



ARITHMETIC MICRO-OPERATIONS

AGENDA

1. What are Micro-operations and Arithmetic Micro-operations ?
2. Basic Arithmetic Micro-Operations .
3. Binary Adder
4. Adder-Subtractor
5. Binary incrementer
6. Binary decremener
7. Shift Micro-Operations (Only Arithmetic Perspective)

WHAT ARE MICRO-OPERATIONS ?

A **microoperation** is an elementary operation performed with the data stored in registers. The microoperations encountered in digital computers are classified into four categories:

1. **Register transfer microoperations**- transfer one binary information from one register to other.
2. **Arithmetic microoperations**- perform arithmetic operations on numeric data stored in registers.
3. **Logic microoperations**- perform bit manipulation operations on non-numeric data stored in registers.
4. **Shift microoperations**-perform shift operations on data stored in registers.

The background is a dark blue gradient. In the corners, there are white line-art illustrations of circuit traces and nodes. Top-left: several lines with circular nodes. Top-right: a few lines with circular nodes. Bottom-left: a cluster of lines with circular nodes. Bottom-right: a few lines with circular nodes.

ARITHMETIC MICROOPERATIONS- PERFORM ARITHMETIC OPERATIONS ON
NUMERIC DATA STORED IN REGISTERS.

BASIC ARITHMETIC MICRO-OPERATIONS:

- addition

$$R3 \leftarrow R1 + R2$$

- subtraction

$$R6 \leftarrow R5 - R4$$

- increment

$$R1 \leftarrow R1 + 1$$

- decrement

$$R1 \leftarrow R1 - 1$$

- shift

$$R1 \leftarrow \text{ashr } R1 \text{ // } R1 \leftarrow \text{ashl } R1$$

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WHAT ABOUT MULTIPLICATIONS AND DIVISIONS ?

(MULTIPLICATIONS AND DIVISIONS ARE NOT CONSIDERED MICRO-OPERATIONS.)



Multiplication is implemented by a sequence of **adds and shifts**.

and

Division is implemented by a sequence of **subtract and shifts**.



SOME ARITHMETIC MICRO-OPERATIONS

Symbolic Designation	Descriptions
$R3 \leftarrow R1 + R2$	Contents of R1 plus R2 transferred to R3
$R3 \leftarrow R1 - R2$	Contents of R1 minus R2 transferred to R3
$R2 \leftarrow R2'$	Complement contents of R2 (1's Complement)
$R2 \leftarrow R2' + 1$	2's Complement contents of R2 (negate)
$R3 \leftarrow R1 + R2' + 1$	R1 plus 2's Complement of R2
$R1 \leftarrow R1 + 1$	Increment content of R1 by 1
$R1 \leftarrow R1 - 1$	Decrement content of R1 by 1

The background is a dark blue-grey color. In the corners, there are white line-art illustrations of circuit traces. These traces consist of straight lines of varying lengths and angles, some ending in small open circles, resembling a stylized PCB layout.

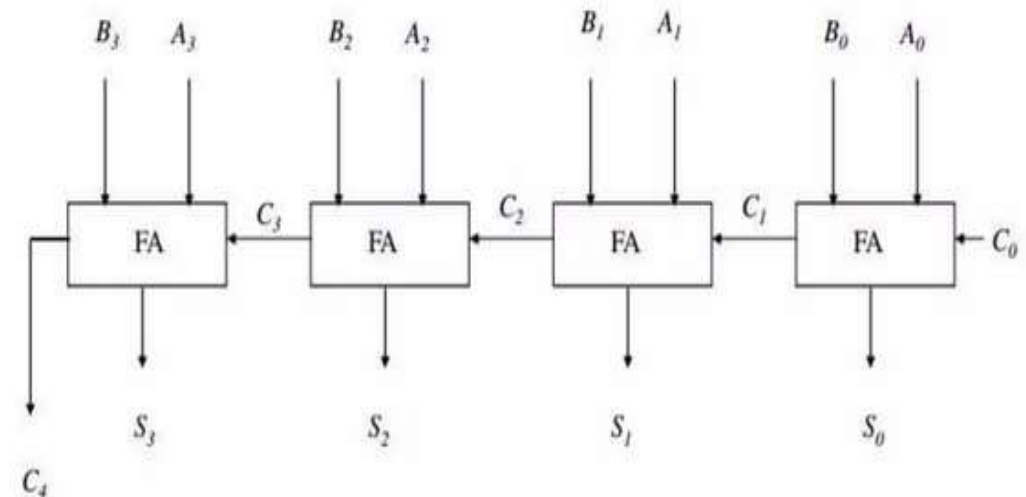
Half Adder is 2 bits and Full Adder is 3 bits.

A full adder basic consist of 2 half adders and an OR gate.

BINARY ADDER

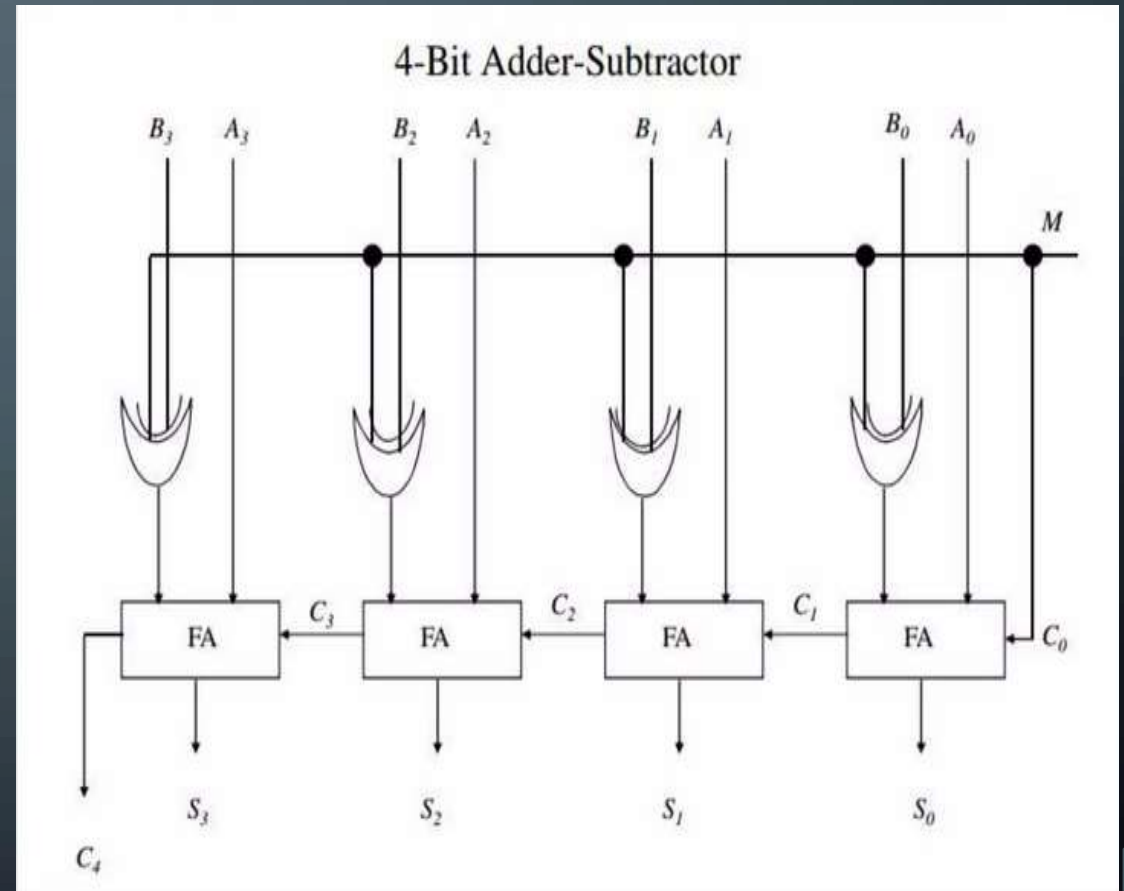
- We implement a binary adder with registers to **hold the data and a digital circuit to perform the addition.**
- The Binary adders is **constructed using full adders connected in cascade** so that the carry produced by one full adder becomes an input for the next.
- Adding two n-bit numbers requires n full adders.
- The n data bits for A and B might come from R1 and R2 respectively.

4-Bit Binary Adder



ADDER-SUBTRACTER

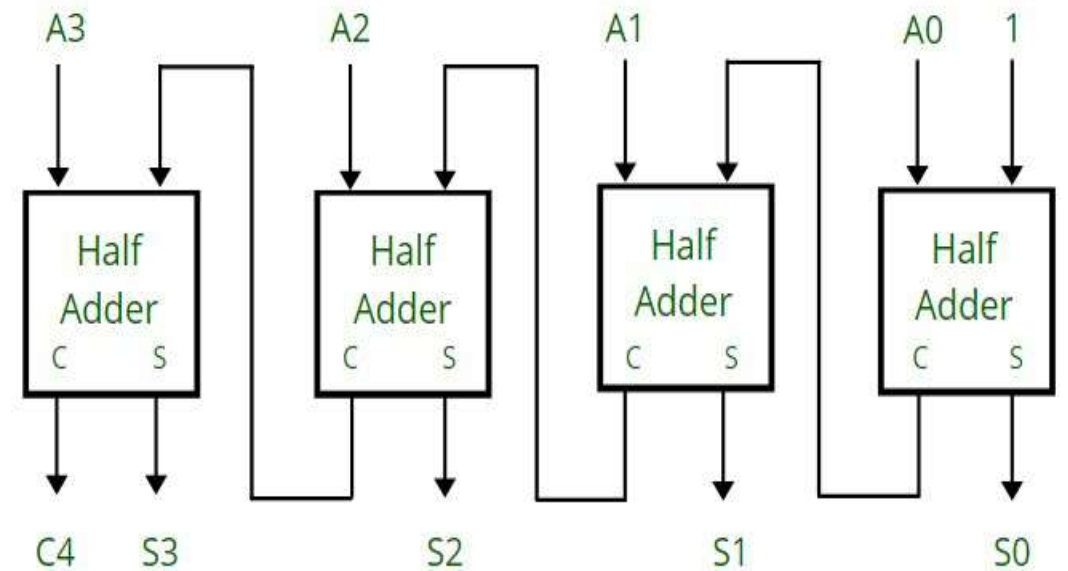
- Subtracting $A - B$ is mostly easily done by adding B' to A and then adding 1.
- This makes it convenient to combine both addition and subtraction into one circuit, called an adder-subtractor.
- M is the mode indicator or Control (CTR)
 - $M = 0$ indicates addition (B is left alone and C_0 is 0.)
 - $M = 1$ indicates subtraction (B is complement and C_0 is 1)



$$\begin{aligned} \text{XOR GATE} &= A.M' + A' + M \\ M = 0 ; \text{XOR} &= A \\ M = 1 ; \text{XOR} &= A' \end{aligned}$$

BINARY INCREMENTER

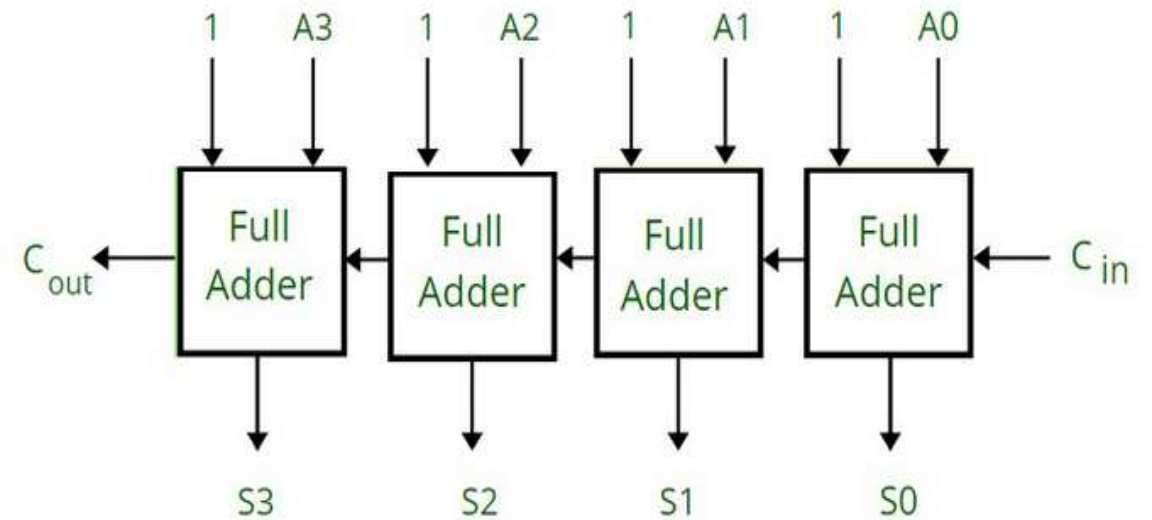
- The **binary incrementer adds 1 to the contents of a register**, e.g. , a register storing 0101 would have 0110 in it after being incremented.
- There are times when we want **incrementing done independent of a register**. We can accomplish this with **a series of cascading half-adders**.



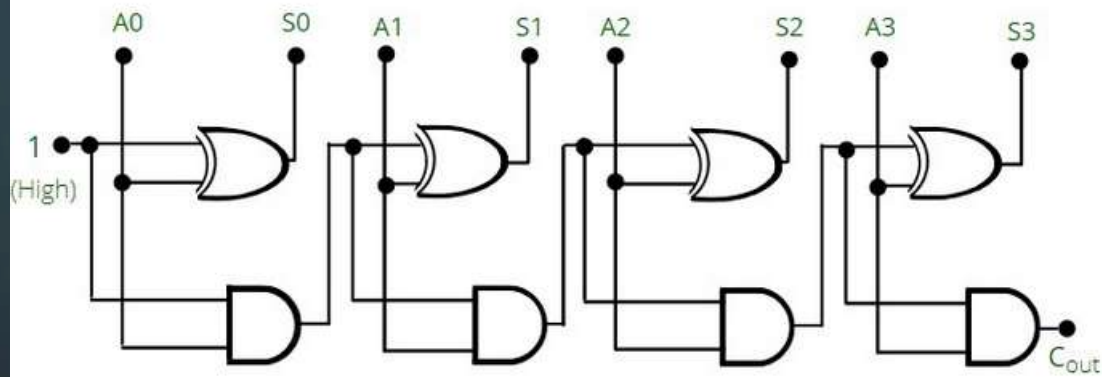
4- Bit Binary Incrementer

BINARY DECREMENTER

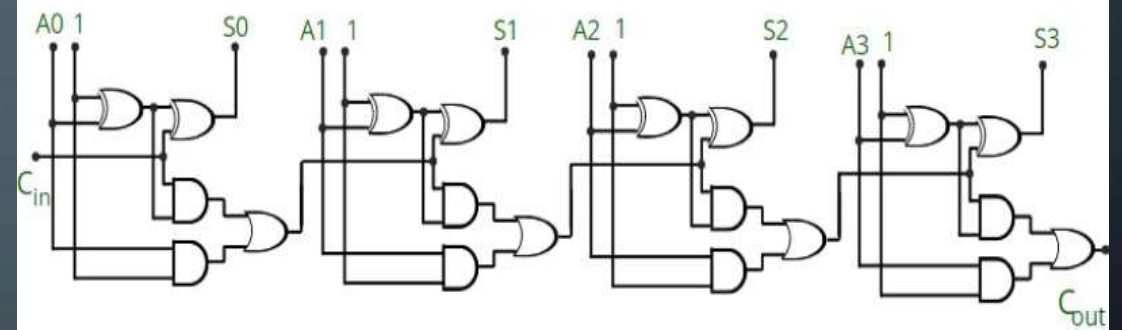
- The binary decrementer subtracts 1 to the contents of a register.
- For any n- bit binary decrementer, 'n' refers to the storage capacity of the register which needs to be decremented by 1. So we require 'n' number of full adders.



4- Bit Binary Decrementer



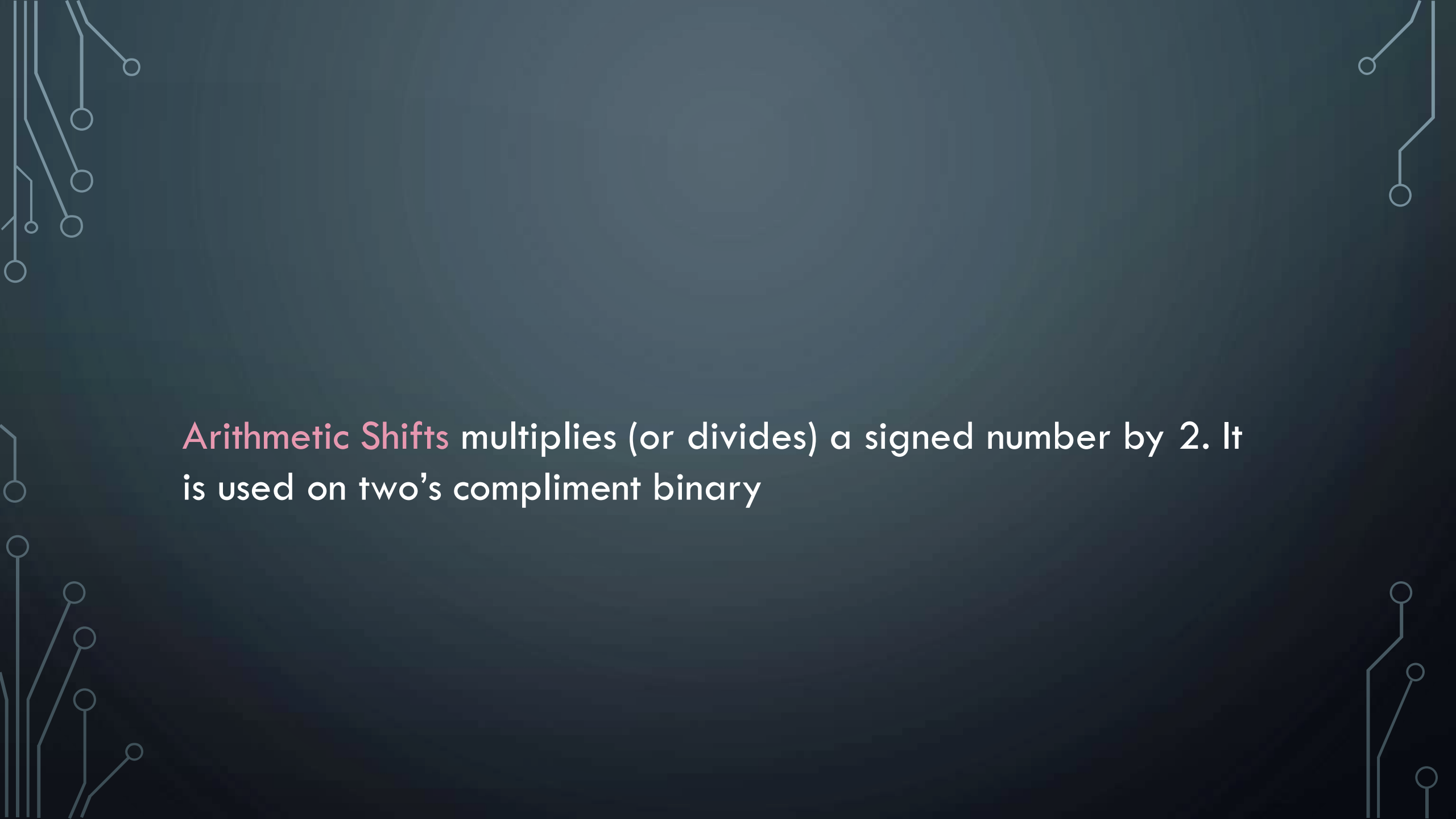
4- Bit Binary Incrementer (In detail)



4 Bit Binary Decrementer (In Detail)

SHIFT MICRO-OPERATIONS

- Shift Micro-operations are used for serial transfer of data and are used in conjunction with arithmetic and logical micro-operations.
- The Register contents can be shifted to the left or to the right.
- There are three types of Shift Operations:
 - Logical Shifts
 - Arithmetic Shifts
 - Circular Shifts

The background is a dark blue gradient. In the corners, there are decorative white line art elements resembling circuit boards or neural networks, with lines and small circles.

Arithmetic Shifts multiplies (or divides) a signed number by 2. It is used on two's complement binary

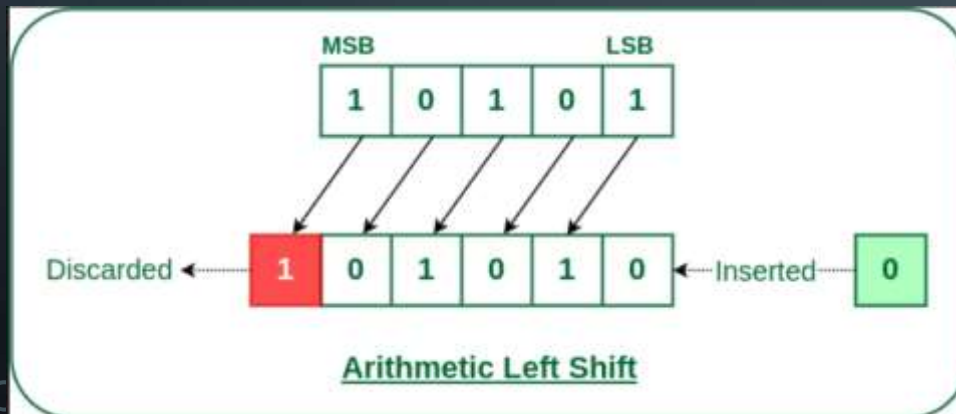
SHIFT MICRO-OPERATIONS (ARITHMETIC)

Symbolic Designation	Descriptions
$R \leftarrow \text{ashl } R$	Arithmetic shift-left register R
$R \leftarrow \text{ashr } R$	Arithmetic shift-right register R

ARITHMETIC SHIFT OPERATIONS

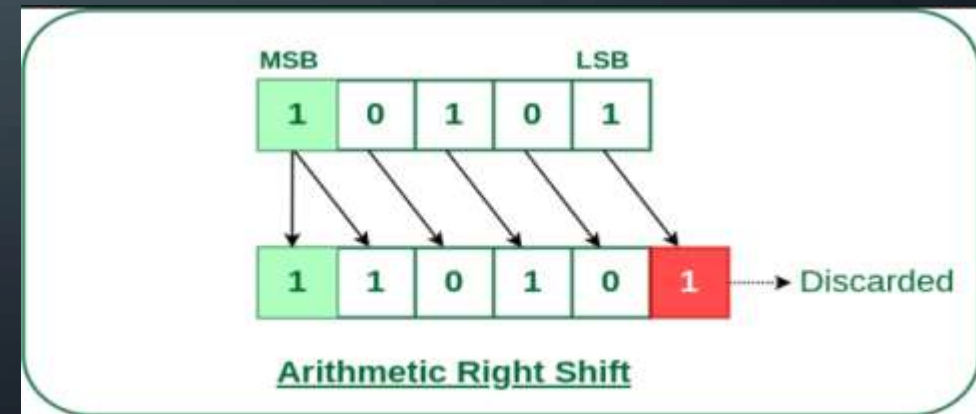
ARITHMETIC LEFT SHIFT OPERATION

- In this shift, **each bit is moved to the left one by one**. The empty least significant bit (LSB) is filled with zero and the most significant bit (MSB) is rejected.



ARITHMETIC RIGHT SHIFT OPERATION

- In this shift, **each bit is moved to the right one by one** and the least significant (LSB) bit is rejected and the empty most significant bit (MSB) is filled with the value of the previous MSB.





PRAISE BE!!!

- SHAH MALAV

- SHAH MRUNAL