stdio.h>
int main()
{
  int c[5],i;
  for(i=0;i<5;i++)
  {
    printf("\n Enter the element c[%d] = ",i);
    scanf("%d",&c[i]);
  }
  printf("\n Array = ");
  for(i=0;i<5;i++)
  {
    printf("%d ",c[i]);
  }
  int a[3][3],b[3][3],j,sum=0;</pre>
```

```
for(i=0;i<3;i++)
{
for(j=0;j<3;j++)
{
printf("\n Enter the element a[%d][%d] = ",i,j);
scanf("%d",&a[i][j]);
}
for(i=0;i<3;i++)
for(j=0;j<3;j++)
{
printf("\n Enter the element b[%d][%d] = ",i,j);
scanf("%d",&b[i][j]);
}
printf("\n 1st \t 2nd \t =sum\n");
for(i=0;i<3;i++)
for(j=0;j<3;j++)
printf("%d ",a[i][j]);
printf("\t");
for(j=0;j<3;j++)
printf("%d ",b[i][j]);
printf("\t");
for(j=0;j<3;j++)
sum = a[i][j]+b[i][j];
```

```
printf("%2d ",sum);
}
printf("\n");
}
return 0;
}
```

(10) Write a C program to demonstrate pointer usage. Use a pointer to modify the value of a variable and print the result.

Ans.

```
#include <stdio.h>
int main()
{
  int a[100];
  int *ptr = &a;
  printf("\n Enter the value of a = ");
  scanf("%d",&a);
  printf("\n The address of a = %p ",ptr);
  printf("\n The value of a = %d ",*ptr);
  return 0;
}
```

(11) Write a C program that takes two strings from the user and concatenates them using streat (). Display the concatenated string and its length using strlen ().

```
#include <stdio.h>
#include<string.h>
int main()
{
   char c1[100],c2[100];
   printf ("\n Enter the string c1 = ");
   gets (c1);
```

```
printf ("\n Enter the string c2 = ");
gets (c2);

printf ("\n String c1 = %s",c1);
printf ("\n String c2 = %s",c2);
strcat (c1,c2);
printf ("\n After using concat string 1 = %s",c1);
printf ("\n After using concat string 2 = %s",c2);
int length = strlen(c1);
printf ("\n After using length of string 1 = %d ",length);
printf ("\n After using length of string 2 = %d ",strlen(c2));
return 0;
}
```

(12) Write a C program that defines a structure to store a student's details (name, roll number, and marks). Use an array of structures to store details of 3 students and print them.

```
#include<stdio.h>
int main()
{
       int n,i,ans,sum=0;
       printf ("\n Enter the value of n = ");
       scanf ("%d",&n);
       printf ("\n square natural upto %d terms are : ",n);
       for (i=1;i<=n; i++)
       {
               ans = I * i;
               printf (" %d ",ans);
               sum = sum + ans;
       }
       Printf ("\n Sum of Square Natural Number upto %d terms = %d",n,sum)
return 0;
}
```

(13) Write a C program to create a file, write a string into it, close the file, then open the file again to read and display its contents.

```
#include <stdio.h>
int main()
{
  FILE *fp1;
  char text[100];
  fp1 = fopen("second.txt","w");
  fprintf (fp1,"\n name of student.");
  fprintf (fp1,"\n mrugal patel \n meet nayak \n nisarg patel \n jay patel");
  fclose(fp1);
  fp1 = fopen ("second.txt","r");
  while(fgets(text,sizeof(text),fp1));
{
     printf ("%s",&text);
  }
  fclose(fp1);
  printf ("\n operation sucessfull");
  return 0;
}
```