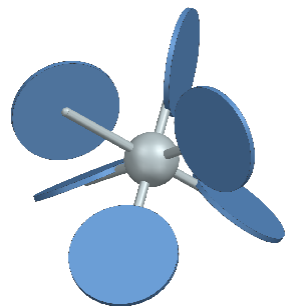
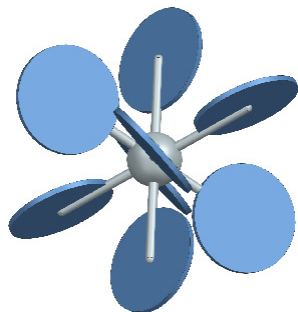


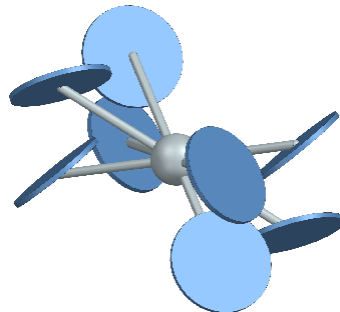
(A) Octahedron with  
fixed-tilt arms [3]



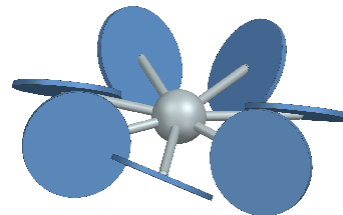
(B) Cube with  
fixed-tilt arms [4]



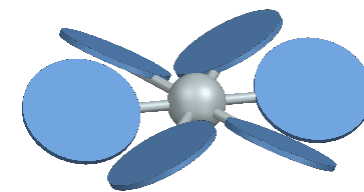
(C) ODAR with  
fixed-tilt arms [5]



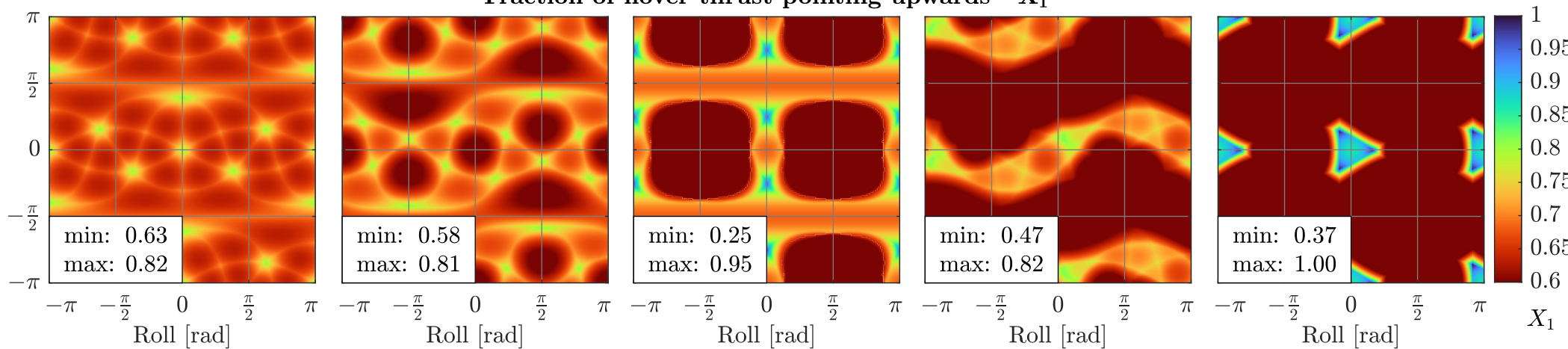
(D) O7+ with  
fixed-tilt arms [6]



(E) Hexagon with  $30^\circ$   
fixed-tilt arms [13]



Fraction of hover thrust pointing upwards -  $X_1$



Fraction of total thrust available for hovering -  $X_2$

