```
Node name
                             Unit address
                                       Property name
                                                         Property value
                node@0 {
                     a-string-property = "A string";
                     a-string-list-property = "first string", "second string
Properties of node@0
                     a-byte-data-property = [0x01 0x23 0x34 0x56];
                     child-node@0 {
                         first-child-property;
                                                             Bytestring
                         second-child-property = <1>;
                         a-reference-to-something = <&node1>;
                     };
                                               A phandle
                     child-node@1 {
                                               (reference to another node)
         Label
                     };
                node1: node@1 {
                     an-empty-property;
                     a-cell-property = <1 2 3 4>;
                     child-node@0 {
                                                 Four cells (32 bits values)
                     };
                 };
```